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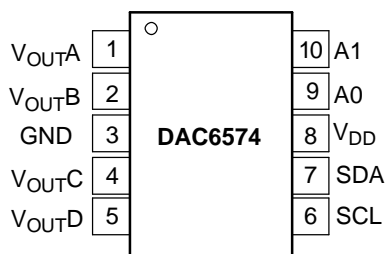
This integrated circuit can be damaged by ESD. Texas Instruments recommends that all integrated circuits be handled with appropriate precautions. Failure to observe proper handling and installation procedures can cause damage.

ESD damage can range from subtle performance degradation to complete device failure. Precision integrated circuits may be more susceptible to damage because very small parametric changes could cause the device not to meet its published specifications.

PACKAGE/ORDERING INFORMATION

PRODUCT	PACKAGE	PACKAGE DRAWING NUMBER	SPECIFICATION TEMPERATURE RANGE	PACKAGE MARKING	ORDERING NUMBER	TRANSPORT MEDIA
DAC6574	10-MSOP	DGS	–40°C TO +105°C	D674	DAC6574IDGS	80 Piece Tube
					DAC6574IDGSR	2500 Piece Tape and Reel

**DGS PACKAGE
(TOPVIEW)**



PIN DESCRIPTIONS

PIN	NAME	DESCRIPTION
1	V _{OUTA}	Analog output voltage from DAC A
2	V _{OUTB}	Analog output voltage from DAC B
3	GND	Ground reference point for all circuitry on the part
4	V _{OUTC}	Analog output voltage from DAC C
5	V _{OUTD}	Analog output voltage from DAC D
6	SCL	Serial clock input
7	SDA	Serial data input and output
8	V _{DD}	Analog voltage supply input
9	A0	Device address select - I ² C
10	A1	Device address select - I ² C

ABSOLUTE MAXIMUM RATINGS⁽¹⁾

V _{DD} to GND	–0.3 V to +6 V
Digital input voltage to GND	–0.3 V to V _{DD} + 0.3 V
V _{OUT} to GND	–0.3 V to V _{DD} + 0.3 V
Operating temperature range	–40°C to +105°C
Storage temperature range	–65°C to +150°C
Junction temperature range (T _J max)	+150°C
Power dissipation: Thermal impedance (ΘJA)	270°C/W
Thermal impedance (ΘJC)	77°C/W
Lead temperature, soldering: Vapor phase (60s)	215°C
Infrared (15s)	220°C

- (1) Stresses above those listed under Absolute Maximum Ratings may cause permanent damage to the device. Exposure to absolute maximum conditions for extended periods may affect device reliability.

ELECTRICAL CHARACTERISTICS

$V_{DD} = 2.7\text{ V to }5.5\text{ V}$, $R_L = 2\text{ k}\Omega$ to GND; $C_L = 200\text{ pF}$ to GND; all specifications -40°C to $+105^\circ\text{C}$, unless otherwise specified.

PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNITS
STATIC PERFORMANCE⁽¹⁾					
Resolution		10			Bits
Relative accuracy			± 0.5	± 2	LSB
Differential nonlinearity	Specified monotonic by design		± 0.1	± 0.5	LSB
Zero-scale error			5	20	mV
Full-scale error			-0.15	± 1.0	% of FSR
Gain error				± 1.0	% of FSR
Zero code error drift			± 7		$\mu\text{V}/^\circ\text{C}$
Gain temperature coefficient			± 3		ppm of FSR/ $^\circ\text{C}$
OUTPUT CHARACTERISTICS⁽²⁾					
Output voltage range		0		V_{DD}	V
Output voltage settling time (full scale)	$R_L = \infty$; $0\text{ pF} < C_L < 200\text{ pF}$		7	9	μs
	$R_L = \infty$; $C_L = 500\text{ pF}$		12		μs
Slew rate			1		V/ μs
dc crosstalk (channel-to-channel)			0.01		LSB
ac crosstalk (channel-to-channel)	1 kHz Sine Wave		-100		dB
Capacitive load stability	$R_L = \infty$		470		pF
	$R_L = 2\text{ k}\Omega$		1000		pF
Digital-to-analog glitch impulse	1 LSB change around major carry		12		nV-s
Digital feedthrough			0.3		nV-s
DC output impedance			1		Ω
Short-circuit current	$V_{DD} = 5\text{ V}$		50		mA
	$V_{DD} = 3\text{ V}$		20		mA
Power-up time	Coming out of power-down mode, $V_{DD} = +5\text{ V}$		2.5		μs
	Coming out of power-down mode, $V_{DD} = +3\text{ V}$		5		μs
LOGIC INPUTS⁽²⁾					
Input current				± 1	μA
V_{IN_L} , Input low voltage				$0.3 \times V_{DD}$	V
V_{IN_H} , Input high voltage	$V_{DD} = 3\text{ V}$	$0.7 \times V_{DD}$			V
Pin Capacitance				3	pF
POWER REQUIREMENTS					
V_{DD}		2.7		5.5	V
I_{DD} (normal operation), including reference current	Excluding load current				
I_{DD} @ $V_{DD} = +3.6\text{ V to }+5.5\text{ V}$	$V_{IH} = V_{DD}$ and $V_{IL} = \text{GND}$		600	900	μA
I_{DD} @ $V_{DD} = +2.7\text{ V to }+3.6\text{ V}$	$V_{IH} = V_{DD}$ and $V_{IL} = \text{GND}$		500	750	μA
I_{DD} (all power-down modes)					
I_{DD} @ $V_{DD} = +3.6\text{ V to }+5.5\text{ V}$	$V_{IH} = V_{DD}$ and $V_{IL} = \text{GND}$		0.2	1	μA
I_{DD} @ $V_{DD} = +2.7\text{ V to }+3.6\text{ V}$	$V_{IH} = V_{DD}$ and $V_{IL} = \text{GND}$		0.05	1	μA
POWER EFFICIENCY					
I_{OUT}/I_{DD}	$I_{LOAD} = 2\text{ mA}$, $V_{DD} = +5\text{ V}$		93%		
TEMPERATURE RANGE					
Specified performance		-40		+105	$^\circ\text{C}$

(1) Linearity tested using a reduced code range of 12 to 1012; output unloaded.

(2) Specified by design and characterization, not production tested.

TIMING CHARACTERISTICS

$V_{DD} = 2.7\text{ V to }5.5\text{ V}$, $R_L = 2\text{ k}\Omega$ to GND; all specifications -40°C to $+105^\circ\text{C}$, unless otherwise specified.

SYMBOL	PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNITS
f_{SCL}	SCL clock frequency	Standard mode			100	kHz
		Fast mode			400	kHz
		High-Speed Mode, $C_B = 100\text{ pF max}$			3.4	MHz
		High-speed mode, $C_B = 400\text{ pF max}$			1.7	MHz
t_{BUF}	Bus free time between a STOP and START condition	Standard mode	4.7			μs
		Fast mode	1.3			μs
$t_{HD}; t_{STA}$	Hold time (repeated) START condition	Standard mode	4.0			μs
		Fast mode	600			ns
		High-speed mode	160			ns
t_{LOW}	LOW period of the SCL clock	Standard mode	4.7			μs
		Fast mode	1.3			μs
		High-speed mode, $C_B = 100\text{ pF max}$	160			ns
		High-speed mode, $C_B = 400\text{ pF max}$	320			ns
t_{HIGH}	HIGH period of the SCL clock	Standard mode	4.0			μs
		Fast mode	600			ns
		High-Speed Mode, $C_B = 100\text{ pF max}$	60			ns
		High-speed mode, $C_B = 400\text{ pF max}$	120			ns
$t_{SU}; t_{STA}$	Setup time for a repeated START condition	Standard mode	4.7			μs
		Fast mode	600			ns
		High-speed mode	160			ns
$t_{SU}; t_{DAT}$	Data setup time	Standard mode	250			ns
		Fast mode	100			ns
		High-speed mode	10			ns
$t_{HD}; t_{DAT}$	Data hold time	Standard mode	0	3.45		μs
		Fast mode	0	0.9		μs
		High-speed mode, $C_B = 100\text{ pF max}$	0	70		ns
		High-speed mode, $C_B = 400\text{ pF max}$	0	150		ns
t_{RCL}	Rise time of SCL signal	Standard mode			1000	ns
		Fast mode	$20 + 0.1C_B$		300	ns
		High-speed mode, $C_B = 100\text{ pF max}$	10		40	ns
		High-speed mode, $C_B = 400\text{ pF max}$	20		80	ns
t_{RCL1}	Rise time of SCL signal after a repeated START condition and after an acknowledge BIT	Standard mode			1000	ns
		Fast mode	$20 + 0.1C_B$		300	ns
		High-speed mode, $C_B = 100\text{ pF max}$	10		80	ns
		High-speed mode, $C_B = 400\text{ pF max}$	20		160	ns
t_{FCL}	Fall time of SCL signal	Standard mode			300	ns
		Fast mode	$20 + 0.1C_B$		300	ns
		High-speed mode, $C_B = 100\text{ pF max}$	10		40	ns
		High-speed mode, $C_B = 400\text{ pF max}$	20		80	ns
t_{RDA}	Rise time of SDA signal	Standard mode			1000	ns
		Fast mode	$20 + 0.1C_B$		300	ns
		High-speed mode, $C_B = 100\text{ pF max}$	10		80	ns
		High-speed mode, $C_B = 400\text{ pF max}$	20		160	ns

TIMING CHARACTERISTICS (continued)

$V_{DD} = 2.7\text{ V to }5.5\text{ V}$, $R_L = 2\text{ k}\Omega$ to GND; all specifications $-40^\circ\text{C to }+105^\circ\text{C}$, unless otherwise specified.

SYMBOL	PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNITS
t_{FDA}	Fall time of SDA signal	Standard mode			300	ns
		Fast mode	$20 + 0.1C_B$		300	ns
		High-speed mode, $C_B = 100\text{ pF max}$	10		80	ns
		High-speed mode, $C_B = 400\text{ pF max}$	20		160	ns
t_{SU} ; t_{STO}	Setup time for STOP condition	Standard mode	4.0			μs
		Fast mode	600			ns
		High-speed mode	160			ns
C_B	Capacitive load for SDA and SCL				400	pF
t_{SP}	Pulse width of spike suppressed	Fast mode			50	ns
		High-speed mode			10	ns
V_{NH}	Noise margin at the HIGH level for each connected device (including hysteresis)	Standard mode	$0.2 V_{DD}$			V
		Fast mode				
		High-speed mode				
V_{NL}	Noise margin at the LOW level for each connected device (including hysteresis)	Standard mode	$0.1 V_{DD}$			V
		Fast mode				
		High-speed mode				

TYPICAL CHARACTERISTICS

At $T_A = +25^\circ\text{C}$, unless otherwise noted.

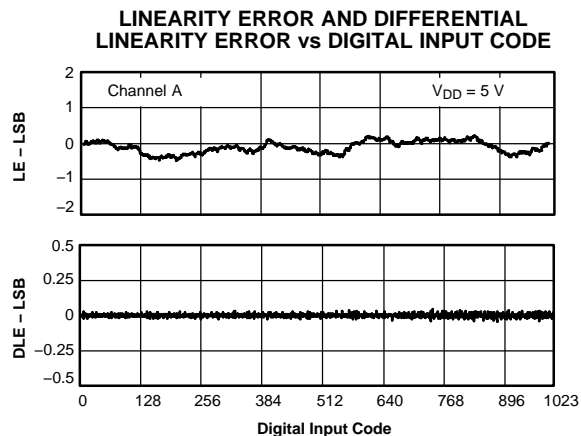


Figure 1.

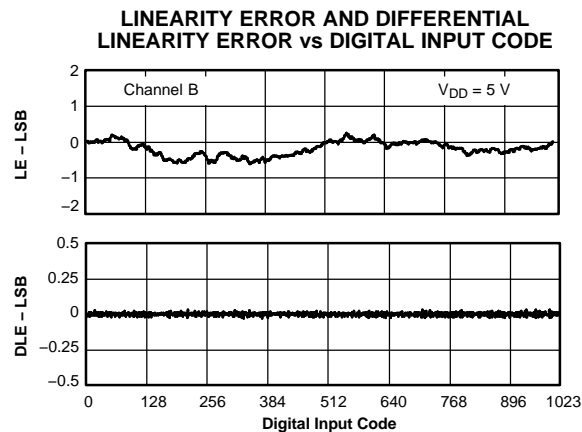


Figure 2.

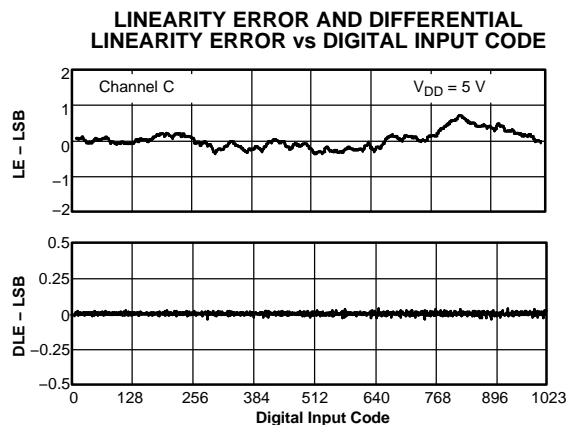


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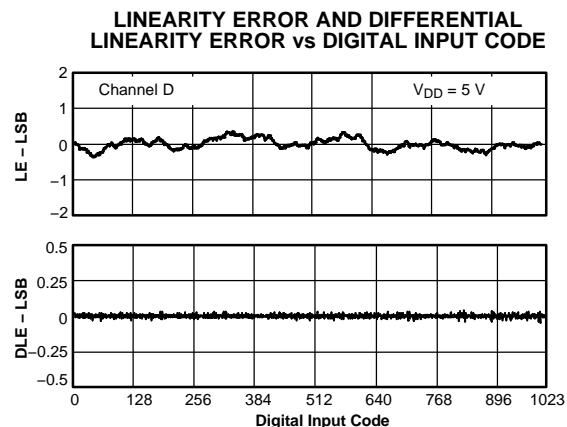


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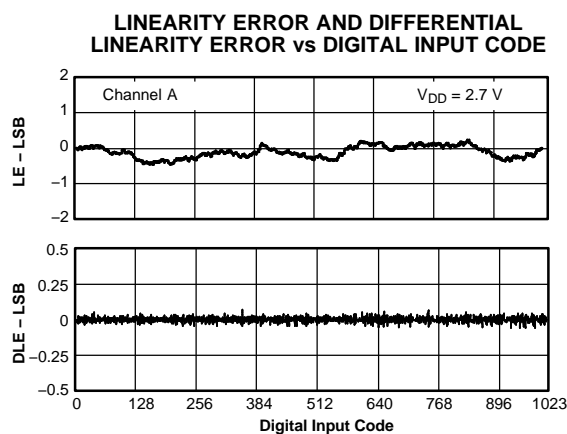


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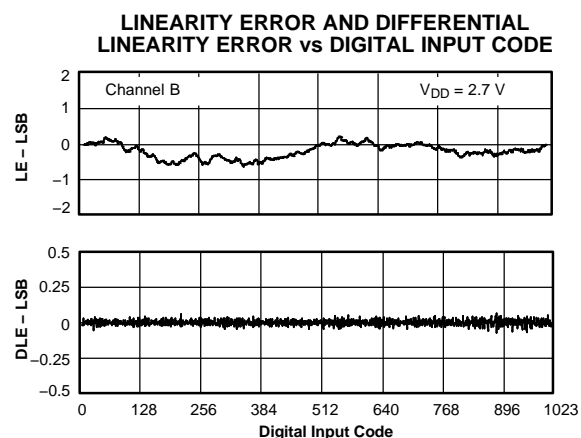


Figure 6.

TYPICAL CHARACTERISTICS (continued)

At $T_A = +25^\circ\text{C}$, unless otherwise noted.

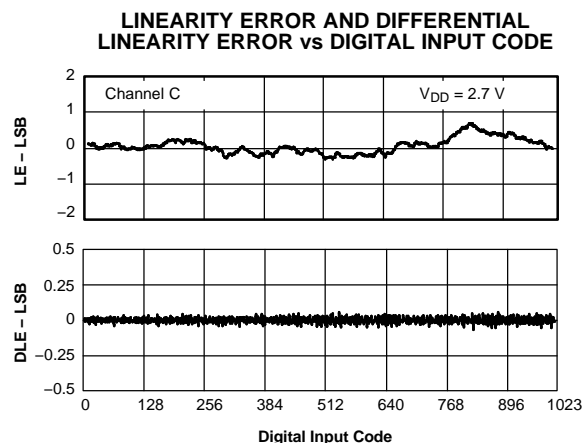


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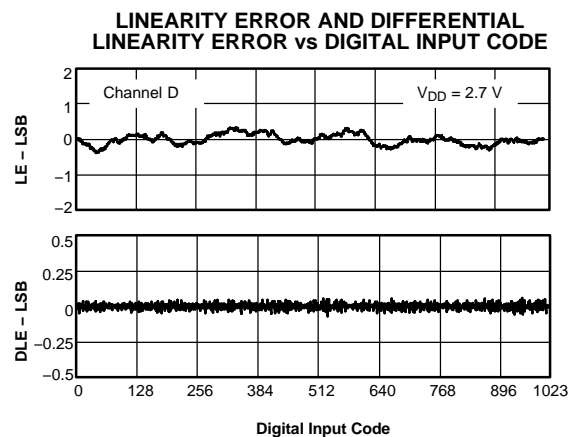


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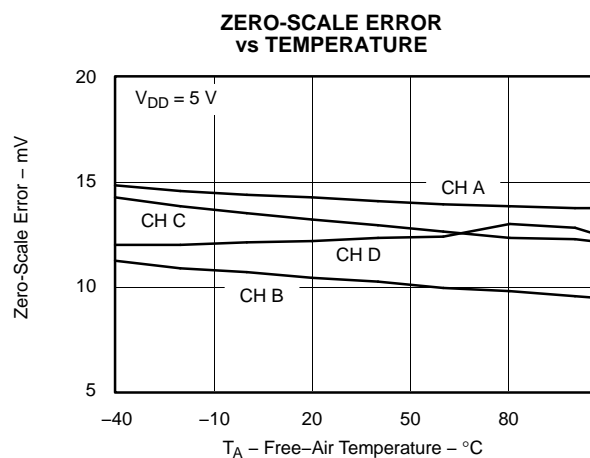


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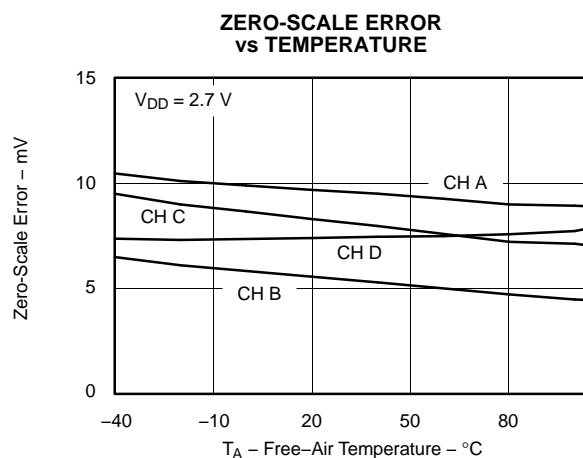


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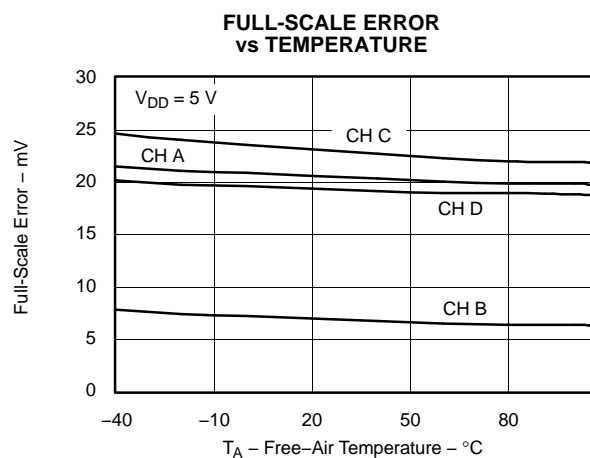


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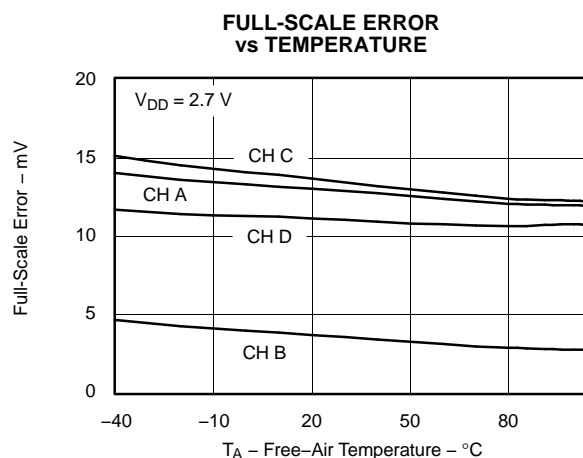
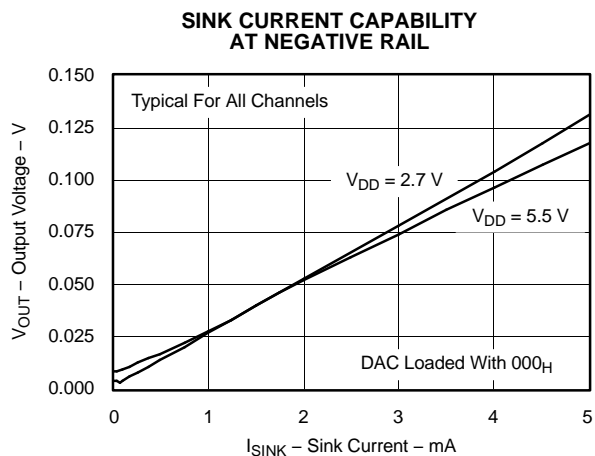
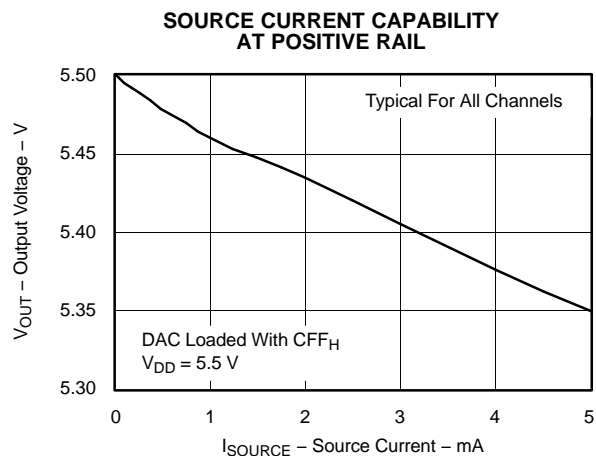
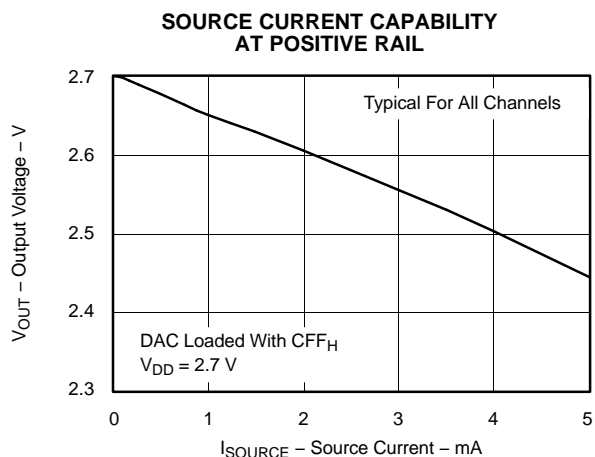
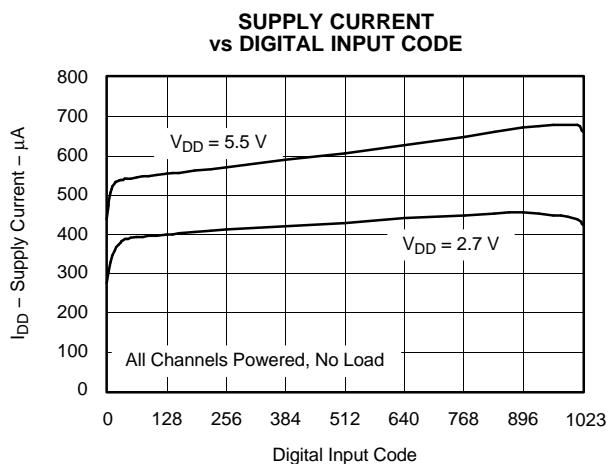
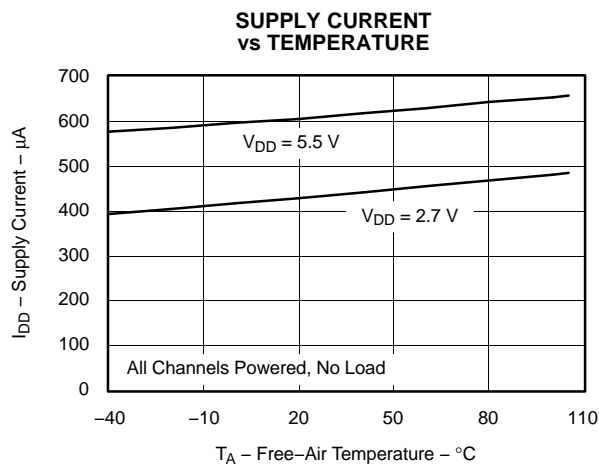
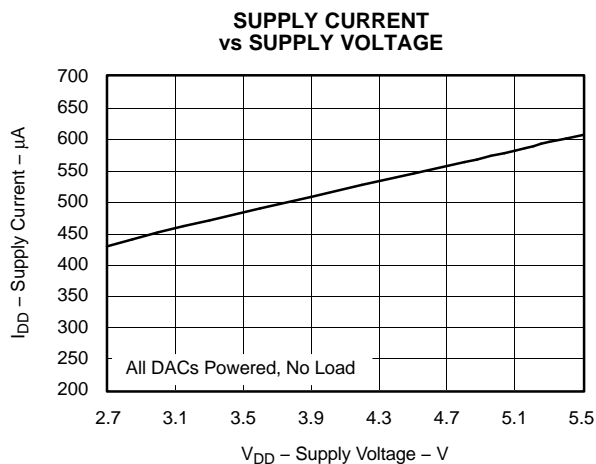


Figure 12.

TYPICAL CHARACTERISTICS (continued)At $T_A = +25^\circ\text{C}$, unless otherwise noted.**Figure 13.****Figure 14.****Figure 15.****Figure 16.****Figure 17.****Figure 18.**

TYPICAL CHARACTERISTICS (continued)

At $T_A = +25^\circ\text{C}$, unless otherwise noted.

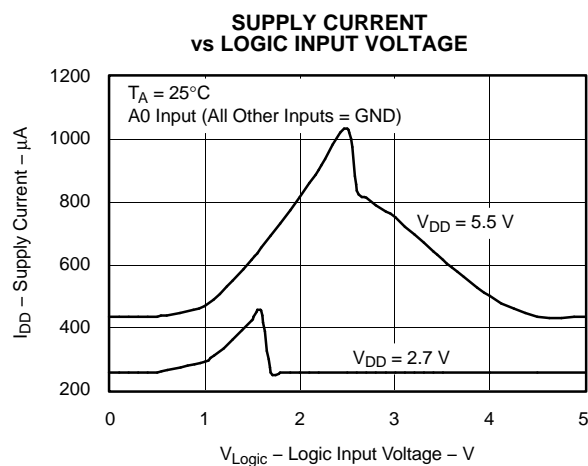


Figure 19.

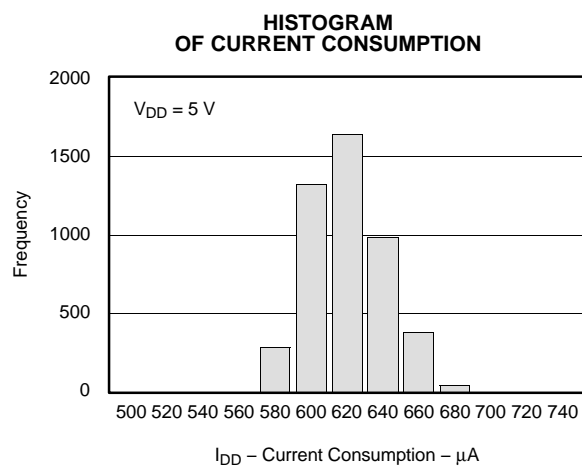


Figure 20.

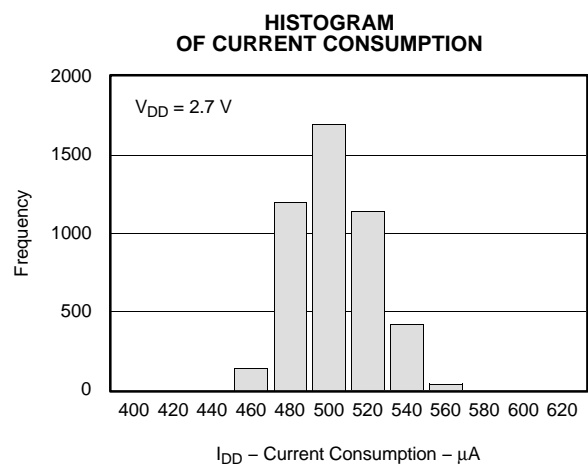


Figure 21.

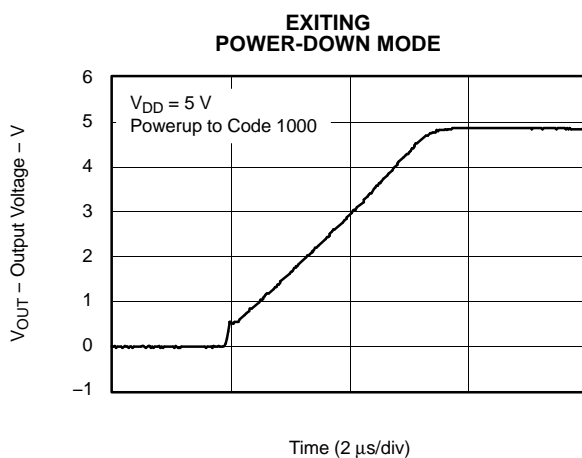


Figure 22.

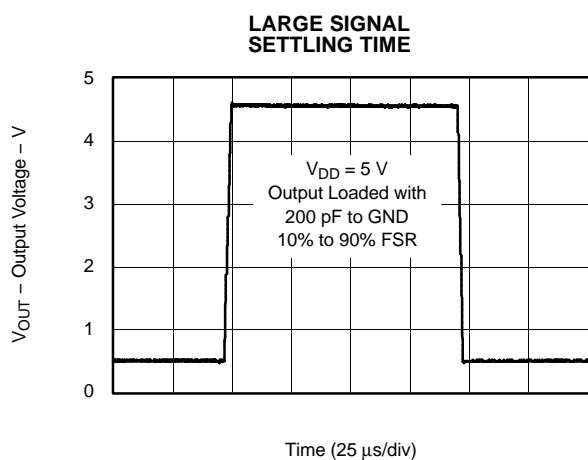


Figure 23.

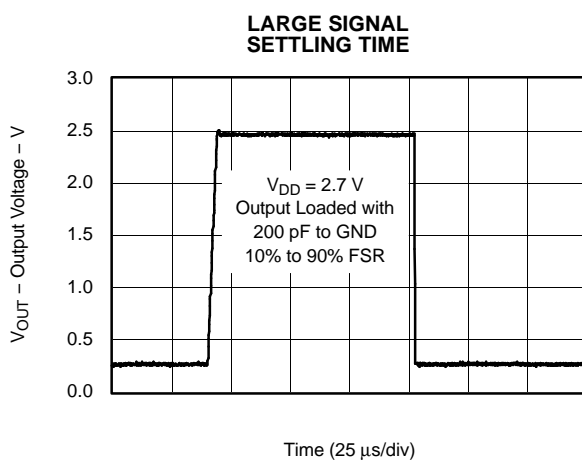
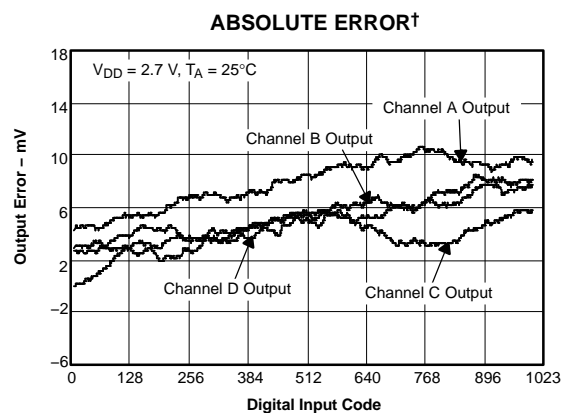
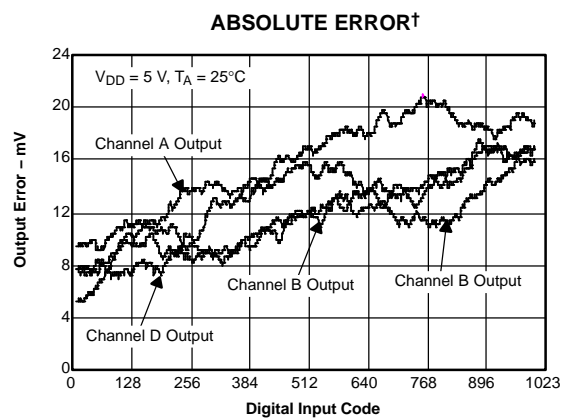


Figure 24.

TYPICAL CHARACTERISTICS (continued)

At $T_A = +25^\circ\text{C}$, unless otherwise noted.



[†]Absolute error is the deviation from ideal DAC characteristics. It includes affects of offset, gain, and integral linearity.

THEORY OF OPERATION

D/A SECTION

The architecture of the DAC6574 consists of a string DAC followed by an output buffer amplifier. Figure 27 shows a generalized block diagram of the DAC architecture.

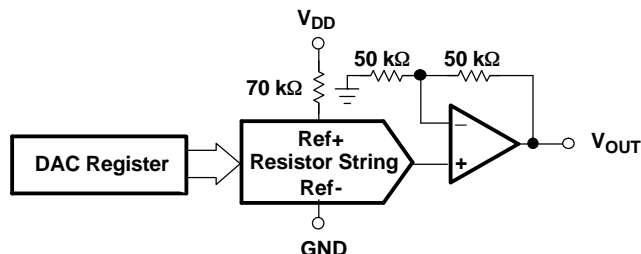


Figure 27. R-String DAC Architecture

The input coding to the DAC6574 is unsigned binary, which gives the ideal output voltage as:

$$V_{OUT} = V_{DD} \times \frac{D}{4096}$$

Where D = decimal equivalent of the binary code that is loaded to the DAC register; it can range from 0 to 4095.

RESISTOR STRING

The resistor string section is shown in Figure 28. It is basically a divide-by-2 resistor, followed by a string of resistors, each of value R. The code loaded into the DAC register determines at which node on the string the voltage is tapped off to be fed into the output amplifier by closing one of the switches connecting the string to the amplifier.

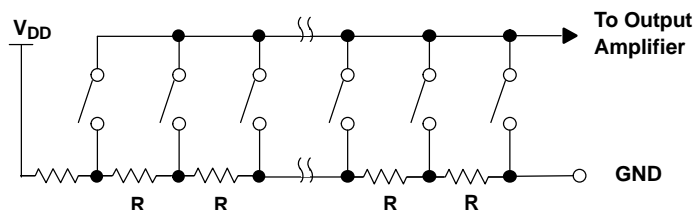


Figure 28. Typical Resistor String

Output Amplifier

The output buffer is a gain-of-2 noninverting amplifiers, capable of generating rail-to-rail voltages on its output, which gives an output range of 0V to V_{DD} . It is capable of driving a load of 2 kΩ in parallel with 1000 pF to GND. The source and sink capabilities of the output amplifier can be seen in the typical curves. The slew rate is 1 V/μs with a half-scale settling time of 7 μs with the output unloaded.

I²C Interface

I²C is a 2-wire serial interface developed by Philips Semiconductor (see I²C-Bus Specification, Version 2.1, January 2000). The bus consists of a data line (SDA) and a clock line (SCL) with pullup structures. When the bus is *idle*, both SDA and SCL lines are pulled high. All the I²C compatible devices connect to the I²C bus through open drain I/O pins, SDA and SCL. A *master* device, usually a microcontroller or a digital signal processor, controls the bus. The master is responsible for generating the SCL signal and device addresses. The master also generates specific conditions that indicate the START and STOP of data transfer. A *slave* device receives and/or transmits data on the bus under control of the master device.

THEORY OF OPERATION (continued)

The DAC6574 works as a slave and supports the following data transfer *modes*, as defined in the I²C-Bus Specification: standard mode (100 kbps), fast mode (400 kbps), and high-speed mode (3.4 Mbps). The data transfer protocol for standard and fast modes is exactly the same, therefore they are referred to as F/S-mode in this document. The protocol for high-speed mode is different from the F/S-mode, and it is referred to as H/S-mode. The DAC6574 supports 7-bit addressing; 10-bit addressing and general call address are *not* supported.

F/S-Mode Protocol

- The *master* initiates data transfer by generating a *start condition*. The *start condition* is when a high-to-low transition occurs on the SDA line while SCL is high, as shown in Figure 29. All I²C-compatible devices should recognize a *start condition*.
- The master then generates the SCL pulses, and transmits the 7-bit address and the *read/write direction bit* R/\overline{W} on the SDA line. During all transmissions, the master ensures that data is *valid*. A *valid data condition* requires the SDA line to be stable during the entire high period of the clock pulse (see Figure 30). All devices recognize the address sent by the master and compare it to their internal fixed addresses. Only the slave device with a matching address generates an *acknowledge* (see Figure 31) by pulling the SDA line low during the entire high period of the 9th SCL cycle. Upon detecting this acknowledge, the master knows that communication link with a slave has been established.
- The master generates further SCL cycles to either *transmit* data to the slave (R/\overline{W} bit 1) or *receive* data from the slave (R/\overline{W} bit 0). In either case, the *receiver* needs to acknowledge the data sent by the *transmitter*. So acknowledge signal can either be generated by the master or by the slave, depending on which one is the receiver. 9-bit valid data sequences consisting of 8-bit data and 1-bit acknowledge can continue as long as necessary.
- To signal the end of the data transfer, the master generates a *stop condition* by pulling the SDA line from low to high while the SCL line is high (see Figure 29). This releases the bus and stops the communication link with the addressed slave. All I²C compatible devices must recognize the stop condition. Upon the receipt of a *stop condition*, all devices know that the bus is released, and they wait for a *start condition* followed by a matching address.

H/S-Mode Protocol

- When the bus is idle, both SDA and SCL lines are pulled high by the pullup devices.
- The master generates a start condition followed by a valid serial byte containing H/S master code 00001XXX. This transmission is made in F/S-mode at no more than 400 Kbps. No device is allowed to acknowledge the H/S master code, but all devices must recognize it and switch their internal setting to support 3.4 Mbps operation.
- The master then generates a *repeated start condition* (a repeated start condition has the same timing as the start condition). After this repeated start condition, the protocol is the same as F/S-mode, except that transmission speeds up to 3.4 Mbps are allowed. A stop condition ends the H/S-mode and switches all the internal settings of the slave devices to support the F/S-mode. Instead of using a stop condition, repeated start conditions should be used to secure the bus in H/S-mode.

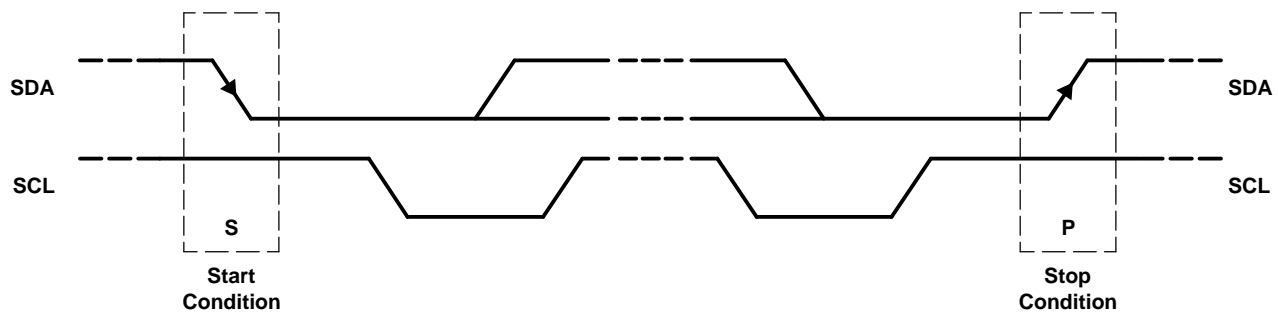


Figure 29. START and STOP Conditions

THEORY OF OPERATION (continued)

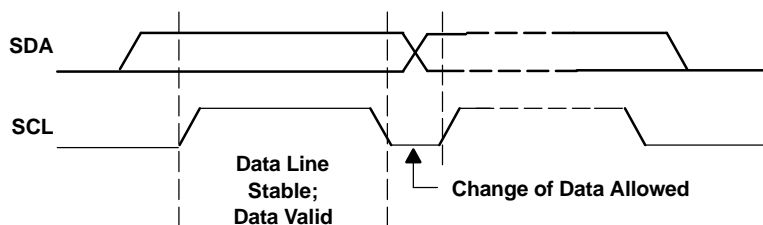


Figure 30. Bit Transfer on the I²C Bus

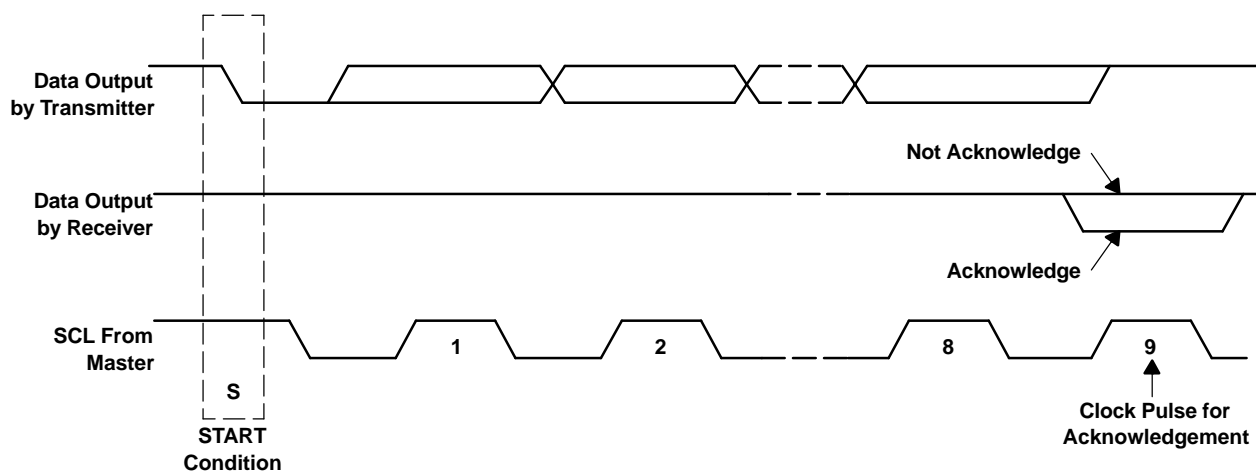


Figure 31. Acknowledge on the I²C Bus

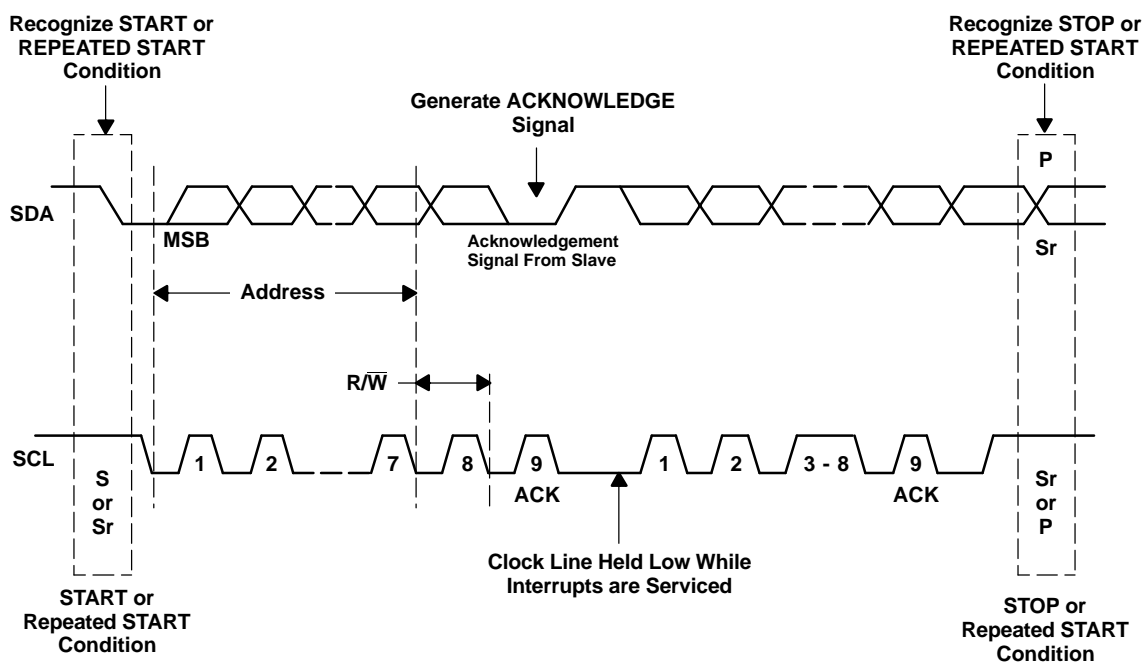


Figure 32. Bus Protocol

DAC6574 I²C Update Sequence

The DAC6574 requires a start condition, a valid I²C address, a control byte, an MSB byte, and an LSB byte for a single update. After the receipt of each byte, DAC6574 acknowledges by pulling the SDA line low during the high period of a single clock pulse. A valid I²C address selects the DAC6574. The control byte sets the operational mode of the selected DAC6574. Once the operational mode is selected by the control byte, DAC6574 expects an MSB byte followed by an LSB byte for data update to occur. DAC6574 performs an update on the falling edge of the acknowledge signal that follows the LSB byte.

Control byte needs not to be resent until a change in operational mode is required. The bits of the control byte continuously determine the type of update performed. Thus, for the first update, DAC6574 requires a start condition, a valid I²C address, a control byte, an MSB byte and an LSB byte. For all consecutive updates, DAC6574 needs an MSB byte and an LSB byte as long as the control command remains the same.

Using the I²C high-speed mode ($f_{\text{scI}} = 3.4 \text{ MHz}$), the clock running at 3.4 MHz, each 10-bit DAC update other than the first update can be done within 18 clock cycles (MSB byte, acknowledge signal, LSB byte, acknowledge signal), at 188.88 KSPS. Using the fast mode ($f_{\text{scI}} = 400 \text{ kHz}$), clock running at 400 kHz, maximum DAC update rate is limited to 22.22 KSPS. Once a stop condition is received DAC6574 releases the I²C bus and awaits a new start condition.

Address Byte

MSB							LSB
1	0	0	1	1	A1	A0	R/W

The address byte is the first byte received following the START condition from the master device. The first five bits (MSBs) of the address are factory preset to 10011. The next two bits of the address are the device select bits A1 and A0. The A1, A0 address inputs can be connected to V_{DD} or digital GND, or can be actively driven by TTL/CMOS logic levels. The device address is set by the state of these pins during the power-up sequence of the DAC6574. Up to 4 devices (DAC6574) can still be connected to the same I²C-Bus.

Broadcast Address Byte

MSB							LSB
1	0	0	1	0	0	0	0

Broadcast addressing is also supported by DAC6574. Broadcast addressing can be used for synchronously updating or powering down multiple DAC6574 devices. DAC6574 is designed to work with other members of the DAC857x and DAC757x families to support multichannel synchronous update. Using the broadcast address, DAC6574 responds regardless of the states of the address pins. Broadcast is supported only in write mode (Master writes to DAC6574).

Control Byte

MSB							LSB
0	0	L1	L0	X	Sel1	Sel0	PD0

Table 1. Control Register Bit Descriptions

Bit Name	Bit Number/Description		
L1	Load1 (Mode Select) Bit	Are used for selecting the update mode.	
L2	Load0 (Mode Select) Bit		
	00	Store I ² C data. The contents of MS-BYTE and LS-BYTE (or power down information) are stored in the temporary register of a selected channel. This mode does not change the DAC output of the selected channel.	
	01	Update selected DAC with I ² C data. Most commonly utilized mode. The contents of MS-BYTE and LS-BYTE (or power down information) are stored in the temporary register and in the DAC register of the selected channel. This mode changes the DAC output of the selected channel with the new data.	
	10	4-channel synchronous update. The contents of MS-BYTE and LS-BYTE (or power down information) are stored in the temporary register and in the DAC register of the selected channel. Simultaneously, the other three channels get updated with previously stored data from the temporary register. This mode updates all four channels together.	
	11	Broadcast update mode. This mode has two functions. In broadcast mode, DAC6574 responds regardless of local address matching, and channel selection becomes irrelevant as all channels update. This mode is intended to enable up to 16 channels simultaneous update, if used with the I ² C broadcast address (1001 0000).	
		If Sel1=0	All four channels are updated with the contents of their temporary register data.
		If Sel1=1	All four channels are updated with the MS-BYTE and LS-BYTE data or powerdown.
Sel1	Buff Sel1 Bit		Channel Select Bits
Sel0	Buff Sel0 Bit		
	00	Channel A	
	01	Channel B	
	10	Channel C	
	11	Channel D	
PD0	Power Down Flag		
	0	Normal operation	
	1	Power-down flag (MSB7 and MSB6 indicate a power-down operation, as shown in Table 2).	

Table 2. Control Byte

C7	C6	C5	C4	C3	C2	C1	C0	MSB7	MSB6	MSB5...	DESCRIPTION
0	0	Load1	Load0	Don't Care	Ch Sel 1	Ch Sel 0	PD0	MSB (PD1)	MSB-1 (PD2)	MSB-2 ...LSB	
(Address Select)											
		0	0	X	0	0	0	Data			Write to temporary register A (TRA) with data
		0	0	X	0	1	0	Data			Write to temporary register B (TRB) with data
		0	0	X	1	0	0	Data			Write to temporary register C (TRC) with data
		0	0	X	1	1	0	Data			Write to temporary register D (TRD) with data
		0	0	X	(00, 01, 10, or 11)		1	see Table 8		0	Write to TRx (selected by C2 & C1 w/Powerdown Command)
		0	1	X	(00, 01, 10, or 11)		0	Data			Write to TRx (selected by C2 & C1 and load DACx w/data)
		0	1	X	(00, 01, 10, or 11)		1	see Table 8		0	Power-down DACx (selected by C2 and C1)
		1	0	X	(00, 01, 10, or 11)		0	Data			Write to TRx (selected by C2 & C1 w/ data and load all DACs)
		1	0	X	(00, 01, 10, or 11)		1	see Table 8		0	Power-down DACx (selected by C2 and C1) & load all DACs
Broadcast Modes (controls up to 4 devices on a single serial bus)											
X	X	1	1	X	0	X	X	X			Update all DACs, all devices with previously stored TRx data
X	X	1	1	X	1	X	0	Data			Update all DACs, all devices with MSB[7:0] and LSB[7:0] data
X	X	1	1	X	1	X	1	see Table 8		0	Power-down all DACs, all devices

Most Significant Byte

Most significant byte MSB[7:0] consists of eight most significant bits of 10-bit unsigned binary D/A conversion data. If C0=1, MSB[7], MSB[6] indicate a power-down operation as shown in Table 8.

Least Significant Byte

Least significant byte LSB[7:0] consists of the 2 least significant bits of 10-bit unsigned binary D/A conversion data, followed by 6 *don't care* bits. DAC6574 updates at the falling edge of the acknowledge signal that follows the LSB[0] bit.

Default Readback Condition

If the user initiates a readback of a specified channel without first writing data to that specified channel, the default readback is all zeros, since the readback register is initialized to 0 during the power on reset phase.

Table 3. DAC6574 Architecture Register Descriptions

REGISTER	DESCRIPTION
CTRL[7:0]	Stores 8-Bit wide control byte sent by the master
MSB[7:0]	Stores the 8 most significant bits of unsigned binary data sent by the master. Can also store 2-bit power-down data.
LSB[7:0]	Stores the 2 least significant bits of unsigned binary data sent by the master (in LSB[7] and LSB[6]).
TRA[11:0], TRB[11:0], TRC[11:0], TRD[11:0]	12-bit temporary storage registers assigned to each channel. Two MSBs store power-down information, 10 LSBs store data.
DRA[11:0], DRB[11:0], DRC[11:0], DRD[11:0]	12-bit DAC registers for each channel. Two MSBs store power-down information, 10 LSBs store DAC data. An update of this register means a DAC update with data or power-down.

DAC6574 as a Slave Receiver - Standard and Fast Mode

I2C Slave Address:

S	SLAVE ADDRESS	R/W	A	Ctrl-Byte	A	MS-Byte	A	LS-Byte	A/A	P
---	---------------	-----	---	-----------	---	---------	---	---------	-----	---

0 (write)

Data Transferred
(n* Words + Acknowledge)
Word = 16 Bit

DAC6574 I2C-SLAVE ADDRESS:

MSB					LSB		
1	0	0	1	1	A1	A0	R/W

Factory Preset

0 = Write to DAC6574
1 = Read from DAC6574

A0 = I2C Address Pin
A1 = I2C Address Pin

Figure 33. Standard and Fast Mode: Slave Receiver

DAC6574 as a Slave Receiver - High-Speed Mode

Figure 34 shows the high-speed mode master transmitter addressing a DAC6574 *Slave Receiver* with a 7-bit address.

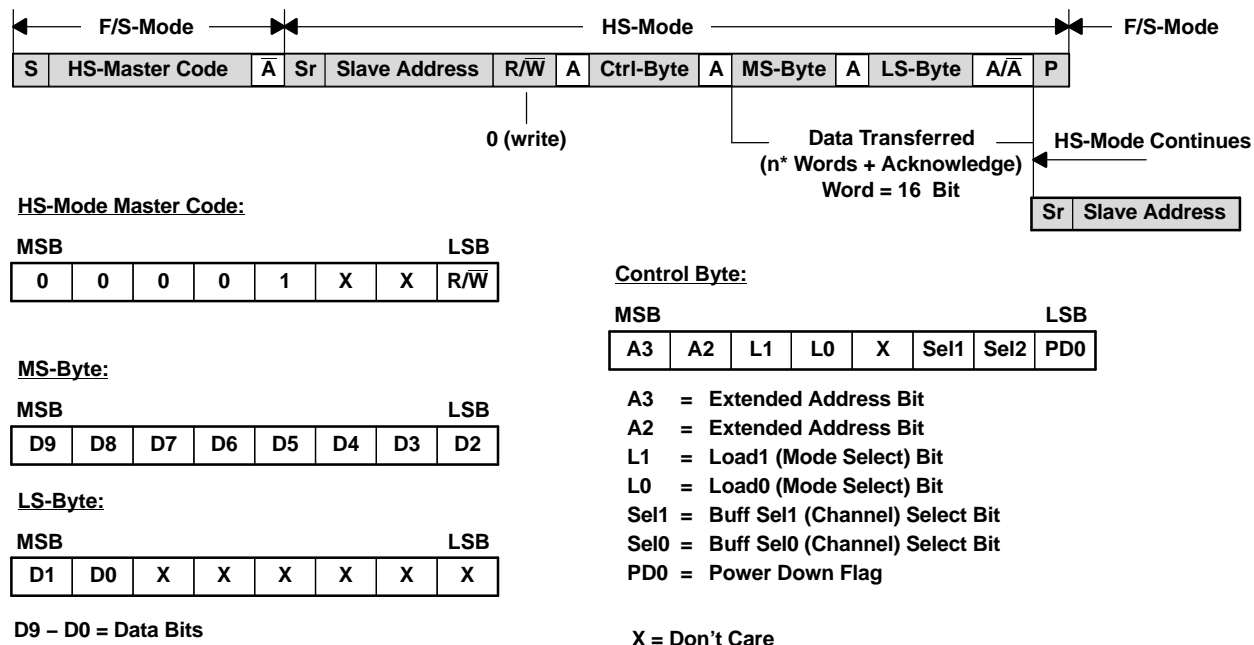


Figure 34. High-Speed Mode: Slave Receiver

Master Transmitter Writing to a Slave Receiver (DAC6574) in Standard/Fast Modes

All write access sequences begin with the device address (with $R/\overline{W} = 0$) followed by the control byte. This control byte specifies the operation mode of DAC6574 and determines which channel of DAC6574 is being accessed in the subsequent read/write operation. The LSB of the control byte (PD0-Bit) determines if the following data is power-down data or regular data.

With (PD0-Bit = 0) the DAC6574 expects to receive data in the following sequence *HIGH-BYTE – LOW-BYTE – HIGH-BYTE – LOW-BYTE...*, until a STOP Condition or REPEATED START Condition on the I²C-Bus is recognized (refer to the DATA INPUT MODE section of Table 4).

With (PD0-Bit = 1) the DAC6574 expects to receive 2 Bytes of power-down data (refer to the POWER DOWN MODE section of Table 4).

Table 4. Write Sequence in F/S Mode

DATA INPUT MODE									
Transmitter	MSB	6	5	4	3	2	1	LSB	Comment
Master	Start								Begin sequence
Master	1	0	0	1	1	A1	A0	R/W	Write addressing (R/W=0)
DAC6574	DAC6574 Acknowledges								
Master	0	0	Load 1	Load 0	x	Buff Sel 1	Buff Sel 0	PD0	Control byte (PD0=0)
DAC6574	DAC6574 Acknowledges								
Master	D9	D8	D7	D6	D5	D4	D3	D2	Writing data word, high byte
DAC6574	DAC6574 Acknowledges								
Master	D1	D0	x	x	x	x	x	x	Writing data word, low byte
DAC6574	DAC6574 Acknowledges								
Master	Data or Stop or Repeated Start ⁽¹⁾								Data or done ⁽²⁾
POWER DOWN MODE									
Transmitter	MSB	6	5	4	3	2	1	LSB	Comment
Master	Start								Begin sequence
Master	1	0	0	1	1	A1	A0	R/W	Write addressing (R/W=0)
DAC6574	DAC6574 Acknowledges								
Master	0	0	Load 1	Load 0	x	Buff Sel 1	Buff Sel 0	PD0	Control byte (PD0 = 1)
DAC6574	DAC6574 Acknowledges								
Master	PD1	PD2	0	0	0	0	0	0	Writing data word, high byte
DAC6574	DAC6574 Acknowledges								
Master	0	0	x	x	x	x	x	x	Writing data word, low byte
DAC6574	DAC6574 Acknowledges								
Master	Stop or Repeated Start ⁽¹⁾								Done

(1) Use repeated START to secure bus operation and loop back to the stage of write addressing for next Write.

(2) Once DAC6574 is properly addressed and control byte is sent, HIGH-BYTE–LOW-BYTE sequences can repeat until a STOP condition or repeated START condition is received.

Master Transmitter Writing to a Slave Receiver (DAC6574) in HS Mode

When writing data to the DAC6574 in HS-mode, the master begins to transmit what is called the *HS-Master Code* (0000 1XXX) in F/S-mode. No device is allowed to acknowledge the *HS-Master Code*, so the *HS-Master Code* is followed by a NOT acknowledge.

The master then *switches* to HS-mode and issues a *repeated start* condition, followed by the address byte (with R/W = 0) after which the DAC6574 acknowledges by pulling SDA low. This address byte is usually followed by the control byte, which is also acknowledged by the DAC6574. The LSB of the control byte (PD0-Bit) determines if the following data is *power-down data* or regular data.

With (PD0-Bit = 0) the DAC6574 expects to receive data in the following sequence HIGH-BYTE – LOW-BYTE – HIGH-BYTE – LOW-BYTE..., until a STOP condition or *repeated start* condition on the I²C-Bus is recognized (refer to Table 5 HS-MODE WRITE SEQUENCE - DATA).

With (PD0-Bit = 1) the DAC6574 expects to receive 2 bytes of power-down data (refer to Table 5 HS-MODE WRITE SEQUENCE - POWER DOWN).

Table 5. Master Transmitter Writes to Slave Receiver (DAC6574) in HS-Mode

HS MODE WRITE SEQUENCE - DATA									
Transmitter	MSB	6	5	4	3	2	1	LSB	Comment
Master	Start								Begin sequence
Master	0	0	0	0	1	X	X	X	HS Mode Master Code
NONE	Not Acknowledge								No device may acknowledge HS master code
Master	Repeated Start								
Master	1	0	0	1	1	A1	A0	R/W	Write addressing (R/W=0)
DAC6574	DAC6574 Acknowledges								
Master	0	0	Load 1	Load 0	0	Buff Sel 1	Buff Sel 0	PD0	Control byte (PD0=0)
DAC6574	DAC6574 Acknowledges								
Master	D9	D8	D7	D6	D5	D4	D3	D2	Writing data word, MSB
DAC6574	DAC6574 Acknowledges								
Master	D1	D0	x	x	x	x	x	x	Writing data word, LSB
DAC6574	DAC6574 Acknowledges								
Master	Data or Stop or Repeated Start ⁽¹⁾								Data or done ⁽²⁾
HS MODE WRITE SEQUENCE - POWER DOWN									
Transmitter	MSB	6	5	4	3	2	1	LSB	Comment
Master	Start								Begin sequence
Master	0	0	0	0	1	X	X	X	HS Mode Master Code
NONE	Not Acknowledge								No device may acknowledge HS master code
Master	Repeated Start								
Master	1	0	0	1	1	A1	A0	R/W	Write addressing (R/W = 0)
DAC6574	DAC6574 Acknowledges								
Master	0	0	Load 1	Load 2	0	Buff Sel 1	Buff Sel 0	PD0	Control Byte (PD0=1)
DAC6574	DAC6574 Acknowledges								
Master	PD1	PD2	0	0	0	0	0	0	Writing data word, high byte
DAC6574	DAC6574 Acknowledges								
Master	0	0	x	x	x	x	x	x	Writing data word, low byte
DAC6574	DAC6574 Acknowledges								
Master	Stop or repeated start ⁽¹⁾								Done

(1) Use repeated start to secure bus operation and loop back to the stage of write addressing for next Write.

(2) Once DAC6574 is properly addressed and control byte is sent, high-byte-low-byte sequences can repeat until a stop or repeated start condition is received.

DAC6574 as a Slave Transmitter—Standard and Fast Mode

Figure 35 shows the standard and fast mode master transmitter addressing a DAC6574 *Slave Transmitter* with a 7-bit address.

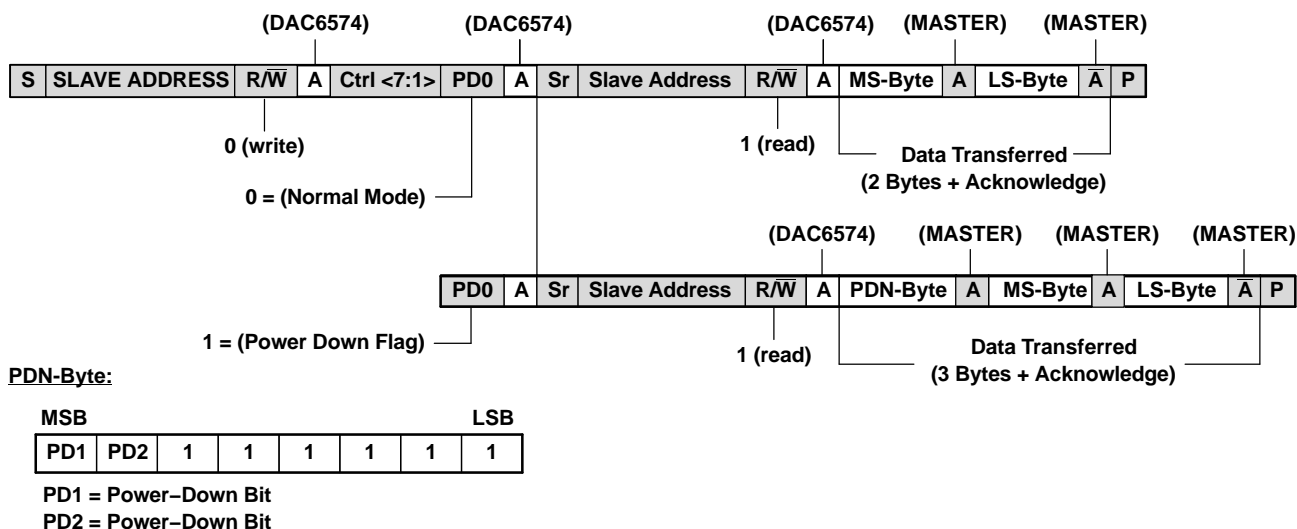


Figure 35. Standard and Fast Mode: Slave Transmitter

DAC6574 as a Slave Transmitter—High-Speed Mode

Figure 36 shows an I²C-Master addressing DAC6574 in high-speed mode (with a 7-bit address), as a *Slave Transmitter*.

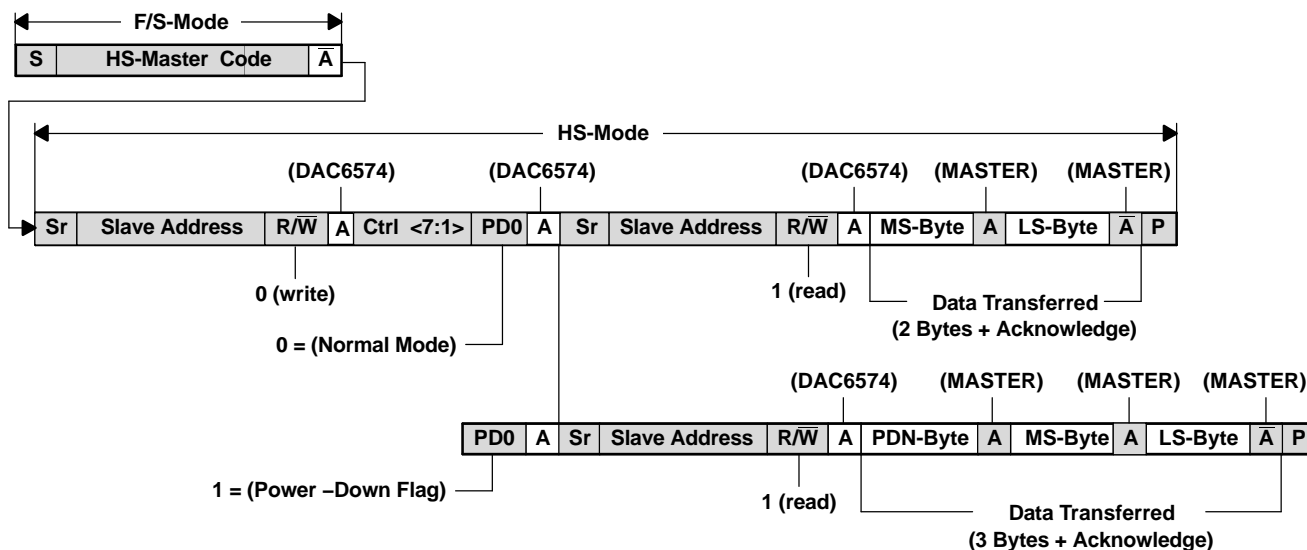


Figure 36. High-Speed Mode: Slave Transmitter

Master Receiver Reading From a Slave Transmitter (DAC6574) in Standard/Fast Modes

When reading data back from the DAC6574, the user begins with an address byte (with $R/\overline{W} = 0$) after which the DAC6574 will acknowledge by pulling SDA low. This address byte is usually followed by the Control Byte, which is also acknowledged by the DAC6574. Following this there is a REPEATED START condition by the Master and the address is resent with ($R/\overline{W} = 1$). This is acknowledged by the DAC6574, indicating that it is prepared to transmit data. Two or three bytes of data are then read back from the DAC6574, depending on the (PD0-Bit). The value of *Buff-Sel1* and *Buff-Sel0* determines, which channel data is read back. A STOP Condition follows.

With the (PD0-Bit = 0) the DAC6574 transmits 2 bytes of data, *HIGH-BYTE* followed by the *LOW-BYTE* (refer to Table 2. Data Readback Mode - 2 bytes).

With the (PD0-Bit = 1) the DAC6574 transmits 3 bytes of data, *POWER-DOWN-BYTE* followed by the *HIGH-BYTE* followed by the *LOW-BYTE* (refer to Table 2. Data Readback Mode - 3 bytes).

Table 6. Read Sequence in F/S Mode

DATA READBACK MODE - 2 BYTES									
Transmitter	MSB	6	5	4	3	2	1	LSB	Comment
Master	Start								Begin sequence
Master	1	0	0	1	1	A1	A0	R/W	Write addressing (R/W=0)
DAC6574	DAC6574 Acknowledges								
Master	0	0	Load 1	Load 0	x	Buff Sel 1	Buff Sel 0	PD0	Control byte (PD0=0)
DAC6574	DAC6574 Acknowledges								
Master	Repeated Start								
Master	1	0	0	1	1	A1	A0	R/W	Read addressing (R/W = 1)
DAC6574	DAC6574 Acknowledges								
DAC6574	D9	D8	D7	D6	D5	D4	D3	D2	Reading data word, high byte
Master	Master Acknowledges								
DAC6574	D1	D0	x	x	x	x	x	x	Reading data word, low byte
Master	Master Not Acknowledges								Master signal end of read
Master	Stop or Repeated Start ⁽¹⁾								Done
DATA READBACK MODE - 3 BYTES									
Transmitter	MSB	6	5	4	3	2	1	LSB	Comment
Master	Start								Begin sequence
Master	1	0	0	1	1	A1	A0	R/W	Write addressing (R/W=0)
DAC6574	DAC6574 Acknowledges								
Master	0	0	Load 1	Load 0	x	Buff Sel 1	Buff Sel 0	PD0	Control byte (PD0=1)
DAC6574	DAC6574 Acknowledges								
Master	Repeated Start								
Master	1	0	0	1	1	A1	A0	R/W	Read addressing (R/W = 1)
DAC6574	DAC6574 Acknowledges								
DAC6574	PD1	PD2	1	1	1	1	1	1	Read power down byte
Master	Master Acknowledges								
DAC6574	D9	D8	D7	D6	D5	D4	D3	D2	Reading data word, high byte
Master	Master Acknowledges								
DAC6574	D1	D0	x	x	x	x	x	x	Reading data word, low byte
Master	Master Not Acknowledges								Master signal end of read
Master	Stop or Repeated Start ⁽¹⁾								Done

(1) Use repeated start to secure bus operation and loop back to the stage of write addressing for next Write.

Master Receiver Reading From a Slave Transmitter (DAC6574) in HS-Mode

When reading data to the DAC6574 in HS-MODE, the master begins to transmit, what is called the *HS-Master Code* (0000 1XXX) in F/S-mode. No device is allowed to acknowledge the *HS-Master Code*, so the *HS-Master Code* is followed by a NOT acknowledge.

The Master then *switches* to HS-mode and issues a REPEATED START condition, followed by the address byte (with R/W = 0) after which the DAC6574 acknowledges by pulling SDA low. This address byte is usually followed by the control byte, which is also acknowledged by the DAC6574.

Then there is a REPEATED START condition initiated by the master and the address is resent with ($R/\overline{W} = 1$). This is acknowledged by the DAC6574, indicating that it is prepared to transmit data. Two or Three bytes of data are then read back from the DAC6574, depending on the (PD0-Bit). The value of *Buff-Sel1* and *Buff-Sel0* determines, which channel data is read back. A STOP condition follows.

With the (PD0-Bit = 0) the DAC6574 transmits 2 bytes of data, *HIGH-BYTE* followed by *LOW-BYTE* (refer to Table 7 HS-Mode Readback Sequence).

With the (PD0-Bit = 1) the DAC6574 transmits 3 bytes of data, *POWER-DOWN-BYTE* followed by the *HIGH-BYTE* followed by the *LOW-BYTE* (refer to Table 7 HS-Mode Readback Sequence).

Table 7. Master Receiver Reading Slave Transmitter (DAC6574) in HS-Mode

HS MODE READBACK SEQUENCE									
Transmitter	MSB	6	5	4	3	2	1	LSB	Comment
Master	Start								Begin sequence
Master	0	0	0	0	1	X	X	X	HS Mode Master Code
NONE	Not Acknowledge								No device may acknowledge HS master code
Master	Repeated Start								
Master	1	0	0	1	1	A1	A0	R/\overline{W}	Write addressing ($R/\overline{W}=0$)
DAC6574	DAC6574 Acknowledges								
Master	0	0	Load 1	Load 0	X	Buff Sel 1	Buff Sel 0	PD0	Control byte (PD0 = 1)
DAC6574	DAC6574 Acknowledges								
Master	Repeated Start								
Master	1	0	0	1	1	A1	A0	R/\overline{W}	Read addressing ($R/\overline{W}=1$)
DAC6574	DAC6574 Acknowledges								
DAC6574	PD1	PD2	1	1	1	1	1	1	Power-down byte
Master	Master Acknowledges								
DAC6574	D9	D8	D7	D6	D5	D4	D3	D2	Reading data word, high byte
Master	Master Acknowledges								
DAC6574	D1	D0	x	x	x	x	x	x	Reading data word, low byte
Master	Master Not Acknowledges								Master signal end of read
Master	Stop or Repeated Start								Done

Power-On Reset

The DAC6574 contains a power-on-reset circuit that controls the output voltage during power up. On power up, the DAC register is filled with zeros and the output voltage is 0 V; it remains there until a valid write sequence is made to the DAC. This is useful in applications where it is important to know the state of the output of the DAC while it is in the process of powering up. No device pin should be brought high before supply is applied.

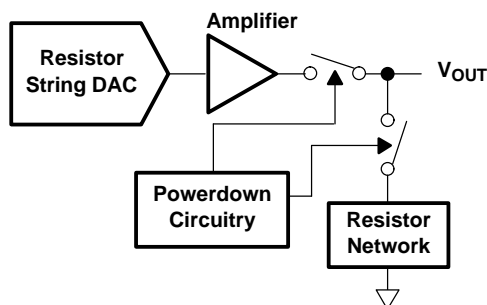
Power-Down Modes

The DAC6574 contains four separate power-down modes of operation. The modes are programmable via two most significant bits of the MSB byte, while (CTRL[0] = PD0 = 1). Table 8 shows how the state of these bits correspond to the mode of operation of the device.

Table 8. Power-Down Modes of Operation for the DAC6574

CTRL[0]	MSB[7]	MSB[6]	OPERATING MODE
1	0	0	High Impedance Output
1	0	1	1 kΩ to GND
1	1	0	100 kΩ to GND
1	1	1	High Impedance

When (CTRL[0] = PD0 = 0), the device works normally with its normal power consumption of 150 μ A at 5 V per channel. However, for the power-down modes, the supply current falls to 200 nA at 5 V (50 nA at 3 V). Not only does the supply current fall but also the output stage is also internally switched from the output of the amplifier to a resistor network of known values. This has the advantage that the output impedance of the device is known while in power-down mode. There are three different options: The output is connected internally to GND through a 1 k Ω resistor, a 100 k Ω resistor or left open-circuit (high impedance). The output stage is illustrated in Figure 37.

**Figure 37. Output Stage During Power Down**

All linear circuitry is shut down when the power-down mode is activated. However, the contents of the DAC register are unaffected when in power-down. The time to exit power down is typically 2.5 μ s for $V_{DD} = 5$ V and 5 μ s for $V_{DD} = 3$ V. (See the Typical Curves section for additional information.)

The DAC6574 offers a flexible power-down interface based on channel register operation. A channel consists of a single 10-bit DAC with power-down circuitry, a temporary storage register (TR) and a DAC register (DR). TR and DR are both 12 bits wide. Two MSBs represent the power-down condition and the 10 LSBs represent data for TR and DR. By using bits 11 and 10 of TR and DR, a power-down condition can be temporarily stored and used just like data. Internal circuits ensure that MSB[7] and MSB[6] get transferred to TR[11] and TR[10] (DR[11] and DR[10]) when the power-down flag (CTRL[0] = PD0) is set. Therefore, DAC6574 treats power-down conditions like data and all the operational modes are still valid for power down. It is possible to broadcast a power-down condition to all the DAC6574s in the system, or it is possible to simultaneously power down a channel while updating data on other channels.

CURRENT CONSUMPTION

The DAC6574 typically consumes 150 μ A at $V_{DD} = 5$ V and 125 μ A at $V_{DD} = 3$ V for each active channel, including reference current consumption. Additional current consumption can occur at the digital inputs if $V_{IH} \ll V_{DD}$. For most efficient power operation, CMOS logic levels are recommended at the digital inputs to the DAC. In power-down mode, typical current consumption is 200 nA.

DRIVING RESISTIVE AND CAPACITIVE LOADS

The DAC6574 output stage is capable of driving loads of up to 1000 pF while remaining stable. Within the offset and gain error margins, the DAC6574 can operate rail-to-rail when driving a capacitive load. Resistive loads of 2 k Ω can be driven by the DAC6574 while achieving a good load regulation. When the outputs of the DAC are driven to the positive rail under resistive loading, the PMOS transistor of each Class-AB output stage can enter into the linear region. When this occurs, the added IR voltage drop deteriorates the linearity performance of the DAC. This only occurs within approximately the top 20 mV of the DAC's digital input-to-voltage output transfer characteristic.

CROSSTALK

The DAC6574 architecture uses separate resistor strings for each DAC channel in order to achieve ultra-low crosstalk performance. DC crosstalk seen at one channel during a full-scale change on the neighboring channel is typically less than 0.01 LSBs. The ac crosstalk measured (for a full-scale, 1 kHz sine wave output generated at one channel, and measured at the remaining output channel) is typically under -100 dB.

OUTPUT VOLTAGE STABILITY

The DAC6574 exhibits excellent temperature stability of ± 3 ppm/ $^{\circ}\text{C}$ typical output voltage drift over the specified temperature range of the device. This enables the output voltage of each channel to stay within a ± 25 μV window for a $\pm 1^{\circ}\text{C}$ ambient temperature change. Combined with good dc noise performance and true 10-bit differential linearity, the DAC6574 becomes a perfect choice for closed-loop control applications.

SETTLING TIME AND OUTPUT GLITCH PERFORMANCE

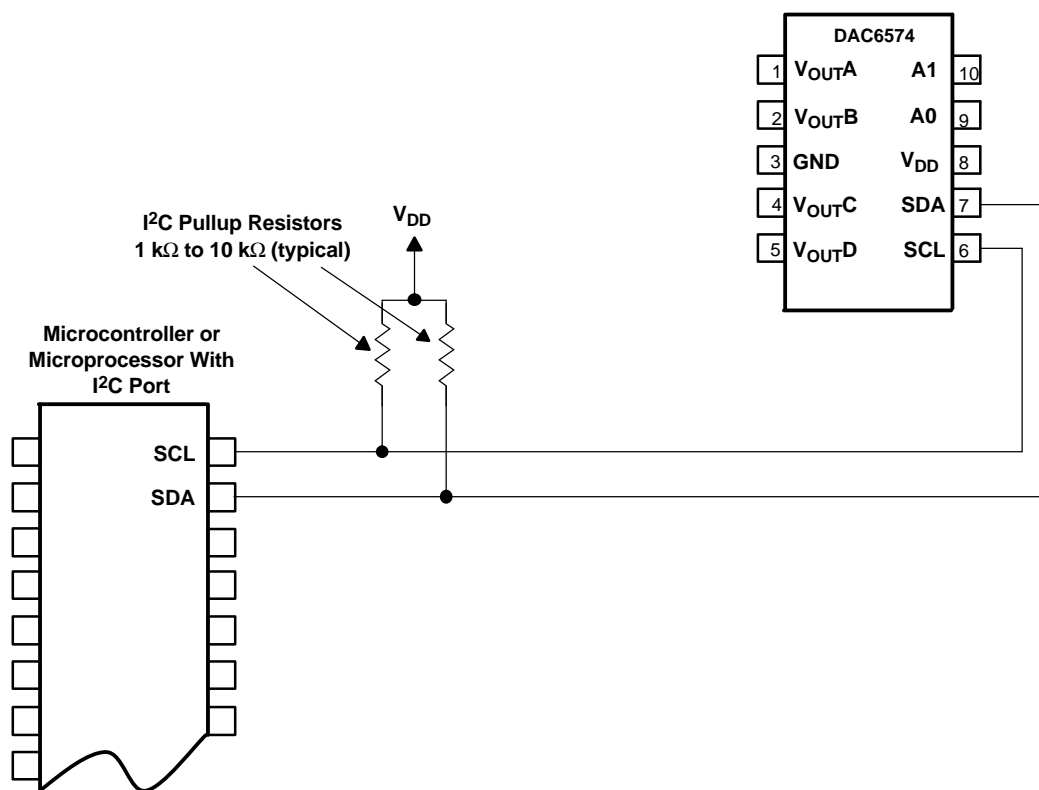
Settling time to within the 10-bit accurate range of the DAC6574 is achievable within 7 μs for a full-scale code change at the input. Worst case settling times between consecutive code changes is typically less than 2 μs . The high-speed serial interface of the DAC6574 is designed in order to support up to 188 kSPS update rate. For full-scale output swings, the output stage of each DAC6574 channel typically exhibits less than 100 mV of overshoot and undershoot when driving a 200 pF capacitive load. Code-to-code change glitches are extremely low (~ 10 μV) given that the code-to-code transition does not cross an $N \times 64$ code boundary. Due to internal segmentation of the DAC6574, code-to-code glitches occur at each crossing of an $N \times 64$ code boundary. These glitches can approach 100 mVs for $N = 15$, but settle out within ~ 2 μs . Sufficient bypass capacitance is required to ensure 7 μs settling under capacitive loading. To observe the settling performance under resistive load conditions, the power supply (hence DAC6574 reference supply) must settle quicker than the DAC6574.

APPLICATION INFORMATION

The following sections give example circuits and tips for using the DAC6574 in various applications. For more information, contact your local TI representative, or visit the Texas Instruments website at <http://www.ti.com>.

BASIC CONNECTIONS

For many applications, connecting the DAC6574 is extremely simple. A basic connection diagram for the DAC6574 is shown in Figure 38. The 0.1 μF bypass capacitors help provide the momentary bursts of extra current needed from the supplies.



NOTE: DAC6574 power and input/output connections are omitted for clarity, except I²C Inputs.

Figure 38. Typical DAC6574 Connections

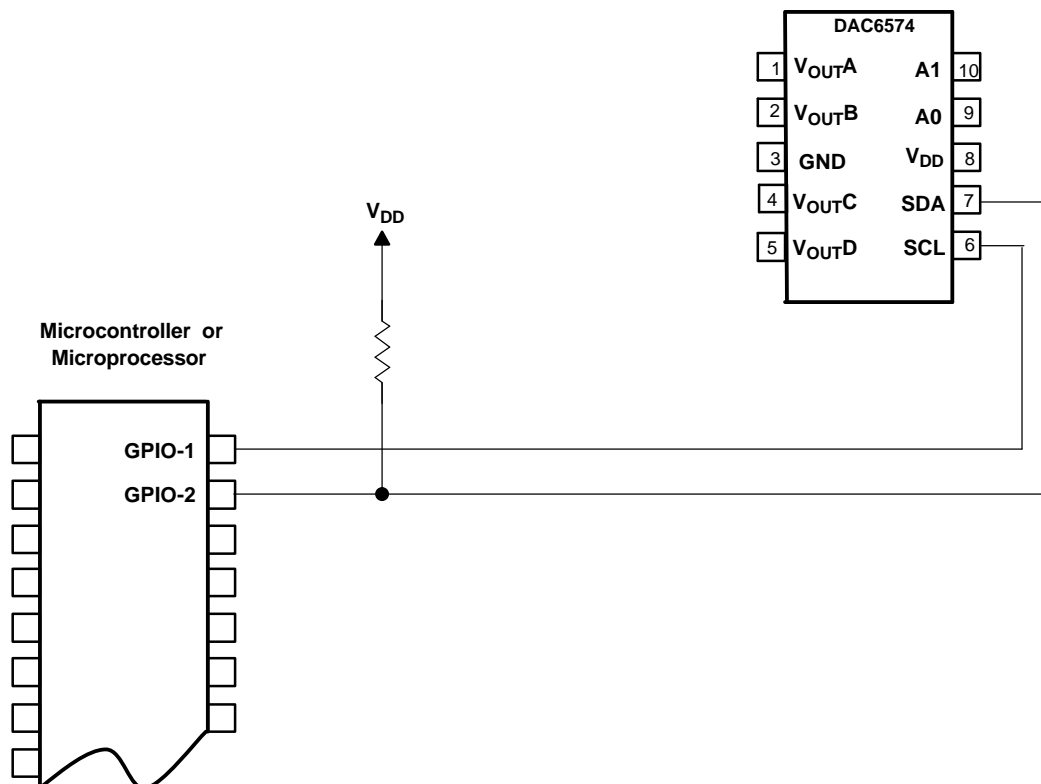
The DAC6574 interfaces directly to standard mode, fast mode and high-speed mode I²C controllers. Any microcontroller's I²C peripheral, including master-only and non-multiple-master I²C peripherals, work with the DAC6574. The DAC6574 does not perform clock-stretching (i.e., it never pulls the clock line low), so it is not necessary to provide for this unless other devices are on the same I²C bus.

Pullup resistors are necessary on both the SDA and SCL lines because I²C bus drivers are open-drain. The size of these resistors depends on the bus operating speed and capacitance on the bus lines. Higher-value resistors consume less power, but increase the transition times on the bus, limiting the bus speed. Lower-value resistors allow higher speed at the expense of higher power consumption. Long bus lines have higher capacitance and require smaller pullup resistors to compensate. If the pullup resistors are too small the bus drivers may not be able to pull the bus line low.

USING GPIO PORTS FOR I²C

Most microcontrollers have programmable input/output pins that can be set in software to act as inputs or outputs. If an I²C controller is not available, the DAC6574 can be connected to GPIO pins, and the I²C bus protocol simulated, or bit-banged, in software. An example of this for a single DAC6574 is shown in Figure 39.

APPLICATION INFORMATION (continued)



NOTE: DAC6574 power and input/output connections are omitted for clarity, except I²C Inputs.

Figure 39. Using GPIO With a Single DAC6574

Bit-banging I²C with GPIO pins can be done by setting the GPIO line to zero and toggling it between input and output modes to apply the proper bus states. To drive the line low, the pin is set to output a zero; to let the line go high, the pin is set to input. When the pin is set to input, the state of the pin can be read; if another device is pulling the line low, this reads as a zero in the port's input register.

Note that no pullup resistor is shown on the SCL line. In this simple case the resistor is not needed. The microcontroller can simply leave the line on output, and set it to one or zero as appropriate. It can do this because the DAC6574 never drives its clock line low. This technique can also be used with multiple devices, and has the advantage of lower current consumption due to the absence of a resistive pullup.

If there are any devices on the bus that may drive their clock lines low, the above method should not be used. The SCL line should be high-Z or zero, and a pullup resistor provided as usual. Note also that this cannot be done on the SDA line in any case, because the DAC6574 drives the SDA line low from time to time, as all I²C devices do.

Some microcontrollers have selectable strong pullup circuits built in to their GPIO ports. In some cases, these can be switched on and used in place of an external pullup resistor. Weak pullups are also provided on some microcontrollers, but usually these are too weak for I²C communication. Test any circuit before committing it to production.

POWER SUPPLY REJECTION

The positive reference voltage input of DAC6574 is internally tied to the power supply pin of the device. This increases I²C system flexibility, creating room for an extra I²C address pin in a low pin-count package. To eliminate the supply noise appearing at the DAC output, the user must pay close attention to how DAC6574 is powered. The supply to DAC6574 must be clean and well regulated. For best performance, use of a precision voltage reference is recommended to supply power to DAC6574. This is equivalent to providing a precision

APPLICATION INFORMATION (continued)

external reference to the device. Due to low power consumption of DAC6574, load regulation errors are negligible. In order to avoid excess power consumption at the Schmitt-triggered inputs of DAC6574, the precision reference voltage should be close to the I²C bus pullup voltage. For 3-V, 3.3-V and 5-V I²C bus pullup voltages, REF2930, REF2933 and REF02 precision voltage references are recommended respectively. These precision voltage references can be used to supply power for multiple devices on a system.

USING REF02 AS A POWER SUPPLY FOR DAC6574

Due to the extremely low supply current required by the DAC6574, a possible configuration is to use a REF02 +5 V precision voltage reference to supply the required voltage to the DAC6574 supply input as well as the reference input, as shown in Figure 40. This is especially useful if the power supply is quite noisy or if the system supply voltages are at some value other than 5 V. The REF02 outputs a steady supply voltage for the DAC6574. If the REF02 is used, the current it needs to supply to the DAC6574 is 600 μ A typical and 900 μ A max for $V_{DD} = 5$ V. When a DAC output is loaded, the REF02 also needs to supply the current to the load. The total typical current required (with a 5-k Ω load on a single DAC output) is:

$$600 \mu\text{A} + (5 \text{ V} / 5 \text{ k}\Omega) = 1.6 \text{ mA}$$

The load regulation of the REF02 is typically 0.005%/mA, which results in an error of 400 μ V for 1.6 mA of current drawn from it. This corresponds to a 0.08 LSB error for a 0-V to 5-V output range.

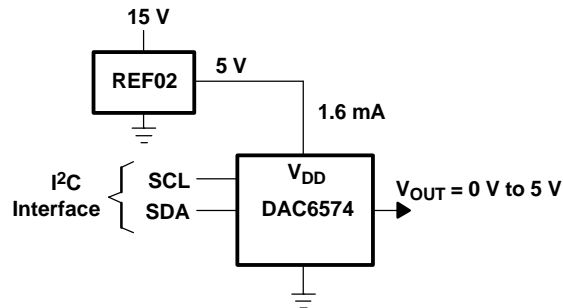


Figure 40. REF02 Power Supply

LAYOUT

A precision analog component requires careful layout, adequate bypassing, and clean, well-regulated power supplies.

For best performance, the power applied to V_{DD} must be well-regulated and low noise. Switching power supplies and dc/dc converters often have high-frequency glitches or spikes riding on the output voltage. In addition, digital components can create similar high-frequency spikes as their internal logic switches states. This noise can easily couple into the DAC output voltage through various paths between the power connections and analog output.

As with the GND connection, V_{DD} must be connected to a positive power-supply plane or trace that is separate from the connection for digital logic until they are connected at the power-entry point. In addition, a 1- μ F to 10- μ F capacitor in parallel with a 0.1- μ F bypass capacitor is strongly recommended. In some situations, additional bypassing may be required, such as a 100- μ F electrolytic capacitor or even a Pi filter made up of inductors and capacitors—all designed to essentially low-pass filter the +5-V supply, removing the high-frequency noise.

DGS (S-PDSO-G10)

PLASTIC SMALL-OUTLINE PACKAGE



- NOTES:
- All linear dimensions are in millimeters.
 - This drawing is subject to change without notice.
 - Body dimensions do not include mold flash or protrusion.
 - Falls within JEDEC MO-187 variation BA.

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