

Triple DCP, Dual Voltage Monitors

FEATURES

- Three Digitally Controlled Potentiometers (DCPs)
 - 64 Tap - 10k Ω
 - 100 Tap - 10k Ω
 - 256 Tap - 100k Ω
 - Nonvolatile
 - Write Protect Function
- 2-Wire industry standard Serial Interface
 - Programmable Threshold Voltages
- Single Supply Operation
 - 2.7V to 5.5V
- **Hot Pluggable**
- 20 Pin packages
 - XBGATM
 - TSSOP

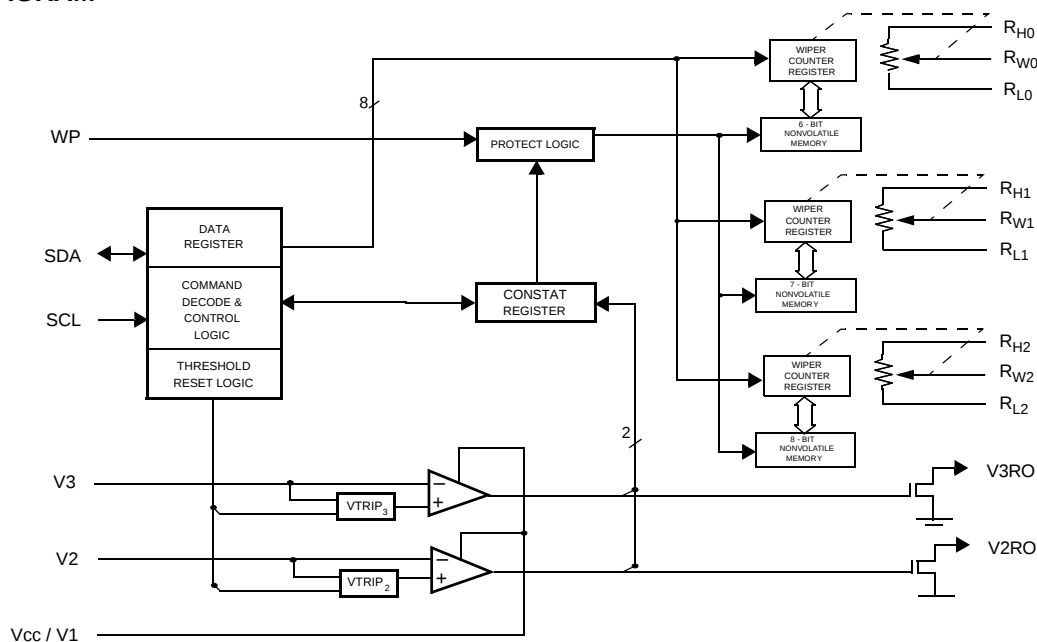
DESCRIPTION

The X9522 combines three Digitally Controlled Potentiometers (DCPs), and two programmable voltage monitor inputs with software and hardware indicators. All functions of the X9522 are accessed by an industry standard 2-Wire serial interface.

Two of the DCPs of the X9522 may be utilized to control the bias and modulation currents of the laser diode in a Fiber Optic module. The third DCP may be used to set other various reference quantities, or as a coarse trim for one of the other two DCPs. The programmable voltage monitors may be used for monitoring various module alarm levels.

The features of the X9522 are ideally suited to simplifying the design of fiber optic modules. The integration of these functions into one package significantly reduces board area, cost and increases reliability of laser diode modules.

BLOCK DIAGRAM



DETAILED DEVICE DESCRIPTION

The X9522 combines three Intersil Digitally Controlled Potentiometer (DCP) devices, and two voltage monitors, in one package. These functions are suited to the control, support, and monitoring of various system parameters in fiber optic modules. The combination of the X9522 functionality lowers system cost, increases reliability, and reduces board space requirements using Intersil's unique XBGA™ packaging.

Two high resolution DCPs allow for the “set-and-forget” adjustment of Laser Driver IC parameters such as Laser Diode Bias and Modulation Currents. One lower resolution DCP may be used for setting sundry system parameters such as maximum laser output power (for eye safety requirements).

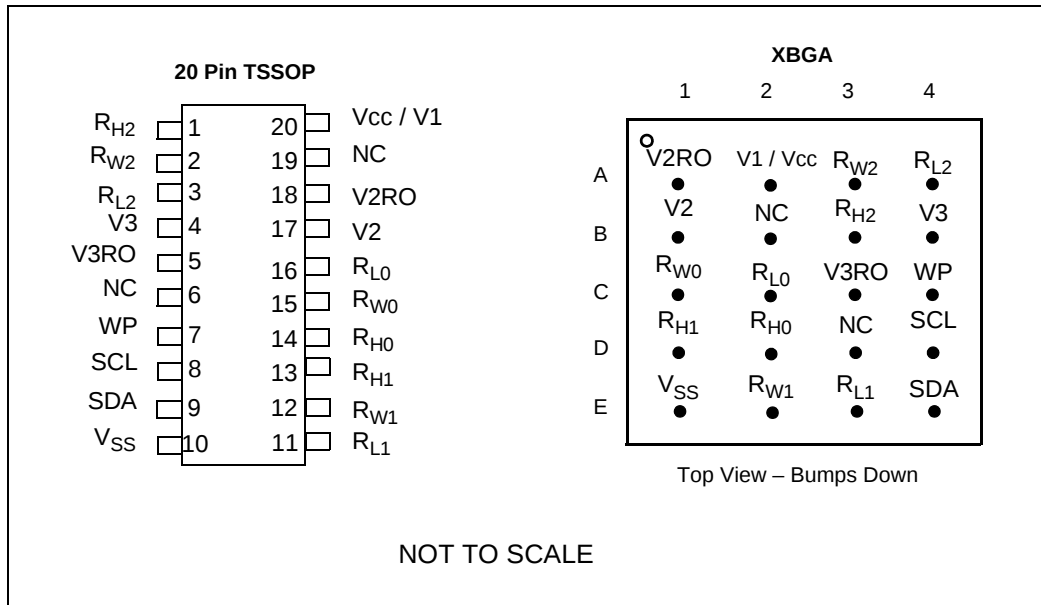
The dual Voltage Monitor circuits continuously compare their inputs to individual trip voltages. If an input voltage

exceeds it's associated trip level, a hardware output (V3RO, V2RO) are allowed to go HIGH. If the input voltage becomes lower than it's associated trip level, the corresponding output is driven LOW. A corresponding binary representation of the two monitor circuit outputs (V2RO and V3RO) are also stored in latched, volatile (CONSTAT) register bits. The status of these two monitor outputs can be read out via the 2-wire serial port.

Intersil's unique circuits allow for all internal trip voltages to be individually programmed with high accuracy. This gives the designer great flexibility in changing system parameters, either at the time of manufacture, or in the field.

The device features a 2-Wire interface and software protocol allowing operation on an I²C™ compatible serial bus.

PIN CONFIGURATION



PIN ASSIGNMENT

Pin	XBGA	Name	Function
1	B3	R _{H2}	Connection to end of resistor array for (the 256 Tap) DCP 2.
2	A3	R _{W2}	Connection to terminal equivalent to the "Wiper" of a mechanical potentiometer for DCP 2.
3	A4	R _{L2}	Connection to other end of resistor array for (the 256 Tap) DCP 2.
4	B4	V3	V3 Voltage Monitor Input. V3 is the input to a non-inverting voltage comparator circuit. When the V3 input is higher than the V _{TRIP3} threshold voltage, V3RO makes a transition to a HIGH level. Connect V3 to V _{SS} when not used.
5	C3	V3RO	V3 RESET Output. This open drain output makes a transition to a HIGH level when V3 is greater than V _{TRIP3} and goes LOW when V3 is less than V _{TRIP3} . There is no delay circuitry on this pin. The V3RO pin requires the use of an external "pull-up" resistor.
7	C4	WP	Write Protect Control Pin. WP pin is a TTL level compatible input. When held HIGH, Write Protection is enabled. In the enabled state, this pin prevents all nonvolatile "write" operations. Also, when the Write Protection is enabled, and the DCP Write Lock feature is active (i.e. the DCP Write Lock bit is set to "1"), then no "write" (volatile or nonvolatile) operations can be performed in the device (including the wiper position of any of the integrated Digitally Controlled Potentiometers (DCPs). The WP pin uses an internal "pull-down" resistor, thus if left floating the write protection feature is disabled.
8	D4	SCL	Serial Clock. This is a TTL level compatible input pin used to control the serial bus timing for data input and output.
9	E4	SDA	Serial Data. SDA is a bidirectional TTL level compatible pin used to transfer data into and out of the device. The SDA pin input buffer is always active (not gated). This pin requires an external pull up resistor.
10	E1	V _{SS}	Ground.
11	E3	R _{L1}	Connection to other end of resistor for (the 100 Tap) DCP 1.
12	E2	R _{W1}	Connection to terminal equivalent to the "Wiper" of a mechanical potentiometer for DCP 1.
13	D1	R _{H1}	Connection to end of resistor array for (the 100 Tap) DCP 1.
14	D2	R _{H0}	Connection to end of resistor array for (the 64 Tap) Digitally Controlled Potentiometer (DCP) 0.
15	C1	R _{W0}	Connection to terminal equivalent to the "Wiper" of a mechanical potentiometer for DCP 0.
16	C2	R _{L0}	Connection to the other end of resistor array for (the 64 Tap) DCP 0.
17	B1	V2	V2 Voltage Monitor Input. V2 is the input to a non-inverting voltage comparator circuit. When the V2 input is greater than the V _{TRIP2} threshold voltage, V2RO makes a transition to a HIGH level. Connect V2 to V _{SS} when not used.
18	A1	V2RO	V2 RESET Output. This open drain output makes a transition to a HIGH level when V2 is greater than V _{TRIP2} , and goes LOW when V2 is less than V _{TRIP2} . There is no power-up reset delay circuitry on this pin. The V2RO pin requires the use of an external "pull-up" resistor.
20	A2	V _{CC} / V1	Supply Voltage.
6, 19	B2, D3	NC	No Connect.

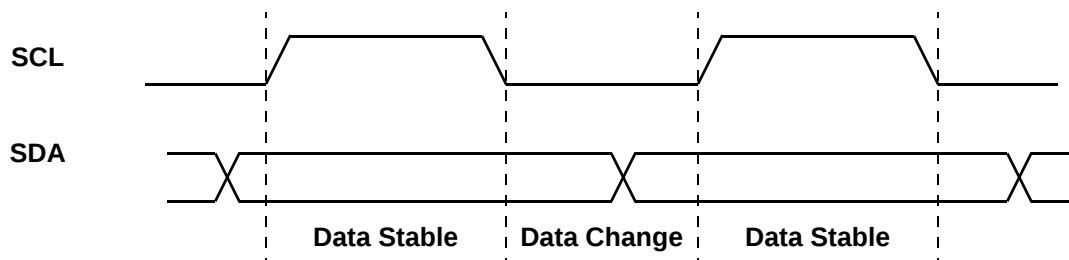


Figure 1. Valid Data Changes on the SDA Bus

PRINCIPLES OF OPERATION

SERIAL INTERFACE

Serial Interface Conventions

The device supports a bidirectional bus oriented protocol. The protocol defines any device that sends data onto the bus as a transmitter, and the receiving device as the receiver. The device controlling the transfer is called the master and the device being controlled is called the slave. The master always initiates data transfers, and provides the clock for both transmit and receive operations. Therefore, the X9522 operates as a slave in all applications.

Serial Clock and Data

Data states on the SDA line can change only while SCL is LOW. SDA state changes while SCL is HIGH are reserved for indicating START and STOP conditions. See Figure 1. On power-up of the X9522, the SDA pin is in the input mode.

Serial Start Condition

All commands are preceded by the START condition, which is a HIGH to LOW transition of SDA while SCL is HIGH. The device continuously monitors the SDA and SCL lines for the START condition and does not respond to any command until this condition has been met. See Figure 2.

Serial Stop Condition

All communications must be terminated by a STOP condition, which is a LOW to HIGH transition of SDA while SCL is HIGH. The STOP condition is also used to place the device into the Standby power mode after a read sequence. A STOP condition can only be issued after the transmitting device has released the bus. See Figure 2.

Serial Acknowledge

An ACKNOWLEDGE (ACK) is a software convention used to indicate a successful data transfer. The transmitting device, either master or slave, will release the bus after transmitting eight bits. During the ninth clock cycle, the receiver will pull the SDA line LOW to ACKNOWLEDGE that it received the eight bits of data. Refer to Figure 3.

The device will respond with an ACKNOWLEDGE after recognition of a START condition if the correct Device Identifier bits are contained in the Slave Address Byte. If a write operation is selected, the device will respond with an ACKNOWLEDGE after the receipt of each subsequent eight bit word.

In the read mode, the device will transmit eight bits of data, release the SDA line, then monitor the line for an ACKNOWLEDGE. If an ACKNOWLEDGE is detected and no STOP condition is generated by the master, the device will continue to transmit data. The device will ter-

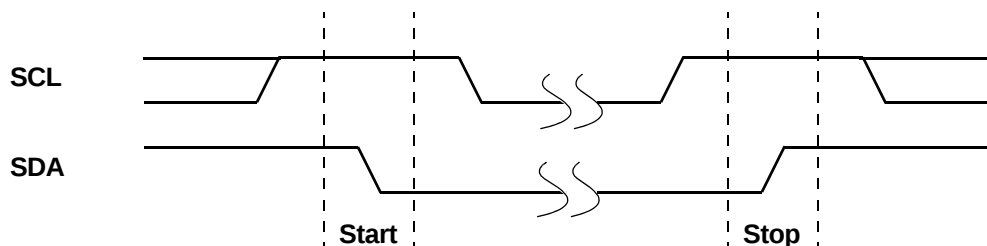


Figure 2. Valid Start and Stop Conditions

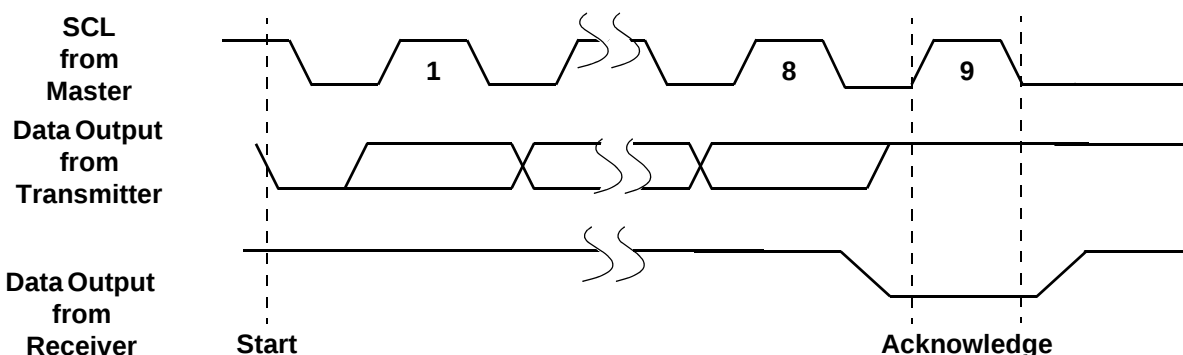


Figure 3. Acknowledge Response From Receiver

minate further data transmissions if an ACKNOWLEDGE is not detected. The master must then issue a STOP condition to place the device into a known state.

DEVICE INTERNAL ADDRESSING

Addressing Protocol Overview

The user addressable internal components of the X9522 can be split up into two main parts:

- Three Digitally Controlled Potentiometers (DCPs)
- Control and Status (CONSTAT) Register

Depending upon the operation to be performed on each of these individual parts, a 1, 2 or 3 Byte protocol is used. All operations however must begin with the Slave Address Byte being issued on the SDA pin. The Slave address selects the part of the X9522 to be addressed, and specifies if a Read or Write operation is to be performed.

It should be noted that in order to perform a write operation to a DCP, the Write Enable Latch (WEL) bit must first be set.

Slave Address Byte

Following a START condition, the master must output a Slave Address Byte (Refer to Figure 4.). This byte consists of three parts:

- The Device Type Identifier which consists of the most significant four bits of the Slave Address (SA7 - SA4). The Device Type Identifier must always be set to 1010 in order to select the X9522.

—The next three bits (SA3 - SA1) are the Internal Device Address bits. Setting these bits to 111 internally selects the DCP structures in the X9522. The CONSTAT Register may be selected using the Internal Device Address 010. All other bit combinations are RESERVED.

—The Least Significant Bit of the Slave Address (SA0) Byte is the R/W bit. This bit defines the operation to be performed on the device being addressed (as defined in the bits SA3 - SA1). When the R/W bit is "1", then a READ operation is selected. A "0" selects a WRITE operation (Refer to Figure 4.)

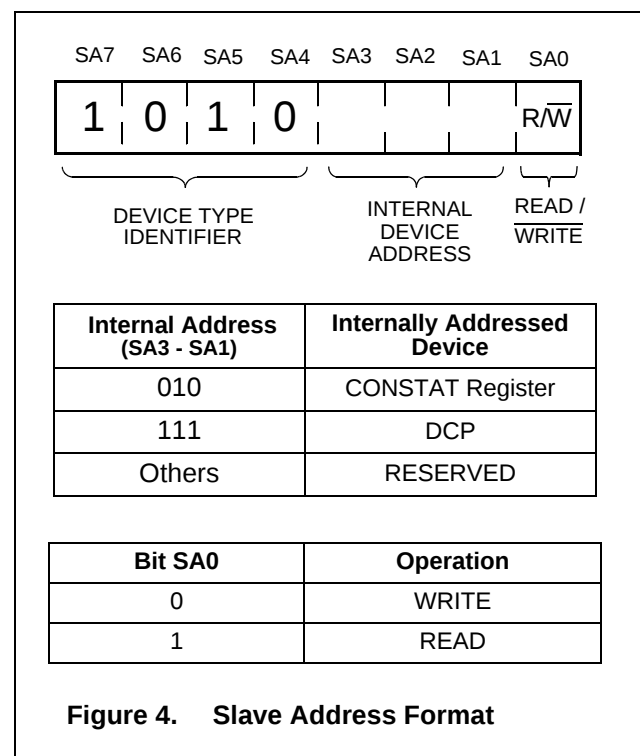


Figure 4. Slave Address Format

Nonvolatile Write Acknowledge Polling

After a nonvolatile write command sequence (for either the Non Volatile Memory of a DCP (NVM), or the CON-STAT Register) has been correctly issued (including the final STOP condition), the X9522 initiates an internal high voltage write cycle. This cycle typically requires 5 ms. During this time, no further Read or Write commands can be issued to the device. Write Acknowledge Polling is used to determine when this high voltage write cycle has been completed.

To perform acknowledge polling, the master issues a START condition followed by a Slave Address Byte. The Slave Address issued must contain a valid Internal Device Address. The LSB of the Slave Address ($R/\bar{W}$) can be set to either 1 or 0 in this case. If the device is still busy with the high voltage cycle then no ACKNOWLEDGE will be returned. If the device has completed the write operation, an ACKNOWLEDGE will be returned and the host can then proceed with a read or write operation. (Refer to Figure 5.)

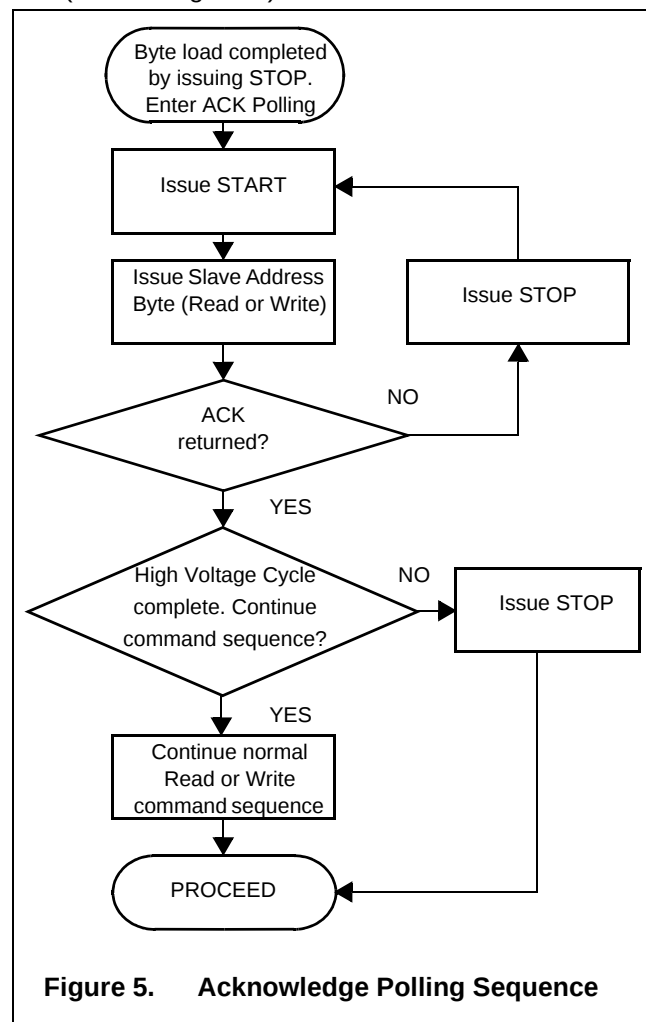


Figure 5. Acknowledge Polling Sequence

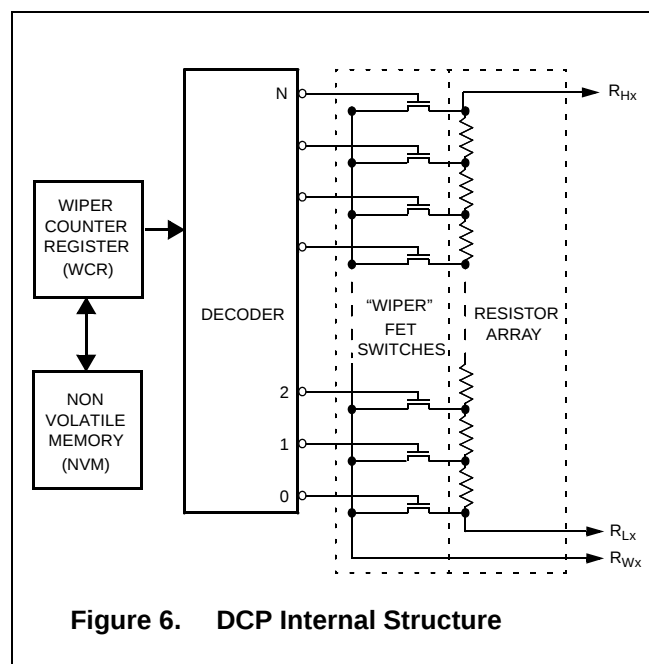


Figure 6. DCP Internal Structure

DIGITALLY CONTROLLED POTENTIOMETERS

DCP Functionality

The X9522 includes three independent resistor arrays. These arrays respectively contain 63, 99 and 255 discrete resistive segments that are connected in series. The physical ends of each array are equivalent to the fixed terminals of a mechanical potentiometer (R_{Hx} and R_{Lx} inputs - where $x = 0,1,2$).

At both ends of each array and between each resistor segment there is a CMOS switch connected to the wiper (R_{Wx}) output. Within each individual array, only one switch may be turned on at any one time. These switches are controlled by the Wiper Counter Register (WCR) (See Figure 6). The WCR is a volatile register.

On power-up of the X9522, wiper position data is automatically loaded into the WCR from its associated Non Volatile Memory (NVM) Register. The Table below shows the Initial Values of the DCP WCR's before the contents of the NVM is loaded into the WCR.

DCP	Initial Values Before Recall
R_0 / 64 TAP	V_H / TAP = 63
R_1 / 100 TAP	V_L / TAP = 0
R_2 / 256 TAP	V_H / TAP = 255

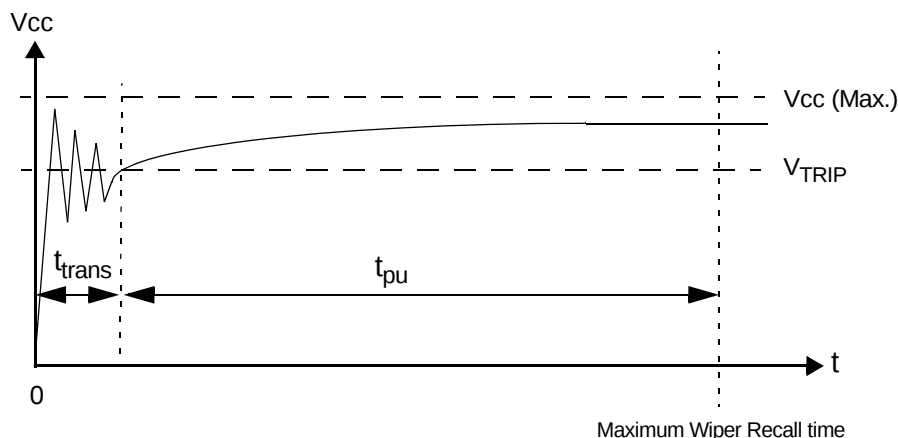


Figure 7. DCP Power-up

The data in the WCR is then decoded to select and enable one of the respective FET switches. A “make before break” sequence is used internally for the FET switches when the wiper is moved from one tap position to another.

Hot Pluggability

Figure 7 shows a typical waveform that the X9522 might experience in a Hot Pluggable situation. On power-up, V_{cc} / V_1 applied to the X9522 may exhibit some amount of ringing, before it settles to the required value.

The device is designed such that the wiper terminal (R_{Wx}) is recalled to the correct position (as per the last stored in the DCP NVM), when the voltage applied to V_{cc} / V_1 exceeds V_{TRIP} for a time exceeding t_{pu} .

Therefore, if t_{trans} is defined as the time taken for V_{cc} / V_1 to settle above V_{TRIP} (Figure 7): then the desired wiper terminal position is recalled by (a maximum) time: $t_{trans} + t_{pu}$. It should be noted that t_{trans} is determined by system hot plug conditions.

DCP Operations

In total there are three operations that can be performed on any internal DCP structure:

- DCP Nonvolatile Write
- DCP Volatile Write
- DCP Read

A nonvolatile write to a DCP will change the “wiper position” by simultaneously writing new data to the associated WCR and NVM. Therefore, the new “wiper position” setting is recalled into the WCR after V_{cc} / V_1 of the X9522 is powered down and then powered back up.

A volatile write operation to a DCP however, changes the “wiper position” by writing new data to the associated WCR only. The contents of the associated NVM register

remains unchanged. Therefore, when V_{cc} / V_1 to the device is powered down then back up, the “wiper position” reverts to that last position written to the DCP using a nonvolatile write operation.

Both volatile and nonvolatile write operations are executed using a three byte command sequence: (DCP) Slave Address Byte, Instruction Byte, followed by a Data Byte (See Figure 9).

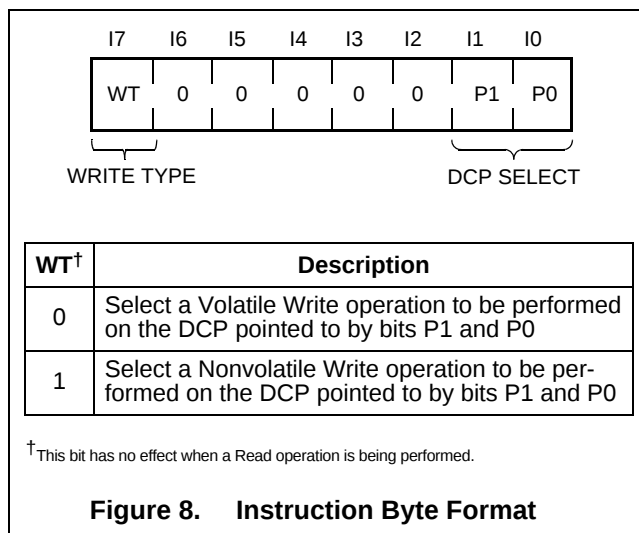
A DCP Read operation allows the user to “read out” the current “wiper position” of the DCP, as stored in the associated WCR. This operation is executed using the Random Address Read command sequence, consisting of the (DCP) Slave Address Byte followed by an Instruction Byte and the Slave Address Byte again (Refer to Figure 10.).

Instruction Byte

While the Slave Address Byte is used to select the DCP devices, an Instruction Byte is used to determine which DCP is being addressed.

The Instruction Byte (Figure 8) is valid only when the Device Type Identifier and the Internal Device Address bits of the Slave Address are set to 1010111. In this case, the two Least Significant Bit's (I1 - I0) of the Instruction Byte are used to select the particular DCP (0 - 2). In the case of a Write to any of the DCPs (i.e. the LSB of the Slave Address is 0), the Most Significant Bit of the Instruction Byte (I7), determines the Write Type (WT) performed.

If WT is “1”, then a Nonvolatile Write to the DCP occurs. In this case, the “wiper position” of the DCP is changed by simultaneously writing new data to the associated WCR and NVM. Therefore, the new “wiper position” setting is recalled into the WCR after V_{cc} / V_1 of the X9522 has been powered down then powered back up.



If WT is “0” then a DCP Volatile Write is performed. This operation changes the DCP “wiper position” by writing new data to the associated WCR only. The contents of the associated NVM register remains unchanged. Therefore, when Vcc / V1 to the device is powered down then back up, the “wiper position” reverts to that last written to the DCP using a nonvolatile write operation.

DCP Write Operation

A write to DCPx (x=0,1,2) can be performed using the three byte command sequence shown in Figure 9.

In order to perform a write operation on a particular DCP, the Write Enable Latch (WEL) bit of the CONSTAT Register must first be set (See “WEL: Write Enable Latch (Volatile)” on page 10.)

The Slave Address Byte 10101110 specifies that a Write to a DCP is to be conducted. An ACKNOWLEDGE is returned by the X9522 after the Slave Address, if it has been received correctly.

Next, an Instruction Byte is issued on SDA. Bits P1 and P0 of the Instruction Byte determine which WCR is to be written, while the WT bit determines if the Write is to be volatile or nonvolatile. If the Instruction Byte format is valid, another ACKNOWLEDGE is then returned by the X9522.

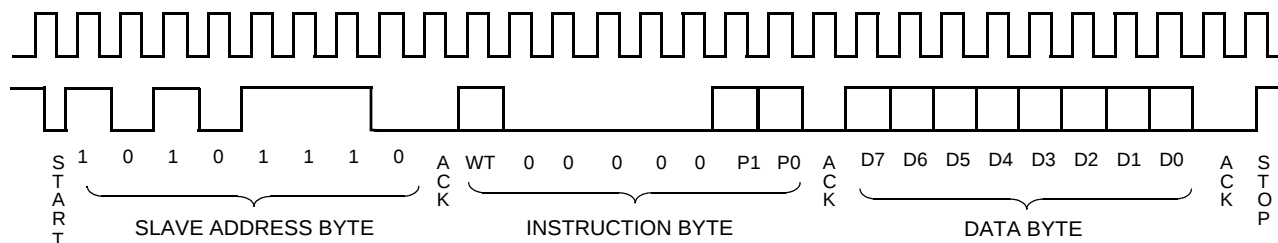
Following the Instruction Byte, a Data Byte is issued to the X9522 over SDA. The Data Byte contents is latched into the WCR of the DCP on the first rising edge of the clock signal, after the LSB of the Data Byte (D0) has been issued on SDA (See Figure 25).

The Data Byte determines the “wiper position” (which FET switch of the DCP resistive array is switched ON) of the DCP. The maximum value for the Data Byte depends upon which DCP is being addressed (see Table below).

P1- P0	DCPx	# Taps	Max. Data Byte
0 0	x = 0	64	3Fh
0 1	x = 1	100	Refer to Appendix 1
1 0	x = 2	256	FFh
1 1	Reserved		

Using a Data Byte larger than the values specified above results in the “wiper terminal” being set to the highest tap position. The “wiper position” does NOT roll-over to the lowest tap position.

For DCP0 (64 Tap) and DCP2 (256 Tap), the Data Byte maps one to one to the “wiper position” of the DCP “wiper terminal”. Therefore, the Data Byte 00001111 (15₁₀) corresponds to setting the “wiper terminal” to tap position 15. Similarly, the Data Byte 00011100 (28₁₀) corresponds to setting the “wiper terminal” to tap position 28. The mapping of the Data Byte to “wiper position” data for DCP1 (100 Tap), is shown in “APPENDIX 1”. An example of a simple C language function which “translates” between the tap position (decimal) and the Data Byte (binary) for DCP1, is given in “APPENDIX 2”.



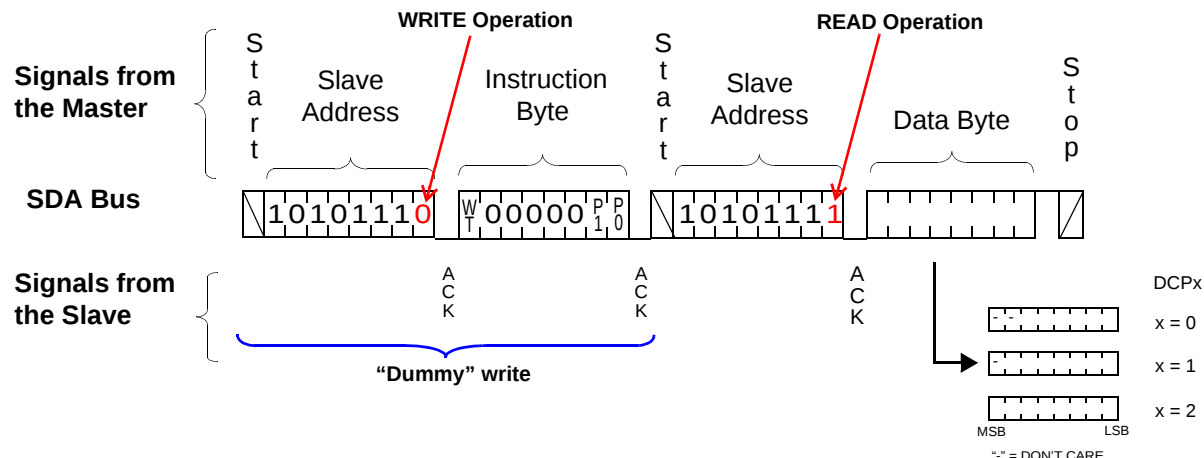


Figure 10. DCP Read Sequence

It should be noted that all writes to any DCP of the X9522 are random in nature. Therefore, the Data Byte of consecutive write operations to any DCP can differ by an arbitrary number of bits. Also, setting the bits P1=1, P0=1 is a reserved sequence, and will result in no ACKNOWLEDGE after sending an Instruction Byte on SDA.

The factory default setting of all “wiper position” settings is with 00h stored in the NVM of the DCPs. This corresponds to having the “wiper terminal” R_{WX} ($x = 0, 1, 2$) at the “lowest” tap position. Therefore, the resistance between R_{WX} and R_{LX} is a minimum (essentially only the Wiper Resistance, R_W).

DCP Read Operation

A read of DCP $_x$ ($x = 0, 1, 2$) can be performed using the three byte random read command sequence shown in Figure 10.

The master issues the START condition and the Slave Address Byte 10101110 which specifies that a “dummy” write is to be conducted. This “dummy” write operation sets which DCP is to be read (in the preceding Read operation). An ACKNOWLEDGE is returned by the X9522 after the Slave Address if received correctly. Next, an Instruction Byte is issued on SDA. Bits P1-P0 of the Instruction Byte determine which DCP “wiper position” is to be read. In this case, the state of the WT bit is “don’t care”. If the Instruction Byte format is valid, then another ACKNOWLEDGE is returned by the X9522.

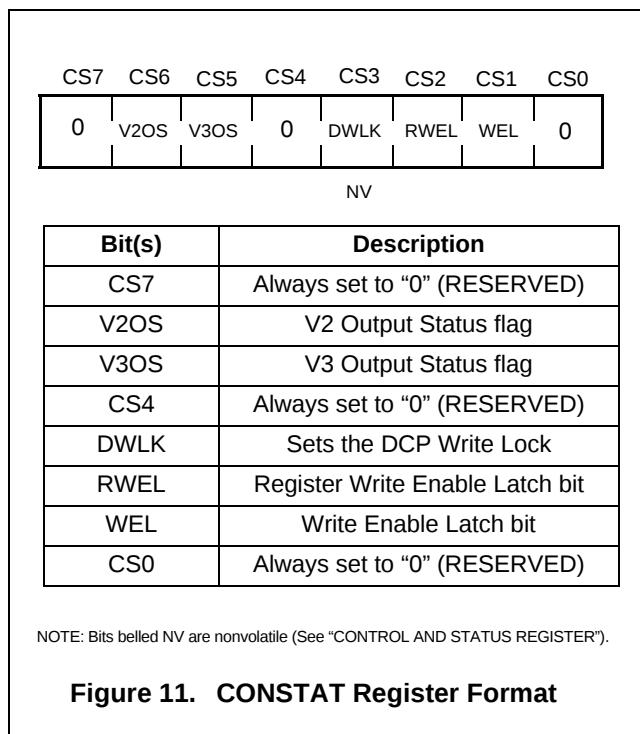
Following this ACKNOWLEDGE, the master immediately issues another START condition and a valid Slave address byte with the $R/\bar{W}$ bit set to 1. Then the X9522 issues an ACKNOWLEDGE followed by Data Byte, and finally, the master issues a STOP condition. The Data Byte read in this operation, corresponds to the “wiper position” (value of the WCR) of the DCP pointed to by bits P1 and P0.

It should be noted that when reading out the data byte for DCP0 (64 Tap), the upper two most significant bits are “unknown” bits. For DCP1 (100 Tap), the upper most significant bit is an “unknown”. For DCP2 (256 Tap) however, all bits of the data byte are relevant (See Figure 10).

CONTROL AND STATUS REGISTER

The Control and Status (CONSTAT) Register provides the user with a mechanism for changing and reading the status of various parameters of the X9522 (See Figure 11).

The CONSTAT register is a combination of both volatile and nonvolatile bits. The nonvolatile bits of the CONSTAT register retain their stored values even when V_{CC} / V_1 is powered down, then powered back up. The volatile bits however, will always power-up to a known logic state “0” (irrespective of their value at power-down).



A detailed description of the function of each of the CONSTAT register bits follows:

WEL: Write Enable Latch (Volatile)

The WEL bit controls the Write Enable status of the entire X9522 device. This bit must first be enabled before ANY write operation (to DCPs, or the CONSTAT register). If the WEL bit is not first enabled, then ANY proceeding (volatile or nonvolatile) write operation to DCPs, or the CONSTAT register, is aborted and no ACKNOWLEDGE is issued after a Data Byte.

The WEL bit is a volatile latch that powers up in the disabled, LOW (0) state. The WEL bit is enabled / set by writing 00000010 to the CONSTAT register. Once enabled, the WEL bit remains set to "1" until either it is reset to "0" (by writing 00000000 to the CONSTAT register) or until the X9522 powers down, and then up again.

Writes to the WEL bit do not cause an internal high voltage write cycle. Therefore, the device is ready for another operation immediately after a STOP condition is executed in the CONSTAT Write command sequence (See Figure 12).

RWEL: Register Write Enable Latch (Volatile)

The RWEL bit controls the (CONSTAT) Register Write Enable status of the X9522. Therefore, in order to write to any of the bits of the CONSTAT Register (except WEL), the RWEL bit must first be set to "1". The RWEL bit is a volatile bit that powers up in the disabled, LOW ("0") state.

It must be noted that the RWEL bit can only be set, once the WEL bit has first been enabled (See "CONSTAT Register Write Operation").

The RWEL bit will reset itself to the default "0" state, in one of two cases:

- After a successful write operation to any bits of the CONSTAT register has been completed (See Figure 12).
- When the X9522 is powered down.

DWLK: DCP Write Lock bit - (Nonvolatile)

The DCP Write Lock bit (DWLK) is used to inhibit a DCP write operation (changing the "wiper position").

When the DCP Write Lock bit of the CONSTAT register is set to "1", then the "wiper position" of the DCPs cannot be changed - i.e. DCP write operations cannot be conducted:

DWLK	DCP Write Operation Permissible
0	YES (Default)
1	NO

The factory default setting for this bit is DWLK = 0.

IMPORTANT NOTE: If the Write Protect (WP) pin of the X9522 is active (HIGH), then nonvolatile write operations to the DCPs are inhibited, irrespective of the DCP Write Lock bit setting (See "WP: Write Protection Pin").

V2OS, V3OS: Voltage Monitor Status Bits (Volatile)

Bits V2OS and V3OS of the CONSTAT register are latched, volatile flag bits which indicate the status of the Voltage Monitor reset output pins V2RO and V3RO.

At power-up the VxOS (x=2,3) bits default to the value "0". These bits can be set to a "1" by writing the appropriate value to the CONSTAT register. To provide consistency between the VxRO and VxOS however, the status of the VxOS bits can only be set to a "1" when the corresponding VxRO output is HIGH.

Once the VxOS bits have been set to "1", they will be reset to "0" if:

- The device is powered down, then back up,
- The corresponding VxRO output becomes LOW.

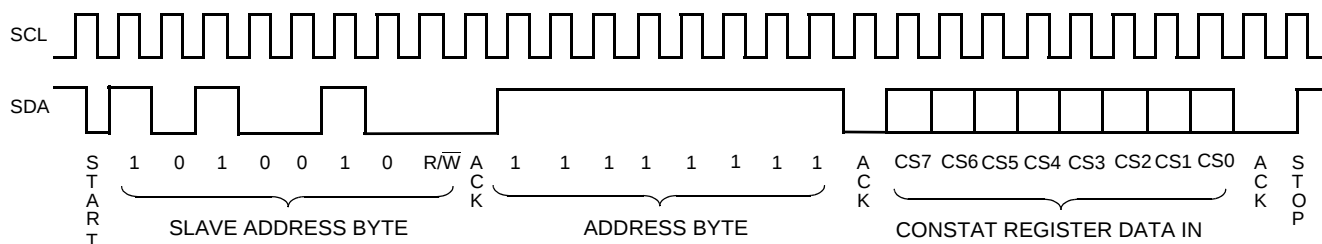


Figure 12. CONSTAT Register Write Command Sequence

CONSTAT Register Write Operation

The CONSTAT register is accessed using the Slave Address set to 1010010 (Refer to Figure 4.). Following the Slave Address Byte, access to the CONSTAT register requires an Address Byte which must be set to FFh. Only one data byte is allowed to be written for each CONSTAT register Write operation. The user must issue a STOP, after sending this byte to the register, to initiate the nonvolatile cycle that stores the DWLK bit. The X9522 will not ACKNOWLEDGE any data bytes written after the first byte is entered (Refer to Figure 12.).

When writing to the CONSTAT register, the bits CS7, CS4 and CS0 must all be set to "0". Writing any other bit sequence to bits CS7, CS4 and CS0 of the CONSTAT register is reserved.

Prior to writing to the CONSTAT register, the WEL and RWEL bits must be set using a two step process, with the whole sequence requiring 3 steps:

- Write a 02H to the CONSTAT Register to set the Write Enable Latch (WEL). This is a volatile operation, so there is no delay after the write. (Operation preceded by a START and ended with a STOP).

- Write a 06H to the CONSTAT Register to set the Register Write Enable Latch (RWEL) AND the WEL bit. This is also a volatile cycle. The zeros in the data byte are required. (Operation preceded by a START and ended with a STOP).

- Write a one byte value to the CONSTAT Register that has all the bits set to the desired state. The CONSTAT register can be represented as 0xy0t10 in binary, where xy are the Voltage Monitor Output Status (V2OS and V3OS) bits, and t is the DCP Write Lock (DWLK) bit. This operation is preceded by a START and ended with a STOP bit. Since this is a nonvolatile write cycle, it will typically take 5ms to complete. The RWEL bit is reset by this cycle and the sequence must be repeated to change the nonvolatile bits again. If bit 2 is set to '1' in this third step (0xy0 t110) then the RWEL bit is set, but the DWLK bit will remain unchanged. Writing a second byte to the control register is not allowed. Doing so aborts the write operation and the X9522 does not return an ACKNOWLEDGE.

For example, a sequence of writes to the device CONSTAT register consisting of [02H, 06H, 02H] will reset the nonvolatile (DWLK) bit in the CONSTAT Register to "0".

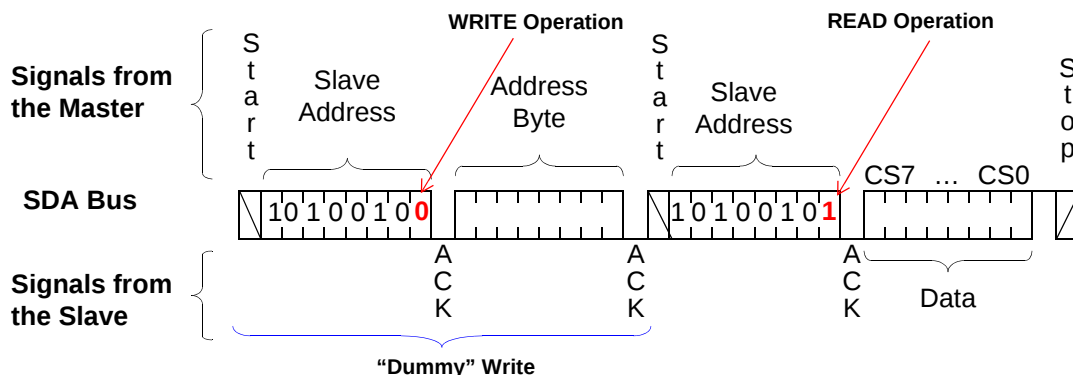


Figure 13. CONSTAT Register Read Command Sequence

It should be noted that a write to nonvolatile bit (DWLK) of CONSTAT register will be ignored if the Write Protect pin of the X9522 is active (HIGH) (See "WP: Write Protection Pin").

CONSTAT Register Read Operation

The contents of the CONSTAT Register can be read at any time by performing a random read (See Figure 13). Using the Slave Address Byte set to 10100101, and an Address Byte of FFh. Only one byte is read by each register read operation. The X9522 resets itself after the first byte is read. The master should supply a STOP condition to be consistent with the bus protocol.

After setting the WEL and / or the RWEL bit(s) to a "1", a CONSTAT register read operation may occur, without interrupting a proceeding CONSTAT register write operation.

When reading the contents of the CONSTAT register, the bits CS7, CS4 and CS0 will always return "0".

DATA PROTECTION

There are a number of levels of data protection features designed into the X9522. Any write to the device first requires setting of the WEL bit in the CONSTAT register. A write to the CONSTAT register itself, further requires the setting of the RWEL bit. The DCP Write Lock of the device enables the user to inhibit writes to all DCPs. One further level of data protection in the X9522, is incorporated in the form of the Write Protection pin.

WP: Write Protection Pin

When the Write Protection (WP) pin is active (HIGH), it disables nonvolatile write operations to the X9522.

The table below (X9522 Write Permission Status) summarizes the effect of the WP pin (and DCP Write Lock), on the write permission status of the device.

X9522 Write Permission Status

DWLK (DCP Write Lock bit status)	WP (Write Protect pin status)	DCP Volatile Write Permitted	DCP Nonvolatile Write Permitted	Write to CONSTAT Register Permitted	
				Volatile Bits	Nonvolatile Bits
1	1	NO	NO	NO	NO
0	1	YES	NO	NO	NO
1	0	NO	NO	YES	YES
0	0	YES	YES	YES	YES

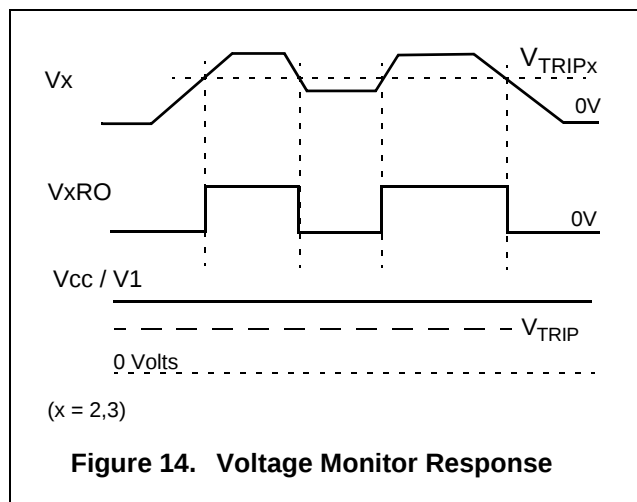


Figure 14. Voltage Monitor Response

Additional Data Protection Features

In addition to the preceding features, the X9522 also incorporates the following data protection functionality:

- The proper clock count and data bit sequence is required prior to the STOP bit in order to start a nonvolatile write cycle.

VOLTAGE MONITORING FUNCTIONS

V2 monitoring

The X9522 asserts the V2RO output HIGH if the voltage V2 exceeds the corresponding V_{TRIP2} threshold (See Figure 14). The bit V2OS in the CONSTAT register is then set to a "0" (assuming that it has been set to "1" after system initialization).

The V2RO output may remain active HIGH with Vcc down to 1V.

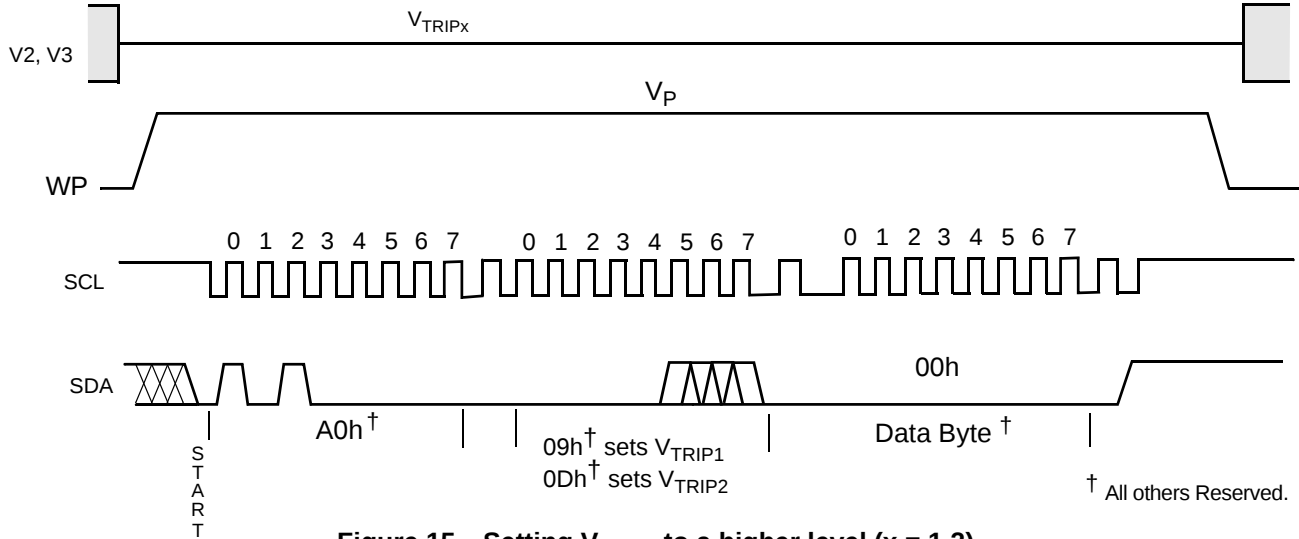


Figure 15. Setting V_{TRIPx} to a higher level (x = 1,2).

V3 monitoring

The X9522 asserts the V3RO output HIGH if the voltage V_3 exceeds the corresponding V_{TRIP3} threshold (See Figure 14). The bit V3OS in the CONSTAT register is then set to a "0" (assuming that it has been set to "1" after system initialization).

The V3RO output may remain active HIGH with V_{CC} down to 1V.

V_{TRIPx} THRESHOLDS (X = 2,3)

The X9522 is shipped with pre-programmed threshold (V_{TRIPx}) voltages. In applications where the required thresholds are different from the default values, or if a

higher precision / tolerance is required, the X9522 trip points may be adjusted by the user, using the steps detailed below.

Setting a V_{TRIPx} Voltage (x = 2,3)

There are two procedures used to set the threshold voltages (V_{TRIPx}), depending if the threshold voltage to be stored is higher or lower than the present value. For example, if the present V_{TRIPx} is 2.9 V and the new V_{TRIPx} is 3.2 V, the new voltage can be stored directly into the V_{TRIPx} cell. If however, the new setting is to be lower than the present setting, then it is necessary to "reset" the V_{TRIPx} voltage before setting the new value.

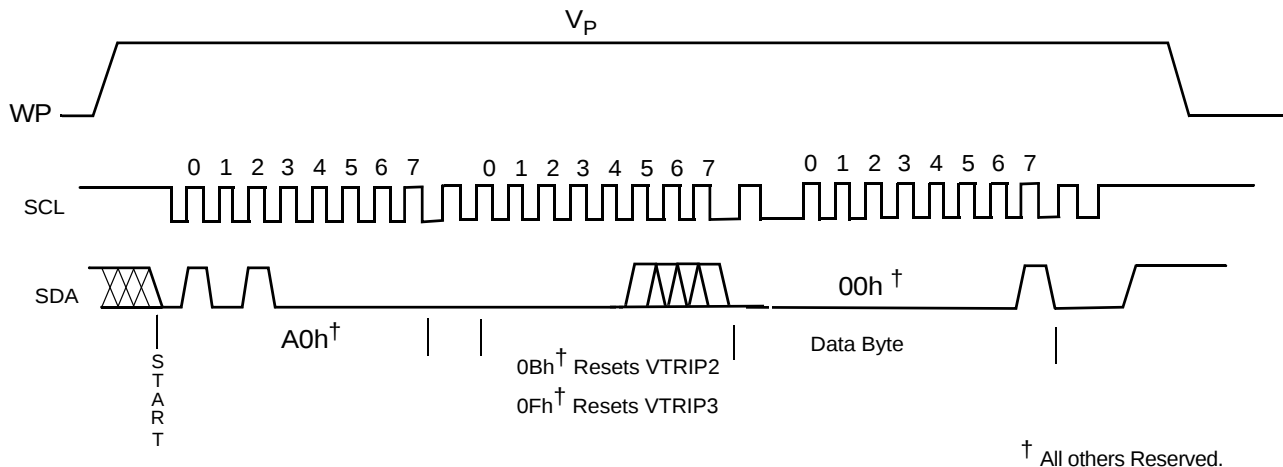


Figure 16. Resetting the V_{TRIPx} Level (x = 2,3)

Setting a Higher V_{TRIPx} Voltage ($x = 2,3$)

To set a V_{TRIPx} threshold to a new voltage which is higher than the present threshold, the user must apply the desired V_{TRIPx} threshold voltage to the corresponding input pin (V2 or V3). Then, a programming voltage (V_p) must be applied to the WP pin before a START condition is set up on SDA. Next, issue on the SDA pin the Slave Address A0h, followed by the Byte Address 09h for V_{TRIP2} , and 0Dh for V_{TRIP3} , and a 00h Data Byte in order to program V_{TRIPx} . The STOP bit following a valid write operation initiates the programming sequence. Pin WP must then be brought LOW to complete the operation (See Figure 16). The user does not have to set the WEL bit in the CONSTAT register before performing this write sequence.

Setting a Lower V_{TRIPx} Voltage ($x = 2,3$)

In order to set V_{TRIPx} to a lower voltage than the present value, then V_{TRIPx} must first be "reset" according to the procedure described below. Once V_{TRIPx} has been "reset", then V_{TRIPx} can be set to the desired voltage using the procedure described in "Setting a Higher V_{TRIPx} Voltage".

Resetting the V_{TRIPx} Voltage

To reset a V_{TRIPx} voltage, apply the programming voltage (V_p) to the WP pin before a START condition is set up on SDA. Next, issue on the SDA pin the Slave Address A0h followed by the Byte Address 0Bh for V_{TRIP2} , and 0Fh for V_{TRIP3} , followed by 00h for the Data Byte in order to reset V_{TRIPx} . The STOP bit following a valid write operation initiates the programming sequence. Pin WP must then be brought LOW to complete the operation (See Figure 16). The user does not have to set the WEL bit in the CONSTAT register before performing this write sequence.

After being reset, the value of V_{TRIPx} becomes a nominal value of 1.7V.

V_{TRIPx} Accuracy ($x = 2,3$)

The accuracy with which the V_{TRIPx} thresholds are set, can be controlled using the iterative process shown in Figure 17.

If the desired threshold is less than the present threshold voltage, then it must first be "reset" (See "Resetting the V_{TRIPx} Voltage").

The desired threshold voltage is then applied to the appropriate input pin (V2 or V3) and the procedure described in Section "Setting a Higher V_{TRIPx} Voltage" must be followed.

Once the desired V_{TRIPx} threshold has been set, the error between the desired and (new) actual set threshold can be determined. This is achieved by applying $V_{cc} / V1$ to the device, and then applying a test voltage higher than the desired threshold voltage, to the input pin of the voltage monitor circuit whose V_{TRIPx} was programmed. For example, if V_{TRIP2} was set to a desired level of 3.0 V, then a test voltage of 3.4 V may be applied to the voltage monitor input pin V2. In all cases, care should be taken not to exceed the maximum input voltage limits.

After applying the test voltage to the voltage monitor input pin, the test voltage can be decreased (either in discrete steps, or continuously) until the output of the voltage monitor circuit changes state. At this point, the error between the actual / measured, and desired threshold levels is calculated.

For example, the desired threshold for V_{TRIP2} is set to 3.0 V, and a test voltage of 3.4 V was applied to the input pin V2 (after applying power to $V_{cc} / V1$). The input voltage is decreased, and found to trip the associated output level of pin V2RO from a LOW to a HIGH, when V2 reaches 3.09 V. From this, it can be calculated that the programming error is $3.09 - 3.0 = 0.09$ V.

If the error between the desired and measured V_{TRIPx} is less than the maximum desired error, then the programming process may be terminated. If however, the error is greater than the maximum desired error, then another iteration of the V_{TRIPx} programming sequence can be performed (using the calculated error) in order to further increase the accuracy of the threshold voltage.

If the calculated error is greater than zero, then the V_{TRIPx} must first be "reset", and then programmed to the a value equal to the previously set V_{TRIPx} minus the calculated error. If it is the case that the error is less than zero, then the V_{TRIPx} must be programmed to a value equal to the previously set V_{TRIPx} plus the absolute value of the calculated error.

Continuing the previous example, we see that the calculated error was 0.09V. Since this is greater than zero, we must first "reset" the V_{TRIP2} threshold, then apply a voltage equal to the last previously programmed voltage, minus the last previously calculated error. Therefore, we must apply $V_{TRIP1} = 2.91$ V to pin V2 and execute the programming sequence (See "Setting a Higher V_{TRIPx} Voltage ($x = 2,3$)").

Using this process, the desired accuracy for a particular V_{TRIPx} threshold may be attained using a successive number of iterations.

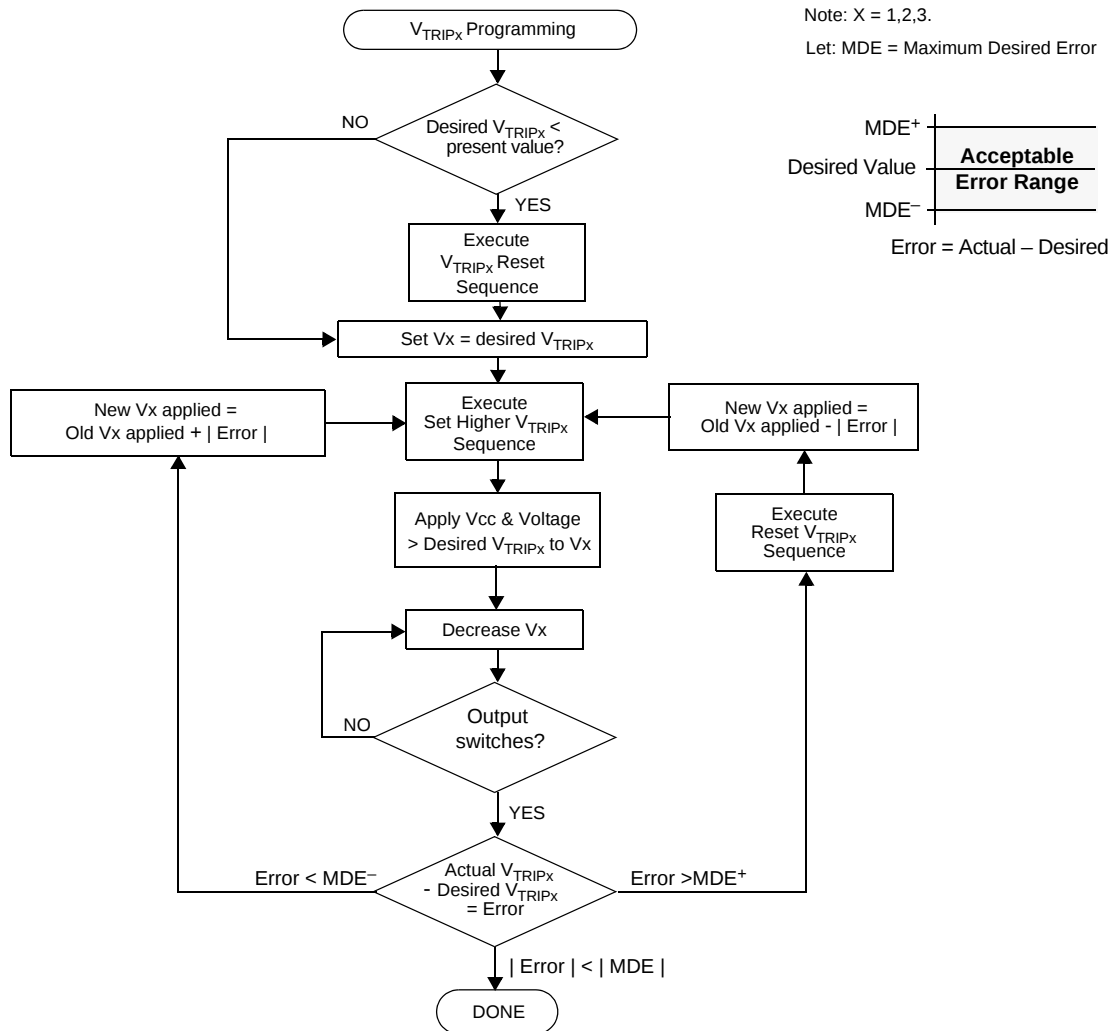


Figure 17. V_{TRIPx} Setting / Reset Sequence (x = 1,2,3)

ABSOLUTE MAXIMUM RATINGS

Parameter	Min.	Max.	Units
Temperature under Bias	-65	+135	°C
Storage Temperature	-65	+150	°C
Voltage on WP pin (With respect to Vss)	-1.0	+15	V
Voltage on other pins (With respect to Vss)	-1.0	+7	V
Voltage on R _{Hx} - Voltage on R _{Lx} (x = 0,1,2. Referenced to Vss)		V _{CC} / V1	V
D.C. Output Current (SDA,V2RO,V3RO)	0	5	mA
Lead Temperature (Soldering, 10 seconds)		300	°C
Supply Voltage Limits (Applied V _{CC} / V1 voltage, referenced to Vss)	2.7	5.5	V

RECOMMENDED OPERATING CONDITIONS

Temperature	Min.	Max.	Units
Commercial	0	70	°C
Industrial	-40	+85	°C

NOTE: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and the functional operation of the device at these or any other conditions above those listed in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability

Figure 18. Equivalent A.C. Circuit

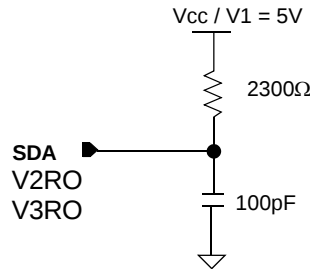
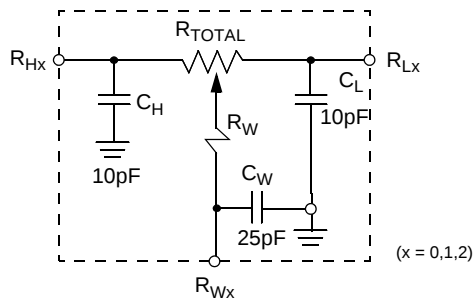


Figure 19. DCP SPICE Macromodel



TIMING DIAGRAMS

Figure 20. Bus Timing

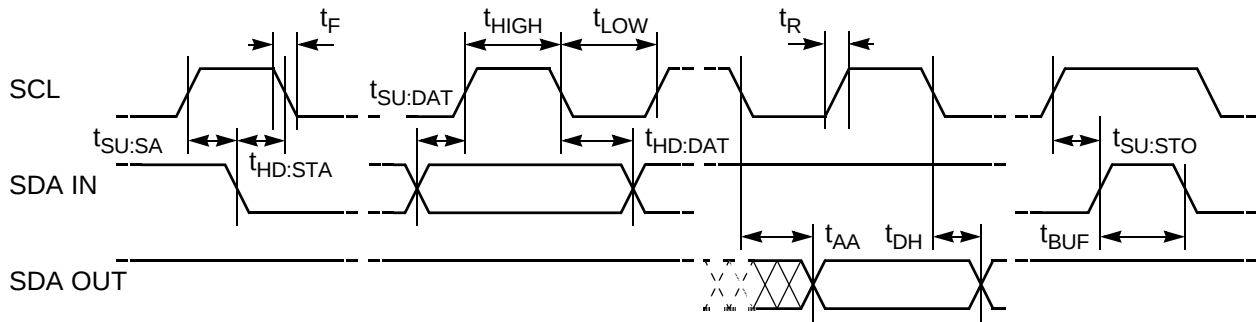


Figure 21. WP Pin Timing

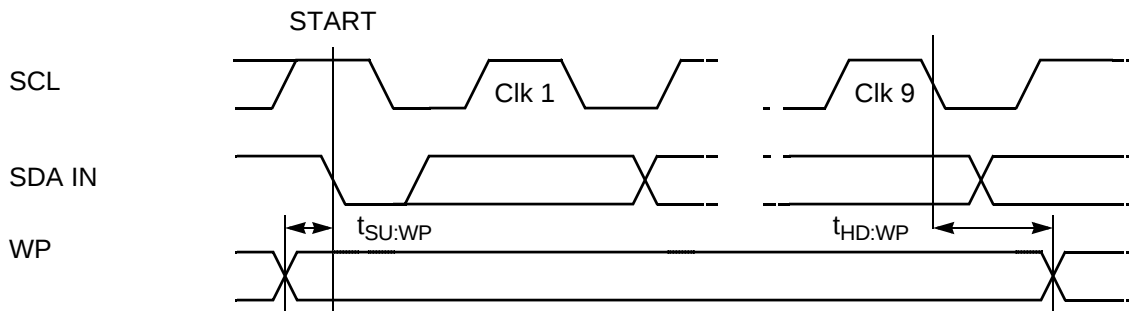


Figure 22. Write Cycle Timing

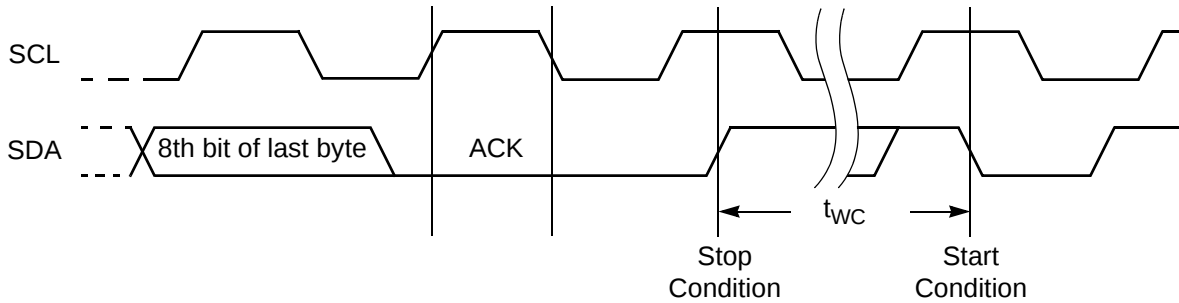


Figure 23. V2, V3 Timing Diagram

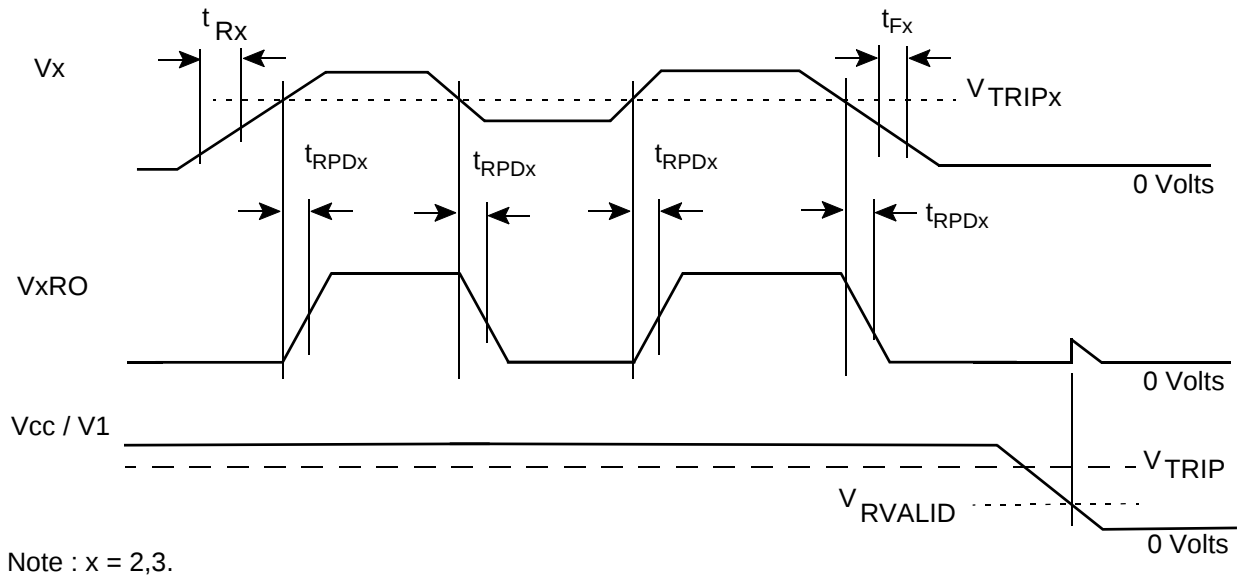


Figure 24. V_{TRIPx} Programming Timing Diagram ($x = 2,3$)

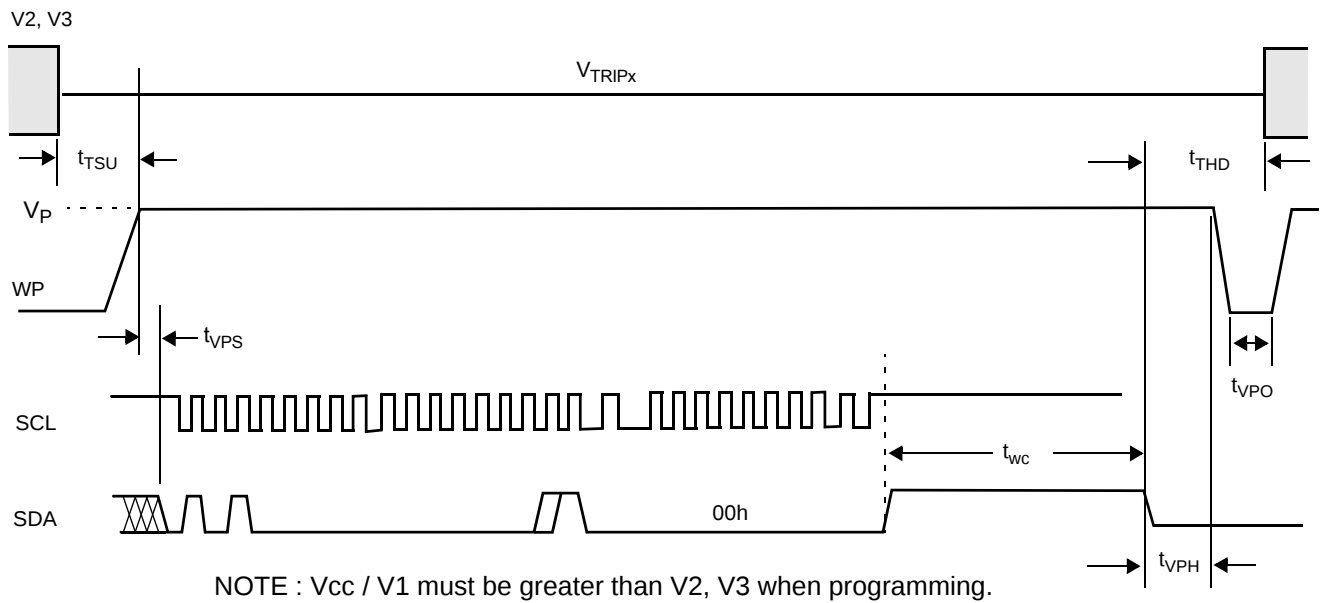
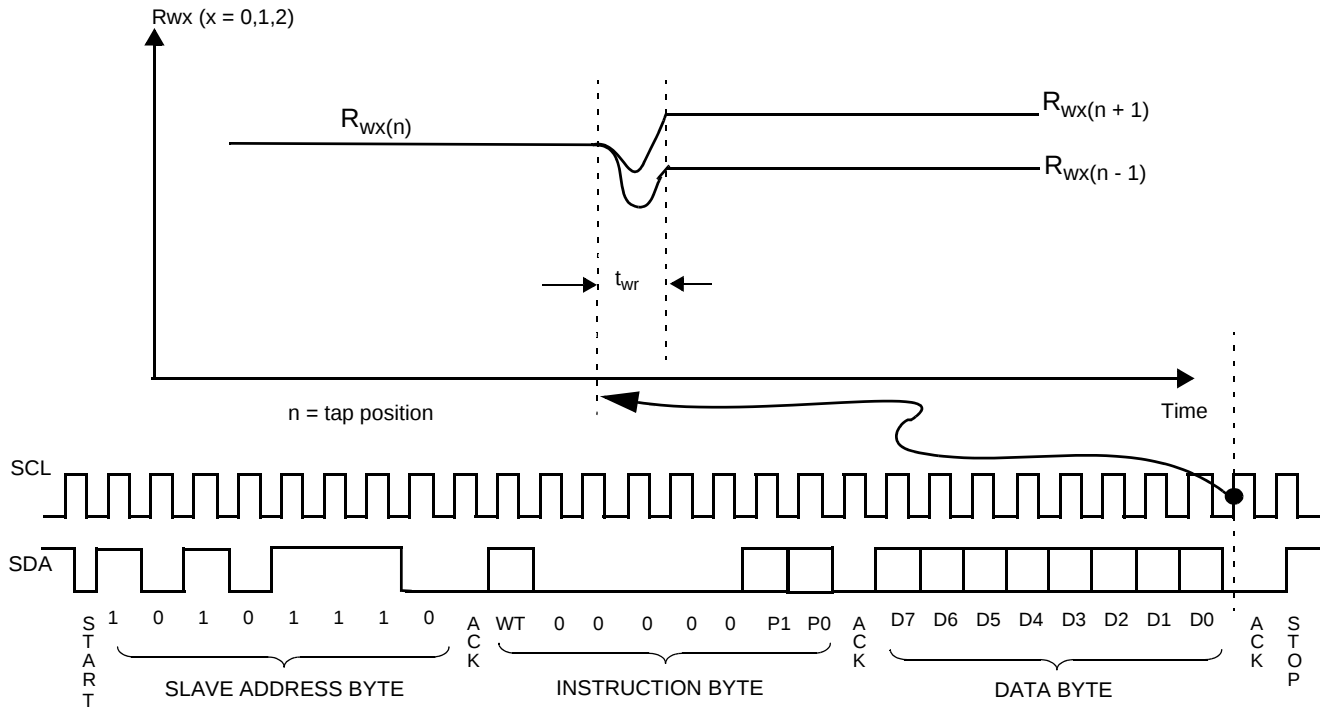


Figure 25. DCP “Wiper Position” Timing



D.C. OPERATING CHARACTERISTICS

Symbol	Parameter	Min	Typ	Max	Unit	Test Conditions / Notes
$I_{CC1}^{(1)}$	Current into Vcc / V1 Pin (X9522: Active) Read memory array ⁽³⁾ Write nonvolatile memory			0.4 1.5	mA	$f_{SCL} = 400\text{kHz}$
$I_{CC2}^{(2)}$	Current into Vcc / V1 Pin (X9522: Standby) With 2-Wire bus activity ⁽³⁾ No 2-Wire bus activity			50 50	μA	$V_{SDA} = V_{CC} / V1$ $WP = V_{SS}$ or Open/Floating $V_{SCL} = V_{CC} / V1$ (when no bus activity else $f_{SCL} = 400\text{kHz}$)
I_{LI}	Input Leakage Current (SCL, SDA)		0.1	10	μA	$V_{IN}^{(4)} = \text{GND to } V_{CC} / V1$
	Input Leakage Current (WP)			10	μA	
I_{ai}	Analog Input Leakage		1	10	μA	$V_{IN} = V_{SS}$ to V_{CC} with all other analog pins floating
I_{LO}	Output Leakage Current (SDA, V2RO, V3RO)		0.1	10	μA	$V_{OUT}^{(5)} = \text{GND to } V_{CC} / V1$. X9522 is in Standby ⁽²⁾
$V_{TRIPxPR}$	V_{TRIPx} Programming Range ($x = 1, 2$)	1.8		4.70	V	
$V_{TRIP1}^{(6)}$	Pre - programmed V_{TRIP1} threshold	1.65 2.85	1.8 3.0	1.85 3.05	V	Factory shipped default option A Factory shipped default option B
$V_{TRIP2}^{(6)}$	Pre - programmed V_{TRIP2} threshold	1.65 2.85	1.8 3.0	1.85 3.05	V	Factory shipped default option A Factory shipped default option B
I_{Vx}	V2 Input leakage current V3 Input leakage current			1 1	μA	$V_{SDA} = V_{SCL} = V_{CC} / V1$ Others = GND or $V_{CC} / V1$
$V_{IL}^{(7)}$	Input LOW Voltage (SCL, SDA, WP)	-0.5		0.8	V	
$V_{IH}^{(7)}$	Input HIGH Voltage (SCL, SDA, WP)	2.0		$V_{CC} / V1 + 0.5$	V	
V_{OLx}	V2RO, V3RO, SDA Output Low Voltage			0.4	V	$I_{SINK} = 2.0\text{mA}$

Notes: 1. The device enters the Active state after any START, and remains active until: 9 clock cycles later if the Device Select Bits in the Slave Address Byte are incorrect; 200nS after a STOP ending a read operation; or t_{WC} after a STOP ending a write operation.

Notes: 2. The device goes into Standby: 200nS after any STOP, except those that initiate a high voltage write cycle; t_{WC} after a STOP that initiates a high voltage cycle; or 9 clock cycles after any START that is not followed by the correct Device Select Bits in the Slave Address Byte.

Notes: 3. Current through external pull up resistor not included.

Notes: 4. V_{IN} = Voltage applied to input pin.

Notes: 5. V_{OUT} = Voltage applied to output pin.

Notes: 6. See "ORDERING INFORMATION" on page 29.

Notes: 7. V_{IL} Min. and V_{IH} Max. are for reference only and are not tested

A.C. CHARACTERISTICS (See Figure 20, Figure 21, Figure 22)

Symbol	Parameter	400kHz		Units
		Min	Max	
f_{SCL}	SCL Clock Frequency	0	400	kHz
$t_{IN}^{(5)}$	Pulse width Suppression Time at inputs	50		ns
$t_{AA}^{(5)}$	SCL LOW to SDA Data Out Valid	0.1	0.9	μ s
$t_{BUF}^{(5)}$	Time the bus free before start of new transmission	1.3		μ s
t_{LOW}	Clock LOW Time	1.3		μ s
t_{HIGH}	Clock HIGH Time	0.6		μ s
$t_{SU:STA}$	Start Condition Setup Time	0.6		μ s
$t_{HD:STA}$	Start Condition Hold Time	0.6		μ s
$t_{SU:DAT}$	Data In Setup Time	100		ns
$t_{HD:DAT}$	Data In Hold Time	0		μ s
$t_{SU:STO}$	Stop Condition Setup Time	0.6		μ s
$t_{DH}^{(5)}$	Data Output Hold Time	50		ns
$t_R^{(5)}$	SDA and SCL Rise Time	$20 + .1C_b^{(2)}$	300	ns
$t_F^{(5)}$	SDA and SCL Fall Time	$20 + .1C_b^{(2)}$	300	ns
$t_{SU:WP}$	WP Setup Time	0.6		μ s
$t_{HD:WP}$	WP Hold Time	0		μ s
$C_b^{(5)}$	Capacitive load for each bus line		400	pF

A.C. TEST CONDITIONS

Input Pulse Levels	0.1V _{CC} to 0.9V _{CC}
Input Rise and Fall Times	10ns
Input and Output Timing Levels	0.5V _{CC}
Output Load	See Figure 18

NONVOLATILE WRITE CYCLE TIMING

Symbol	Parameter	Min.	Typ.(1)	Max.	Units
$t_{WC}^{(4)}$	Nonvolatile Write Cycle Time		5	10	ms

CAPACITANCE ($T_A = 25^\circ\text{C}$, $F = 1.0\text{ MHz}$, $V_{CC} / V_1 = 5V$)

Symbol	Parameter	Max	Units	Test Conditions
$C_{OUT}^{(5)}$	Output Capacitance (SDA, V2RO, V3RO)	8	pF	$V_{OUT} = 0V$
$C_{IN}^{(5)}$	Input Capacitance (SCL, WP)	6	pF	$V_{IN} = 0V$

Notes: 1. Typical values are for $T_A = 25^\circ\text{C}$ and $V_{CC} / V_1 = 5.0V$

Notes: 2. C_b = total capacitance of one bus line in pF.

Notes: 3. Over recommended operating conditions, unless otherwise specified

Notes: 4. t_{WC} is the time from a valid STOP condition at the end of a write sequence to the end of the self-timed internal nonvolatile write cycle. It is the minimum cycle time to be allowed for any nonvolatile write by the user, unless Acknowledge Polling is used.

Notes: 5. This parameter is not 100% tested.

POTENTIOMETER CHARACTERISTICS

Symbol	Parameter	Limits				Test Conditions/Notes
		Min.	Typ.	Max.	Units	
R_{TOL}	End to End Resistance Tolerance	-20		+20	%	
V_{RHx}	R_H Terminal Voltage ($x = 0,1,2$)	V_{SS}		$V_{CC} / V1$	V	
V_{RLx}	R_L Terminal Voltage ($x = 0,1,2$)	V_{SS}		$V_{CC} / V1$	V	
P_R	Power Rating ⁽¹⁾⁽⁶⁾			10	mW	$R_{TOTAL} = 10k\Omega$ (DCP0, DCP1)
				5	mW	$R_{TOTAL} = 100k\Omega$ (DCP2)
R_W	DCP Wiper Resistance		200	400	Ω	$I_W = 1mA$, $V_{CC} / V1 = 5V$, $V_{RHx} = V_{CC} / V1$, $V_{RLx} = V_{SS}$ ($x = 0,1,2$).
			400	1200	Ω	$I_W = 1mA$, $V_{CC} / V1 = 2.7V$, $V_{RHx} = V_{CC} / V1$, $V_{RLx} = V_{SS}$ ($x = 0,1,2$)
I_W	Wiper Current ⁽⁶⁾			4.4	mA	
	Noise				mV/ sqrt(Hz)	$R_{TOTAL} = 10k\Omega$ (DCP0, DCP1)
					mV/ sqrt(Hz)	$R_{TOTAL} = 100k\Omega$ (DCP2)
	Absolute Linearity ⁽²⁾	-1		+1	MI ⁽⁴⁾	$R_{W(n)}(actual) - R_{W(n)}(expected)$
	Relative Linearity ⁽³⁾	-1		+1	MI ⁽⁴⁾	$R_{W(n+1)} - [R_{W(n)} + MI]$
	R_{TOTAL} Temperature Coefficient		± 300		ppm/ $^{\circ}C$	$R_{TOTAL} = 10k\Omega$ (DCP0, DCP1)
			± 300		ppm/ $^{\circ}C$	$R_{TOTAL} = 100k\Omega$ (DCP2)
$C_H/C_L/C_W$	Potentiometer Capacitances		10/10/25		pF	See Figure 19.
t_{wr}	Wiper Response time ⁽⁶⁾			200	μs	See Figure 25.
V_{TRIP}	$V_{CC} / V1$ power-up DCP recall threshold				V	
t_{PU}	$V_{CC} / V1$ power-up DCP recall delay time ⁽⁶⁾	25	50	75	ms	

Notes: 1. Power Rating between the wiper terminal $R_{WX(n)}$ and the end terminals R_{HX} or R_{LX} - for ANY tap position n, ($x = 0,1,2$).

Notes: 2. Absolute Linearity is utilized to determine actual wiper resistance versus, expected resistance = $(R_{WX(n)}(actual) - R_{WX(n)}(expected)) = \pm 1$ MI Maximum ($x = 0,1,2$).

Notes: 3. Relative Linearity is a measure of the error in step size between taps = $R_{WX(n+1)} - [R_{WX(n)} + MI] = \pm 1$ MI ($x = 0,1,2$)

Notes: 4. 1 MI = Minimum Increment = $R_{TOT} / (\text{Number of taps in DCP} - 1)$.

Notes: 5. Typical values are for $T_A = 25^{\circ}C$ and nominal supply voltage.

Notes: 6. This parameter is periodically sampled and not 100% tested.

V_{TRIPX} (X = 1,2) PROGRAMMING PARAMETERS (See Figure 24)

Parameter	Description	Min	Typ	Max	Units
t _{VPS}	V _{TRIPX} Program Enable Voltage Setup time	10			μs
t _{VPH}	V _{TRIPX} Program Enable Voltage Hold time	10			μs
t _{TSU}	V _{TRIPX} Setup time	10			μs
t _{THD}	V _{TRIPX} Hold (stable) time	10			μs
t _{VPO}	V _{TRIPX} Program Enable Voltage Off time (Between successive adjustments)	1			ms
t _{WC}	V _{TRIPX} Write Cycle time		5	10	ms
V _P	Programming Voltage	10		15	V
V _{ta}	V _{TRIPX} Program Voltage accuracy (Programmed at 25°C.)	-100		+100	mV
V _{tv}	V _{TRIP} Program variation after programming (-40 - 85°C). (Programmed at 25°C.)	-25	+10	+25	mV

Notes: These parameters are not 100% tested.

V2RO, V3RO OUTPUT TIMING. (See Figure 23)

Symbol	Description	Condition	Min.	Typ.	Max.	Units
t _{RPDx(4)}	V2, V3 to V2RO, V3RO propagation delay (respectively)				20	μs
t _{Fx(4)}	V2, V3 Fall Time		20			mV/μs
t _{Rx(4)}	V2, V3 Rise Time		20			mV/μs
V _{RVALID(4)}	V _{CC} / V1 for V2RO, V3RO Valid ⁽³⁾ .		1			V

Notes: 1. See Figure 23 for timing diagram.

Notes: 2. See Figure 18 for equivalent load.

Notes: 3. This parameter describes the lowest possible V_{CC} / V1 level for which the outputs V2RO, and V3RO will be correct with respect to their inputs (V2, V3).

Notes: 4. The above parameters are not 100% tested.

APPENDIX 1

DCP1 (100 Tap) Tap position to Data Byte translation Table

Tap Position	Data Byte	
	Decimal	Binary
0	0	0000 0000
1	1	0000 0001
.	.	.
.	.	.
23	23	0001 0111
24	24	0001 1000
25	56	0011 1000
26	55	0011 0111
.	.	.
.	.	.
48	33	0010 0001
49	32	0010 0000
50	64	0100 0000
51	65	0100 0001
.	.	.
.	.	.
73	87	0101 0111
74	88	0101 1000
75	120	0111 1000
76	119	0111 0111
.	.	.
.	.	.
98	97	0110 0001
99	96	0110 0000

APPENDIX 2

DCP1 (100 Tap) tap position to Data Byte translation algorithm example. (Example 1)

```

unsigned DCP1_TAP_Position(int tap_pos)
{
    int block;
    int i;
    int offset;
    int wcr_val;

    offset= 0;
    block = tap_pos / 25;

    if (block < 0) return ((unsigned)0);

    else if (block <= 3)
    {
        switch(block)
        {
            case (0): return ((unsigned)tap_pos) ;

            case (1):
            {
                wcr_val = 56;
                offset = tap_pos - 25;
                for (i=0; i<= offset; i++) wcr_val-- ;
                return ((unsigned)++wcr_val);
            }

            case (2):
            {
                wcr_val = 64;
                offset = tap_pos - 50;
                for (i=0; i<= offset; i++) wcr_val++ ;
                return ((unsigned)--wcr_val);
            }

            case (3):
            {
                wcr_val = 120;
                offset = tap_pos - 75;
                for (i=0; i<= offset; i++) wcr_val-- ;
                return ((unsigned)++wcr_val);
            }
        }
    }

    return((unsigned)01100000);
}

```

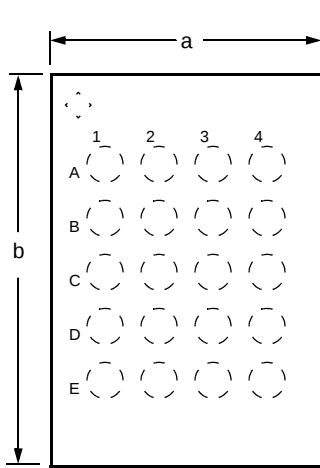
APPENDIX 2

DCP1 (100 Tap) tap position to Data Byte translation algorithm example. (Example 2)

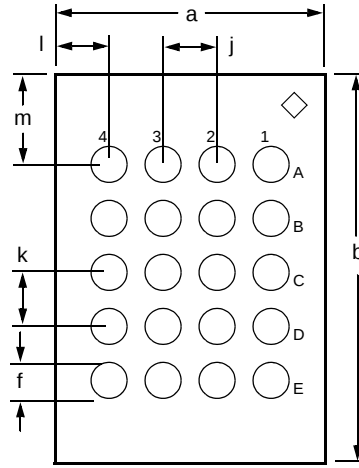
```
unsigned DCP100_TAP_Position(int tap_pos)
{
/* optional range checking
*/ if (tap_pos < 0) return ((unsigned)0);          /* set to min val */
   else if (tap_pos >99) return ((unsigned) 96);    /* set to max val */

/* 100 Tap DCP encoding formula */
if (tap_pos > 74)
    return ((unsigned) (195 - tap_pos));
    else if (tap_pos > 49)
        return ((unsigned) (14 + tap_pos));
    else if (tap_pos > 24)
        return ((unsigned) (81 - tap_pos));
    else return (tap_pos);
}
```

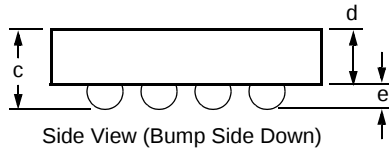
20 Ball BGA (X9522)



Top View (Bump Side Down)



Bottom View (Bump Side Up)



Side View (Bump Side Down)

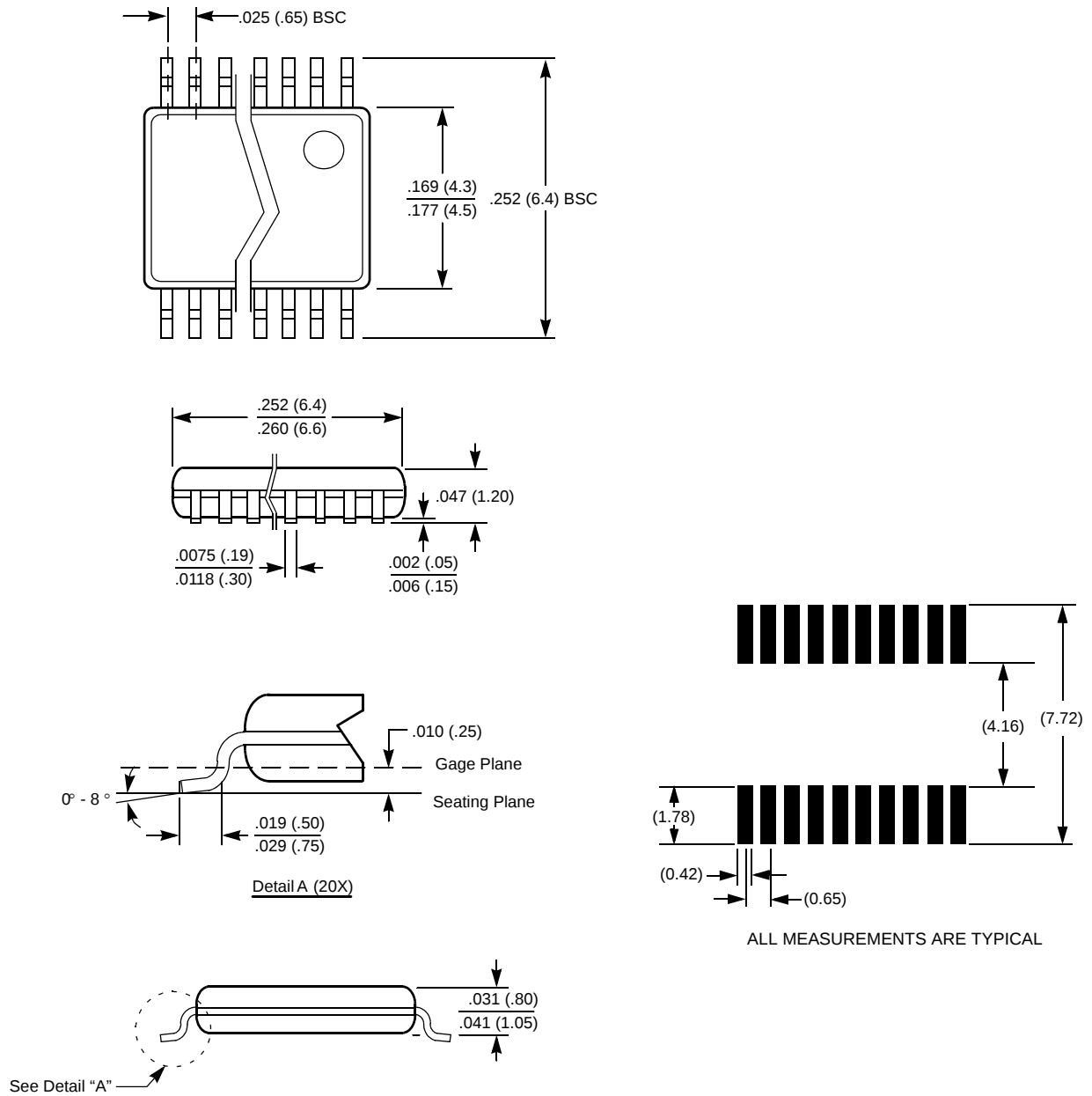
Note: Drawing not to scale
 ◇ = Die Orientation mark

Ball Matrix

	4	3	2	1
A	RL2	RW2	V1/VCC	V2RO
B	V3	RH2	NC	V2
C	WP	V3RO	RLO	RWO
D	SCL	NC	RH0	RH1
E	SDA	RL1	RW1	VSS

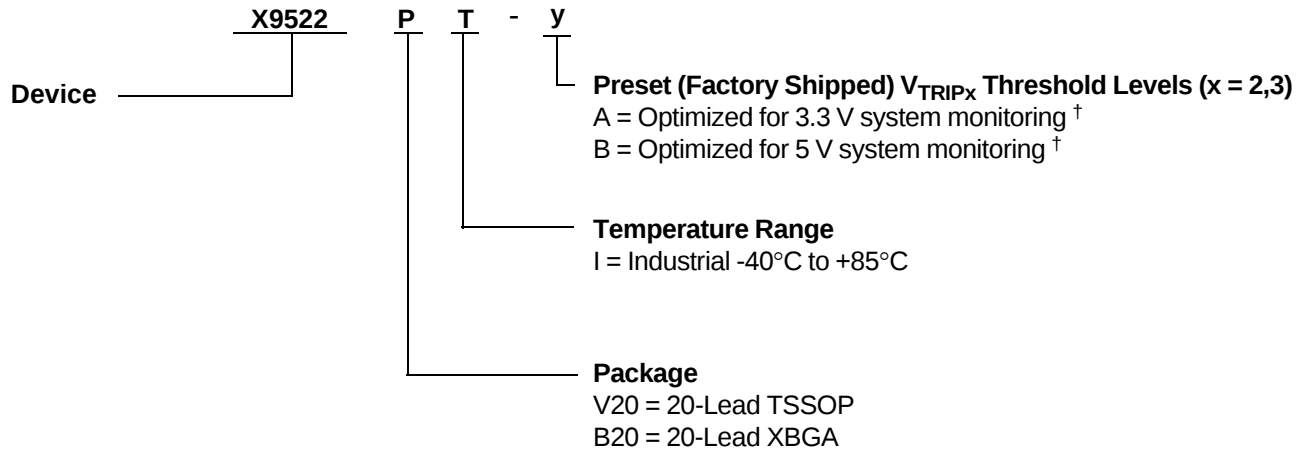
	Symbol	Millimeters			Inches		
		Min	Nom	Max	Min	Nom	Max
Package Body Dimension X	a	2.524	2.554	2.584	0.09938	0.10056	0.10174
Package Body Dimension Y	b	3.794	3.824	3.854	0.14938	0.15056	0.15174
Package Height	c	0.654	0.682	0.710	0.02575	0.02685	0.02795
Body Thickness	d	0.444	0.457	0.470	0.01748	0.01799	0.01850
Ball Height	e	0.210	0.225	0.240	0.00827	0.00886	0.00945
Ball Diameter	f	0.316	0.326	0.336	0.01244	0.01283	0.01323
Ball Pitch – X Axis	j	0.5			0.01969		
Ball Pitch – Y Axis	k	0.5			0.01969		
Ball to Edge Spacing – Distance Along X	l	0.497	0.527	0.557	0.01957	0.02075	0.02193
Ball to Edge Spacing – Distance Along Y	m	0.882	0.912	0.942	0.03473	0.03591	0.03709

20-LEAD PLASTIC, TSSOP PACKAGE TYPE V



NOTE: ALL DIMENSIONS IN INCHES (IN PARENTHESES IN MILLIMETERS)

ORDERING INFORMATION



XBGA PART MARK CONVENTION

20 Lead XBGA	Top Mark
X9522B20I-A	XACM
X9522B20I-B	XACN

[†] For details of preset threshold values, See "D.C. OPERATING CHARACTERISTICS"

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