

## FEATURES

### n Input Port

- Ý RGB analog input port
- Ý Full SOG and composite sync support, including copy protected signals
- Ý High-speed 8-bit triple-ADC with low jitter PLL operates up to 220 MHz

### n Display Processing Engine

- Ý Patent-pending Hybrid Image Resolution Converter
- Ý Variable sharpness control
- Ý Interlaced to progressive conversion
- Ý Patent-pending Dynamic Frame-Rate generator (DFR) – short line storage frame extension technique eliminates short lines in output frames
- Ý Media Window Enhancement (MWE)<sup>Note</sup>
- Ý Peaking and coring functions for sharpness enhancement and noise reduction
- Ý Brightness and contrast control
- Ý Programmable 10-bit gamma correction
- Ý sRGB support

### n Auto-Detection / Auto-Tune Support

- Ý Auto input signal format (SOG, composite, separated HSYNC, and VSYNC)
- Ý Input mode detection support analyzes input video signal (H/V polarity, H/V frequency, interlace/field detect) – extensive status registers support robust detection of all VESA and IBM modes

- Ý Auto-tuning function including support for phase selection, image position, offset & gain and jitter detection

- Ý Smart screen-fitting

### n On-screen display controller (OSD)

- Ý Built-in OSD generator with 291 character font programmable RAM
- Ý Internal OSD rotation degree of 90 and 270
- Ý Supports 2/4/8 multi-color fonts
- Ý Supports 8/16/256 color palette
- Ý Supports 1K code attributes
- Ý Gradient color function
- Ý Hardware button animation function
- Ý Pattern generator for production test
- Ý Supports OSD MUX and alpha blending capability

### n Output Display Interface

- Ý Supports 6/8-bit LVDS panel interface
- Ý Supports up to SXGA display resolution with up to 135 MHz dot clock
- Ý Spread spectrum output frequency for EMI suppression
- Ý PWM backlight intensity control

### n DPMS Support

- Ý Full green mode DPMS support
- Ý Low standby power (< 16mA)

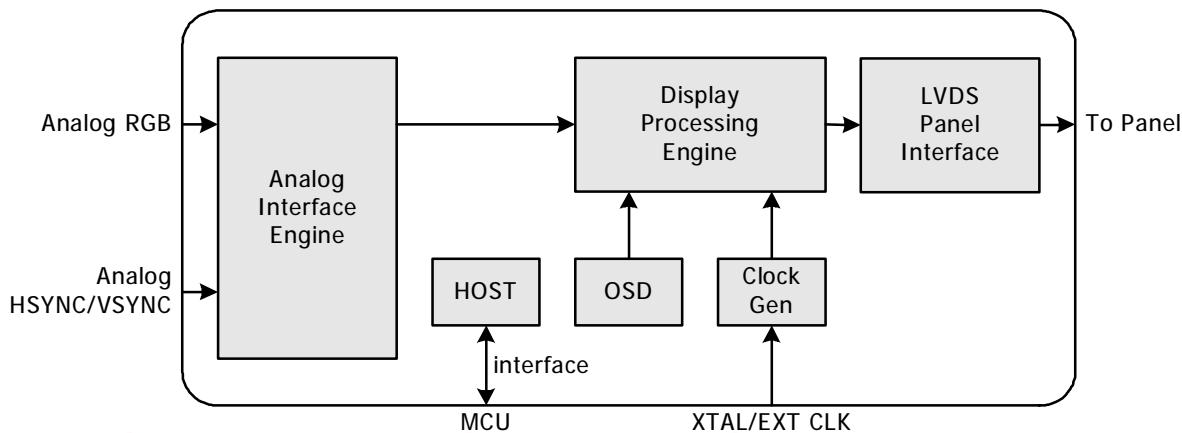
### n External Connection/Component

- Ý Supports DDR direct bus (up to 40MHz) and serial bus (up to 400Kbit/sec)

#### Note:

The optional MWE function is available with TSU16AWK.

## BLOCK DIAGRAM



## GENERAL DESCRIPTION

The TSU16AK is total solution graphics processing IC for LCD monitors with panel resolutions up to SXGA. It is configured with a high-speed integrated triple-ADC/PLL, a high quality display processing engine, and an integrated output display interface that can support LVDS panel interface format. To further reduce system costs, the TSU16AK also integrates intelligent power management control capability for green-mode requirements and spread-spectrum support for EMI management.

The TSU16AK incorporates the world's first coherent oversampled RGB graphics ADC in a monitor controller system<sup>1</sup>. The oversampling ADC samples the input RGB signals at a frequency that is much higher than the signal source pixel rate. This can preserve details in the video signal that ordinarily would be lost due to input signal jitter or bandwidth limitations in non-oversampled systems.

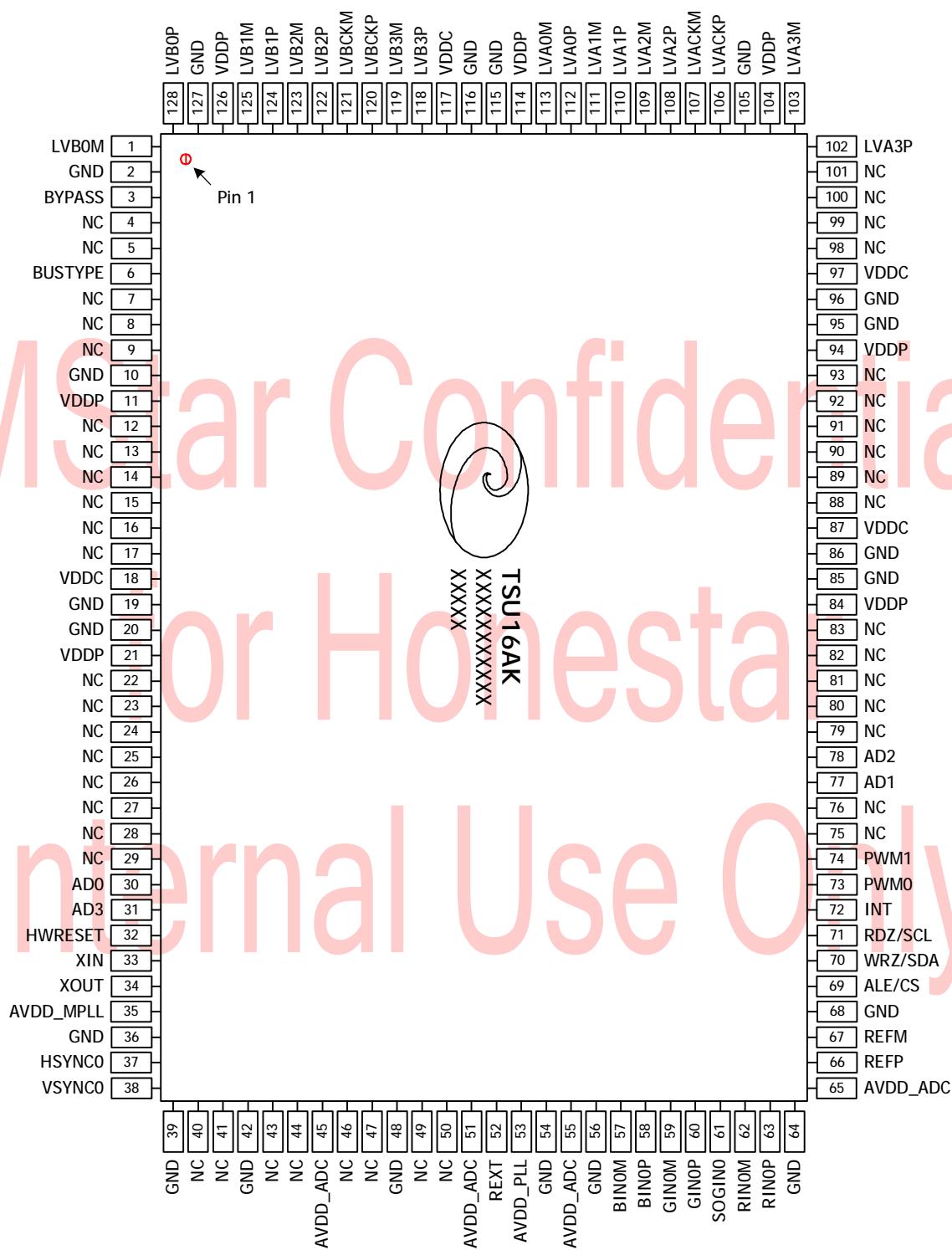
The TSU16AK also incorporates a new Dynamic Frame Rate (DFR) generator<sup>2</sup> for the digital output video to the display panel that preserves the advantages of a fixed output clock rate, while eliminating the output end of frame short-line.

<sup>1,2</sup> Patent Pending

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## PIN DIAGRAM (TSU16AK)



## PIN DESCRIPTION

### CPU Interface

| Pin Name | Pin Type                             | Function  | Pin |
|----------|--------------------------------------|---|-----|
| HWRESET  | Schmitt Trigger Input w/ 5V-tolerant | Hardware reset; active high                               | 32  |
| CS       | Input w/ 5V-tolerant                 | 3 Wire Serial Bus Chip Select; active high                | 69  |
| SDA      | I/O w/ 5V-tolerant                   | 3 Wire Serial Bus Data; 4mA driving strength              | 70  |
| SCL      | Input w/ 5V-tolerant                 | 3 Wire Serial Bus Clock                                   | 71  |
| INT      | Output                               | CPU interrupt; 4mA driving strength                       | 72  |
| AD3      | I/O w/ 5V-tolerant                   | DDR direct bus AD3; 4mA driving strength                  | 31  |
| AD2      | I/O w/ 5V-tolerant                   | DDR direct bus AD2; 8mA driving strength                  | 78  |
| AD1      | I/O w/ 5V-tolerant                   | DDR direct bus AD1; 8mA driving strength                  | 77  |
| AD0      | I/O w/ 5V-tolerant                   | DDR direct bus AD0; 4mA driving strength                  | 30  |
| ALE      | I w/ 5V-tolerant                     | DDR direct bus ALE; active high                           | 69  |
| RDZ      | I w/ 5V-tolerant                     | DDR direct bus RDZ; active low                            | 71  |
| WRZ      | I w/ 5V-tolerant                     | DDR direct bus WRZ; active low                            | 70  |
| BUSTYPE  | Input (not 5V-tolerant)              | Bus type<br>Ý Low : Serial bus<br>Ý High : DDR Direct bus | 6   |

### Analog Interface

| Pin Name | Pin Type                             | Function                                | Pin |
|----------|--------------------------------------|---|-----|
| HSYNCO   | Schmitt Trigger Input w/ 5V-tolerant | Analog HSYNC input                      | 37  |
| VSYNCO   | Schmitt Trigger Input w/ 5V-tolerant | Analog VSYNC input                      | 38  |
| REFP     |                                      | Internal ADC top de-coupling pin        | 66  |
| REFM     |                                      | Internal ADC bottom de-coupling pin     | 67  |
| RINOP    | Analog Input                         | Analog red input                        | 63  |
| RINOM    | Analog Input                         | Reference ground for analog red input   | 62  |
| SOGINO   | Analog Input                         | Sync-on-green input                     | 61  |
| GINOP    | Analog Input                         | Analog green input                      | 60  |
| GINOM    | Analog Input                         | Reference ground for analog green input | 59  |
| BINOP    | Analog Input                         | Analog blue input                       | 58  |
| BINOM    | Analog Input                         | Reference ground for analog blue input  | 57  |
| REXT     |                                      | External resistor 390 ohm to AVDD_ADC   | 52  |

### LVDS Interface

| Pin Name | Pin Type | Function                                       | Pin |
|----------|----------|--|-----|
| LVA0M    | Output   | A-Link Negative LVDS Differential Data Output  | 113 |
| LVA0P    | Output   | A-Link Positive LVDS Differential Data Output  | 112 |
| LVA1M    | Output   | A-Link Negative LVDS Differential Data Output  | 111 |
| LVA1P    | Output   | A-Link Positive LVDS Differential Data Output  | 110 |
| LVA2M    | Output   | A-Link Negative LVDS Differential Data Output  | 109 |
| LVA2P    | Output   | A-Link Positive LVDS Differential Data Output  | 108 |
| LVA3M    | Output   | A-Link Negative LVDS Differential Data Output  | 103 |
| LVA3P    | Output   | A-Link Positive LVDS Differential Data Output  | 102 |
| LVACKM   | Output   | A-Link Negative LVDS Differential Clock Output | 107 |
| LVACKP   | Output   | A-Link Positive LVDS Differential Clock Output | 106 |
| LVB0M    | Output   | B-Link Negative LVDS Differential Data Output  | 1   |
| LVB0P    | Output   | B-Link Positive LVDS Differential Data Output  | 128 |
| LVB1M    | Output   | B-Link Negative LVDS Differential Data Output  | 125 |
| LVB1P    | Output   | B-Link Positive LVDS Differential Data Output  | 124 |
| LVB2M    | Output   | B-Link Negative LVDS Differential Data Output  | 123 |
| LVB2P    | Output   | B-Link Positive LVDS Differential Data Output  | 122 |
| LVB3M    | Output   | B-Link Negative LVDS Differential Data Output  | 119 |
| LVB3P    | Output   | B-Link Positive LVDS Differential Data Output  | 118 |
| LVBCKM   | Output   | B-Link Negative LVDS Differential Clock Output | 121 |
| LVBCKP   | Output   | B-Link Positive LVDS Differential Clock Output | 120 |

### GPO Interface

| Pin Name | Pin Type | Function                   | Pin |
|----------|----------|----------------------------|-----|
| PWM1     | Output   | PWM1; 4mA driving strength | 74  |
| PWMO     | Output   | PWMO; 4mA driving strength | 73  |

### Misc. Interface

| Pin Name | Pin Type                  | Function                      | Pin |
|----------|---------------------------|-------------------------------|-----|
| BYPASS   |                           | For External Bypass Capacitor | 3   |
| XIN      | Crystal Oscillator Input  | Xin                           | 33  |
| XOUT     | Crystal Oscillator Output | Xout                          | 34  |

### Power Pins

| Pin Name  | Pin Type   | Function             | Pin   |
|-----------|------------|----------------------|---|
| AVDD_ADC  | 3.3V Power | ADC Power            | 45, 51, 55, 65  |
| AVDD_PLL  | 3.3V Power | PLL Power            | 53  |
| AVDD_MPLL | 3.3V Power | MPLL Power           | 35  |
| VDDP      | 3.3V Power | Digital Output Power | 11, 21, 84, 94, 104, 114, 126   |
| VDDC      | 1.8V Power | Digital Core Power   | 18, 87, 97, 117   |
| GND       | Ground     | Ground               | 2, 10, 19, 20, 36, 39, 42, 48, 54, 56, 64, 68, 85, 86, 95, 96, 105, 115, 116, 127 |

### No Connects

| Pin Name | Pin Type | Function                               | Pin   |
|----------|----------|--|---|
| NC       |          | No Connect. Leave These Pins Floating. | 4, 5, 7-9, 12-17, 22-29, 40, 41, 43, 44, 46, 47, 49, 50, 75, 76, 79-83, 88-93, 98-101 |

## ELECTRICAL SPECIFICATIONS

### Analog Interface Characteristics

| Parameter                         | Min | Typ        | Max        | Unit       |
|-----------------------------------|-----|------------|------------|------------|
| Resolution                        |     | 8          |            | Bits       |
| DC ACCURACY                       |     |            |            |            |
| Differential Nonlinearity         |     | ±0.5       | +1.50/-1.0 | LSB        |
| Integral Nonlinearity             |     | ±1         |            | LSB        |
| No Missing Codes                  |     | Guaranteed |            |            |
| ANALOG INPUT                      |     |            |            |            |
| Input Voltage Range               |     |            |            |            |
| Minimum                           | 1.0 |            | 0.5        | V p-p      |
| Maximum                           |     |            |            | V p-p      |
| Input Bias Current                |     | 1          |            | uA         |
| Input Full-Scale Matching         |     | 1.5        |            | %FS        |
| Brightness Level Adjustment       |     | 62         |            | %FS        |
| SWITCHING PERFORMANCE             |     |            |            |            |
| Maximum Conversion Rate           | 220 |            |            | MSPS       |
| Minimum Conversion Rate           |     |            | 12         | MSPS       |
| HSYNC Input Frequency             | 15  |            | 200        | kHz        |
| PLL Clock Rate                    | 12  |            | 220        | MHz        |
| PLL Jitter                        |     | 500        |            | ps p-p     |
| Sampling Phase Tempco             |     | TBD        |            | ps/°C      |
| DIGITAL INPUTS                    |     |            |            |            |
| Input Voltage, High ( $V_{IH}$ )  | 2.5 |            |            | V          |
| Input Voltage, Low ( $V_{IL}$ )   |     |            | 0.8        | V          |
| Input Current, High ( $I_{IH}$ )  |     |            | -1.0       | uA         |
| Input Current, Low ( $I_{IL}$ )   |     |            | 1.0        | uA         |
| Input Capacitance                 |     | 5          |            | pF         |
| DIGITAL OUTPUTS                   |     |            |            |            |
| Output Voltage, High ( $V_{OH}$ ) |     | VDDP-0.1   |            | V          |
| Output Voltage, Low ( $V_{OL}$ )  |     |            | 0.1        | V          |
| DYNAMIC PERFORMANCE               |     |            |            |            |
| Analog Bandwidth, Full Power      |     | 250        |            | MHz        |
| Channel to Channel Matching       |     | 0.5%       |            | Full-Scale |

Specifications are subjected to change without notice.

## Absolute Maximum Ratings

| Parameter  | Symbol               | Min  | Typ | Max                 | Units |
|--|----------------------|------|-----|---------------------|-------|
| 3.3V Supply Voltages                                     | V <sub>VDD_33</sub>  | -0.3 |     | 3.6                 | V     |
| 1.8V Supply Voltages                                     | V <sub>VDD_18</sub>  | -0.3 |     | 1.98                | V     |
| Input Voltage (5V tolerant inputs)                       | V <sub>IN5Vtol</sub> | -0.3 |     | 5.0                 | V     |
| Input Voltage (non 5V tolerant inputs)                   | V <sub>IN</sub>      | -0.3 |     | V <sub>VDD_33</sub> | V     |
| Ambient Operating Temperature                            | T <sub>A</sub>       | 0    |     | 70                  | °C    |
| Storage Temperature                                      | T <sub>STG</sub>     | -40  |     | 150                 | °C    |
| Junction Temperature                                     | T <sub>J</sub>       |      |     | 150                 | °C    |
| Thermal Resistance (Junction to Air) Natural Conversion  | θ <sub>JA</sub>      |      | 34  |                     | °C/W  |
| Thermal Resistance (Junction to Case) Natural Conversion | θ <sub>JC</sub>      |      | 6.0 |                     | °C/W  |

Note: Stress above those listed under Absolute Maximum Rating may cause permanent damage to the device. This is a stress rating only; functional operation of the device at these or any other conditions outside of those indicated in the operation sections of this specification is not implied. Exposure to absolute maximum ratings for extended periods may affect device reliability.

## ORDERING GUIDE

| Model       | Temperature Range | Package Description | Package Option |
|-------------|-------------------|---------------------|----------------|
| TSU16AK     | 0°C to +70°C      | PQFP                | 128            |
| TSU16AWK    | 0°C to +70°C      | PQFP                | 128            |
| TSU16AK-LF  | 0°C to +70°C      | PQFP                | 128            |
| TSU16AWK-LF | 0°C to +70°C      | PQFP                | 128            |

Note: Product suffix "LF" represents lead-free version, and "W" represents MWE function.

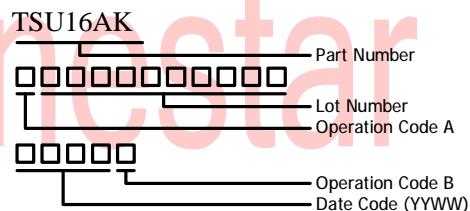
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Electrostatic charges accumulate on both test equipment and human body and can discharge without detection. TSU16AK comes with ESD protection circuitry, however, the device may be permanently damaged when subjected to high energy discharges. The device should be handled with proper ESD precautions to prevent malfunction and performance degradation.

## MARKING INFORMATION

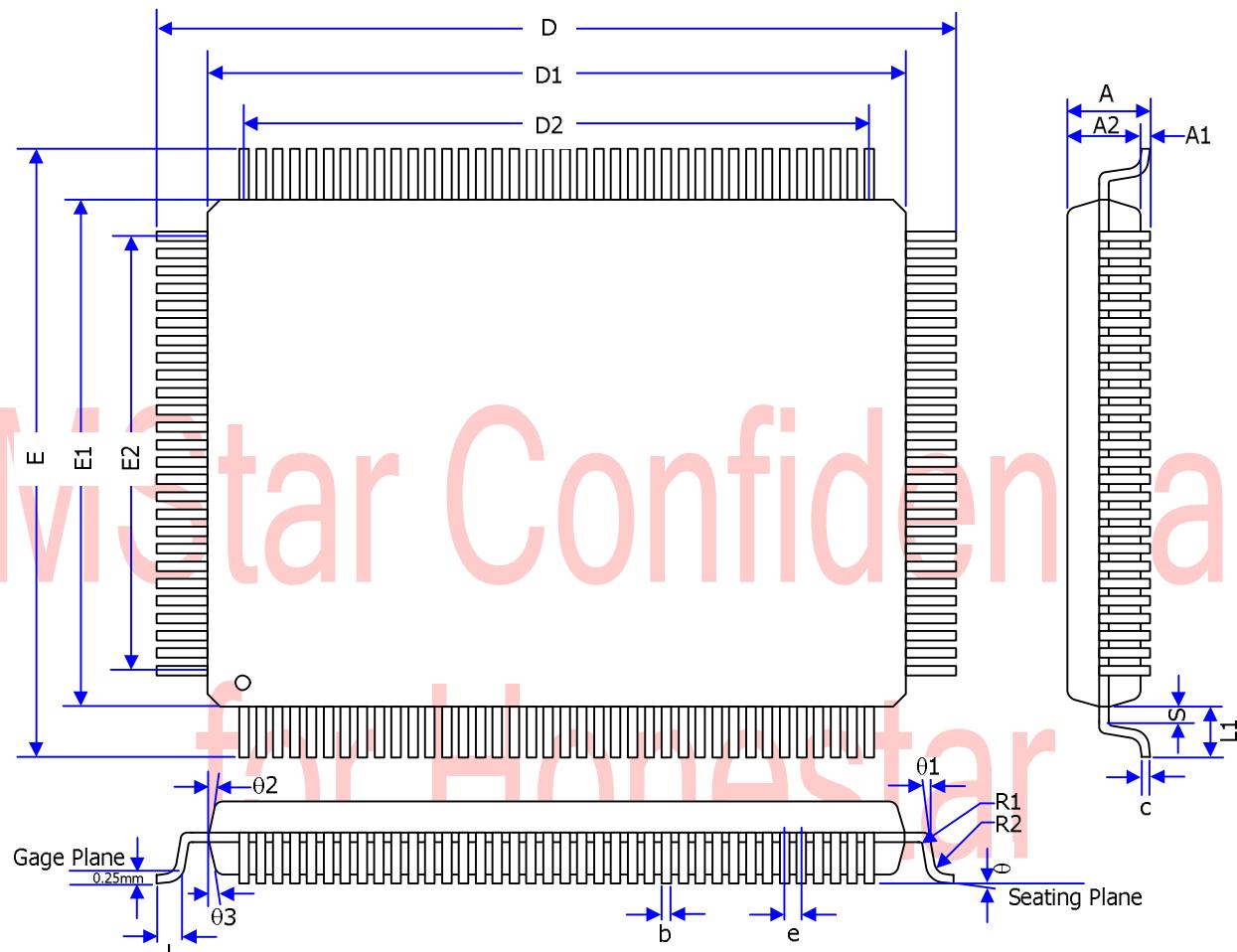


**REVISION HISTORY**

| Document       | Description  | Date     |
|----------------|--|----------|
| TSU16AK_ds_v01 | Ý Initial release  | Aug 2004 |
| TSU16AK_ds_v02 | Ý Updated Register Table   | Sep 2004 |
| TSU16AK_ds_v03 | Ý Updated MWE related information<br>Ý Added lead-free information to Ordering Guide<br>Ý Updated Register Table | Oct 2004 |

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## MECHANICAL DIMENSIONS



| Symbol | Millimeter |      |      | Inch  |       |       |
|--------|------------|------|------|-------|-------|-------|
|        | Min.       | Nom. | Max. | Min.  | Nom.  | Max.  |
| A      | -          | -    | 3.40 | -     | -     | 0.134 |
| A1     | 0.25       | -    | -    | 0.010 | -     | -     |
| A2     | 2.50       | 2.72 | 2.90 | 0.098 | 0.107 | 0.114 |
| D      | 23.20      |      |      | 0.913 |       |       |
| D1     | 20.00      |      |      | 0.787 |       |       |
| D2     | 18.50      |      |      | 0.728 |       |       |
| E      | 17.20      |      |      | 0.677 |       |       |
| E1     | 14.00      |      |      | 0.551 |       |       |
| E2     | 12.50      |      |      | 0.492 |       |       |
| R1     | 0.13       | -    | -    | 0.005 | -     | -     |
| R2     | 0.13       | -    | 0.30 | 0.005 | -     | 0.012 |

| Symbol                  | Millimeter |       |       | Inch       |       |       |
|-------------------------|------------|-------|-------|------------|-------|-------|
|                         | Min.       | Nom.  | Max.  | Min.       | Nom.  | Max.  |
| theta                   | 0°         | -     | 7°    | 0°         | -     | 7°    |
| theta1                  | 0°         | -     | -     | 0°         | -     | -     |
| theta2, theta2 (Alloy)  | 7° Ref     |       |       | 7° Ref     |       |       |
| theta2, theta2 (Copper) | 15° Ref    |       |       | 15° Ref    |       |       |
| b                       | 0.170      | 0.200 | 0.270 | 0.007      | 0.008 | 0.011 |
| c                       | 0.11       | 0.15  | 0.23  | 0.004      | 0.006 | 0.009 |
| e                       | 0.50 BSC.  |       |       | 0.020 BSC. |       |       |
| L                       | 0.73       | 0.88  | 1.03  | 0.029      | 0.035 | 0.041 |
| L1                      | 1.60 Ref   |       |       | 0.063 Ref  |       |       |
| S                       | 0.20       | -     | -     | 0.008      | -     | -     |

## REGISTER DESCRIPTION

| General Control Register |            |      |  |              |
|--------------------------|------------|------|--|--------------|
| Index                    | Mnemonic   | Bits | Description  |              |
| 00h                      | REGBK      | 7:0  | Default :  | Access : R/W |
|                          | PORR       | 7    | Power On Reset Ready (read only).<br>0: Not ready.<br>1: Ready.  |              |
|                          |            | 6:4  | Reserved.  |              |
|                          | AINC       | 3    | Serial bus address auto increase.<br>0: Enable.<br>1: Disable.   |              |
|                          | BUST       | 2    | BUS type (read only).<br>0: Direct bus.<br>1: Serial bus.  |              |
|                          | REGBK[1:0] | 1:0  | Register Bank Select.<br>00: Register of digital image processor.<br>01: Register of internal ADC, DVI/HDCP receiver.<br>10: Register of timing controller.<br>11: Register of MWE function. |              |

### ADC Register (Bank = 01)

| ADC Register (Bank=01) |              |      |  |              |
|------------------------|--------------|------|--|--------------|
| Index                  | Mnemonic     | Bits | Description  |              |
| 01h                    | DBFC         | 7:0  | Default : 0x00   | Access : R/W |
|                        | -            | 7:1  | Reserved.  |              |
|                        | DBVB         | 0    | Double Buffer load at Vertical Blanking.<br>0: Disable.<br>1: Enable.  |              |
| 02h                    | PLLDIVM      | 7:0  | Default : 0x69   | Access : R/W |
|                        | PLLDIV[11:4] | 7:0  | PLL Divider ratio.<br>When bank 1 register 3Dh[4] = 0<br>ADC PLL will multiply the horizontal line frequency by<br>PLLDIV[11:0] + 3 to generate the ADC sampling clock.<br>When bank 1 register 3Dh[4] = 1<br>ADC PLL will multiply the horizontal line frequency by<br>(PLLDIV[11:0] + 3)*2 to generate the ADC sampling clock. |              |
| 03h                    | PLLDIVL      | 7:0  | Default : 0x50   | Access : R/W |
|                        | PLLDIV[3:0]  | 7:4  | PLL Divider ratio.<br>Please see the description of PLLDIV[11:4].  |              |
|                        | -            | 3    | Reserved.  |              |
|                        | STAT[2:0]    | 2:0  | Status select. Selects 1/8 internal PLL status values to read from register 16h.   |              |

| ADC Register (Bank=01) |         |     |   |              |
|------------------------|---------|-----|---|--------------|
| 04h                    | REDGAIN | 7:0 | Default : 0x80  | Access : R/W |
|                        | REDGAIN | 7:0 | Red channel Gain adjust.  |              |
| 05h                    | GRNGAIN | 7:0 | Default : 0x80  | Access : R/W |
|                        | GRNGAIN | 7:0 | Green channel Gain adjust.  |              |
| 06h                    | BLUGAIN | 7:0 | Default : 0x80  | Access : R/W |
|                        | BLUGAIN | 7:0 | Blue channel Gain adjust.   |              |
| 07h                    | REDOFST | 7:0 | Default : 0x80  | Access : R/W |
|                        | REDOFST | 7:0 | Red channel Offset adjust.  |              |
| 08h                    | GRNOFST | 7:0 | Default : 0x80  | Access : R/W |
|                        | GRNOFST | 7:0 | Green channel Offset adjust.  |              |
| 09h                    | BLUOFST | 7:0 | Default : 0x80  | Access : R/W |
|                        | BLUOFST | 7:0 | Blue channel Offset adjust.   |              |
| 0Ah                    | CLPACE  | 7:0 | Default: 0x05   | Access : R/W |
|                        | CLPACE  | 7:0 | Clamp Placement based on ADC clock.   |              |
| 0Bh                    | CLDUR   | 7:0 | Default : 0x05  | Access : R/W |
|                        | CLDUR   | 7:0 | Clamp Duration based on ADC clock.  |              |
| 0Ch                    | GCTRL   | 7:0 | Default : 0x82  | Access : R/W |
|                        | HSP     | 7   | Input HSYNC Polarity.<br>0: Active low.<br>1: Active high.  |              |
|                        | ECLK    | 6   | External Clock.<br>0: ADC clock from internal ADC PLL.<br>1: ADC clock from external clock.   |              |
|                        | HSLE    | 5   | HS Lock Edge. Determines which edge of HSYNC the ADC PLL will lock to, assuming HSP is set correctly.<br>0: Leading edge of HSYNC.<br>1: Trailing edge of HSYNC.  |              |
|                        | CLPE    | 4   | Clamp reference Edge.<br>0: Trailing edge of HSYNC.<br>1: Leading edge of HSYNC.  |              |
|                        | CCDIS   | 3   | Disable PLL watchdog timer.<br>0: Always enable clamp.<br>1: Disable clamp during active coast.   |              |
|                        | WDIS    | 2   | Disable watchdog timer.<br>0: Enable PLL watchdog timer. A watchdog timer is used to reset the ADC PLL when the PLL remains much higher than PLLDIV*HSYNC_FREQ for a predetermined period.<br>See WDTOL (Register 30h). |              |

### ADC Register (Bank=01)

|     |               |     |  |              |
|-----|---------------|-----|--|--------------|
|     |               |     | 1: Disable PLL watchdog timer (should only be used when DPL_S = 0).  |              |
|     | CSTP          | 1   | Coast Polarity.<br>0: Active low.<br>1: Active high.   |              |
|     | DRBS          | 0   | DVI input Red/Blue swap (DVI features only).<br>0: Normal.<br>1: Swap.   |              |
| 0Dh | BWCOEF        | 7:0 | Default : 0x02   | Access : R/W |
|     | DMODE[1:0]    | 7:6 | Damping coefficient mode control.<br>00: Default value – backward compatibility mode.<br>01: Reserved.<br>10: Automatic DCOEF control (recommended mode).<br>11: Reserved. |              |
|     | BWCOEF[5:0]   | 5:0 | PLL loop filter control.   |              |
| 0Eh | FCOEF         | 7:0 | Default : 0x09   | Access : R/W |
|     |               | 7:5 | Reserved.  |              |
|     | FREQCOEF[4:0] | 4:0 | PLL loop filter control.   |              |
| 0Fh | DCOEF         | 7:0 | Default : 0x05   | Access : R/W |
|     |               | 7:4 | Reserved.  |              |
|     | DAMPCOEF[3:0] | 3:0 | PLL loop filter control.   |              |
| 10h | CLKCTRL1      | 7:0 | Default : 0x08   | Access : R/W |
|     | -             | 7   | Reserved.  |              |
|     | PHASE[6:0]    | 6:0 | Clock Phase adjust (should be always set to PHASECC + 8).  |              |
| 11h | CLKCTRL2      | 7:0 | Default : 0x00   | Access : R/W |
|     | -             | 7   | Reserved.  |              |
|     | PHASECC[6:0]  | 6:0 | Clock phase adjust for ADC sampling time point. Phase is adjustable between 0 and 360° in 5.6° steps.  |              |
| 12h | VCOCTRL       | 7:0 | Default : 0x15   | Access : R/W |
|     | PDGT          | 7   | Phase digitizer frequency compensation disable.  |              |
|     | DPL_S[2:0]    | 6:4 | VCO range. Sets ADC PLL frequency range.   |              |
|     | SETCNT[3:0]   | 3:0 | Setting time for ADC PLL phase detector, in ADC clock periods.   |              |

### ADC Register (Bank=01)

|     |  |     |  |              |
|-----|--|-----|--|--------------|
| 13h | RT_CTL   | 7:0 | Default : 0x10   | Access : R/W |
|     | SFTF   | 7   | DVI error correction enable (DVI feature only).<br>0: Error correction disable.<br>1: Error correction enable. |              |
|     | DEFE   | 6   | DVI R/G/B alignment edge on DE (DVI feature only).<br>0: DE leading edge.<br>1: DE trailing edge.              |              |
|     | WDF  | 5   | DVI word alignment edge on DE (DVI feature only).<br>0: Disable.<br>1: Enable.                                 |              |
|     | RT_CTL[4:0]  | 4:0 | Resistor termination control for DVI (DVI feature only).   |              |
| 14h | SOG_LVL  | 7:0 | Default : 0x10   | Access : R/W |
|     | RMID   | 7   | Middle clamp of Red Channel.<br>0: Disable.<br>1: Enable (used when YPbPr input).                              |              |
|     | BMID   | 6   | Middle clamp of Blue Channel.<br>0: Disable.<br>1: Enable (used when YPbPr input).                             |              |
|     | SOGFLT   | 5   | SOG Filter (low-pass filter on SOG input).<br>0: Disable.<br>1: Enable.  |              |
|     | SOG_LVL[4:0]   | 4:0 | SOG trigger level.<br>5'b00000: 10mV;<br>5'b00001: 20mV;<br>... ...<br>5'b11110: 310mV;<br>5'b11111: 320mV.    |              |
| 15h | HS_LVL   | 7:0 | Default: 0x00  | Access : R/W |
|     | ADCBW[2:0]   | 7:5 | ADC Bandwidth.   |              |
|     | -  | 4   | Reserved.  |              |
|     | -  | 3   | Reserved.  |              |
|     | HL_LVL[2:0]  | 2:0 | Hsync trigger level.   |              |
| 16h | STATUS1  | 7:0 | Default: -   | Access : RO  |
|     | Note: PLL status is read based on STAT[2:0] (Reg_03h). |     |  |              |
|     |  | 7   | When STAT[2:0] = 000:<br>LOCK: PLL Lock status. If 1, PLL is in lock.  |              |
|     |  | 6   | IQ: PLL Lock status. If 1, PLL is in stable lock, and now capable of filtering spurious HSYNC inputs.          |              |
|     |  | 5   | SLOW.  |              |

| ADC Register (Bank=01) |                            |     |   |              |
|------------------------|----------------------------|-----|---|--------------|
|                        |                            | 4   | FAST.   |              |
|                        |                            | 3:0 | Reserved.   |              |
| 17h                    | -                          | 7:0 | Default : -   | Access : -   |
|                        | -                          | 7:0 | Reserved.   |              |
| 18h                    | STATUS5                    | 7:0 | Default: -  | Access : RO  |
|                        | RCMP[7:0]                  | 7:0 | DVI termination resistor status in 2's complement (DVI feature only).<br>Positive value represents resistor value on low side, and RT_CTL needs to adjust to higher values for compensation.<br>Negative value represents resistor value on high side, and RT_CTL needs to adjust to lower values for compensation. |              |
| 19h                    | STATUS4                    | 7:0 | Default:  | Access : RO  |
|                        | PH_STAT[7:0]               | 7   | DVI phase status indicator in 2's complement (DVI feature only).  |              |
| 1Ah                    | STATUS5                    | 7:0 | Default : -   | Access : RO  |
|                        | PH_STAT[15:8]              | 7   | DVI phase status indicator in 2's complement (DVI feature only).  |              |
| 1Bh                    | DVI_PHR                    | 7:0 | Default : 0x80  | Access : R/W |
|                        | OVPR                       | 7   | Freeze and override DVI red channel PLL phase selection with OVPHR[6:0].  |              |
|                        | OVPHR                      | 6:0 |   |              |
| 1Ch                    | DVI_PHG                    | 7:0 | Default : 0x80  | Access : R/W |
|                        | OVPG                       | 7   | Freeze and override DVI red channel PLL phase selection with OVPHG[6:0].  |              |
|                        | OVPHG                      | 6:0 |   |              |
| 1Dh                    | DVI_PHB                    | 7:0 | Default : 0x80  | Access : R/W |
|                        | OVPB                       | 7   | Freeze and override DVI red channel PLL phase selection with OVPHB[6:0].  |              |
|                        | OVPHB                      | 6:0 |   |              |
| 1Eh                    | DVI_ERST                   | 7:0 | Default : 0x00  | Access : R/W |
|                        | DRR_ST[7:0]                | 7:0 | DVI bit error status indicator.   |              |
| 1Fh                    | DVI_ERTH                   | 7:0 | Default : 0x00  | Access : R/W |
|                        | ERR_TH[7:0] / CLPSKIP[7:0] | 7:0 | DVI bit error tolerance threshold. /<br>Clamp skipping on/select in ADC mode.   |              |
|                        | CLPSKIP[7]                 | 7   | Clamp skipping on.  |              |
|                        | CLPSKIP[3:0]               | 3:0 | Clamping skipping select.   |              |
| 20h                    | TESTEN                     | 7:0 | Default : 0x00  | Access : R/W |
|                        | TESTEN                     | 7   | Enable Test Mode.<br>0: Disable.<br>1: Enable.  |              |

### ADC Register (Bank=01)

|     |               |     |  |              |
|-----|---------------|-----|--|--------------|
|     | -             | 6   | Reserved.  |              |
|     | ERRCHSEL[1:0] | 5:4 | Channel select for DVI error status indicator (DVI feature only).<br>00: Red channel.<br>01: Green channel.<br>10: Blue channel.<br>11: Reserved.                                |              |
|     | ERRD          | 3   | DVI bit error status indicator (ERR_ST) enable (DVI feature only).<br>0: Normal.<br>1: Read status.  |              |
|     | RDST          | 2   | Terminator resistance status (RCMP) and DVI phase status enable (DVI feature only).<br>0: Normal.<br>1: Read status.   |              |
|     | PHSEL[1:0]    | 1:0 | Channel Select for DVI phase status (DVI feature only).<br>00: Red channel.<br>01: Green channel.<br>10: Blue channel.<br>11: Reserved.  |              |
| 21h | -             | 7:0 | Default : -  | Access : -   |
| 2Ch | -             | 7:0 | Reserved.  |              |
| 2Dh | TESTMOD       | 7:0 | Default : 0x06   | Access : R/W |
|     | -             | 7   | Reserved.  |              |
|     | -             | 6:5 | Reserved.  |              |
|     | TESTMOD[4:0]  | 4:0 | LVDS/RSDS differential output swing control.<br>5'b01000: 5.0mA for LVDS/ 2.5mA for RSDS<br>5'b00111: 4.6mA for LVDS/ 2.3mA for RSDS<br>5'b00110: 4.2mA for LVDS/ 2.1mA for RSDS |              |
| 2Eh | -             | 7:0 | Default : -  | Access : -   |
| 2Fh | -             | 7:0 | Reserved.  |              |
| 30h | PLLCTRLV      | 7:0 | Default : 0xC6   | Access : R/W |
|     | WDTOL[1:0]    | 7:6 | PLL Watchdog threshold.  |              |
|     | IQCLR_TH[2:0] | 5:3 | PLL unstable lock threshold.   |              |
|     | IQSET_TH[2:0] | 2:0 | PLL stable lock threshold.   |              |
| 31h | -             | 7:0 | Default : -  | Access : -   |
| 3Ch | -             | 7:0 | Reserved.  |              |
| 3Dh | DAC_CTRL      | 7:0 | Default : 0x00   | Access : R/W |
|     | -             | 7:5 | Reserved   |              |

| ADC Register (Bank=01) |         |     |                 |            |
|------------------------|---------|-----|-----------------|------------|
| 31h ~ FFh              | CMPATEN | 4   | Compatible bit. |            |
|                        | -       | 3:0 | Reserved.       |            |
|                        | -       | 7:0 | Default : -     | Access : - |
|                        | -       | 7:0 | Reserved.       |            |

### Digital Image Processor Register (Bank = 00)

| Digital Image Processor Register (Bank=00) |            |      |  |              |
|--|------------|------|--|--------------|
| Index                                      | Mnemonic   | Bits | Description  |              |
| 01h  | DBFC       | 7:0  | Default : 0x80   | Access : R/W |
|  |            | 7:3  | Reserved.  |              |
|  | DBL[1:0]   | 2:1  | Double buffer load.<br>00: Keep old register value.<br>01: Load new data (auto reset to 00 when load finish).<br>10: Automatically load data at VSYNC blanking.<br>11: Reserved. |              |
|  | DBC        | 0    | Double buffer control.<br>0: Double buffer disable.<br>1: Double buffer enable.  |              |
| 02h  | ISELECT    | 7:0  | Default : 0x00   | Access : R/W |
|  | NIS        | 7    | Output lock mode.<br>0: Lock input (input signal exits).<br>1: Free-run (no input signal).   |              |
|  | STYPE[1:0] | 6:5  | Input Sync Type.<br>00: Auto detected.<br>01: Input is separated HSYNC and VSYNC.<br>10: Input is Composite sync.<br>11: Input is sync-on-green (SOG).                           |              |
|  | COMP       | 4    | CSYNC/SOG select (only useful when STYPE = 00).<br>0: CSYNC.<br>1: SOG.  |              |
|  | CSC        | 3    | CSC function.<br>0: Disable (RGB -> RGB).<br>1: Enable (YCbCr -> RGB).   |              |
|  | IHSU       | 2    | Input Sync Usage.<br>When ISEL=00 or 01:<br>0: Use HSYNC to perform mode detection, HSOUT from ADC to sample pixel.<br>1: Use HSYNC only.<br>When ISEL=10:                       |              |

### Digital Image Processor Register (Bank=00)

|     |             |     |   |
|-----|-------------|-----|---|
|     |             |     | 0: Normal.<br>1: Enable DE Ahead/Delay adjust.<br>When ISEL=11:<br>0: Normal.<br>1: Output Black at blanking.   |
|     | ISEL[1:0]   | 1:0 | 00: Analog 1.<br>01: Analog 2.<br>10: DVI.<br>11: Video.  |
| 03h | -           | 7:0 | Default : -      Access : -   |
|     | -           | 7:0 | Reserved.   |
| 04h | IPCTRL2     | 7:0 | Default : 0x18      Access : R/W  |
|     | DHSR        | 7   | Digital Input Horizontal Sample Range.<br>0: Use DE as sample range, only V position can be adjusted.<br>1: Use SPRHST and SPRHDC as sample range, both H and V position can be adjusted. |
|     | DEON        | 6   | DE Only. HSYNC and VSYNC are ignored.<br>0: Disable.<br>1: Enable.  |
|     | IVSD        | 5   | Input VSYNC Delay select.<br>0: Delay 1/4 input HSYNC (recommended).<br>1: No delay.  |
|     | HSE         | 4   | Input HSYNC reference edge select.<br>0: From HSYNC leading edge, default value.<br>1: From HSYNC trailing edge.  |
|     | VSE         | 3   | Input VSYNC reference edge select.<br>0: From VSYNC leading edge, default value.<br>1: From VSYNC trailing edge.  |
|     | ESLS        | 2   | Early Sample Line Select.<br>0: 8 lines.<br>1: 16 lines.  |
|     | VWRP        | 1   | Input image Vertical wrap.<br>0: Disable.<br>1: Enable.   |
|     | HWRP        | 0   | Input image Horizontal wrap.<br>0: Disable.<br>1: Enable.   |
|     | SPRVST-L    | 7:0 | Default : 0x10      Access : R/W, DB  |
|     | SPRVST[7:0] | 7:0 | Image vertical sample start point, count by input HSYNC.  |

### Digital Image Processor Register (Bank=00)

|           |              |     |   |                  |
|-----------|--------------|-----|---|------------------|
| 06h       | SPRVST-H     | 7:0 | Default : 0x00  | Access : R/W, DB |
|           |              | 7:3 | Reserved.   |                  |
|           | SPRVST[10:8] | 2:0 | Image vertical sample start point, count by input HSYNC.<br>When Reg. 52, 51, 50 < 90 00 00, SPRHST is multiplied by 2 internally.                |                  |
| 07h       | SPRHST-L     | 7:0 | Default : 0x01  | Access : R/W, DB |
|           | SPRHST[7:0]  | 7:0 | Image horizontal sample start point, count by input dot clock.  |                  |
| 08h       | SPRHST-H     | 7:0 | Default : 0x00  | Access : R/W, DB |
|           | SPRHSTLSB    | 7   | Back 1 LSB, sample range will move 1 pixel left.  |                  |
|           | -            | 6   | Reserved.   |                  |
|           | -            | 5   | Reserved.   |                  |
|           | -            | 4   | Reserved.   |                  |
|           | SPRGST[11:8] | 3:0 | Image horizontal sample start point, count by input dot clock.  |                  |
| 09h       | SPRVDC-L     | 7:0 | Default : 0x10  | Access : R/W, DB |
|           | SPRVDC[7:0]  | 7:0 | Image vertical resolution (vertical display enable area count by line).   |                  |
| 0Ah       | SPRVDC-H     | 7:0 | Default: 0x00   | Access : R/W     |
|           |              | 7:3 | Reserved.   |                  |
|           | SPRVDC[10:8] | 2:0 | Image vertical resolution (vertical display enable area count by line).<br>When Reg. 52, 51, 50 < 90 00 00, SPRVST is multiplied by 2 internally. |                  |
| 0Bh       | SPRHDC-L     | 7:0 | Default : 0x10  | Access : R/W     |
|           | SPRHDC[7:0]  | 7:0 | Image horizontal resolution (horizontal display enable area count by pixel).  |                  |
| 0Ch       | SPRHDC-L     | 7:0 | Default : 0x00  | Access : R/W     |
|           |              | 7:4 | Reserved.   |                  |
|           | SPRHDC[11:8] | 3:0 | Image horizontal resolution (horizontal display enable area count by pixel).  |                  |
| 0Dh ~ 0Eh | -            | 7:0 | Default : -   | Access : -       |
| 0Eh       | -            | 7:0 | Reserved.   |                  |
| 0Fh       | LYL          | 7:0 | Default : 0x00  | Access : R/W     |
|           |              | 7:5 | Reserved.   |                  |
|           | 3LVRcen      | 4   | 3 Line Vertical Resolution Conversion Enable.   |                  |
|           | LYL[3:0]     | 3:0 | Lock Y Line.  |                  |
| 10h       | DEVST-L      | 7:0 | Default : 0x00  | Access : R/W     |

### Digital Image Processor Register (Bank=00)

|     |              |     |                                       |              |
|-----|--------------|-----|---------------------------------------|--------------|
|     | DEVST[7:0]   | 7:0 | Output DE Vertical Start.             |              |
| 11h | DEVST-H      | 7:0 | Default : 0x00                        | Access : R/W |
|     |              | 7:3 | Reserved.                             |              |
|     | DEVST[10:8]  | 2:0 | See description for DEVST[7:0].       |              |
| 12h | DEHST-L      | 7:0 | Default : 0x03                        | Access : R/W |
|     | DEHST[7:0]   | 7:0 | Output DE Horizontal Start.           |              |
| 13h | DEHST-H      | 7:0 | Default : 0x00                        | Access : R/W |
|     |              | 7:3 | Reserved.                             |              |
|     | DEHST[10:8]  | 2:0 | See description for DEHST[7:0].       |              |
| 14h | DEVEND-L     | 7:0 | Default : 0x06                        | Access : R/W |
|     | DEVEND[7:0]  | 7:0 | Output DE Vertical END.               |              |
| 15h | DEVEND-H     | 7:0 | Default : 0x00                        | Access : R/W |
|     |              | 7:3 | Reserved.                             |              |
|     | DEVEND[10:8] | 2:0 | See description for DEVEND[7:0].      |              |
| 16h | DEHEND-L     | 7:0 | Default : 0x00                        | Access : R/W |
|     | DEVEND[7:0]  | 7:0 | Output DE Horizontal END.             |              |
| 17h | DEHEND-H     | 7:0 | Default : 0x00                        | Access : R/W |
|     |              | 7:3 | Reserved.                             |              |
|     | DEVEND[10:8] | 2:0 | See description for DEVEND[7:0].      |              |
| 18h | OIHST-L      | 7:0 | Default : 0x00                        | Access : R/W |
|     | OIHST[7:0]   | 7:0 | Output Image window Horizontal Start. |              |
| 19h | OIHST-H      | 7:0 | Default : 0x00                        | Access : R/W |
|     |              | 7:3 | Reserved.                             |              |
|     | OIHST[10:8]  | 2:0 | See description for OIHST[7:0].       |              |
| 1Ah | OIVEND-L     | 7:0 | Default : 0x06                        | Access : R/W |
|     | OIVEND[7:0]  | 7:0 | Output Image window Vertical END.     |              |
| 1Bh | OIVEND-H     | 7:0 | Default : 0x00                        | Access : R/W |
|     |              | 7:3 | Reserved.                             |              |
|     | OIVEND[10:8] | 2:0 | See description for OIVEND[7:0].      |              |
| 1Ch | OIHEND-L     | 7:0 | Default : 0x00                        | Access : R/W |
|     | OIHEND[7:0]  | 7:0 | Output Image window Horizontal END.   |              |
| 1Dh | OIHEND-H     | 7:0 | Default : 0x00                        | Access : R/W |
|     |              | 7:3 | Reserved.                             |              |
|     | OIHEND[10:8] | 2:0 | See description for OIHEND[7:0].      |              |
| 1Eh | VDTOT-L      | 7:0 | Default : 0x03                        | Access : R/W |

### Digital Image Processor Register (Bank=00)

|     |             |     |   |                 |
|-----|-------------|-----|---|-----------------|
|     | VDTOT[7:0]  | 7:0 | Output Vertical Total.  |                 |
| 1Fh | VDTOT-H     | 7:0 | Default : 0x00  | Access : R/W    |
|     |             | 7:3 | Reserved.   |                 |
|     | VDTOT[10:8] | 2:0 | See description for VDTOT[7:0].   |                 |
| 20h | VSST-L      | 7:0 | Default : 0x03  | Access : R/W    |
|     |             | 7:0 | Output VSYNC start (only useful when AOVS=1).   |                 |
| 21h | VSST-H      | 7:0 | Default : 0x00  | Access : R/W    |
|     |             | 7:4 | Reserved.   |                 |
|     | VSRU        | 3   | VSYNC Register Usage.<br>0: Registers 20h – 23h are used to define output VSYNC.<br>1: Registers 20h and 21h are used to define No signal VSYNC.<br>Registers 22h and 23h are used to define minimum H total. |                 |
|     |             | 2:0 | See description for VSST[7:0].  |                 |
| 22h | VSEND-L     | 7:0 | Default : 0x06  | Access : R/W    |
|     |             | 7:0 | Output VSYNC END (only useful when AOVS=1).   |                 |
| 23h | VSEND-H     | 7:0 | Default : 0x00  | Access : R/W DB |
|     |             | 7:3 | Reserved.   |                 |
|     | VSEND[10:8] | 2:0 | See description for VSEND[7:0].   |                 |
| 24h | HDTOT-L     | 7:0 | Default : 0x03  | Access : R/W DB |
|     |             | 7:0 | Output Horizontal Total.  |                 |
| 25h | HDTOT-H     | 7:0 | Default : 0x00  | Access : R/W    |
|     |             | 7:4 | Reserved.   |                 |
|     | HDTOT[11:8] | 3:0 | See description for HDTOT[7:0].   |                 |
| 26h | HSEND       | 7:0 | Default : 0x00  | Access : R/W    |
|     |             | 7:6 | Output HSYNC Pulse width.   |                 |
| 27h | OSCTRL1     | 7:0 | Default : 0x4C  | Access : R/W    |
|     | AOVS        | 7   | Auto Output VSYNC.<br>0: OVSYNC is defined automatically.<br>1: OVSYNC is defined manually (register 0x20 – 0x23).  |                 |
|     |             | 6   | Reserved.   |                 |
|     | HRSM        | 5   | HSYNC Remove Mode.<br>0: Normal.<br>1: Remove HSYNC when GPOA (Bank 2 register 0x62 – 0x6A) is low.   |                 |
|     |             | 4   | VSGP<br>0: Disable.<br>1: Enable (using Bank 2 register 0x59 – 0x61 to define   |                 |

### Digital Image Processor Register (Bank=00)

|     |            |     |   |
|-----|------------|-----|---|
|     |            |     | OVSYNC).  |
|     | EHTT       | 3   | Even H Total.<br>0: Enable, Output H Total always be even pixels.<br>1: Disable, Output H Total always be odd pixels. |
|     | -          | 2   | Reserved.   |
|     | AHRT       | 1   | Auto H total and Read start Tuning enable.<br>0: Disable.<br>1: Enable.   |
|     | CTRL       | 0   | 0: Disable.<br>1: Enable.   |
| 28h | OSCTRL2    | 7:0 | Default : 0x00      Access : R/W  |
|     | -          | 7:0 | Reserved.   |
| 29h | -          | 7:0 | Default : -      Access : -   |
|     | -          | 7:0 | Reserved.   |
| 2Ah | BRC        | 7:0 | Default : 0x00      Access : R/W  |
|     | -          | 7:1 | Reserved.   |
|     | BRC        | 0   | Brightness function, reference to register 2Bh, 2Ch, and 2Eh.<br>0: Off.<br>1: On.                                    |
| 2Bh | BCR        | 7:0 | Default : 0x80      Access : R/W  |
|     | BCR[7:0]   | 7:0 | Brightness Coefficient – Red color.<br>00h: -128.<br>80h: 0, default value.<br>FFh: +127.                             |
| 2Ch | BCG        | 7:0 | Default : 0x80      Access : R/W  |
|     | BCG[7:0]   | 7:0 | Brightness Coefficient – Green color.<br>00h: -128.<br>80h: 0, default value.<br>FFh: +127.                           |
| 2Dh | BCB        | 7:0 | Default : 0x80      Access : R/W  |
|     | BCB[7:0]   | 7:0 | Brightness Coefficient – Blue color.<br>00h: -128.<br>80h: 0, default value.<br>FFh: +127.                            |
| 2Eh | CNTR       | 7:0 | Default : 0x00      Access : R/W  |
|     | -          | 7   | Reserved.   |
|     | CNREN[6:5] | 6:5 | Contrast Noise Rounding Enable.<br>11: Enable.  |

### Digital Image Processor Register (Bank=00)

|     |            |     |   |              |
|-----|------------|-----|---|--------------|
|     | CCLR       | 4   | Contrast Coefficient LSB – Red color.   |              |
|     | CCLG       | 3   | Contrast Coefficient LSB – Green color.   |              |
|     | CCLB       | 2   | Contrast Coefficient LSB – Blue color.  |              |
|     | CNTT       | 1   | Contrast Type select.<br>0: Use 0 as center point.<br>1: Use 128 as center point.                           |              |
|     | CNTR       | 0   | Contrast function.<br>0: Off.<br>1: On.   |              |
| 2Fh | CCR        | 7:0 | Default : 0x80  | Access : R/W |
|     | CCR[7:0]   | 7:0 | Contrast Coefficient – Red color.<br>00h: 0.0000000.<br>80h: 1.0000000. Default value.<br>FFh: 1.1111111.   |              |
| 30h | CCG        | 7:0 | Default : 0x80  | Access : R/W |
|     | CCG[7:0]   | 7:0 | Contrast Coefficient – Green color.<br>00h: 0.0000000.<br>80h: 1.0000000. Default value.<br>FFh: 1.1111111. |              |
| 31h | CCB        | 7:0 | Default : 0x80  | Access : R/W |
|     | CCB[7:0]   | 7:0 | Contrast Coefficient – Blue color.<br>00h: 0.0000000.<br>80h: 1.0000000. Default value.<br>FFh: 1.1111111.  |              |
| 32h | FWC        | 7:0 | Default : 0x00  | Access : R/W |
|     | -          | 7:1 | Reserved.   |              |
|     | FWC        | 0   | Border Color (will be used when output is in free-run mode).<br>0: Off.<br>1: On.                           |              |
| 33h | FCR        | 7:0 | Default : 0x00  | Access : R/W |
|     | FCR[7:0]   | 7:0 | Border Color – Red channel.   |              |
| 34h | FCG        | 7:0 | Default : 0x00  | Access : R/W |
|     | FCG[7:0]   | 7:0 | Border Color – Green channel.   |              |
| 35h | FCR        | 7:0 | Default : 0x00  | Access : R/W |
|     | FCB[7:0]   | 7:0 | Border Color – Blue channel.  |              |
| 36h | DITHCTRL   | 7:0 | Default : 0x02  | Access : R/W |
|     | DITHG[1:0] | 7:6 | Dither coefficient for G channel.   |              |
|     | DITHB[1:0] | 5:4 | Dither coefficient for B channel.   |              |

### Digital Image Processor Register (Bank=00)

|     |          |     |   |              |
|-----|----------|-----|---|--------------|
|     | SROT     | 3   | Spatial coefficient Rotate.<br>0: Disable.<br>1: Enable.  |              |
|     | TROT     | 2   | Temporal coefficient Rotate.<br>0: Disable.<br>1: Enable.   |              |
|     | OBN      | 1   | Output Bits Number (used for 8/10-bit gamma).<br>0: 8-bit output.<br>1: 6-bit output (power on default value).                                  |              |
|     | DITH     | 0   | Dither function.<br>0: Off.<br>1: On.   |              |
| 37h | DITHCOEF | 7:0 | Default : 0x20  | Access : R/W |
|     | TL[1:0]  | 7:6 | Top – Left dither coefficient.  |              |
|     | TR[1:0]  | 5:4 | Top – Right dither coefficient.   |              |
|     | BL[1:0]  | 3:2 | Bottom – Left dither coefficient.   |              |
|     | BR[1:0]  | 1:0 | Bottom – Right dither coefficient.  |              |
| 38h | TRFN     | 7:0 | Default : 0x00  | Access : R/W |
|     | PSRD     | 7   | Pseudo Random, resets every 4 frames.<br>0: Enable.<br>1: Disable.  |              |
|     | NDMD     | 6   | Noise Dithering Method.   |              |
|     | DATP     | 5   | Dither based on Auto Phase threshold.<br>0: Disable.<br>1: Enable.  |              |
|     | DRT      | 4   | Dither Rotate Type.<br>0: EOR.<br>1: Rotate.  |              |
|     | DT3      | 3   | Dither Type 2 control.<br>0: Disable dither type 2.<br>1: Enable dither type 2.   |              |
|     | DT2      | 2   | Dither Type 2.<br>0: Output data bits 1 and 0 according to input pixel value.<br>1: Output data bits 2, 1 and 0 according to input pixel value. |              |
|     | DT1      | 1   | Dither Type 1.<br>0: Normal.<br>1: Output data bits 1 and 0 are always 00.  |              |
|     | TDFNC    | 0   | Tempo-Dither Frame Number Control.<br>0: Tempo-dither every frame.  |              |

### Digital Image Processor Register (Bank=00)

|     |                |     |   |              |
|-----|----------------|-----|---|--------------|
|     |                |     | 1: Tempo-dither every 2 frames.   |              |
| 39h | DITHCTRL2      | 7:0 | Default : 0x00  | Access : R/W |
|     | -              | 7:5 | Reserved.   |              |
|     | GAMMAPR        | 4   | Gamma Protection  |              |
|     | -              | 3:1 | Reserved.   |              |
|     | GATECLK        | 0   | Gated clock.  |              |
| 3Ah | BFRACDIV_L     | 7:0 | Default : 0x00  | Access : R/W |
|     | BFRACDIV[7:0]  | 0   | Blanking fraction divider.  |              |
| 3Bh | BFRACDIV_H     | 7:0 | Default : 0x00  | Access : R/W |
|     | -              | 7:3 | Reserved.   |              |
|     | BFRACDIV[15:8] | 7:0 | See description for BFRACDIV[7:0].  |              |
| 3Ch | BFRACV_L       | 7:0 | Default : 0x00  | Access : RO  |
|     | BFRACV[7:0]    | 0   | Blanking fraction value.  |              |
| 3Dh | BFRACV_H       | 7:0 | Default : 0x00  | Access : RO  |
|     | -              | 7:3 | Reserved.   |              |
|     | BFRACV[10:8]   | 2:0 | See description for BFRACV[7:0].  |              |
| 3Eh | -              | 7:0 | Default : -   | Access : -   |
| 3Fh | -              | 7:0 | Reserved.   |              |
| 40h | GAMMAC         | 7:0 | Default : 0x00  | Access : R/W |
|     | -              | 7:6 | Reserved.   |              |
|     | DITHMTYPE      | 5   | Dither function Minus Type  |              |
|     | GNREN          | 4   | Gamma Noise Round Enable.   |              |
|     | BTCS[1:0]      | 3:2 | Gamma Table Channel Select.<br>00: Write red channel.<br>01: Write green channel.<br>10: Write blue channel.<br>11: Write red/green/blue channel. |              |
|     | GTIO           | 1   | Gamma Table I/O access.<br>0: Disable.<br>1: Enable.  |              |
|     | GCFE           | 0   | Gamma correction function enable.<br>0: Off.<br>1: On.  |              |
|     | GAMMAP         | 7:0 | Default : 0x00  | Access : R/W |
| 41h | GAMMAP[7:0]    | 7:0 | Gamma data Port.  |              |
|     | OCTRL1         | 7:0 | Default : 0x00  | Access : R/W |

### Digital Image Processor Register (Bank=00)

|     |        |     |  |
|-----|--------|-----|--|
|     | LCPS   | 7   | LVDS Channel Polarity Swap (P/N swap).<br>0: Disable.<br>1: Enable.  |
|     | LCS    | 6   | LVDS Channel Swap.<br>0: Disable.<br>1: Enable.<br>When enabled in dual LVDS:<br>LVA0M/LVA3M swap, LVA0P/LVA3P swap, LVA1M/LVACKM swap,<br>LVA1P/LVACKP swap, LVB0M/LVB3M swap, LVB0P/LVB3P swap,<br>LVB1M/LVBCKM swap, LVB1P/LVBCKP swap.<br>When enabled in single LVDS:<br>LVA0M/LVA3M swap, LVA0P/LVA3P swap, LVA1M/LVACKM swap,<br>LVA1P/LVACKP swap. |
|     | MLXT   | 5   | MSB/LSB Exchange Type.<br>0: Always reverse bit[7:0].<br>1: Reverse bit[7:2] when 6-bit panel.   |
|     | LTIM   | 4   | LVDS TI Mode.<br>0: Normal.<br>1: TI Mode.   |
|     | OMLX   | 3   | Odd channel MSB/LSB Exchange.<br>0: Normal.<br>1: Exchange.  |
|     | EMLX   | 2   | Even channel MSB/LSB Exchange.<br>0: Normal.<br>1: Exchange.   |
|     | ORBX   | 1   | Odd channel Red/Blue bus Exchange.<br>0: Normal.<br>1: Exchange.   |
|     | ERBX   | 0   | Even channel Red/Blue bus Exchange.<br>0: Normal.<br>1: Exchange.  |
| 43h | OCTRL2 | 7:0 | Default : 0x00      Access : R/W   |
|     | TCOP   | 7   | TCON Control Pin port select (only used when )BN=1, 6-bit output).<br>0: Use output data port.<br>1: Use video in port.  |
|     | DOT    | 6   | Differential Output Type.<br>0: LVDS/RSDS.<br>1: Reduced-swing LVDS/increased-swing RSDS.  |
|     | WHTS   | 5   | White Screen (screen off).   |

### Digital Image Processor Register (Bank=00)

|           |            |     |  |              |
|-----------|------------|-----|--|--------------|
|           |            |     | 0: Disable.<br>1: Enable.  |              |
|           | BLSK       | 4   | Black Screen (screen off).<br>0: Disable.<br>1: Enable.  |              |
|           | REV        | 3   | Reverse luminosity.<br>0: Off.<br>1: On.   |              |
|           | STO        | 2   | Stagger Output (only used when DPO=1).<br>0: Disable.<br>1: Enable.  |              |
|           | DPX        | 1   | A/B Port Swap (only used when DPO=1).<br>0: Disable.<br>1: Enable.   |              |
|           | DPO        | 0   | Dual Pixel Output.<br>0: Single pixel.<br>1: Dual pixel.   |              |
| 44h       | OCTRL3     | 7:0 | Default : 0x00   | Access : R/W |
|           | -          | 7:5 | Reserved.  |              |
|           | CKSEL[4:0] | 4:0 | Enable clock of internal control.<br>Supposed input interface (ADC/DVI) as the left-side.  |              |
|           | CKSEL[4]   | 4   | Enable clock of down-side GPO.   |              |
|           | CKSEL[3]   | 3   | Enable clock of up-side channel.   |              |
|           | CKSEL[2]   | 2   | Enable clock of down-side channel.   |              |
| 45h ~ 4Ah | CKSEL[1]   | 1   | Enable clock of right-side GPO.  |              |
|           | CKSEL[0]   | 0   | Enable clock and output current of right-side channel.<br>Please use ADC bank register 0x2D bit 7 to control LVDS internal clock.<br>01h: LVDS output.<br>1Dh: Dual-Link RSDS output with down-side GPO.<br>0Fh: Dual-Link RSDS output with right-side GPO.<br>15h: Single-Link RSDS output with down-side GPO.<br>07h: Single-Link RSDS output with right-side GPO.<br>00h: TTL output. |              |
|           | -          | 7:0 | Default : -  | Access : -   |
|           | -          | 7:0 | Reserved.  |              |
| 4Bh       | BLENDC     | 7:0 | Default : 0x00   | Access : R/W |
|           | -          | 7   | Reserved.  |              |
|           | CKIND[3:0] | 6:3 | Color Index of Color Key.<br>0000: Color index 0.  |              |

### Digital Image Processor Register (Bank=00)

|           |             |     |   |
|-----------|-------------|-----|---|
|           |             |     | 0001: Color index 1.<br>...<br>1111: Color index 15.<br>When OSD register 0x10[7]=1, OSD is not backward compatible.<br>When OSD register 0x10[7]=0, OSD is backward compatible.<br>When 8-color palette is selected, only CKIND[2:0] are used.<br>When 16-color palette is selected, OSD0xE0 bit[6] is color key bit[3] instead of using CKIND[3]. |
|           | ABM[2:0]    | 2:0 | Alpha Blending Mode.<br>000: No alpha blending.<br>001: Background alpha blending.<br>010: Foreground alpha blending.<br>011: Color key alpha blending.<br>100: Not color key alpha blending.<br>101: Entire OSD alpha blending.<br>11x: Reserved.  |
| 4Ch       | BLENDL      | 7:0 | Default : 0x00 Access : R/W   |
|           | -           | 7:6 | Reserved.   |
|           | NBM         | 5   | New Blending Level.<br>0: Original blending level (BLENDL = 000 means 0% transparency).<br>1: New blending level (BLENDL = 000 means 12.5% transparency).   |
|           | -           | 4:3 | Reserved.   |
|           | BLENDL[2:0] | 2:0 | OSD alpha blending Level.<br>000: 12.5% transparency.<br>001: 25.0% transparency.<br>010: 37.5% transparency.<br>011: 50.0% transparency.<br>100: 62.5% transparency.<br>101: 75.0% transparency.<br>110: 87.5% transparency.<br>111: 100% transparency.  |
| 4Dh ~ 4Fh | -           | 7:0 | Default : - Access : -  |
|           | -           | 7:0 | Reserved.   |
| 50h       | RDCRH-L     | 7:0 | Default : 0x00 Access : R/W   |
|           | RDCRH[7:0]  | 7:0 | Horizontal resolution down-conversion ratio (4 bits integer, 19 bits fraction), support to 1/15.9999. (don't support horizontal resolution up-conversion)<br>xxxx.xxxxxxxxxxxxxxxxxxxxx   |

| Digital Image Processor Register (Bank=00) |              |     |   |              |
|--|--------------|-----|---|--------------|
| 51h  | RDCRH-M      | 7:0 | Default : 0x00  | Access : R/W |
|  | RDCRH[15:8]  | 7:0 | See description for RDCRH[7:0].   |              |
| 52h  | RDCRH-H      | 7:0 | Default : 0x00  | Access : R/W |
|  | RDCENH       | 7   | Horizontal Resolution Down-conversion Enable. (don't support horizontal resolution up-conversion)<br>0: Disable.<br>1: Enable.  |              |
|  | RDCRH[22:16] | 6:0 | See description for RDCRH[7:0].   |              |
| 53h  | RCRV-L       | 7:0 | Default : 0x00  | Access : R/W |
|  | RCRV[7:0]    | 7:0 | Vertical Resolution conversion ratio (2 bits integer, 20 bits fraction), support to 1/2.9999.<br>xxxxxxxxxxxxxxxxxxx  |              |
| 54h  | RCRV-M       | 7:0 | Default : 0x00  | Access : R/W |
|  | RCRV[15:8]   | 7:0 | See description for RCRV[7:0].  |              |
| 55h  | RCRV-H       | 7:0 | Default : 0x00  | Access : R/W |
|  | RCENV        | 7   | Vertical Resolution Conversion Enable.<br>0: Disable.<br>1: Enable.   |              |
|  | VFMD         | 6   | Vertical Resolution conversion Factor Mode.<br>0: N-1/M-1 for vertical resolution conversion factor.<br>1: N/M for vertical resolution conversion factor.   |              |
|  | RCRV[21:16]  | 5:0 | See description for RCRV[7:0].  |              |
| 56h  | RDCFH        | 7:0 | Default : 00x0  | Access : -   |
|  | RDCFH1[3:0]  | 7:4 | Horizontal resolution down-conversion Filter for Edge.  |              |
|  | RDCFH2[3:0]  | 3:0 | Horizontal resolution down-conversion Filter for No Edge.   |              |
| 57h  | RCFV         | 7:0 | Default : 0x00  | Access : -   |
|  | RCFV[7:0]    | 7:0 | Vertical resolution conversion Filter.<br>57h            59h            Description<br>00            X            BI<br>11            00            BI<br>11            22            BG (2)<br>11            33            BG (1.5)<br>22            33            BM (1.5)<br>33            11            BS (0.75)<br>55            00            CB (0) |              |
| 58h  | HDSUSG       | 7:0 | Default : 0x00  | Access : -   |
|  | HDSUSG[7:0]  | 7:0 | Horizontal DSUS resolution down-conversion Parameter.   |              |
| 59h  | HDSUSL       | 7:0 | Default : 0x00  | Access : -   |

### Digital Image Processor Register (Bank=00)

|     |             |     |  |
|-----|-------------|-----|--|
|     | -           | 7   | Reserved.  |
|     | HFMD        | 6   | Horizontal resolution down-conversion Factor Mode.<br>0: N-1/M-1 for horizontal resolution down-conversion factor.<br>1: N/M for horizontal resolution down-conversion factor. |
|     | GSR         | 5   | Gray scale Sensitive Register IO.<br>0: Disable.<br>1: Enable.   |
|     | TSR         | 4   | Text Sensitive Register IO.<br>0: Disable.<br>1: Enable.   |
|     | TXTJL[3:0]  | 3:0 | Text Judge Level.  |
| 5Ah | VDSUSG      | 7:0 | Default: 0x00 Access : -   |
|     | M_CSC_EN    | 7   | Main window CSC enable (RGB-> YUV)   |
|     | S_CSC_EN    | 6   | MWE window CSC enable (RGB-> YUV)  |
|     | VDSUSG[5:0] | 5:0 | Vertical DSUS resolution conversion Parameter.   |
| 5Bh | VDSUSL      | 7:0 | Default: 0x01 Access : -   |
|     | MCKS        | 7   | Manual Clock Select.<br>0: Auto select.<br>1: Manual select.   |
|     | IOCK        | 6   | Input / FIX Clock Select (when MCKS=1).<br>0: FIXCLK faster, FIXCLK defined by Reg_D1h, bit[7].<br>1: IDCLK faster.  |
|     | GSE         | 5   | Gray scale Sensitive Function Enable.<br>0: Disable.<br>1: Enable.   |
|     | TSE         | 4   | Text Sensitive function Enable.<br>0: Disable.<br>1: Enable.   |
|     | DSUSL[3:0]  | 3:0 | DSUS resolution conversion Parameter Level.  |
|     | PFEN        | 7:0 | Default: 0x00 Access : R/W   |
| 5Ch | -           | 7:6 | Reserved.  |
|     | PFCOEF-H[4] | 5   | 1: Add 2 to coefficient values of PFCOEF-H[3:0] (see below).   |
|     | PFCOEF-L[4] | 4   | 1: Add 2 to coefficient values of PFCOEF-L[3:0] (see below).   |
|     | MWE_EN      | 3   | MWE function Enable<br>0: Disable<br>1: Enable   |
|     | -           | 2:1 | Reserved.  |
|     | PFEN        | 0   | Post Filter Enable.  |

| Digital Image Processor Register (Bank=00) |               |     |   |              |
|--|---------------|-----|---|--------------|
|  |               |     | 0: Disable.<br>1: Enable.   |              |
| 5Dh  | PFCOEF        | 7:0 | Default: 0x00   | Access : R/W |
|  | PFCOEF-H[3:0] | 7:4 | Post Filter H Coefficient for edge part.<br>0000: Blur – 0.0;<br>0001: 0.125;<br>0010: 0.25;<br>0011: 0.375;<br>0100: 0.5;<br>0101: 0.625;<br>0110: 0.75;<br>0111: 0.875;<br>1000: No action – 1.0;<br>1001: 1.125;<br>1010: 1.25;<br>1011: 1.375;<br>1100: 1.5;<br>1101: 1.625;<br>1110: 1.75;<br>1111: Sharp – 1.875. |              |
|  | PFCOEF-L[3:0] | 3:0 | Post Filter L Coefficient for edge part.<br>0000: Blur – 0.0;<br>0001: 0.125;<br>0010: 0.25;<br>0011: 0.375;<br>0100: 0.5;<br>0101: 0.625;<br>0110: 0.75;<br>0111: 0.875;<br>1000: No action – 1.0;<br>1001: 1.125;<br>1010: 1.25;<br>1011: 1.375;<br>1100: 1.5;<br>1101: 1.625;<br>1110: 1.75;<br>1111: Sharp – 1.875. |              |
| 5Eh  | -             | 7:0 | Default: 0x00   | Access : R/W |
|  | CTHRD[7:4]    | 7:4 | Coring threshold.   |              |
|  | -             | 3   | Reserved.   |              |
|  | STP[2:1]      | 2:1 | Step.   |              |

### Digital Image Processor Register (Bank=00)

|           |             |     |  |              |
|-----------|-------------|-----|--|--------------|
|           | VDEN        | 0   | Video Enable.  |              |
| 5Fh ~ 64h | -           | 7:0 | Default : -  | Access : -   |
|           | -           | 7:0 | Reserved.  |              |
| 65h       | FTAPEN      | 7:0 | Default : 0x00   | Access : R/W |
|           | -           | 7:6 | Reserved.  |              |
|           | sRGBNE      | 5   | sRGB Noise round Enable.<br>0: Disable.<br>1: Enable.  |              |
|           | sRBGP       | 4   | sRGB Precision.<br>0: Normal.<br>1: Shift 2 bits.  |              |
|           | sRGBG       | 3   | sRGB go through Gamma.<br>0: Bypass gamma.<br>1: Go to gamma.                                      |              |
|           | TPP         | 2   | Test Pattern Position.<br>0: After sRGB.<br>1: Before sRGB.  |              |
|           | FFSEL[1:0]  | 1:0 | Filter Function Select.<br>00: Disable.<br>01: Enable 3 tap function.<br>1x: Enable sRGB function. |              |
| 66h       | sRGB12      | 7:0 | Default : 0x00   | Access : R/W |
|           | sRGB12[7:0] | 7:0 | Coefficient 12, 1 sign bit, 7 bits.  |              |
| 67h       | sRGB13      | 7:0 | Default : 0x00   | Access : R/W |
|           | sRGB13[7:0] | 7:0 | Coefficient 13, 1 sign bit, 7 bits.  |              |
| 68h       | sRGB21      | 7:0 | Default : 0x00   | Access : R/W |
|           | sRGB21[7:0] | 7:0 | Coefficient 21, 1 sign bit, 7 bits.  |              |
| 69h       | sRGB23      | 7:0 | Default : 0x00   | Access : R/W |
|           | sRGB23[7:0] | 7:0 | Coefficient 23, 1 sign bit, 7 bits.  |              |
| 6Ah       | sRGB31      | 7:0 | Default : 0x00   | Access : R/W |
|           | sRGB31[7:0] | 7:0 | Coefficient 31, 1 sign bit, 7 bits.  |              |
| 6Bh       | sRGB32      | 7:0 | Default : 0x00   | Access : R/W |
|           | sRGB32[7:0] | 7:0 | Coefficient 32, 1 sign bit, 7 bits.  |              |
| 6Ch ~ 6Eh | -           | 7:0 | Default : -  | Access : -   |
|           | -           | 7:0 | Reserved.  |              |
| 6Fh       | INTMDS      | 7:0 | Default : 0x00   | Access : R/W |
|           | -           | 7:5 | Reserved.  |              |

### Digital Image Processor Register (Bank=00)

|       |          |     |   |              |
|-------|----------|-----|---|--------------|
|       | ILIM     | 4   | Insert Line when Interlace Mode.<br>0: Do not insert.<br>1: Insert.   |              |
|       | ODDF     | 3   | Shift Odd Field.<br>0: Shift even field.<br>1: Shift odd field.   |              |
|       | SLN[2:0] | 2:0 | Shift Line Numbers.<br>000: Shift 0 line between odd and even fields.<br>001: Shift 1 line between odd and even fields.<br>010: Shift 2 line between odd and even fields.<br>011: Shift 3 line between odd and even fields.<br>1xx: Shift 4 line between odd and even fields. |              |
| 71h ~ | -        | 7:0 | Default : -   | Access : R/W |
| 77h   | -        | 7:0 | Reserved.   |              |
| 78h   | ATGCTRL  | 7:0 | Default : 0x00  | Access : R/W |
|       | MAXR     | 7   | Max value flag for red channel (read only).<br>0: Normal.<br>1: Max value (255) value when AGR = 0.<br>Output over max value (255) when AGR = 1.  |              |
|       | MAXG     | 6   | Max value flag for green channel (read only).<br>0: Normal.<br>1: Max value (255) value when AGR = 0.<br>Output over max value (255) when AGR = 1.  |              |
|       | MAXB     | 5   | Max value flag for blue channel (read only).<br>0: Normal.<br>1: Max value (255) value when AGR = 0.<br>Output over max value (255) when AGR = 1.   |              |
|       | ACE      | 4   | ADC Calibration Enable.<br>0: Disable.<br>1: Enable.  |              |
|       | AGR      | 3   | Auto Gain Result selection.<br>0: Output has max/min value.<br>1: Output is overflow/underflow.   |              |
|       | ATGM     | 2   | Auto Gain Mode.<br>0: Normal mode (result will be cleared every frame).<br>1: History mode (result remains not cleared till ATGE = 0).  |              |
|       | ATGR     | 1   | Auto Gain Result Ready.<br>0: Result not ready.<br>1: Result ready.   |              |
|       | ATGE     | 0   | Auto Gain Function Enable.  |              |

### Digital Image Processor Register (Bank=00)

|     |               |     |  |              |
|-----|---------------|-----|--|--------------|
|     |               |     | 0: Disable.<br>1: Enable.  |              |
| 79h | ATGST         | 7:0 | Default : -  | Access : RO  |
|     | VCLP          | 7   | Video auto gain mode.<br>0: RGB mode.<br>1: YPbPr Mode.  |              |
|     | -             | 6   | Reserved.  |              |
|     | CALR          | 5   | Calibration value flag for Red channel.<br>0: Normal.<br>1: Calibration result (needs to increase offset) when ACE = 1.  |              |
|     | CALG          | 4   | Calibration value flag for Green channel.<br>0: Normal.<br>1: Calibration result (needs to increase offset) when ACE = 1.  |              |
|     | CALB          | 3   | Calibration value flag for Blue channel.<br>0: Normal.<br>1: Calibration result (needs to increase offset) when ACE = 1.   |              |
|     | MINR          | 2   | Min value flag for Red channel.<br>0: Normal.<br>1: Min value (0) present when AGR = 0, ACE = 0.<br>Output under min value (0) when AGR = 1, ACE = 0.<br>Calibration result (needs to decrease offset) when ACE = 1.   |              |
|     | MING          | 1   | Min value flag for Green channel.<br>0: Normal.<br>1: Min value (0) present when AGR = 0, ACE = 0.<br>Output under min value (0) when AGR = 1, ACE = 0.<br>Calibration result (needs to decrease offset) when ACE = 1. |              |
|     | MINB          | 0   | Min value flag for Blue channel.<br>0: Normal.<br>1: Min value (0) present when AGR = 0, ACE = 0.<br>Output under min value (0) when AGR = 1, ACE = 0.<br>Calibration result (needs to decrease offset) when ACE = 1.  |              |
| 7Ah | ATFCHSEL      | 7:0 | Default: 0x00  | Access : R/W |
|     | -             | 7:6 | Reserved.  |              |
|     | ATPCHSEL[1:0] | 5:4 | Auto Phase R/G/B channel select<br>00: R/G/B 3 channels<br>01: only R channel<br>10: only G channel<br>11: only B channel  |              |
|     | -             | 3   | Reserved.  |              |
|     | ATGCHSEL[2:0] | 2:0 | Auto Gain R/G/B channel min/max value select.  |              |

### Digital Image Processor Register (Bank=00)

|     |            |     |   |              |
|-----|------------|-----|---|--------------|
|     |            |     | 000: R min value<br>001: G min value<br>010: B min value<br>011: R max value<br>100: G max value<br>101: B max value<br>11x: Reserved   |              |
| 7Bh | ATOCTRL    | 7:0 | Default : 0x00  | Access : R/W |
|     | JITLR      | 7   | Jitter function Left / Right result for 86h and 87h.<br>0: Left result.<br>1: right result.   |              |
|     | JITS       | 6   | Jitter Software clear.<br>0: Not clear.<br>1: Clear.  |              |
|     | -          | 5   | Reserved.   |              |
|     | JITM       | 4   | Jitter function Mode.<br>0: Update every frame.<br>1: Keep the history value.   |              |
|     | JITR       | 3   | Jitter function Result.<br>0: No jitter.<br>1: Jitter present.  |              |
|     | ATOM       | 2   | Auto position function Mode.<br>0: Update every frame.<br>1: Keep the history value.  |              |
|     | ATOR       | 1   | Auto position result Ready.<br>0: Result ready.<br>1: Result not ready.   |              |
|     | ATOE       | 0   | Auto position function Enable.<br>0: Disable.<br>1: Enable.<br>Disable-to-enable needs at least 2 frame apart for ready bit to settle.  |              |
| 7Ch | AOVDV      | 7:0 | Default : 0x00  | Access : R/W |
|     | AOVDV[3:0] | 7:5 | Auto position Valid Data Value.<br>0000: Valid if data >= 0000 0000.<br>0001: Valid if data >= 0001 0000.<br>0010: Valid if data >= 0010 0000.<br>...      ...<br>1111: Valid if data >= 1111 0000. |              |
|     | -          | 4:0 | Reserved.   |              |

### Digital Image Processor Register (Bank=00)

|     |                 |     |   |                 |
|-----|-----------------|-----|---|-----------------|
| 7Dh | <b>ATGVALUE</b> | 7:0 | Default: -  | Access : RO     |
|     | ATGVALUE[7:0]   | 7:0 | Auto Gain result based on 7Ah[2:0].   |                 |
| 7Eh | <b>AOVST-L</b>  | 7:0 | Default : -   | Access : RO     |
|     | AOVST [7:0]     | 7:0 | Auto position detected result Vertical Starting point.                                      |                 |
| 7Fh | <b>AOVST-H</b>  | 7:0 | Default : -   | Access : RO     |
|     | -               | 7:3 | Reserved.   |                 |
|     | AOVST[10:8]     | 2:0 | See description for AOVST [7:0].  |                 |
| 80h | <b>AOHST-L</b>  | 7:0 | Default : -   | Access : RO     |
|     | AOHST[7:0]      | 7:0 | Auto position detected result Horizontal Starting point.                                    |                 |
| 81h | <b>AOHST-H</b>  | 7:0 | Default : -   | Access : R/W DB |
|     | -               | 7:3 | Reserved.   |                 |
|     | SPRGST[10:8]    | 2:0 | Image horizontal sample start point, count by input dot clock.                              |                 |
| 82h | <b>AOVEND-L</b> | 7:0 | Default : -   | Access : RO     |
|     | AOVEND[7:0]     | 7:0 | Auto position detected result Vertical End point.   |                 |
| 83h | <b>AOVEND-H</b> | 7:0 | Default : -   | Access : RO     |
|     | -               | 7:3 | Reserved.   |                 |
|     | AOVEND[10:8]    | 2:0 | See description for AOVEND[7:0].  |                 |
| 84h | <b>AOHEND-L</b> | 7:0 | Default : -   | Access : RO     |
|     | AOHEND[7:0]     | 7:0 | Auto position detected result Horizontal End point.   |                 |
| 85h | <b>AOHEND-H</b> | 7:0 | Default : -   | Access : RO     |
|     | -               | 7:4 | Reserved.   |                 |
|     | AOHEND[11:8]    | 2:0 | See description for AOHEND[7:0].  |                 |
| 86h | <b>JLR-L</b>    | 7:0 | Default : -   | Access : RO     |
|     | JLR[7:0]        | 7:0 | Jitter function detected Left/Right most point state (previous frame) depend on Reg_7Bh[7]. |                 |
| 87h | <b>JLR-H</b>    | 7:0 | Default : -   | Access : RO     |
|     | -               | 7:3 | Reserved.   |                 |
|     | JLR[10:8]       | 2:0 | See description for JLR[7:0].   |                 |
| 88h | <b>ANRF</b>     | 7:0 | Default : -   | Access : RO     |
|     | -               | 7:6 | Reserved.   |                 |
|     | <b>HNEN</b>     | 5   | High level Noise reduction Enable.<br>0: Disable.<br>1: Enable.                             |                 |
|     | <b>BGEN</b>     | 4   | Background Noise reduction Enable.<br>0: Disable.<br>1: Enable.                             |                 |

### Digital Image Processor Register (Bank=00)

|     |                 |     |   |              |
|-----|-----------------|-----|---|--------------|
|     | -               | 3   | Reserved.   |              |
|     | ANLV[2:0]       | 2:0 | Auto Noise Level.<br>111: Noise level = 16.   |              |
| 89h | ATPGTH          | 7:0 | Default : 0x01  | Access : R/W |
|     | ATPGTH[7:0]     | 7:0 | Auto Phase Gray scale Threshold for ATPV3 when ATPN4 = 0.   |              |
| 8Ah | ATPTTH          | 7:0 | Default : 0x10  | Access : R/W |
|     | ATPTTH[7:0]     | 7:0 | Auto Phase Text Threshold for ATPV4.  |              |
| 8Bh | ATPCTRL         | 7:0 | Default : 0x00  | Access : R/W |
|     | -               | 7   | Reserved.   |              |
|     | GRY             | 6   | Gray scale detect (read only).  |              |
|     | TXT             | 5   | Text detect (read only).  |              |
|     | APMASK[2:0]     | 4:2 | Nose Mask.<br>000: Mask 0 bit, default value.<br>001: Mask 1 bit.<br>010: Mask 2 bit.<br>011: Mask 3 bit.<br>100: Mask 4 bit.<br>101: Mask 5 bit.<br>110: Mask 6 bit.<br>111: Mask 7 bit. |              |
|     | ATPR            | 1   | Auto Phase Result ready.<br>0: Result not ready.<br>1: Result ready.  |              |
|     | ATPE            | 0   | Auto Phase function Enable.<br>0: Disable.<br>1: Enable.  |              |
|     | ATPV1           | 7:0 | Default : -   | Access : RO  |
|     | ATPVALUE[7:0]   | 7:0 | Auto Phase Value.   |              |
|     | ATPV2           | 7:0 | Default : -   | Access : RO  |
| 8Dh | ATPVALUE[15:8]  | 7:0 | See description for ATPVALUE[7:0].  |              |
|     | ATPV3           | 7:0 | Default : -   | Access : RO  |
| 8Eh | ATPVALUE[23:16] | 7:0 | See description for ATPVALUE[7:0].  |              |
|     | ATPV4           | 7:0 | Default : -   | Access : RO  |
| 8Fh | ATPVALUE[31:24] | 7:0 | See description for ATPVALUE[7:0].  |              |
|     | ASCTRL          | 7:0 | Default : 0x90  | Access : R/W |
| 90h | IVB             | 7   | Input VSYNC Blanking Status.<br>0: In display.<br>1: In blanking.   |              |

### Digital Image Processor Register (Bank=00)

|     |               |     |  |
|-----|---------------|-----|--|
|     | -             | 6   | Reserved.                                    |
|     | DLINE[1:0]    | 5:4 | Delay Line.                                  |
|     | -             | 3:2 | Reserved.                                    |
|     | UNDER         | 1   | Under run status.                            |
|     | OVER          | 0   | Over run status.                             |
| 91h | LPVP-L        | 7:0 | Default : - Access : RO                      |
|     | LPVP[7:0]     | 7:0 | Locking Point Vertical Position.             |
| 92h | LPVP-H        | 7:0 | Default : - Access : RO                      |
|     | -             | 7:3 | Reserved.                                    |
|     | LPVP[10:8]    | 2:0 | See description for LPVP[7:0].               |
| 93h | IFRACW-L      | 7:0 | Default : - Access : RO                      |
|     | IFRACW[7:0]   | 7:0 | Insert Fraction Width.                       |
| 94h | IFRACW-H      | 7:0 | Default : - Access : R/W                     |
|     | -             | 7   | Reserved.                                    |
|     | -             | 6   | Reserved.                                    |
|     | FIELD         | 5   | Field select..                               |
|     | SFRACU        | 4   | Stop Fraction Update.                        |
|     | -             | 3   | Reserved.                                    |
|     | IFRACW[10:8]  | 2:0 | See description for IFRACW[7:0]. (read only) |
|     | LVSST-L       | 7:0 | Default : - Access : RO                      |
| 95h | LVSSTAT[7:0]  | 7:0 | Locking Vertical Total line number.          |
|     | LVSST-H       | 7:0 | Default : - Access : RO                      |
| 96h | -             | 7   | Reserved.                                    |
|     | -             | 6:3 | Reserved.                                    |
|     | LVSSTAT[10:8] | 2:0 | See description for LVSSTAT[7:0].            |
| 97h | LHTST-L       | 7:0 | Default : - Access : RO                      |
|     | LHTSTAT[7:0]  | 7:0 | Locking HTotal Status.                       |
| 98h | LHTST-H       | 7:0 | Default : - Access : RO                      |
|     | -             | 7:3 | Reserved.                                    |
|     | LHTSTAT[10:8] | 2:0 | See description for LHTSTAT[7:0].            |
| 99h | LFRST-L       | 7:0 | Default : 0x00 Access : R/W                  |
|     | LFTSTAT[7:0]  | 7:0 | Locking Fraction Status.                     |
| 9Ah | LFRST-H       | 7:0 | Default : 0x00 Access : R/W                  |
|     | -             | 7:3 | Reserved.                                    |
|     | LFTSTAT[10:8] | 2:0 | See description for LFTSTAT[7:0].            |

| Digital Image Processor Register (Bank=00) |                |     |  |              |
|--|----------------|-----|--|--------------|
| 9Bh  | LMARGIN        | 7:0 | Default : 0x00   | Access : R/W |
|  | LHTTMGN[7:0]   | 7:0 | Locking H Total Margin.  |              |
| 9Ch  | LRSV-L         | 7:0 | Default : 0x00   | Access : R/W |
|  | LRSVALUE[7:0]  | 7:0 | Locking Read Start Value.  |              |
| 9Dh  | LRSV-H         | 7:0 | Default : 0x00   | Access : R/W |
|  | -              | 7:3 | Reserved.  |              |
|  | LRSVALUE[10:8] | 2:0 | See description for LRSVALUE[7:0].   |              |
| 9Eh  | LMARGIN        | 7:0 | Default : 0x00   | Access : R/W |
|  | LSSCMGN[7:0]   | 7:0 | Locking SSC Margin.  |              |
| 9Fh  | -              | 7:0 | Default : -  | Access : -   |
|  | -              | 7:0 | Reserved.  |              |
| A0h  | OSDIOA         | 7:0 | Default : 0x10   | Access : R/W |
|  | OSBM           | 7   | OSD SRAM I/O Access Burst Mode.<br>0: Disable.<br>1: Enable.                             |              |
|  | CLR            | 6   | OSD Clear Bit (write only).<br>0: Normal.<br>1: Clear code with 00h, attribute with 00h. |              |
|  | CP             | 5   | OSD 256 Color Palette I/O access.<br>0: Disable.<br>1: Enable.                           |              |
|  | RF             | 4   | OSD RAM Font I/O access.<br>0: Disable.<br>1: Enable.                                    |              |
|  | DC             | 3   | OSD Display Code I/O access.<br>0: Disable.<br>1: Enable.                                |              |
|  | DA             | 2   | OSD Display Attribute I/O access.<br>0: Disable.<br>1: Enable.                           |              |
|  | ORBW           | 1   | OSD Register Burst Write mode.<br>0: Disable.<br>1: Enable.                              |              |
|  | -              | 0   | Reserved.  |              |
|  | OSDRA          | 7:0 | Default : 0x00   | Access : R/W |
| A1h  | -              | 7   | Reserved.  |              |
|  | OSDRA[6:0]     | 6:0 | OSD Register Address port.   |              |
| A2h  | OSDRD          | 7:0 | Default : 0x00   | Access : R/W |

### Digital Image Processor Register (Bank=00)

|     |                             |     |   |              |
|-----|-----------------------------|-----|---|--------------|
|     | OSDRD[7:0]                  | 7:0 | OSD Register Data port.   |              |
| A3h | RAMFA                       | 7:0 | Default:  | Access : R/W |
|     | RAMFA[7:0]                  | 7:0 | OSD RAM Font Address port.  |              |
| A4h | RAMFD                       | 7:0 | Default : 0x00  | Access : R/W |
|     | RAMFD[7:0]                  | 7:0 | OSD RAM Font Data port.   |              |
| A5h | DISPCA-L                    | 7:0 | Default : 0x00  | Access : R/W |
|     | DISPCA[7:0]                 | 7:0 | OSD Display Code Address code.  |              |
| A6h | DISPCA-H                    | 7:0 | Default : 0x00  | Access : R/W |
|     | -                           | 7:2 | Reserved.   |              |
|     | DISPCA[9:8]                 | 1:0 | See description for DISPCA[7:0].  |              |
| A7h | DISPCD                      | 7:0 | Default : 0x00  | Access : R/W |
|     | DISPCD[7:0]                 | 7:0 | OSD Display Code Data port.   |              |
| A8h | DISPAA-L                    | 7:0 | Default : 0x00  | Access : R/W |
|     | DISPAA[7:0]                 | 7:0 | OSD Display Attribute Address port.   |              |
| A9h | DISPAA-H                    | 7:0 | Default : 0x00  | Access : R/W |
|     | -                           | 7:3 | Reserved.   |              |
|     | DISPAA[10:8]                | 2:0 | See description for DISPAA[7:0].  |              |
| AAh | DISPAD                      | 7:0 | Default : 0x00  | Access : R/W |
|     | DISPAD                      | 7:0 | OSD Display Attribute Data Port.  |              |
| ABh | Bank 0 register 0xD0[0] = 0 |     |   |              |
|     | FSM                         | 7:0 | Default : 0x00  | Access : R/W |
|     | FSMEN                       | 7   | Frame rate control Enable.<br>0: Disable.<br>1: Enable.   |              |
|     | FSMRATIO[3:0]               | 6:3 | Output frame rate / input frame rate.<br>Bit[3]: 1/2;<br>Bit[2]: 1/4;<br>Bit[1]: 1/8;<br>Bit[0]: 1/16.  |              |
|     | -                           | 2:0 | Reserved.   |              |
|     | Bank 0 register 0xD0[0] = 1 |     |   |              |
|     | TSTDATA                     | 7:0 | Default : 0x00  | Access : R/W |
|     | TSTDATA[7:0]                | 7:0 | LVDS/RSDS Test mode Data.<br>When LVDS output, use TSTDATA[7:1].<br>When RSDS output, use TSTDATA[7:0]. |              |
| ACh | 256CPA                      | 7:0 | Default : -   | Access : WO  |

| Digital Image Processor Register (Bank=00) |             |     |   |              |
|--|-------------|-----|---|--------------|
|  | 256CPA[7:0] | 7:0 | OSD 256 Color Palette Address port.   |              |
| ADh  | 256CPD      | 7:0 | Default : -   | Access : WO  |
|  | 256CPD[7:0] | 7:0 | OSD 256 Color Palette Data port.  |              |
| AEh  | OSDDF       | 7:0 | Default : 0x00  | Access : R/W |
|  | RAMFA[8]    | 7   | See description for RAMFA[7:0].   |              |
|  | -           | 6:4 | Reserved.   |              |
|  | DISPCD[8]   | 3   | See description for DISPCD[7:0].  |              |
|  | -           | 2:0 | Reserved.   |              |
| AFH  |             | 7:0 | Default :   | Access : WO  |
|  | DDC2BI_EN   | 7   | 0: Disable.<br>1: Enable.   |              |
|  | DDC2BI_ID   | 6:0 | DDC2BI ID.  |              |
| B0h  | WDTEN       | 7:0 | Default : 0x01  | Access : R/W |
|  | -           | 7:2 | Reserved.   |              |
|  | WDTC        | 1   | Watchdog Timer Clear (protected by WDTKEY).<br>0: Normal.<br>1: Clear.  |              |
|  | WDTE        | 0   | Watchdog Timer Enable (protected by WDTDEY).<br>0: Disable.<br>1: Enable.   |              |
| B1h  | WDTKEY      | 7:0 | Default : 0x00  | Access : R/W |
|  | WDTKEY      | 7:0 | Watchdog Timer Enable Key.<br>To disable/clear watchdog timer, you must first write the WDTKEY with 55h, AAh to unlock. |              |
| B2h  | WDTCNT      | 7:0 | Default : 0x03  | Access : R/W |
|  | WDTCNT      | 7:0 | Watchdog Timer Counter.<br>The clock of Watchdog timer is frequency of XTAL/(256*1024).                                 |              |
| B3h  | DDCEN       | 7:0 | Default : 0x1E  | Access : R/W |
|  | GPOU[1:0]   | 7:6 | GPO Usage.<br>00: GPO.<br>01: MPU bypass.<br>10: DDC bypass.<br>11: ISP bypass (use I2C protocol).                      |              |
|  | DMEN        | 5   | DDC Master function Enable.<br>0: Disable.<br>1: Enable.  |              |
|  | CSOK        | 4   | DDC Check sum (read only).<br>0: Check sum not okay.  |              |

### Digital Image Processor Register (Bank=00)

|     |                |     |   |              |
|-----|----------------|-----|---|--------------|
|     |                |     | 1: Check sum okay.  |              |
|     | DMST           | 3   | DDC Master function Status (read only).<br>0: Busy.<br>1: Not busy.                                 |              |
|     | DMF            | 2   | DDC Master Finish. Already access 128 or 256 byte data (read only).<br>0: Not finish.<br>1: Finish. |              |
|     | GPO[1:0]       | 1:0 | GPO.  |              |
| B4h | DDCEN          | 7:0 | Default : 0x8A  | Access : R/W |
|     | D_EN1          | 7   | DDC function Enable.<br>0: Disable.<br>1: Enable.   |              |
|     | DFLT           | 6   | DDC Filter.<br>0: Enable.<br>1: Disable.  |              |
|     | DIWP           | 5   | DDC I2C bus Write Protect.<br>0: Enable.<br>1: Disable.   |              |
|     | ISPT           | 4   | ISP using RS-232 type.<br>0: Disable.<br>1: Enable.   |              |
|     | CSOK1          | 3   | DDC Check Sum for input 1 (read only).<br>0: Check sum not okay.<br>1: Check sum okay.              |              |
|     | D_BSY1         | 2   | DDC Busy (read only).<br>0: Not busy.<br>1: Busy.   |              |
|     | D_RW1          | 1   | DDC last Read/Write status (read only).<br>0: Write.<br>1: Read.                                    |              |
|     | D_DTY1         | 0   | DDC SRAM Dirty status (read/clear).<br>0: Not dirty.<br>1: Dirty.                                   |              |
| B5h | DDC_LAST       | 7:0 | Default : -   | Access : RO  |
|     | DDCTS          | 7   | DDC Type Select.<br>0: DDC.<br>1: DDC2BI.   |              |
|     | DDC_LAST1[6:0] | 6:0 | DDC Last R/W address.   |              |

### Digital Image Processor Register (Bank=00)

|     |                 |     |  |              |
|-----|-----------------|-----|--|--------------|
| B6h | DDCADDR         | 7:0 | Default : 0x8A   | Access : R/W |
|     | S_RW1           | 7   | DDC SRAM Read/Write.<br>0: Write.<br>1: Read.                                      |              |
|     | DDC_ADDRP1[6:0] | 6:0 | DDC Address Port.  |              |
| B7h | DDCDATA         | 7:0 | Default : 0x00   | Access : R/W |
|     | DDCDATAP1[7:0]  | 7:0 | DDC Data Port.   |              |
| B8h | DDCEN           | 7:0 | Default : 0x82   | Access : R/W |
|     | D_EN2           | 7   | See description for D_EN1.<br>1: Enable.   |              |
|     | D_1A_INT        | 6   | Enable 1 <sup>st</sup> DDC2BI Interrupt.   |              |
|     | D_1D_INT        | 5   | Enable 2 <sup>nd</sup> DDC2BI Interrupt.   |              |
|     | 1A_STA          | 4   | 1 <sup>st</sup> Status.  |              |
|     | 1D_STA          | 3   | 2 <sup>nd</sup> Status.  |              |
|     | D_BSY2          | 2   | See description for D_BSY1.  |              |
|     | D_RW2           | 1   | See description for D_RW1.   |              |
|     | D_DTY2          | 0   | See description for D_DTY1.  |              |
| B9h | DDC_LAST        | 7:0 | Default : -  | Access : RO  |
|     | DDCTS           | 7   | DDC Type Select.<br>0: DDC.<br>1: DDC2BI.  |              |
|     | DDC_LAST2[6:0]  | 6:0 | See description for DDC_LAST1[6:0].  |              |
| BAh | DDCADDR         | 7:0 | Default : 0x86   | Access : R/W |
|     | S_RW2           | 7   | See description for S_RW1.   |              |
|     | DDC_ADDRP2[6:0] | 6:0 | See description for DDC_ADDRP1[6:0].   |              |
| BBh | DDCDATA         | 7:0 | Default : 0x00   | Access : R/W |
|     | DDCDATAP2[7:0]  | 7:0 | See description for DDCDATAP1[7:0].  |              |
| BCh | MISCFC          | 7:0 | Default : 0x00   | Access : R/W |
|     | AFT             | 7   | ATP Filter for Text (4 frames).<br>0: Disable.<br>1: Enable.                       |              |
|     | IDHTT           | 6   | DE only mode HTT count by IDCLK.<br>0: Disable.<br>1: Enable.                      |              |
|     | VSGR            | 5   | VSYNC glitch removal with line less than 2 (DE only).<br>0: Disable.<br>1: Enable. |              |

### Digital Image Processor Register (Bank=00)

|     |              |     |  |
|-----|--------------|-----|--|
|     | VSP          | 4   | VSYNC Protect with V total (DE only).<br>0: Disable.<br>1: Enable.             |
|     | LBGC         | 3   | LB Clock no gating mode.<br>0: Disable.<br>1: Enable.                          |
|     | DEGP         | 2   | DE only mode Glitch Protect for position.<br>0: Disable.<br>1: Enable.         |
|     | -            | 1:0 | Reserved.  |
| BDh | HDCPCTRL     | 7:0 | Default : 0x00 Access : R/W  |
|     | OVER2PIN     | 7:6 | 0: Not toggling (default).<br>1: Toggling.                                     |
|     | -            | 5:4 | Reserved.  |
|     | -            | 3   | Reserved.  |
|     | -            | 2   | Reserved.  |
|     | HDCPADR[9:8] | 1:0 | HDCP address port (default=0), bit 9 is reserved.                              |
| BEh | HDCPADR      | 7:0 | Default : 0x16 Access : R/W  |
|     | HDCPADR[7:0] | 7:0 | HDCP address port (default=0), bit 9 is reserved.                              |
| BFh | HDCPDAT      | 7:0 | Default : 0x00 Access : R/W  |
|     | HDCPDAT[7:0] | 7:0 | HDCP Data port.  |
| C0h | DPMSTATUS    | 7:0 | Default : 0x08 Access : R/W  |
|     | VS           | 7   | VSYNC toggling Status.<br>0: Not toggling.<br>1: Toggling.                     |
|     | HS           | 6   | HSYNC toggling Status.<br>0: Not toggling.<br>1: Toggling.                     |
|     | SCDT         | 5   | SCDT Status.<br>0: No SCDT.<br>1: SCDT valid.                                  |
|     | DEV          | 4   | DE with Valid blanking.<br>0: Not valid.<br>1: Valid.                          |
|     | AutoOn       | 3   | Hardware power on upon detecting valid DVI input.<br>0: Disable.<br>1: Enable. |
|     | Auto         | 2   | Hardware Auto detection on DVI input.  |

### Digital Image Processor Register (Bank=00)

|          |   |   |                           |
|----------|---|---|---------------------------|
|          |   |   | 0: Disable.<br>1: Enable. |
| Manual   | 1 | Manual detection on DVI input.<br>0: Off.<br>1: On.                       |                           |
| ManualGo | 0 | Manual detection trigger, auto clear to 0 if finish.<br>0: Off.<br>1: On. |                           |

Note: This register is only valid when F0h[1:0] = 2'b10.

|     |          |     |  |              |
|-----|----------|-----|--|--------------|
| C1h | DPMCTL   | 7:0 | Default : 0x00   | Access : R/W |
|     | DPMPrd   | 7:6 | Hardware auto detection cycle time.<br>00: Default.<br>01: Short.<br>10: Shortest.                           |              |
|     | DMPPulse | 5:3 | Hardware auto Detection Pulse Width Manual detection pm DVI input.<br>000: Shortest.<br>...<br>111: Longest. |              |
|     | DEMon    | 2   | DVI DE Monitor enable.<br>0: Disable.<br>1: Enable.  |              |
|     | HVMon    | 1   | DVI HSYNC and VSYNC Monitor enable.<br>0: Disable.<br>1: Enable.   |              |
|     | HMon     | 0   | DVI HSYNC Monitor enable.<br>0: Disable.<br>1: Enable.   |              |
|     |          |     |  |              |

Note: This register is only valid when F0h[1:0] = 2'b10.

|     |        |     |   |              |
|-----|--------|-----|---|--------------|
| C2h | PWMCLK | 7:0 | Default : 0x00  | Access : R/W |
|     | DB_EN  | 7   | Double Buffer Enable.<br>0: Disable.<br>1: Enable.          |              |
|     | P1REN  | 6   | PWM1 Reset every frame Enable.<br>0: Disable.<br>1: Enable. |              |
|     | POREN  | 5   | PWM1 Reset every frame Enable.<br>0: Disable.<br>1: Enable. |              |

### Digital Image Processor Register (Bank=00)

|     |             |     |   |              |
|-----|-------------|-----|---|--------------|
|     | P1POL       | 4   | PWM 1 Polarity when enhance PWM1 enable.  |              |
|     | EP1EN       | 3   | Enhance PWM1 Enable.<br>0: Disable.<br>1: Enable.   |              |
|     | POPOL       | 2   | PWMO Polarity when enhance PWMO enable.   |              |
|     | EPOEN       | 1   | Enhance PWM0 Enable.<br>0: Disable.<br>1: Enable.   |              |
|     | PCLK        | 0   | PWM base Clock select.<br>0: 14.318MHz.<br>1: 14.318MHz / 4.  |              |
| C3h | PWMOC       | 7:0 | Default : 0x00  | Access : R/W |
|     | PWMOC[7:0]  | 7:0 | PWMO Coarse adjustment.   |              |
| C4h | PWM1C       | 7:0 | Default : 0x00  | Access : R/W |
|     | PWM1C[7:0]  | 7:0 | PWM1 Coarse adjustment.   |              |
| C5h | PWM0EP      | 7:0 | Default : 0x00  | Access : R/W |
|     | EPWM0P[7:0] | 7:0 | Enhance PWMO Period.  |              |
| C6h | PWM0EP      | 7:0 | Default : 0x00  | Access : R/W |
|     | EPWM0P[7:0] | 7:0 | Enhance PWMO Period.  |              |
| C7h | PWM1EP      | 7:0 | Default : 0x00  | Access : R/W |
|     | EPWM1P[7:0] | 7:0 | Enhance PWM1 Period.  |              |
| C8h | PWM1EP      | 7:0 | Default : 0x00  | Access : R/W |
|     | EPWM1P[7:0] | 7:0 | Enhance PWM1 Period.  |              |
| C9h | -           | 7:0 | Default : 0x00  | Access : -   |
|     | -           | 7:0 | Reserved.   |              |
| CAh | INTCTROL    | 7:0 | Default : 0x00  | Access : R/W |
|     | HCHGM       | 7   | HSYNC Changing detect Method.<br>0: Interrupt only occurred at start and end of transition.<br>1: interrupt occurred at every line.   |              |
|     | DCMD        | 6   | DVI Clock Missing Detected (read only; DVI feature only, independent of bank 0 register 0x02h, ISEL[1:0]).<br>0: DVI clock is OK, Freq(dvi)>Freq(xtal)*EBh/128.<br>1: DVI clock is missing, Freq(dvi)<Freq(xtal)*EBh/128.<br>Where EBh default to 0x1E(30). |              |
|     | HSPM        | 5   | ADC Mode: HSYNC Pin Monitor (read only); DVI mode: SCDT value.<br>When input is analog:<br>0: HSYNC pin is low.   |              |

### Digital Image Processor Register (Bank=00)

|      |               |   |  |
|------|---------------|---|--|
|      |               |   | 1: HSYNC pin is high.<br>When input is DVI:<br>0: SCDT is missing.<br>1: SCDT is OK.   |
| HSST | 4             | HS Status (read only).<br>0: Stable.<br>1: Not stable.  |  |
| IVSI | 3             | Input VSYNC Interrupted generated by:<br>0: Leading edge.<br>1: Tailing edge.   |  |
| OVSI | 2             | Output VSYNC interrupt generated by:<br>0: Leading edge.<br>1: Tailing edge.  |  |
| TRGC | 1             | Trigger Condition.<br>0: Active low for level trigger / tailing edge trigger.<br>1: Active high for level trigger / leading edge trigger. |  |
| INTT | 0             | Interrupt Trigger.<br>0: Generate an edge trigger interrupt.<br>1: Generate a level trigger interrupt.                                    |  |
| CBh  | INTPULSE      | 7:0   | Default : 0x0F      Access : R/W   |
|      | INTPULSE[7:0] | 7:0   | Interrupt Pulse Width by reference clock.  |
| CCh  | INTSTA        | 7:0   | Default : 0x00      Access : R/W   |
|      | INTSTA[7:0]   | 7:0   | Interrupt Status byte A.<br>Bit 7: Input VSYNC changed (co-work with register E7h).<br>Bit 6: Input HSYNC changed (co-work with register E6h).<br>Bit 5: Input VSYNC disappear.<br>Bit 4: Input HSYNC disappear.<br>Bit 3: Input VSYNC edge.<br>Bit 2: Input HSYNC edge.<br>Bit 1: ADC0 HSYNC0 pin toggling (independent with Reg_02h, ISEL[1:0]).<br>Bit 0: Composite sync / SOG status change. |
| CDh  | INTSTB        | 7:0   | Default : 0x06      Access : R/C   |
|      | INTSTB[7:0]   | 7:0   | Interrupt Status control byte B.<br>Bit 7: Auto phase ready.<br>Bit 6: Auto position ready.<br>Bit 5: Auto gain ready.<br>Bit 4: Jitter detected.<br>Bit 3: ADC1 HSYNC1 pin toggling.<br>Bit 2: DVI clock status change; no clock <-> with clock.  |

| Digital Image Processor Register (Bank=00) |             |     |  |              |
|--|-------------|-----|--|--------------|
|  |             |     | Bit 1: Watchdog timer.<br>Bit 0: Under-run / Over-run occurred.  |              |
| CEh  | INTENA      | 7:0 | Default : 0x00   | Access : R/C |
|  | INTENA[7:0] | 7:0 | Interrupt Enable control byte A.<br>0: Disable interrupt.<br>1: Enable interrupt.  |              |
| CFh  | INTENB      | 7:0 | Default : 0x00   | Access : R/W |
|  | INTENB[7:0] | 7:0 | Interrupt Enable control byte A.<br>0: Disable interrupt.<br>1: Enable interrupt.  |              |
| D0h  | PLLCTRL1    | 7:0 | Default : 0x00   | Access : R/W |
|  | XOUT        | 7   | Enable PWM1 as XTAL clock output.<br>0: Disable.<br>1: Enable.   |              |
|  | EOCK        | 6   | Use External Clock (pin #) as Output Dot Clock.<br>0: Disable (use internal dot clock).<br>1: Enable (use external dot clock).         |              |
|  | XDIV        | 5:4 | XTAL clock Divided by:<br>00: 16;<br>01: 08;<br>10: 04;<br>11: 01.   |              |
|  | BPM         | 3   | Bypass clock Mode (IDCLK as ODCLK).<br>0: Disable.<br>1: Enable.   |              |
|  | TSTM        | 2   | Test Mode.<br>0: Disable.<br>1: Enable.  |              |
|  | PTEN        | 1   | PLL Test register protect bit.<br>0: Disable.<br>1: Enable.  |              |
|  | LRTM        | 0   | LVDS/RSDS Test Mode enable.<br>0: Disable.<br>1: Enable.   |              |
|  | PLLCTRL2    | 7:0 | Default : 0x00   | Access : R/W |
|  | MPPDIV      | 7   | Master PLL Post Divider.<br>0: div 3 (143 MHz).<br>1: div 2.5 (172 MHz), for output dot clock higher than 143 MHz (vertical = 85 MHz). |              |

### Digital Image Processor Register (Bank=00)

|     |                |     |  |                  |
|-----|----------------|-----|--|------------------|
|     | LP_POR         | 6   | Output PLL Power On Reset.   |                  |
|     | LP_RST         | 5   | Output PLL Reset.  |                  |
|     | LP_PD          | 4   | Output PLL Power Down.   |                  |
|     | MP_K           | 3   | Master PLL output frequency divided by 2.                                |                  |
|     | MP_PORT        | 2   | Master PLL Power On Reset.   |                  |
|     | MP_RST         | 1   | Master PLL Reset.  |                  |
|     | MP_PD          | 0   | Master PLL Power Down.   |                  |
| D2h | MPLL_M         | 7:0 | Default : 0x6F   | Access : R/W     |
|     | MP_ICTRL[2:0]  | 7:5 | Master PLL Current Control.  |                  |
|     | MPLL_M[4:0]    | 4:0 | Master PLL divider.  |                  |
| D3h | LPLL_M         | 7:0 | Default : 0x02   | Access : R/W     |
|     | -              | 7:6 | Reserved.  |                  |
|     | SDMD           | 5   | Output PLL spread spectrum Mode.<br>0: Normal.<br>1: Reverse for mode 1. |                  |
|     | LPLL_M[4:0]    | 4:0 | Output PLL divider 1.  |                  |
| D4h | LPLL_CTL2      | 7:0 | Default : 0x0B   | Access : R/W     |
|     | -              | 7:6 | Reserved.  |                  |
|     | LP_TP          | 5   | Output PLL Type.<br>0: LVDS.<br>1: RSDS/TTL.                             |                  |
|     | LP_K[1:0]      | 4:3 | Output PLL divider 2.<br>00: 8;<br>01: 4;<br>10: 2;<br>11: 1.            |                  |
|     | LP_ICTRL[2:0]  | 2:0 | Output PLL Current Control.  |                  |
| D5h | LPLL_SET       | 7:0 | Default : 0x44   | Access : R/W, DB |
|     | LP_SET[7:0]    | 7:0 | Output PLL Set.  |                  |
| D6h | LPLL_SET       | 7:0 | Default : 0x55   | Access : R/W, DB |
|     | LP_SET[15:8]   | 7:0 | See description for LP_SET[7:0].   |                  |
| D7h | LPLL_SET       | 7:0 | Default : 0x24   | Access : R/W, DB |
|     | LP_SET[23:16]  | 7:0 | See description for LP_SET[7:0].   |                  |
| D8h | LPLL_STEP      | 7:0 | Default : 0x20   | Access : R/W, DB |
|     | LPLL_STEP[7:0] | 7:0 | Output PLL spread spectrum Step.   |                  |
| D9h | LPLL_STEP      | 7:0 | Default : 0x00   | Access : R/W, DB |

### Digital Image Processor Register (Bank=00)

|     |                 |     |   |                  |
|-----|-----------------|-----|---|------------------|
|     | -               | 7:3 | Reserved.   |                  |
|     | LPLL_STEP[10:8] | 2:0 | See description for LPLL_STEP[7:0].   |                  |
| DAh | LPLL_SPAN       | 7:0 | Default : 0x00  | Access : R/W, DB |
|     | LP_SPAN[7:0]    | 7:0 | Output PLL spread spectrum Span.  |                  |
| DBh | LPLL_SPAN       | 7:0 | Default : 0x00  | Access : R/W, DB |
|     | -               | 7:3 | Reserved.   |                  |
|     | LP_SPAN[10:8]   | 2:0 | See description for LP_SPAN[7:0].   |                  |
| DCh | MPLL_TST        | 7:0 | Default : 0x00  | Access : R/W     |
|     | MP_TEST[7:0]    | 7:0 |   |                  |
| DDh | LPLL_TSTA       | 7:0 | Default : 0x00  | Access : R/W     |
|     | LP_TESTA[7:0]   | 7:0 |   |                  |
| DEh | LPLL_TSTD       | 7:0 | Default : 0x00  | Access : R/W     |
|     | LP_LSTA         | 7   | LPLL Lock Status.   |                  |
|     | LP_TESTD[7:0]   | 6:0 |   |                  |
| DFh | -               | 7:0 | Default :   | Access : -       |
|     | -               | 7:0 | Reserved.   |                  |
| E0h | STATUS1         | 7:0 | Default : -   | Access : RO      |
|     | -               | 7:4 | Reserved.   |                  |
|     | IHSM            | 3   | Input normalized HSYNC pin Monitor.<br>Show input HSYNC pin directly.   |                  |
|     | IVSM            | 2   | Input normalized VSYNC pin Monitor.<br>Show input VSYNC pin directly.   |                  |
|     | OHSM            | 1   | Output normalized HSYNC pin Monitor.<br>Show output HSYNC pin directly.                                       |                  |
|     | OVSM            | 0   | Output normalized VSYNC pin Monitor.<br>Show output VSYNC pin directly.                                       |                  |
| E1h | STATUS2         | 7:0 | Default : -   | Access : RO      |
|     | VSACT           | 7   | Input VSYNC Active.<br>0: Not detected.<br>1: Detected.   |                  |
|     | HSACT           | 6   | Input HSYNC Active.<br>0: Not detected.<br>1: Detected.   |                  |
|     | CSD             | 5   | Composite Sync Detected status.<br>0: Input is not composite sync.<br>1: Input is detected as composite sync. |                  |
|     | SOGD            | 4   | Sync-On-Green Detected status.  |                  |

### Digital Image Processor Register (Bank=00)

|     |              |     |   |
|-----|--------------|-----|---|
|     |              |     | 0: Input is not SOG.<br>1: Input is detected as SOG.  |
|     | INTM         | 3   | Interlace / Non-interlace detecting result by this chip.<br>0: Non-interlace.<br>1: Interlace.    |
|     | INTF         | 2   | Input odd/even field detecting result by this chip.<br>0: Even.<br>1: Odd.                        |
|     | IHSP         | 1   | Incoming input HSYNC polarity detecting result by this chip.<br>0: Active low.<br>1: Active high. |
|     | IVSP         | 0   | Incoming input VSYNC polarity detecting result by this chip.<br>0: Active low.<br>1: Active high. |
| E2h | VTOTAL-L     | 7:0 | Default : - Access : RO   |
|     | VTOTAL[7:0]  | 7:0 | Input Vertical Total, count by HSYNC.   |
| E3h | VTOTAL-H     | 7:0 | Default : - Access : RO   |
|     | -            | 7:3 | Reserved.   |
|     | VTOTAL[10:8] | 2:0 | See description for VTOTAL[7:0].  |
| E4h | HSPRD-L      | 7:0 | Default : - Access : RO   |
|     | HSPRD[7:0]   | 7:0 | Input Horizontal Period, count by reference clock.  |
| E5h | HSPRD-H      | 7:0 | Default : - Access : RO   |
|     | IHDM         | 7   | Input HSYNC period Detect Mode.<br>0: One line.<br>1: 16 lines.                                   |
|     | -            | 6:5 | Reserved.   |
|     | HSPRD[12:8]  | 4:0 | See description for HSPRD[7:0].   |
| E6h | HSTOL        | 7:0 | Default : 0x05 Access : R/W   |
|     | VS2HS        | 7   | Input VSYNC too close to input HSYNC.   |
|     | DEF          | 6   | DE Follow mode (for DE to DE period is not fixed).  |
|     | HSTOL[5:0]   | 5:0 | HSYNC Tolerance.<br>5: Default value.   |
| E7h | VSTOL        | 7:0 | Default : 0x01 Access : R/W   |
|     | -            | 7:6 | Reserved.   |
|     | ANGF         | 5   | Auto No signal Filter mode.   |
|     | ANG          | 4   | Auto No signal.   |
|     | VSTOL[3:0]   | 3:0 | VSYNC Tolerance.  |

### Digital Image Processor Register (Bank=00)

|     |            |     |  |              |
|-----|------------|-----|--|--------------|
|     |            |     | 1: Default value.  |              |
| E8h | ISOVRD     | 7:0 | Default : 0x00   | Access : R/W |
|     | SL         | 7   | Shift Line.<br>0: Shift line method 0.<br>1: Shift line method 1 for interlace mode.                         |              |
|     | CSHS       | 6   | H SYNC in coast.<br>0: HSOUT (recommended).<br>1: Re-shaped H SYNC.  |              |
|     | UVSP       | 5   | User defined input VSYNC Polarity, active when IVSJ =1.<br>0: Active low.<br>1: Active high.                 |              |
|     | IVSJ       | 4   | Input VSYNC polarity judgment.<br>0: Use result of internal circuit detection.<br>1: Defined by user (UVSP). |              |
|     | UHSP       | 3   | User defined input HSYNC Polarity, active when IVSJ =1.<br>0: Active low.<br>1: Active high.                 |              |
|     | IHSJ       | 2   | Input HSYNC polarity judgment.<br>0: Use result of internal circuit detection.<br>1: Defined by user (UHSP). |              |
|     | UINT       | 1   | User defined non-interlace/interlace, active when INTJ = 1.<br>0: Non-interlace.<br>1: Interlace.            |              |
|     | INTJ       | 0   | Interlace judgment.<br>0: Use result of internal circuit detection.<br>1: Defined by user (UINT).            |              |
| E9h | MDCTRL     | 7:0 | Default : 0x00   | Access : R/W |
|     | RCFCPB     | 7   | Resolution conversion filter Compatible select.<br>0: Compatible with old filter.<br>1: Use new filter.      |              |
|     | VERR       | 6   | Video CCIR656 Error correct.<br>0: Disable.<br>1: Enable.  |              |
|     | SCSEL[1:0] | 5:4 | Software Compatibility Select.   |              |
|     | VFIV       | 3   | Video Field Inversion.<br>0: Normal.<br>1: Invert.   |              |
|     | VEXF       | 2   | Video External Field.<br>0: Use result of internal circuit detection.  |              |

### Digital Image Processor Register (Bank=00)

|     |   |     |   |
|-----|---|-----|---|
|     |   |     | 1: Use external field.  |
|     | INTF  | 1   | Interlace Field detect method select.<br>0: Use the HSYNC numbers of a field to judge.<br>1: Use the relationship of VSYNC and HSYNC to judge.  |
|     | IFI   | 0   | Interlace Field Invert.<br>0: Normal.<br>1: Invert.   |
| EAh | DVICKD  | 7:0 | Default : - Access : RO   |
|     | Note: When bank 0 reg 02h[1:0] = 2'b10 (DVI feature only) |     |   |
|     | OF  | 7   | DVI clock detection overflow (DVI feature only).<br>0: Not overflow.<br>1: Overflow.  |
|     | DVICKD[6:0]   | 6:0 | DVI clock detection report, based on oscillator clock (DVI feature only).<br>$\text{Freq(DVI)} = \text{Freq(xtal)} * \text{DVICKD}[6:0] * 2/128$ , if OF = 0.<br>$\text{Freq(DVI)} > \text{Freq(xtal)} * 2$ , if OF = 1.  |
| EBh | DVICKTH   | 7:0 | Default : 0x1E Access : R/W   |
|     | Note: When bank 0 reg 02h[1:0] = 2'b10 (DVI feature only) |     |   |
|     | DVICKTH[7:0]  | 7:0 | DVI clock detection threshold, see CAh for usage (default 0x1E).<br>CAh[6] = 0: DVI clock is OK, $\text{Freq(DVI)} > \text{Freq(xtal)} * \text{EBh}/128$ .<br>CAh[6] = 1: DVI clock is missing, $\text{Freq(DVI)} < \text{Freq(xtal)} * \text{EBh}/128$ .<br>Where EBh default to 0x1E(30). |
| ECh | MINVTT  | 7:0 | Default : 0x00 Access : R/W   |
|     | VFRM  | 7   | Video in free run mode (read only)  |
|     | MINVTT[6:0]   | 6:0 | Min Vtt, when detected vtt<min vtt, set video free run.   |
| EDh | COCTRL1   | 7:0 | Default : 0x00 Access : R/W   |
|     | -   | 7:6 | Reserved.   |
|     | AVIS  | 5   | Analog Video Input Select.<br>0: PC.<br>1: Component analog video.  |
|     | DLYV  | 4   | Analog Delay Line for component analog Video input.<br>0: Delay 1 line.<br>1: Do not delay.   |
|     | CSCM  | 3   | Composite SYNC cut mode.<br>0: Disable.<br>1: Enable.   |
|     | EXVS  | 2   | External VSYNC polarity (only used when COVS is 1).   |

### Digital Image Processor Register (Bank=00)

|     |            |     |   |              |
|-----|------------|-----|---|--------------|
|     |            |     | 0: Normal.<br>1: Invert.  |              |
|     | COVS       | 1   | Coast VSYNC Select.<br>0: Internal VSEP.<br>1: External VSYNC.  |              |
|     | CTA        | 0   | Coast to ADC.<br>0: Disable.<br>1: Enable.  |              |
| EEh | COCTRL2    | 7:0 | Default : 0x00  | Access : R/W |
|     | COST[7:0]  | 7:0 | Front tuning.<br>00: Coast start from 1 HSYNC leading edge.<br>01: Coast start from 2 HSYNC leading edge, default value.<br>...<br>254: Coast start from 255 HSYNC leading edge.<br>255: Coast start from 256 HSYNC leading edge. |              |
| EFh | COCTRL3    | 7:0 | Default : 0x00  | Access : R/W |
|     | COEND[7:0] | 7:0 | End tuning.<br>00: Coast end at 1 HSYNC leading edge.<br>01: Coast end at 2 HSYNC leading edge, default value.<br>...<br>254: Coast end at 255 HSYNC leading edge.<br>255: Coast end at 256 HSYNC leading edge.                   |              |
| F0h | PDMD       | 7:0 | Default : 0x13  | Access : R/W |
|     | APDLD      | 7   | Automatically Power Down when Low power using Digital pin.<br>0: Disable.<br>1: Enable.   |              |
|     | APDLA      | 6   | Automatically Power Down when Low power using Analog pin.<br>0: Disable.<br>1: Enable.  |              |
|     | PHSRM      | 5   | PD HDCP SRAM.   |              |
|     | PDDS       | 4   | Power Down DDC SRAM.<br>0: Normal.<br>1: Power down while not used.   |              |
|     | GCLK[1:0]  | 3:2 | Gated Clock for SRAM (excluding DDC SRAM).<br>00: Normal.<br>01: V Blank.<br>10: H Blank and V Blank.<br>11: Reserved.  |              |
|     | PDMD       | 0   | Power Down Mode.<br>00: Normal.   |              |

### Digital Image Processor Register (Bank=00)

|     |                |     |   |              |
|-----|----------------|-----|---|--------------|
|     |                |     | 01: Output (OSD) only (used when no input signal).<br>10: BIU, mode detection, GOUT are functional.<br>11: All chip power down.   |              |
| F1h | SWRST          | 7:0 | Default : 0x00  | Access : R/W |
|     | -              | 7:6 | Reserved.   |              |
|     | ADCR           | 5   | ADC Reset.<br>0: Normal operation.<br>1: Reset ADC.   |              |
|     | GPR            | 4   | Graphic Port Reset.<br>0: Normal operation.<br>1: Reset.  |              |
|     | DPR            | 3   | Display Port Reset.<br>0: Normal operation.<br>1: Reset.  |              |
|     | BIUR           | 2   | BIU Reset.<br>0: Normal operation.<br>1: Reset BIU.   |              |
|     | OSDR           | 1   | Internal OSD Reset.<br>0: Normal operation.<br>1: Reset internal OSD.   |              |
|     | SWR            | 0   | Software Reset (reset GP, DP, BIU, OSD and ADC).<br>0: Normal operation.<br>1: Reset.   |              |
| F2h | OSCTRL         | 7:0 | Default : 0x00  | Access : R/W |
|     | OCLKDLY[3:0] / | 7:4 | OCLKDLY[3:0]: OCLK Delay adjustment (TCON feature only).<br>0: 16 step to adjust.<br>1: Typical 0.8ns delay/step.   |              |
|     | RSCK_SKE[3]    | 7   | RSDS clock inverted.<br>0: Normal clock out.<br>1: RSDS clock output inverted.  |              |
|     | RSCK_SKE[2:0]  | 6:4 | RSDS clock skew adjust.<br>000: Max setup time / min hold time to RSDS data output.<br>001: ...<br>011: ...<br>111: Min setup time / max hold time to RSDS data output. |              |
|     | OCLK           | 3   | Output CLK control.<br>0: Normal.<br>1: Invert.   |              |
|     | ODE            | 2   | Output DE control.<br>0: Active high.   |              |

### Digital Image Processor Register (Bank=00)

|     |           |  |   |
|-----|-----------|--|---|
|     |           |  | 1: Active low.  |
| OVS | 1         | Output VSYNC control.<br>0: Active high.<br>1: Active low. |   |
| OHS | 0         | Output HSYNC control.<br>0: Active high.<br>1: Active low. |   |
| F3h | ISCTRL    | 7:0  | Default : 0x10      Access : R/W  |
|     | DEGE      | 7  | DE or HSYNC post Glitch removal function Enable.<br>0: Disable.<br>1: Enable.   |
|     | DEGR[2:0] | 6:4  | DE or HSYNC post Glitch removal Range.  |
|     | HSFL      | 3  | Input HSYNC Filter.<br>When input source is analog:<br>0: Filter off.<br>1: Filter on.<br>When input source is DVI:<br>0: Normal.<br>1: More tolerance for unstable DE. |
|     | ISSM      | 2  | Input sync sample mode.<br>0: Normal.<br>1: Glitch-removal.   |
|     | -         | 1  | Reserved.   |
|     | SCKI      | 0  | Input Sample CLK Invert.<br>0: Normal.<br>1: Invert.  |
|     | TRISTATE  | 7:0  | Default : 0x7F      Access : R/W  |
| F4h | -         | 7  | Reserved.   |
|     | TCS       | 6  | HSYNC/VSYNC Control Signal pin tri-state control (TCON feature only).<br>0: Normal.<br>1: Tri-state.  |
|     | OEDB      | 5  | Output Even Data Bus pin control.<br>0: Normal.<br>1: Tri-state.  |
|     | OODB      | 4  | Output Odd Data Bus pin control.<br>0: Normal.<br>1: Tri-state.   |
|     | OVS       | 3  | OVSYNC pin control.   |

### Digital Image Processor Register (Bank=00)

|      |                |  |  |
|------|----------------|--|--|
|      |                |  | 0: Normal.<br>1: Tri-state.  |
| OHS  | 2              | OHSYNC pin control.<br>0: Normal.<br>1: Tri-state. |  |
| ODE  | 1              | ODE pin control.<br>0: Normal.<br>1: Tri-state.    |  |
| OCLK | 0              | OCLK pin control.<br>0: Normal.<br>1: Tri-state.   |  |
| F5h  | ODRV           | 7:0  | Default : 0x55 Access : R/W  |
|      | DEDRV[1:0]     | 7:6  | Output DE Driving current select.<br>00: 4mA;<br>01: 6mA;<br>10: 8mA;<br>11: 12mA.                   |
|      | CLKDRV[1:0]    | 5:4  | Output Clock Driving current select.<br>00: 4mA;<br>01: 6mA;<br>10: 8mA;<br>11: 12mA.                |
|      | ODDDRV[1:0]    | 3:2  | Output data Odd channel Driving current select.<br>00: 4mA;<br>01: 6mA;<br>10: 8mA;<br>11: 12mA.     |
|      | EVENDRV[1:0]   | 1:0  | Output data Even channel Driving current select.<br>00: 4mA;<br>01: 6mA;<br>10: 8mA;<br>11: 12mA.    |
| F6h  | ECLKDLY        | 7:0  | Default : 0x00 Access : R/W  |
|      | -              | 7:6  | Reserved.  |
|      | SKEW[1:0]      | 5:4  | Output data Skew.  |
|      | ECLKDLY[3:0] / | 3:0  | ECLK Delay adjustment (TCON feature only).<br>0: 16 steps to adjust.<br>1: typical 0.8ns delay/step. |
| F7h  | -              | 7:0  | Default : - Access : -   |
|      | -              | 7:0  | Reserved.  |

### Digital Image Processor Register (Bank=00)

|           |             |     |   |              |
|-----------|-------------|-----|---|--------------|
| F8h       | TEST        | 7:0 | Default : 0x05  | Access : R/W |
|           | -           | 7   | Reserved.   |              |
|           | -           | 6   | Reserved.   |              |
|           | -           | 5:4 | Reserved.   |              |
|           | TESTMD[3:0] | 3:0 | Test Mode.<br>0110: VS/HS/DE output while LVDS output<br>Other: Reserved.   |              |
| F9h       | -           | 7:0 | Default : -   | Access : -   |
|           | -           | 7:0 | Reserved.   |              |
| FAh       | -           | 7:0 | Default : 0x00  | Access : R/W |
|           | -           | 7:5 | Reserved.   |              |
|           | VDOE        | 4   | Video reference Edge.(for non-standard signal)  |              |
|           | IPAVG       | 3   | Interlace Period Average  |              |
|           | ACLKSW      | 2   | Auto clock switch<br>0: auto clock switch when detected clock great than expect value<br>1: Disable auto clock switch |              |
|           | -           | 1:0 | Reserved.   |              |
|           | -           | 7:0 | Default : -   | Access : -   |
| FBh ~ FFh | -           | 7:0 | Reserved.   |              |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

| OSD Register (Indirect mapping, using Bank 0 register A1h/A2h) |            |      |  |                 |
|--|------------|------|--|-----------------|
| Index  | Mnemonic   | Bits | Description  |                 |
| 01h  | OSDDBC     | 7:0  | Default : 0x00   | Access : R/W    |
|  | -          | 7:3  | Reserved.  |                 |
|  | DBL[1:0]   | 2:1  | Double Buffer load.<br>00: Keep old register value.<br>01: Load new data (auto reset to 00 when load finish).<br>10: Automatically load data at VSYNC blanking.<br>11: Reserved. |                 |
|  | DBE        | 0    | Double Buffer Enable.<br>0: Disable.<br>1: Enable.   |                 |
|  | OHSTA-L    | 7:0  | Default : 0x00   | Access : R/W DB |
| 02h  | OHSTA[7:0] | 7:0  | OSD window Horizontal Start position.  |                 |
|  | OHSTA-H    | 7:0  | Default : 0x00   | Access : R/W DB |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |            |     |   |                  |
|-----|------------|-----|---|------------------|
|     | -          | 7:1 | Reserved.   |                  |
|     | OHSTA[8]   | 0   | See description for OHSTA[7:0].   |                  |
| 04h | OVSTA-L    | 7:0 | Default : 0x00  | Access : R/W DB  |
|     | OVSTA[7:0] | 7:0 | OSD window Vertical Start position.   |                  |
| 05h | OVSTA-H    | 7:0 | Default : 0x00  | Access : R/W DB  |
|     | -          | 7:1 | Reserved.   |                  |
|     | OVSTA[8]   | 0   | See description for OVSTA[7:0].   |                  |
| 06h | OSDW       | 7:0 | Default : 0x00  | Access : R/W DB  |
|     | -          | 7:6 | Reserved.   |                  |
|     | OSDW[5:0]  | 5:0 | OSD window Width<br>= OSDW + 1 (column), maximum 64 columns.  |                  |
| 07h | OSDH       | 7:0 | Default : 0x00  | Access : R/W DB  |
|     | -          | 7:5 | Reserved.   |                  |
|     | OSDH[4:0]  | 4:0 | OSD window Vertical Height<br>= OSDH + 1 (row), maximum 32 rows.  |                  |
| 08h | OHSPA      | 7:0 | Default : 0x00  | Access : R/W     |
|     | -          | 7:6 | Reserved.   |                  |
|     | OHSPA[5:0] | 5:0 | OSD window Horizontal Space Start position = OHSPA + 1 (row).   |                  |
| 09h | OVSPA      | 7:0 | Default : 0x00  | Access : R/W     |
|     | -          | 7:5 | Reserved.   |                  |
|     | OVSPA[4:0] | 4:0 | OSD window Vertical Space Start position = OVSPA + 1 (column).  |                  |
| 0Ah | OSPW       | 7:0 | Default : 0x00  | Access : R/W     |
|     | OSPW[7:0]  | 7:0 | OSD Space Width = 8 * OSPW (pixel).   |                  |
| 0Bh | OSPH       | 7:0 | Default : 0x00  | Access : R/W     |
|     | OSPH[7:0]  | 7:0 | OSD Space Height = 8 * OSPH (pixel).  |                  |
| 0Ch | IOSDC1     | 7:0 | Default : 0x00  | Access : R/W, DB |
|     | OVS[1:0]   | 7:6 | OSD Vertical Scaling.<br>00: Vertical normal size.<br>01: Vertical enlarged x2 by repeated pixels.<br>10: Vertical enlarged x3 by repeated pixels.<br>11: Vertical enlarged by x4 by repeated pixels.           |                  |
|     | OHS[1:0]   | 5:4 | OSD Horizontal Scaling.<br>00: Horizontal normal size.<br>01: Horizontal enlarged x2 by repeated pixels.<br>10: Horizontal enlarged x3 by repeated pixels.<br>11: Horizontal enlarged by x4 by repeated pixels. |                  |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |           |     |  |
|-----|-----------|-----|--|
|     | C1C       | 3   | Character 1 line Color.<br>0: Disable.<br>1: Enable.   |
|     | ROT[1:0]  | 2:1 | Rotate.<br>00: Not rotate.<br>01: Rotate 90°.<br>10: Rotate 270°.<br>11: Reserved.   |
|     | MWIN      | 0   | OSD Main Window display.<br>0: Main window off.<br>1: Main window on.  |
| 0Dh | IOSDC2    | 7:0 | Default : 0x00      Access : R/W   |
|     | CF8E      | 7   | 8 Color Font Enable.<br>0: Disable.<br>1: Enable.  |
|     | BCLR[2:0] | 6:4 | OSD Border Color index; BCLR[3] is located at REG 0E[5].<br>0000: Color index 0.<br>0001: Color index 1.<br>...<br>1111: Color index 15. |
|     | BDC       | 3   | OSD Character Border Type Select.<br>0: All direction font boundary (border).<br>1: Bottom-right direction font boundary (shadow).       |
|     | BDW       | 2   | OSD Character Border Width control.<br>0: One pixel width for all scale.<br>1: Scale with OVS[1:0] and OHS[1:0].                         |
|     | C16_PAL   | 1   | Color Palette Select.<br>0: 8 color palette.<br>1: 16 color palette.   |
|     | CF4E      | 0   | 4 Color Font Enable.<br>0: Disable.<br>1: Enable.  |
|     | IOSDC3    | 7:0 | Default : 0x00      Access : R/W, DB   |
| 0Eh | C4TE      | 7   | OSD 4-color Transparency Enable.<br>0: Disable.<br>1: Enable.  |
|     | CKIND[3]  | 6   | Color Index Bit 3 of Color Key.<br>Note: When OSD register 0x10[7]=0, OSD is backward compatible.  |
|     |           |     | Reserved.<br>Note: When OSD register 0x10[7]=1, OSD is not backward compatible.  |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |             |     |  |              |
|-----|-------------|-----|--|--------------|
|     | BCLR[3]     | 5   | Border Color Bit 3. This bit should work with OSD 0Dh[6:4].  |              |
|     | SDC         | 4   | OSD window Shadow Control.<br>0: Off.<br>1: On.  |              |
|     | SCLR[3:0]   | 3:0 | OSD window Shadow Color index.<br>0000: Color index 0.<br>0001: Color index 1.<br>...<br>1111: Color index 15.                     |              |
| 0Fh | OSHC        | 7:0 | Default : 0x00   | Access : R/W |
|     | OSDSH[3:0]  | 7:4 | OSD Shadow Height.   |              |
|     | OSDSW[3:0]  | 3:0 | OSD Shadow Width.  |              |
| 10h | OCFF        | 7:0 | Default : 0x00   | Access : R/W |
|     | OCFF        | 7   | OSD backward compatibility.<br>0: Backward compatible.<br>1: Not backward compatible.  |              |
|     | MFCS        | 6   | OSD 256 color palette Mono Font Color Select.<br>0: Use 256 color palette select method.<br>1: Use 16 color palette select method. |              |
|     | -           | 5   | Reserved.  |              |
|     | -           | 4   | Reserved.  |              |
|     | CFCTOSD     | 3   | Color Font Code Address Type.<br>0: RAM base.<br>1: Code base.   |              |
|     | C256P_SEL   | 2   | OSD 256 Palette Select.<br>0: Select 8 or 16 color palette.<br>1: Select 256 color palette.  |              |
|     | PAL_EXT     | 1   | OSD 16/256 Palette Extended method.<br>0: Extended LSB.<br>1: Extended 0.  |              |
|     | -           | 0   | Reserved.  |              |
|     | OSDCFA      | 7:0 | Default : 0x00   | Access : R/W |
|     | OSDCFA[7:0] | 7:0 | OSD 4 Color RAM Font Starting Address.   |              |
| 12h | OCBUFO      | 7:0 | Default : 0x00   | Access : R/W |
|     | COS         | 7   | OSD Code buffer Offset Select.<br>0: Use OSDW[5:0] as offset.<br>1: Use OOFFSET[5:0] as offset.                                    |              |
|     | -           | 6   | Reserved.  |              |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |            |     |  |                  |
|-----|------------|-----|--|------------------|
|     | OOFFSET    | 5:0 | OSD code buffer Offset value.  |                  |
| 13h | OSDBA-L    | 7:0 | Default : 0x00   | Access : R/W, DB |
|     | OSDBA[7:0] | 7:0 | OSD code Base Address.   |                  |
| 14h | OSDBA-H    | 7:0 | Default : 0x00   | Access : R/W, DB |
|     | -          | 7:2 | Reserved.  |                  |
|     | OSDBA[9:8] | 1:0 | See description for OSDBA[7:0].  |                  |
| 15h | GCCTRL     | 7:0 | Default : 0x00   | Access : R/W     |
|     | GVS[1:0]   | 7:6 | Gradually color Vertical Scaling.<br>00: Vertical normal size.<br>01: Vertical enlarged x2 by repeated pixels.<br>10: Vertical enlarged x3 by repeated pixels.<br>11: Vertical enlarged x4 by repeated pixels.           |                  |
|     | GHS[1:0]   | 5:4 | Gradually color Horizontal Scaling.<br>00: Horizontal normal size.<br>01: Horizontal enlarged x2 by repeated pixels.<br>10: Horizontal enlarged x3 by repeated pixels.<br>11: Horizontal enlarged x4 by repeated pixels. |                  |
|     | -          | 6   | Reserved.  |                  |
|     | OOFFSET    | 5:0 | OSD code buffer Offset value.  |                  |
|     | GRADCLR    | 7:0 | Default : 0x00   | Access : R/W     |
| 16h | NCLREN     | 7   | New ini Color Enable.<br>0: Original function.<br>1: Frame color at bank 0 reg 0x33, 0x34 and 0x35.  |                  |
|     | F/B        | 6   | Gradually applied color.<br>0: Background color.<br>1: Foreground color.   |                  |
|     | RCLR[1:0]  | 5:4 | Red starting gradually Color.<br>00: Red color is 00h.<br>01: Red color is 55h.<br>10: Red color is AAh.<br>11: Red color is FFh.  |                  |
|     | GCLR[1:0]  | 5:4 | Green starting gradually Color.<br>00: Green color is 00h.<br>01: Green color is 55h.<br>10: Green color is AAh.<br>11: Green color is FFh.  |                  |
|     | BCLR[1:0]  | 5:4 | Blue starting gradually Color.<br>00: Blue color is 00h.<br>01: Blue color is 55h.   |                  |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|  |              |     |  |              |
|--|--------------|-----|--|--------------|
|  |              |     | 10: Blue color is AAh.<br>11: Blue color is FFh.         |              |
| 17h  | HGRADCR      | 7:0 | Default : 0x00   | Access : R/W |
|  | SR           | 7   | Sign bit of Red color.<br>0: Increase.<br>1: Decrease.   |              |
|  | IRH          | 6   | Inverse bit of Red color.<br>0: Normal.<br>1: Invert.    |              |
|  | R_GRADH[5:0] | 5:0 | Increase/Decrease value of Red color.                    |              |
| 18h  | HGRADCG      | 7:0 | Default : 0x00   | Access : R/W |
|  | SG           | 7   | Sign bit of Green color.<br>0: Increase.<br>1: Decrease. |              |
|  | IGH          | 6   | Inverse bit of Green color.<br>0: Normal.<br>1: Invert.  |              |
|  | G_GRADH[5:0] | 5:0 | Increase/Decrease value of Green color.                  |              |
| 19h  | HGRADCB      | 7:0 | Default : 0x00   | Access : R/W |
|  | SB           | 7   | Sign bit of Blue color.<br>0: Increase.<br>1: Decrease.  |              |
|  | IBH          | 6   | Inverse bit of Blue color.<br>0: Normal.<br>1: Invert.   |              |
|  | B_GRADH[5:0] | 5:0 | Increase/Decrease value of Blue color.                   |              |
| 1Ah  | HGRADSR      | 7:0 | Default : 0x00   | Access : R/W |
|  | HGRADSR[7:0] | 7:0 | Horizontal Gradually Step of Red color                   |              |
| 1Bh  | HGRADSG      | 7:0 | Default : 0x00   | Access : R/W |
|  | HGRADSG[7:0] | 7:0 | Horizontal Gradually Step of Green color.                |              |
| 1Ch  | HGRADSB      | 7:0 | Default : 0x00   | Access : R/W |
|  | HGRADSB[7:0] | 7:0 | Horizontal Gradually Step of Blue color.                 |              |
| For example, of RCLR=0, R_GRADH=16h, and HGRADSR=20h, then<br>Pixel 0 ~ 19 = 0;<br>Pixel 20 ~ 39 = 16;<br>Pixel 40 ~ 59 = 32; ... etc. |              |     |  |              |
| 1Dh  | VGRADCR      | 7:0 | Default : 0x00   | Access : R/W |
|  | SR           | 7   | Sign bit of Red color.                                   |              |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |              |     |   |
|-----|--------------|-----|---|
|     |              |     | 0: Increase.<br>1: Decrease.                                  |
|     | IRV          | 6   | Inverse bit of Red color.<br>0: Normal.<br>1: Invert.         |
|     | R_GRADV[5:0] | 5:0 | Increase/Decrease value of Red color.                         |
| 1Eh | VGRADCG      | 7:0 | Default : 0x00      Access : R/W                              |
|     | SG           | 7   | Sign bit of Green color.<br>0: Increase.<br>1: Decrease.      |
|     | IGV          | 6   | Inverse bit of Green color.<br>0: Normal.<br>1: Invert.       |
|     | G_GRADV[5:0] | 5:0 | Increase/Decrease value of Green color.                       |
| 1Fh | VGRADCB      | 7:0 | Default : 0x00      Access : R/W                              |
|     | SB           | 7   | Sign bit of Blue color.<br>0: Increase.<br>1: Decrease.       |
|     | IBV          | 6   | Inverse bit of Blue color.<br>0: Normal.<br>1: Invert.        |
|     | B_GRADV[5:0] | 5:0 | Increase/Decrease value of Blue color.                        |
| 20h | VGRADSR      | 7:0 | Default : 0x00      Access : R/W                              |
|     | VGRADSR[7:0] | 7:0 | Vertical Gradually Step of Red color.                         |
| 21h | VGRADSG      | 7:0 | Default : 0x00      Access : R/W                              |
|     | VGRADSG[7:0] | 7:0 | Vertical Gradually Step of Green color.                       |
| 22h | VGRADSB      | 7:0 | Default : 0x00      Access : R/W                              |
|     | VGRADSB[7:0] | 7:0 | Vertical Gradually Step of Blue color.                        |
| 23h | SUBWOC       | 7:0 | Default : 0x00      Access : R/W, DB                          |
|     | -            | 7:4 | Reserved.   |
|     | BTNO         | 3   | Enable Button function for sub window 0.<br>0: Off.<br>1: On. |
|     | BDO          | 2   | Enable OSD sub window 0 Border.<br>0: Disable.<br>1: Enable.  |
|     | SOC          | 1   | Sub window 0 Color select.<br>If button function is disabled: |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |   |     |   |
|-----|---|-----|---|
|     |   |     | 0: From sub window 0 attribute.<br>1: From attribute RAM.<br><br>If button function is enable:<br>0: Set this bit with 0. Use sub window 0 attribute to select FG/BG color and use attribute RAM to select button type. |
|     | SOE   | 0   | Enable OSD sub window 0.<br>0: Disable.<br>1: Enable.   |
| 24h | SWOHST  | 7:0 | Default : 0x00 Access : R/W, DB   |
|     | -   | 7:6 | Reserved.   |
|     | SWOHST[5:0]   | 5:0 | Sub Window 0 Horizontal Start Position.   |
| 25h | SWOHEND   | 7:0 | Default : 0x00 Access : R/W, DB   |
|     | -   | 7:6 | Reserved.   |
|     | SWOHEND[5:0]  | 5:0 | Sub Window 0 Horizontal End Position.   |
| 26h | SWOVST  | 7:0 | Default : 0x00 Access : R/W, DB   |
|     | -   | 7:5 | Reserved.   |
|     | SWOVST[4:0]   | 4:0 | Sub Window 0 Vertical Start Position.   |
| 27h | SWOVEND   | 7:0 | Default : 0x00 Access : R/W, DB   |
|     | -   | 7:5 | Reserved.   |
|     | SWOVEND[4:0]  | 4:0 | Sub Window 0 Vertical End Position.   |
| 28h | SUBWOA2   | 7:0 | Default : 0x00 Access : R/W   |
|     | Note: When button function is enabled, the FG/BG color is defined by window attribute, character attribute is used to define button function border type and SOC (sub window color select) is disabled. |     |   |
|     | BLNK  | 7   | OSD sub window 0 Blink control.<br>0: Disable.<br>1: Enable.<br><br>When 16 color palette is selected, BLNK will be FGCLR[3].   |
|     | FGCLR[2:0]  | 6:4 | OSD sub window 0 Foreground Color select.<br>000: Color index 0.<br>001: Color index 1.<br>...<br>111: Color index 7.   |
|     | TRAN  | 5   | OSD sub window 0 Transparency control.<br>0: Disable.<br>1: Enable.<br><br>When 16 color palette is selected, TRAN will be BGCLR[3].  |
|     | BGCLR[2:0]  | 2:0 | OSD sub window 0 Background Color select.<br>000: Color index 0.<br>001: Color index 1.   |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|      |              |     |   |                     |
|------|--------------|-----|---|---------------------|
|      |              |     | ...   | 111: Color index 7. |
| 28h  | SUBWOA2      | 7:0 | Default : 0x00  | Access : R/W, DB    |
|      | BTNCSEL[2:0] | 7:5 | When OSD register 0x10[7]=0, OSD is backward compatible.<br>Reserved. |                     |
|      | BTNCSEL[2]   | 7   | When OSD register 0x10[7]=1, OSD is not backward compatible.          |                     |
|      | BTNCSEL[1]   | 6   | Button red color is selected.   |                     |
|      | BTNCSEL[0]   | 5   | Button green color is selected.                                       |                     |
| BTNU |              | 4   | Button up Control.<br>0: Button up.<br>1: Button down.                |                     |
|      | BTNTYPE[3:0] | 3:0 | Button border Type.<br>0: No button.<br>1:                            |                     |

| 1   | 2   | 3   | 4   | 5   | 6   | 7   | 8   | 9   | a   | b   | c   | d   | e | f |
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|---|---|
| [ ] | [ ] | [ ] | [ ] | [ ] | [ ] | [ ] | [ ] | [ ] | [ ] | [ ] | [ ] | [ ] |   | - |

Note: The register of sub window 1, 2, and 3 are very similar with sub window 0

|     |              |     |  |                  |
|-----|--------------|-----|--|------------------|
| 29h | SUBW1C       | 7:0 | Default : 0x00                           | Access : R/W, DB |
|     | -            | 7:4 | Reserved.                                |                  |
|     | BTN1         | 3   | Enable Button function for sub window 1. |                  |
|     | BD1          | 2   | Enable OSD sub window 1 Border.          |                  |
|     | S1C          | 1   | Sub window 1 Color select.               |                  |
|     | S1E          | 0   | Enable OSD sub window 1.                 |                  |
| 2Ah | SW1HST       | 7:0 | Default : 0x00                           | Access : R/W, DB |
|     | -            | 7:6 | Reserved.                                |                  |
|     | SW1HST[5:0]  | 5:0 | Sub Window 1 Horizontal Start Position.  |                  |
| 2Bh | SW1HEND      | 7:0 | Default : 0x00                           | Access : R/W, DB |
|     | -            | 7:6 | Reserved.                                |                  |
|     | SW1HEND[5:0] | 5:0 | Sub Window 1 Horizontal End Position.    |                  |
| 2Ch | SW1VST       | 7:0 | Default : 0x00                           | Access : R/W, DB |
|     | -            | 7:5 | Reserved.                                |                  |
|     | SW1VST[4:0]  | 4:0 | Sub Window 1 Vertical Start Position.    |                  |
| 2Dh | SW1VEND      | 7:0 | Default : 0x00                           | Access : R/W, DB |
|     | -            | 7:5 | Reserved.                                |                  |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |              |     |   |                  |
|-----|--------------|-----|---|------------------|
|     | SW1VEND[4:0] | 4:0 | Sub Window 1 Vertical End Position.       |                  |
| 2Eh | SUBW1A       | 7:0 | Default : 0x00                            | Access : R/W     |
|     | BLNK         | 7   | OSD sub window 1 Blink control.           |                  |
|     | FGCLR[2:0]   | 6:4 | OSD sub window 1 Foreground Color select. |                  |
|     | TRAN         | 5   | OSD sub window 1 Transparency control.    |                  |
|     | BGCLR[2:0]   | 2:0 | OSD sub window 1 Background Color select. |                  |
| 2Fh | SUBW2C       | 7:0 | Default : 0x00                            | Access : R/W, DB |
|     | -            | 7:4 | Reserved.                                 |                  |
|     | BTN2         | 3   | Enable Button function for sub window 2.  |                  |
|     | BD2          | 2   | Enable OSD sub window 2 Border.           |                  |
|     | S2C          | 1   | Sub window 2 Color select.                |                  |
|     | S2E          | 0   | Enable OSD sub window 2.                  |                  |
| 30h | SW2HST       | 7:0 | Default : 0x00                            | Access : R/W, DB |
|     | -            | 7:6 | Reserved.                                 |                  |
|     | SW2HST[5:0]  | 5:0 | Sub Window 2 Horizontal Start Position.   |                  |
| 31h | SW2HEND      | 7:0 | Default : 0x00                            | Access : R/W, DB |
|     | -            | 7:6 | Reserved.                                 |                  |
|     | SW2HEND[5:0] | 5:0 | Sub Window 2 Horizontal End Position.     |                  |
| 32h | SW2VST       | 7:0 | Default : 0x00                            | Access : R/W, DB |
|     | -            | 7:5 | Reserved.                                 |                  |
|     | SW2VST[4:0]  | 4:0 | Sub Window 2 Vertical Start Position.     |                  |
| 33h | SW2VEND      | 7:0 | Default : 0x00                            | Access : R/W, DB |
|     | -            | 7:5 | Reserved.                                 |                  |
|     | SW2VEND[4:0] | 4:0 | Sub Window 2 Vertical End Position.       |                  |
| 34h | SUBW2A       | 7:0 | Default : 0x00                            | Access : R/W     |
|     | BLNK         | 7   | OSD sub window 2 Blink control.           |                  |
|     | FGCLR[2:0]   | 6:4 | OSD sub window 2 Foreground Color select. |                  |
|     | TRAN         | 5   | OSD sub window 2 Transparency control.    |                  |
|     | BGCLR[2:0]   | 2:0 | OSD sub window 2 Background Color select. |                  |
| 35h | SUBW3C       | 7:0 | Default : 0x00                            | Access : R/W, DB |
|     | -            | 7:4 | Reserved.                                 |                  |
|     | BTN3         | 3   | Enable Button function for sub window 3.  |                  |
|     | BD3          | 2   | Enable OSD sub window 3 Border.           |                  |
|     | S3C          | 1   | Sub window 3 Color select.                |                  |
|     | S3E          | 0   | Enable OSD sub window 3.                  |                  |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |                |     |   |                  |
|-----|----------------|-----|---|------------------|
| 36h | SW3HST         | 7:0 | Default : 0x00                                  | Access : R/W, DB |
|     | -              | 7:6 | Reserved.                                       |                  |
|     | SW3HST[5:0]    | 5:0 | Sub Window 3 Horizontal Start Position.         |                  |
| 37h | SW3HEND        | 7:0 | Default : 0x00                                  | Access : R/W, DB |
|     | -              | 7:6 | Reserved.                                       |                  |
|     | SW3HEND[5:0]   | 5:0 | Sub Window 3 Horizontal End Position.           |                  |
| 38h | SW2VST         | 7:0 | Default : 0x00                                  | Access : R/W, DB |
|     | -              | 7:5 | Reserved.                                       |                  |
|     | SW3VST[4:0]    | 4:0 | Sub Window 3 Vertical Start Position.           |                  |
| 39h | SW2VEND        | 7:0 | Default : 0x00                                  | Access : R/W, DB |
|     | -              | 7:5 | Reserved.                                       |                  |
|     | SW3VEND[4:0]   | 4:0 | Sub Window 3 Vertical End Position.             |                  |
| 3Ah | SUBW3A         | 7:0 | Default : 0x00                                  | Access : R/W     |
|     | BLNK           | 7   | OSD sub window 3 Blink control.                 |                  |
|     | FGCLR[2:0]     | 6:4 | OSD sub window 3 Foreground Color select.       |                  |
|     | TRAN           | 5   | OSD sub window 3 Transparency control.          |                  |
|     | BGCLR[2:0]     | 2:0 | OSD sub window 3 Background Color select.       |                  |
| 3Bh | OSD8CFFA       | 7:0 | Default : 0x00                                  | Access : R/W     |
|     | OSD8CFFA[7:0]  | 7:0 | OSD 8 Color Font RAM start Address.             |                  |
| 3Ch | OSD8CFCA       | 7:0 | Default : 0x00                                  | Access : R/W     |
|     | OSD8CFCA[7:0]  | 7:0 | OSD 8 Color Font Code start Address.            |                  |
| 3Dh | 256CPKEY0      | 7:0 | Default : 0x00                                  | Access : R/W     |
|     | 256CPKEY0[7:0] | 7:0 | 256 Color Palette Key 0.                        |                  |
| 3Eh | 256CPKEY1      | 7:0 | Default : 0x00                                  | Access : R/W     |
|     | 256CPKEY1[7:0] | 7:0 | 256 Color Palette Key 1.                        |                  |
| 3Fh | 256CPKEY2      | 7:0 | Default : 0x00                                  | Access : R/W     |
|     | 256CPKEY2[7:0] | 7:0 | 256 Color Palette Key 2.                        |                  |
| 40h | 256CPCLCI      | 7:0 | Default : 0x00                                  | Access : R/W     |
|     | 256CPCLCI[7:0] | 7:0 | 256 Color Palette Character 1 Line Color Index. |                  |
| 41h | OSDCFHA        | 7:0 | Default : 0x00                                  | Access : R/W     |
|     | OSD8CFFA[8]    | 7   | See description for OSD8CFFA[7:0].              |                  |
|     | OSD8CFCA[8]    |     | See description for OSD8CFCA[7:0].              |                  |
|     | -              | 5:4 | Reserved.                                       |                  |
|     | OSD4CFA[8]     | 3   | See description for OSD4CFA[7:0].               |                  |
|     | -              | 2:0 | Reserved.                                       |                  |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |   |     |             |            |
|-----|---|-----|-------------|------------|
| 42h | - | 7:0 | Default : - | Access : - |
| 57h | - | 7:0 | Reserved.   |            |

### OSD 8-Color Palette (when C16\_PAL=0), 8-bit resolution

|     |            |     |                         |              |
|-----|------------|-----|-------------------------|--------------|
| 58h | CLR0R      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR0R[7:0] | 7:0 | R component of index 0. |              |
| 59h | CLR0G      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR0G[7:0] | 7:0 | G component of index 0. |              |
| 5Ah | CLR0B      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR0B[7:0] | 7:0 | B component of index 0. |              |
| 5Bh | CLR1R      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR1R[7:0] | 7:0 | R component of index 1. |              |
| 5Ch | CLR1G      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR1G[7:0] | 7:0 | G component of index 1. |              |
| 5Dh | CLR1B      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR1B[7:0] | 7:0 | B component of index 1. |              |
| 5Eh | CLR2R      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR2R[7:0] | 7:0 | R component of index 2. |              |
| 5Fh | CLR2G      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR2G[7:0] | 7:0 | G component of index 2. |              |
| 60h | CLR2B      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR2B[7:0] | 7:0 | B component of index 2. |              |
| 61h | CLR3R      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR3R[7:0] | 7:0 | R component of index 3. |              |
| 62h | CLR3G      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR3G[7:0] | 7:0 | G component of index 3. |              |
| 63h | CLR3B      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR3B[7:0] | 7:0 | B component of index 3. |              |
| 64h | CLR4R      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR4R[7:0] | 7:0 | R component of index 4. |              |
| 65h | CLR4G      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR4G[7:0] | 7:0 | G component of index 4. |              |
| 66h | CLR4B      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR4B[7:0] | 7:0 | B component of index 4. |              |
| 67h | CLR5R      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR5R[7:0] | 7:0 | R component of index 5. |              |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |            |     |                         |              |
|-----|------------|-----|-------------------------|--------------|
| 68h | CLR5G      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR5G[7:0] | 7:0 | G component of index 5. |              |
| 69h | CLR5B      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR5B[7:0] | 7:0 | B component of index 5. |              |
| 6Ah | CLR6R      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR6R[7:0] | 7:0 | R component of index 6. |              |
| 6Bh | CLR6G      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR6G[7:0] | 7:0 | G component of index 6. |              |
| 6Ch | CLR6B      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR6B[7:0] | 7:0 | B component of index 6. |              |
| 6Dh | CLR7R      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR7R[7:0] | 7:0 | R component of index 7. |              |
| 6Eh | CLR7G      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR7G[7:0] | 7:0 | G component of index 7. |              |
| 6Fh | CLR7B      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR7B[7:0] | 7:0 | B component of index 7. |              |

### OSD 16-Color Palette (when C16\_PAL=1), 4-bit resolution

16 color format: col[7:4], 4'h0

|     |            |     |                         |              |
|-----|------------|-----|-------------------------|--------------|
| 58h | CLR0R      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR0R[7:4] | 7:4 | R component of index 0. |              |
|     | CLR8R[7:4] | 3:0 | R component of index 8. |              |
| 59h | CLROG      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLROG[7:4] | 7:4 | G component of index 0. |              |
|     | CLR8G[7:4] | 3:0 | G component of index 8. |              |
| 5Ah | CLROB      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLROB[7:4] | 7:4 | B component of index 0. |              |
|     | CLR8B[7:4] | 3:0 | B component of index 8. |              |
| 5Bh | CLR1R      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR1R[7:4] | 7:4 | R component of index 1. |              |
|     | CLR9R[7:4] | 3:0 | R component of index 9. |              |
| 5Ch | CLR1G      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR1G[7:4] | 7:4 | G component of index 1. |              |
|     | CLR9G[7:4] | 3:0 | G component of index 9. |              |
| 5Dh | CLR1B      | 7:0 | Default : 0x00          | Access : R/W |
|     | CLR1B[7:4] | 7:4 | B component of index 1. |              |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|     |             |     |                          |              |
|-----|-------------|-----|--------------------------|--------------|
|     | CLR9B[7:4]  | 3:0 | B component of index 9.  |              |
| 5Eh | CLR2R       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR2R[7:4]  | 7:4 | R component of index 2.  |              |
|     | CLR10R[7:4] | 3:0 | R component of index 10. |              |
| 5Fh | CLR2G       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR2G[7:4]  | 7:4 | G component of index 2.  |              |
|     | CLR10G[7:4] | 3:0 | G component of index 10. |              |
| 60h | CLR2B       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR2B[7:4]  | 7:4 | B component of index 2.  |              |
|     | CLR10B[7:4] | 3:0 | B component of index 10. |              |
| 61h | CLR3R       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR3R[7:4]  | 7:4 | R component of index 3.  |              |
|     | CLR11R[7:4] | 3:0 | R component of index 11. |              |
| 62h | CLR3G       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR3G[7:4]  | 7:4 | G component of index 3.  |              |
|     | CLR11G[7:4] | 3:0 | G component of index 11. |              |
| 63h | CLR4B       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR4B[7:4]  | 7:4 | B component of index 3.  |              |
|     | CLR11B[7:4] | 3:0 | B component of index 11. |              |
| 64h | CLR4R       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR4R[7:4]  | 7:4 | R component of index 4.  |              |
|     | CLR12R[7:4] | 3:0 | R component of index 12. |              |
| 65h | CLR4G       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR4G[7:4]  | 7:4 | G component of index 4.  |              |
|     | CLR12G[7:4] | 3:0 | G component of index 12. |              |
| 66h | CLR4B       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR4B[7:4]  | 7:4 | B component of index 4.  |              |
|     | CLR12B[7:4] | 3:0 | B component of index 12. |              |
| 67h | CLR5R       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR5R[7:4]  | 7:4 | R component of index 5.  |              |
|     | CLR13R[7:4] | 3:0 | R component of index 13. |              |
| 68h | CLR5G       | 7:0 | Default : 0x00           | Access : R/W |
|     | CLR5G[7:4]  | 7:4 | G component of index 5.  |              |
|     | CLR13G[7:4] | 3:0 | G component of index 13. |              |
| 69h | CLR5B       | 7:0 | Default : 0x00           | Access : R/W |

### OSD Register (Indirect mapping, using Bank 0 register A1h/A2h)

|           |                |     |   |              |
|-----------|----------------|-----|---|--------------|
|           | CLR5B[7:4]     | 7:4 | B component of index 5.   |              |
|           | CLR13B[7:4]    | 3:0 | B component of index 13.  |              |
| 6Ah       | CLR6R          | 7:0 | Default : 0x00  | Access : R/W |
|           | CLR6R[7:4]     | 7:4 | R component of index 6.   |              |
|           | CLR14R[7:4]    | 3:0 | R component of index 14.  |              |
| 6Bh       | CLR6G          | 7:0 | Default : 0x00  | Access : R/W |
|           | CLR6G[7:4]     | 7:4 | G component of index 6.   |              |
|           | CLR14G[7:4]    | 3:0 | G component of index 14.  |              |
| 6Ch       | CLR6B          | 7:0 | Default : 0x00  | Access : R/W |
|           | CLR6B[7:4]     | 7:4 | B component of index 6.   |              |
|           | CLR14B[7:4]    | 3:0 | B component of index 14.  |              |
| 6Dh       | CLR7R          | 7:0 | Default : 0x00  | Access : R/W |
|           | CLR7R[7:4]     | 7:4 | R component of index 7.   |              |
|           | CLR15R[7:4]    | 3:0 | R component of index 15.  |              |
| 6Eh       | CLR7G          | 7:0 | Default : 0x00  | Access : R/W |
|           | CLR7G[7:4]     | 7:4 | G component of index 7.   |              |
|           | CLR15G[7:4]    | 3:0 | G component of index 15.  |              |
| 6Fh       | CLR7B          | 7:0 | Default : 0x00  | Access : R/W |
|           | CLR7B[7:4]     | 7:4 | B component of index 7.   |              |
|           | CLR15B[7:4]    | 3:0 | B component of index 15.  |              |
| 70h       | -              | 7:0 | Default : 0x00  | Access : -   |
|           | -              | 7:0 | Reserved.   |              |
| 71h       | OSDRTP         | 7:0 | Default : 0x00  | Access : R/W |
|           | -              | 7:3 | Reserved.   |              |
|           | RTPT           | 2   | OSD Random Test Pattern Type.<br>0: RGB is same.<br>1: RGB is different.                            |              |
|           | OSDRTP         | 1:0 | OSD Random Test Pattern.<br>00: Disable.<br>01: 1 random bit.<br>10: 2 random bit.<br>11: Reserved. |              |
| 72h       | ATRODATA       | 7:0 | Default : 0x00  | Access : R/W |
|           | ATR0kDATA[7:0] | 7:0 | ATR SRAM Address0 Data read back.   |              |
| 72h ~ FFh | -              | 7:0 | Default : 0x00  | Access : -   |
|           | -              | 7:0 | Reserved.   |              |

## TCON Register (Bank = 02)

| TCON Register (Bank = 02) |          |      |   |              |
|---------------------------|----------|------|---|--------------|
| Index                     | Mnemonic | Bits | Description   |              |
| 01h                       | -        | 7:0  | Default : -   | Access : -   |
|                           | -        | 7:-  | Reserved.   |              |
| 02h                       | OFC1     | 7:0  | Default : 0x02  | Access : R/W |
|                           | IFC      | 7    | Inversion Function Combined.<br>0: Odd data inversion determined by OINV, even data inversion determined by EINV.<br>1: Odd/Even data inversion both determined by OINV.  |              |
|                           | IFS      | 6    | Inversion Function Swap.<br>0: OINV/EINV = 0 when data is inverted.<br>1: OINV/EINV = 1 when data is inverted.  |              |
|                           | IFE      | 5    | Inversion Function Enable.<br>0: Disable.<br>1: Enable. When enabled, an indication is output for each data bus. If the number of transitions from pixel to pixel exceed 24 bits from 48 bits (or 18 bits from 36 bits for 6-bit panels), the data is inverted and an indication corresponding to that bus is set active. |              |
|                           | DPFS     | 4    | Data Polarity Function Swap (useful when DPFE = 1).<br>0: Odd data inversion determined by OPOL, even data inversion determined by EPOL.<br>1: Odd data inversion determined by OPOL, even data opposite of odd data.   |              |
|                           | DPFC     | 3    | Data Polarity Function Control.<br>0: Data inversion when OPOL/EPOL is 0.<br>1: Data inversion when OPOL/EPOL is 1.   |              |
|                           | DPFE     | 2    | Data Polarity Function Enable.<br>0: Disable.<br>1: Enable (line inversion, use OPOL/EPOL to determine that polarity of the output data).   |              |
|                           | EEF      | 1    | Early End Function.<br>0: Disable.<br>1: Enable.  |              |
|                           | TCEN     | 0    | Timing Controller Enable.<br>0: Disable.<br>1: Enable.  |              |
| 03h                       | OFC2     | 7:0  | Default : 0x00  | Access : R/W |
|                           | ESPP     | 7    | Even Start Pulse Position.  |              |

### TCON Register (Bank = 02)

| Index | Mnemonic    | Bits | Description   |              |
|-------|-------------|------|---|--------------|
| 04h   |             |      | 0: Start pulse before data.<br>1: Start pulse after data.   |              |
|       | ESPO[2:0]   | 6:4  | Even Start Pulse Offset.<br>000: Start pulse 0 clocks before/after data.<br>001: Start pulse 1 clocks before/after data.<br>010: Start pulse 2 clocks before/after data.<br>...<br>111: Start pulse 7 clocks before/after data. |              |
|       | OSPP        | 3    | Odd Start Pulse Position.<br>0: Start pulse before data.<br>1: Start pulse after data.  |              |
|       | OSPO[2:0]   | 2:0  | Odd Start Pulse Offset.<br>000: Start pulse 0 clocks before/after data.<br>001: Start pulse 1 clocks before/after data.<br>010: Start pulse 2 clocks before/after data.<br>...<br>111: Start pulse 7 clocks before/after data.  |              |
|       | ODPC        | 7:0  | Default : 0x00  | Access : R/W |
|       | OESPDC[1:0] | 7:6  | OSP/ESP Drive Control.<br>00: 4mA.<br>01: 6mA.<br>10: 8mA.<br>11: 12mA.   |              |
|       | GODC[1:0]   | 5:4  | OPOL/EPOL/GPO Drive Control.<br>00: 4mA.<br>01: 6mA.<br>10: 8mA.<br>11: 12mA.   |              |
|       | ECP         | 3    | ECLK Polarity.<br>0: Normal.<br>1: Inverted.  |              |
|       | -           | 2    | Reserved.   |              |
|       | OCP         | 1    | OCLK Polarity.<br>0: Normal.<br>1: Inverted.  |              |
| 05h   | -           | 0    | Reserved.   |              |
|       | ODC         | 7:0  | Default : 0x00  | Access : R/W |
|       | EDDC[1:0]   | 7:6  | EINV Driver Control.  |              |

### TCON Register (Bank = 02)

| Index | Mnemonic     | Bits | Description   |              |
|-------|--------------|------|---|--------------|
|       |              |      | 00: 4mA.<br>01: 6mA.<br>10: 8mA.<br>11: 12mA.   |              |
|       | OIDC         | 5:4  | OINV Drive Control.   |              |
|       | -            | 3    | Reserved.   |              |
|       | OFTG         | 2    | One Frame Toggle mode.  |              |
|       | RSBMLSW      | 1    | RSDS B-port MSB/LSB Swap.<br>Bank 0 reg 0x42[5] = 0 and 0x42[2] = 1:<br>0: Default.<br>1: B-port MSB/LSB swap for 8-bit RSDS output.<br>Bank 0 reg 0x42[5] = 0 and 0x42[2] = 1:<br>0: Default.<br>1: B-port MSB/LSB swap for 6-bit RSDS output. |              |
|       | RSAMLSW      | 0    | RSDS A-port MSB/LSB Swap.<br>Bank 0 reg 0x42[5] = 0 and 0x42[3] = 1:<br>0: Default.<br>1: A-port MSB/LSB swap for 8-bit RSDS output.<br>Bank 0 reg 0x42[5] = 0 and 0x42[3] = 1:<br>0: Default.<br>1: A-port MSB/LSB swap for 6-bit RSDS output. |              |
| 06h   | GPO4ADF      | 7:0  | Default : 0x00  | Access : R/W |
|       | -            | 7:3  | Reserved.   |              |
|       | GPO4ADF[2:0] | 2:0  | GPO4 (OE) Active Delay time.<br>000: No delay.<br>001: Delay 1 frame.<br>...<br>111: Delay 7 frames.  |              |
| 07h   | IFCTRL       | 7:0  | Default : 0x00  | Access : R/W |
|       | WDG          | 7    | White Data Generation (TCON feature only).<br>0: Black data generation during vertical blanking (GPOA).<br>1: Enable white data generation during vertical blanking (GPOA).   |              |
|       | PUA          | 6    | Power-up Active (TCON feature only).<br>0: Outputs inactive.<br>1: Outputs active.  |              |
|       | GOAT         | 5    | GPO0 Auto Toggle (TCON feature only).<br>0: Disable.<br>1: Enable.  |              |
|       | GDEEN        | 4    | Gate DE Enable.   |              |

### TCON Register (Bank = 02)

| Index | Mnemonic     | Bits | Description   |              |
|-------|--------------|------|---|--------------|
|       | DATI         | 3    | Data Invert (TCON feature only).<br>0: Off.<br>1: On.   |              |
|       | POLB         | 2    | Polarity Blanked Enable (TCON feature only).<br>0: Disable.<br>1: Enable (EPOL/OPOL will be forced to blanked when GPOA is low).    |              |
|       | SPB          | 1    | Start Pulse Blanked enable (TCON feature only).<br>0: Disable.<br>1: Enable (EPOL/OPOL will be forced to blanked when GPOA is low). |              |
|       | CLKB         | 0    | Clock Blanked Enable.<br>0: Disable.<br>1: Enable (ECLK/OCLK will be forced to blanked when GPOA is low).                           |              |
| 08h   | GOVST-L      | 7:0  | Default : 0x00  | Access : R/W |
|       | GOVST[7:0]   | 7:0  | Line number that GPO0 start.  |              |
| 09h   | GOVST -H     | 7:0  | Default : 0x00  | Access : R/W |
|       | -            | 7:3  | Reserved.   |              |
|       | GOVST[10:8]  | 2:0  | See description for GOVST[7:0].   |              |
| 0Ah   | GOVEND-L     | 7:0  | Default : 0x00  | Access : R/W |
|       | GOVEND[7:0]  | 7:0  | Line number that GPO0 ends.   |              |
| 0Bh   | GOVEND -H    | 7:0  | Default : 0x00  | Access : R/W |
|       | -            | 7:3  | Reserved.   |              |
|       | GOVEND[10:8] | 2:0  | See description for GOVEND[7:0].  |              |
| 0Ch   | GOHST-L      | 7:0  | Default : 0x00  | Access : R/W |
|       | GOHST[7:0]   | 7:0  | Pixel number that GPO0 start.   |              |
| 0Dh   | GOHST -H     | 7:0  | Default : 0x00  | Access : R/W |
|       | -            | 7:3  | Reserved.   |              |
|       | GOVHT[10:8]  | 2:0  | Pixel description for GOHST[7:0].   |              |
| 0Eh   | GOHEND-L     | 7:0  | Default : 0x00  | Access : R/W |
|       | GOHEND[7:0]  | 7:0  | Pixel number that GPO0 ends.  |              |
| 0Fh   | GOHEND -H    | 7:0  | Default : 0x00  | Access : R/W |
|       | -            | 7:3  | Reserved.   |              |
|       | GOHEND[10:8] | 2:0  | See description for GOHEND[7:0].  |              |
| 10h   | COCTRL       | 7:0  | Default : 0x00  | Access : R/W |

### TCON Register (Bank = 02)

| Index | Mnemonic    | Bits | Description  |              |
|-------|-------------|------|--|--------------|
|       | COCS[2:0]   | 7:5  | GPO0 Combination select.<br>000: No combination.<br>001: And.<br>010: Or.<br>011: Select GPO# and GPO#-1 on alternating frames.<br>1xx: Auto select 1 or 2 line toggle according to ATP value.   |              |
|       | GOTS[1:0]   | 4:3  | GPO0 Type Select.<br>When toggle mode=0:<br>00: Normal.<br>01: Duration is greater than a line time.<br>10: Every two lines have one GPO0 pulse.<br>11: Every three lines have one GPO0 pulse.<br>When toggle mode=1:<br>00: One line toggle.<br>01: Reserved.<br>10: Two lines toggle.<br>11: Three lines toggle. |              |
|       | GOES        | 2    | GPO0 Early Start function.<br>0: Normal.<br>1: Early start capability.<br>The value in the Vertical Start Register (G0VST) is subtracted from the total number of lines/frames to determine the Vertical Start position.   |              |
|       | GOTC        | 1    | GPO0 Toggle Circuit enable.<br>0: Normal.<br>1: Toggle.<br>Toggle mode is useful in POL generation when alternating polarity is required from line to line. Frame to frame polarity changes are made by programming an odd # in the vertical duration when in toggle mode.   |              |
|       | GOOP        | 0    | GPO0 Output Polarity.<br>0: Active high.<br>1: Active low.   |              |
| 11h   | G1VST-L     | 7:0  | Default : 0x00   | Access : R/W |
|       | G1VST[7:0]  | 7:0  | Line number that GPO1 start.   |              |
| 12h   | G1VST -H    | 7:0  | Default : 0x00   | Access : R/W |
|       | -           | 7:3  | Reserved.  |              |
|       | G1VST[10:8] | 2:0  | See description for G1VST[7:0].  |              |
| 13h   | G1VEND-L    | 7:0  | Default : 0x00   | Access : R/W |

### TCON Register (Bank = 02)

| Index | Mnemonic     | Bits | Description                       |              |
|-------|--------------|------|-----------------------------------|--------------|
|       | G1VEND[7:0]  | 7:0  | Line number that GPO1 ends.       |              |
| 14h   | G1VEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G1VEND[10:8] | 2:0  | See description for G1VEND[7:0].  |              |
| 15h   | G1HST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|       | G1HST[7:0]   | 7:0  | Pixel number that GPO1 start.     |              |
| 16h   | G1HST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G1VHT[10:8]  | 2:0  | Pixel description for G1HST[7:0]. |              |
| 17h   | G1HEND-L     | 7:0  | Default : 0x00                    | Access : R/W |
|       | G1HEND[7:0]  | 7:0  | Pixel number that GPO1 ends.      |              |
| 18h   | G1HEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G1HEND[10:8] | 2:0  | See description for G1HEND[7:0].  |              |
| 19h   | C1CTRL       | 7:0  | Default : 0x00                    | Access : R/W |
|       | C1CS[2:0]    | 7:5  | GPO1 Combination select.          |              |
|       | G1TS[1:0]    | 4:3  | GPO1 Type Select.                 |              |
|       | G1ES         | 2    | GPO1 Early Start function.        |              |
|       | G1TC         | 1    | GPO1 Toggle Circuit enable.       |              |
|       | G1OP         | 0    | GPO1 Output Polarity.             |              |
| 1Ah   | G2VST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|       | G2VST[7:0]   | 7:0  | Line number that GPO2 start.      |              |
| 1Bh   | G2VST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G2VST[10:8]  | 2:0  | See description for G2VST[7:0].   |              |
| 1Ch   | G2VEND-L     | 7:0  | Default : 0x00                    | Access : R/W |
|       | G2VEND[7:0]  | 7:0  | Line number that GPO2 ends.       |              |
| 1Dh   | G2VEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G2VEND[10:8] | 2:0  | See description for G2VEND[7:0].  |              |
| 1Eh   | G2HST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|       | G2HST[7:0]   | 7:0  | Pixel number that GPO2 start.     |              |
| 1Fh   | G2HST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |

### TCON Register (Bank = 02)

| Index | Mnemonic     | Bits | Description                       |
|-------|--------------|------|-----------------------------------|
|       | G2VHT[10:8]  | 2:0  | Pixel description for G2HST[7:0]. |
| 20h   | G2HEND-L     | 7:0  | Default : 0x00 Access : R/W       |
|       | G2HEND[7:0]  | 7:0  | Pixel number that GPO2 ends.      |
| 21h   | G2HEND -H    | 7:0  | Default : 0x00 Access : R/W       |
|       | -            | 7:3  | Reserved.                         |
|       | G2HEND[10:8] | 2:0  | See description for G2HEND[7:0].  |
| 22h   | C2CTRL       | 7:0  | Default : 0x00 Access : R/W       |
|       | C2CS[2:0]    | 7:5  | GPO2 Combination select.          |
|       | G2TS[1:0]    | 4:3  | GPO2 Type Select.                 |
|       | G2ES         | 2    | GPO2 Early Start function.        |
|       | G2TC         | 1    | GPO2 Toggle Circuit enable.       |
|       | G2OP         | 0    | GPO2 Output Polarity.             |
| 23h   | G3VST-L      | 7:0  | Default : 0x00 Access : R/W       |
|       | G3VST[7:0]   | 7:0  | Line number that GPO3 start.      |
| 24h   | G3VST -H     | 7:0  | Default : 0x00 Access : R/W       |
|       | -            | 7:3  | Reserved.                         |
|       | G3VST[10:8]  | 2:0  | See description for G3VST[7:0].   |
| 25h   | G3VEND-L     | 7:0  | Default : 0x00 Access : R/W       |
|       | G3VEND[7:0]  | 7:0  | Line number that GPO3 ends.       |
| 26h   | G3VEND -H    | 7:0  | Default : 0x00 Access : R/W       |
|       | -            | 7:3  | Reserved.                         |
|       | G3VEND[10:8] | 2:0  | See description for G3VEND[7:0].  |
| 27h   | G3HST-L      | 7:0  | Default : 0x00 Access : R/W       |
|       | G3HST[7:0]   | 7:0  | Pixel number that GPO3 start.     |
| 28h   | G3HST -H     | 7:0  | Default : 0x00 Access : R/W       |
|       | -            | 7:3  | Reserved.                         |
|       | G3VHT[10:8]  | 2:0  | Pixel description for 3HST[7:0].  |
| 29h   | G3HEND-L     | 7:0  | Default : 0x00 Access : R/W       |
|       | G3HEND[7:0]  | 7:0  | Pixel number that GPO3 ends.      |
| 2Ah   | G3HEND -H    | 7:0  | Default : 0x00 Access : R/W       |
|       | -            | 7:3  | Reserved.                         |
|       | G3HEND[10:8] | 2:0  | See description for G3HEND[7:0].  |
| 2Bh   | C3CTRL       | 7:0  | Default : 0x00 Access : R/W       |
|       | C3CS[2:0]    | 7:5  | GPO3 Combination select.          |

### TCON Register (Bank = 02)

| Index | Mnemonic     | Bits | Description                       |
|-------|--------------|------|-----------------------------------|
|       | G3TS[1:0]    | 4:3  | GPO3 Type Select.                 |
|       | G3ES         | 2    | GPO3 Early Start function.        |
|       | G3TC         | 1    | GPO3 Toggle Circuit enable.       |
|       | G3OP         | 0    | GPO3 Output Polarity.             |
| 2Ch   | G4VST-L      | 7:0  | Default : 0x00 Access : R/W       |
|       | G4VST[7:0]   | 7:0  | Line number that GPO4 start.      |
| 2Dh   | G4VST -H     | 7:0  | Default : 0x00 Access : R/W       |
|       | -            | 7:3  | Reserved.                         |
|       | G4VST[10:8]  | 2:0  | See description for G4VST[7:0].   |
| 2Eh   | G4VEND-L     | 7:0  | Default : 0x00 Access : R/W       |
|       | G4VEND[7:0]  | 7:0  | Line number that GPO4 ends.       |
| 2Fh   | G4VEND -H    | 7:0  | Default : 0x00 Access : R/W       |
|       | -            | 7:3  | Reserved.                         |
|       | G4VEND[10:8] | 2:0  | See description for G4VEND[7:0].  |
| 30h   | G4HST-L      | 7:0  | Default : 0x00 Access : R/W       |
|       | G4HST[7:0]   | 7:0  | Pixel number that GPO4 start.     |
| 31h   | G4HST -H     | 7:0  | Default : 0x00 Access : R/W       |
|       | -            | 7:3  | Reserved.                         |
|       | G4VHT[10:8]  | 2:0  | Pixel description for G4HST[7:0]. |
| 32h   | G4HEND-L     | 7:0  | Default : 0x00 Access : R/W       |
|       | G4HEND[7:0]  | 7:0  | Pixel number that GPO4 ends.      |
| 33h   | G4HEND -H    | 7:0  | Default : 0x00 Access : R/W       |
|       | -            | 7:3  | Reserved.                         |
|       | G4HEND[10:8] | 2:0  | See description for G4HEND[7:0].  |
| 34h   | C4CTRL       | 7:0  | Default : 0x00 Access : R/W       |
|       | C4CS[2:0]    | 7:5  | GPO4 Combination select.          |
|       | G4TS[1:0]    | 4:3  | GPO4 Type Select.                 |
|       | G4ES         | 2    | GPO4 Early Start function.        |
|       | G4TC         | 1    | GPO4 Toggle Circuit enable.       |
|       | G4OP         | 0    | GPO4 Output Polarity.             |
| 35h   | G5VST-L      | 7:0  | Default : 0x00 Access : R/W       |
|       | G5VST[7:0]   | 7:0  | Line number that GPO5 start.      |
| 36h   | G5VST -H     | 7:0  | Default : 0x00 Access : R/W       |
|       | -            | 7:3  | Reserved.                         |

### TCON Register (Bank = 02)

| Index | Mnemonic     | Bits | Description                       |              |
|-------|--------------|------|-----------------------------------|--------------|
|       | G5VST[10:8]  | 2:0  | See description for G5VST[7:0].   |              |
| 37h   | G5VEND-L     | 7:0  | Default : 0x00                    | Access : R/W |
|       | G5VEND[7:0]  | 7:0  | Line number that GPO5 ends.       |              |
| 38h   | G5VEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G5VEND[10:8] | 2:0  | See description for G5VEND[7:0].  |              |
| 39h   | G5HST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|       | G5HST[7:0]   | 7:0  | Pixel number that GPO5 start.     |              |
| 3Ah   | G5HST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G5VHT[10:8]  | 2:0  | Pixel description for G5HST[7:0]. |              |
| 3Bh   | G5HEND-L     | 7:0  | Default : 0x00                    | Access : R/W |
|       | G5HEND[7:0]  | 7:0  | Pixel number that GPO5 ends.      |              |
| 3Ch   | G5HEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G5HEND[10:8] | 2:0  | See description for G5HEND[7:0].  |              |
| 3Dh   | C5CTRL       | 7:0  | Default : 0x00                    | Access : R/W |
|       | C5CS[2:0]    | 7:5  | GPO5 Combination select.          |              |
|       | G5TS[1:0]    | 4:3  | GPO5 Type Select.                 |              |
|       | G5ES         | 2    | GPO5 Early Start function.        |              |
|       | G5TC         | 1    | GPO5 Toggle Circuit enable.       |              |
|       | G5OP         | 0    | GPO5 Output Polarity.             |              |
| 3Eh   | G6VST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|       | G6VST[7:0]   | 7:0  | Line number that GPO6 start.      |              |
| 3Fh   | G6VST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G6VST[10:8]  | 2:0  | See description for G6VST[7:0].   |              |
| 40h   | G6VEND-L     | 7:0  | Default : 0x00                    | Access : R/W |
|       | G6VEND[7:0]  | 7:0  | Line number that GPO6 ends.       |              |
| 41h   | G6VEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G6VEND[10:8] | 2:0  | See description for G6VEND[7:0].  |              |
| 42h   | G6HST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|       | G6HST[7:0]   | 7:0  | Pixel number that GPO6 start.     |              |

### TCON Register (Bank = 02)

| Index | Mnemonic     | Bits | Description                       |              |
|-------|--------------|------|-----------------------------------|--------------|
| 43h   | G6HST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G6VHT[10:8]  | 2:0  | Pixel description for G6HST[7:0]. |              |
| 44h   | G6HEND-L     | 7:0  | Default : 0x00                    | Access : R/W |
|       | G6HEND[7:0]  | 7:0  | Pixel number that GPO6 ends.      |              |
| 45h   | G6HEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G6HEND[10:8] | 2:0  | See description for G6HEND[7:0].  |              |
| 46h   | C6CTRL       | 7:0  | Default : 0x00                    | Access : R/W |
|       | C6CS[2:0]    | 7:5  | GPO6 Combination select.          |              |
|       | G6TS[1:0]    | 4:3  | GPO6 Type Select.                 |              |
|       | G6ES         | 2    | GPO6 Early Start function.        |              |
|       | G6TC         | 1    | GPO6 Toggle Circuit enable.       |              |
|       | G6OP         | 0    | GPO6 Output Polarity.             |              |
| 47h   | G7VST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|       | G7VST[7:0]   | 7:0  | Line number that GPO7 start.      |              |
| 48h   | G7VST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G7VST[10:8]  | 2:0  | See description for G7VST[7:0].   |              |
| 49h   | G7VEND-L     | 7:0  | Default : 0x00                    | Access : R/W |
|       | G7VEND[7:0]  | 7:0  | Line number that GPO7 ends.       |              |
| 4Ah   | G7VEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G7VEND[10:8] | 2:0  | See description for G7VEND[7:0].  |              |
| 4Bh   | G7HST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|       | G7HST[7:0]   | 7:0  | Pixel number that GPO7 start.     |              |
| 4Ch   | G7HST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G7VHT[10:8]  | 2:0  | Pixel description for G7HST[7:0]. |              |
| 4Dh   | G7HEND-L     | 7:0  | Default : 0x00                    | Access : R/W |
|       | G7HEND[7:0]  | 7:0  | Pixel number that GPO7 ends.      |              |
| 4Eh   | G7HEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G7HEND[10:8] | 2:0  | See description for G7HEND[7:0].  |              |

### TCON Register (Bank = 02)

| Index | Mnemonic     | Bits | Description   |              |
|-------|--------------|------|---|--------------|
| 4Fh   | C7CTRL       | 7:0  | Default :   | Access : R/W |
|       | C7CS[2:0]    | 7:5  | GPO7 Combination select.  |              |
|       | G7TS[1:0]    | 4:3  | GPO7 Type Select.   |              |
|       | G7ES         | 2    | GPO7 Early Start function.  |              |
|       | G7TC         | 1    | GPO7 Toggle Circuit enable.   |              |
|       | G7OP         | 0    | GPO7 Output Polarity.   |              |
| 50h   | G8VST-L      | 7:0  | Default : 0x00  | Access : R/W |
|       | G8VST[7:0]   | 7:0  | When Bank 0 register ABh[7] = 0:<br>G8VST[10:0]: Line number that GPO8 start.<br>When Bank 0 register ABh[7] = 1:<br>G8VST-L[7:0]: GPO[7:0] gating control.<br>G8VST-H[1:0]: O(E)SP / O(E)INV gating control. |              |
|       | G8VST[10:8]  | 2:0  | See description for G8VST[7:0].   |              |
| 51h   | G8VEND-L     | 7:0  | Default : 0x00  | Access : R/W |
|       | G8VEND[7:0]  | 7:0  | Line number that GPO8 ends.   |              |
| 53h   | G8VEND -H    | 7:0  | Default : 0x00  | Access : R/W |
|       | -            | 7:3  | Reserved.   |              |
|       | G8VEND[10:8] | 2:0  | See description for G8VEND[7:0].  |              |
| 54h   | G8HST-L      | 7:0  | Default : 0x00  | Access : R/W |
|       | G8HST[7:0]   | 7:0  | Pixel number that GPO8 start.   |              |
| 55h   | G8HST -H     | 7:0  | Default : 0x00  | Access : R/W |
|       | -            | 7:3  | Reserved.   |              |
|       | G8VHT[10:8]  | 2:0  | Pixel description for G8HST[7:0].   |              |
| 56h   | G8HEND-L     | 7:0  | Default : 0x00  | Access : R/W |
|       | G8HEND[7:0]  | 7:0  | Pixel number that GPO8 ends.  |              |
| 57h   | G8HEND -H    | 7:0  | Default : 0x00  | Access : R/W |
|       | -            | 7:3  | Reserved.   |              |
|       | G8HEND[10:8] | 2:0  | See description for G8HEND[7:0].  |              |
| 58h   | C6CTRL       | 7:0  | Default : 0x00  | Access : R/W |
|       | C8CS[2:0]    | 7:5  | GPO8 Combination select.  |              |
|       | G8TS[1:0]    | 4:3  | GPO8 Type Select.   |              |
|       | G8ES         | 2    | GPO8 Early Start function.  |              |
|       | G8TC         | 1    | GPO8 Toggle Circuit enable.   |              |

### TCON Register (Bank = 02)

| Index | Mnemonic     | Bits | Description                       |              |
|-------|--------------|------|-----------------------------------|--------------|
|       | G8OP         | 0    | GPO8 Output Polarity.             |              |
| 59h   | G9VST-L      | 7:0  | Default : 0x07                    | Access : R/W |
|       | G9VST[7:0]   | 7:0  | Line number that GPO9 start.      |              |
| 5Ah   | G9VST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G9VST[10:8]  | 2:0  | See description for G9VST[7:0].   |              |
| 5Bh   | G9VEND-L     | 7:0  | Default : 0x05                    | Access : R/W |
|       | G9VEND[7:0]  | 7:0  | Line number that GPO9 ends.       |              |
| 5Ch   | G9VEND -H    | 7:0  | Default : 0x07                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G9VEND[10:8] | 2:0  | See description for G9VEND[7:0].  |              |
| 5Dh   | G9HST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|       | G9HST[7:0]   | 7:0  | Pixel number that GPO9 start.     |              |
| 5Eh   | G9HST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G9VHT[10:8]  | 2:0  | Pixel description for G9HST[7:0]. |              |
| 5Fh   | G9HEND-L     | 7:0  | Default : 0x00                    | Access : R/W |
|       | G9HEND[7:0]  | 7:0  | Pixel number that GPO9 ends.      |              |
| 60h   | G9HEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | G9HEND[10:8] | 2:0  | See description for G9HEND[7:0].  |              |
| 61h   | C9CTRL       | 7:0  | Default : 0x04                    | Access : R/W |
|       | C9CS[2:0]    | 7:5  | GPO9 Combination select.          |              |
|       | G9TS[1:0]    | 4:3  | GPO9 Type Select.                 |              |
|       | G9ES         | 2    | GPO9 Early Start function.        |              |
|       | G9TC         | 1    | GPO9 Toggle Circuit enable.       |              |
|       | G9OP         | 0    | GPO9 Output Polarity.             |              |
| 62h   | GAVST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|       | G7VST[7:0]   | 7:0  | Line number that GPOA start.      |              |
| 63h   | GAVST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|       | -            | 7:3  | Reserved.                         |              |
|       | GAVST[10:8]  | 2:0  | See description for GAVST[7:0].   |              |
| 64h   | GAVEND-Lhjh  | 7:0  | Default : 0x00                    | Access : R/W |
|       | GAVEND[7:0]  | 7:0  | Line number that GPOA ends.       |              |

### TCON Register (Bank = 02)

| Index      | Mnemonic     | Bits | Description                       |              |
|------------|--------------|------|-----------------------------------|--------------|
| 65h        | GAVEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|            | -            | 7:3  | Reserved.                         |              |
|            | GAVEND[10:8] | 2:0  | See description for GAVEND[7:0].  |              |
| 66h        | GAHST-L      | 7:0  | Default : 0x00                    | Access : R/W |
|            | GAHST[7:0]   | 7:0  | Pixel number that GPOA start.     |              |
| 67h        | GAHST -H     | 7:0  | Default : 0x00                    | Access : R/W |
|            | -            | 7:3  | Reserved.                         |              |
|            | GAVHT[10:8]  | 2:0  | Pixel description for GAHST[7:0]. |              |
| 68h        | GAHEND-L     | 7:0  | Default : 0x00                    | Access : R/W |
|            | GAHEND[7:0]  | 7:0  | Pixel number that GPOA ends.      |              |
| 69h        | GAHEND -H    | 7:0  | Default : 0x00                    | Access : R/W |
|            | -            | 7:3  | Reserved.                         |              |
|            | GAHEND[10:8] | 2:0  | See description for GAHEND[7:0].  |              |
| 6Ah        | CACTRL       | 7:0  | Default : 0x00                    | Access : R/W |
|            | CACS[2:0]    | 7:5  | GPOA Combination select.          |              |
|            | GATS[1:0]    | 4:3  | GPOA Type Select.                 |              |
|            | GAES         | 2    | GPOA Early Start function.        |              |
|            | GATC         | 1    | GPOA Toggle Circuit enable.       |              |
|            | GAOP         | 0    | GPOA Output Polarity.             |              |
| 6Bhh ~ FFh | -            | 7:0  | Default : -                       | Access : -   |
|            | -            | 7:0  | Reserved.                         |              |

### MWE Register (Bank = 03)

| Index     | Mnemonic      | Bits | Description         |                  |
|-----------|---------------|------|---------------------|------------------|
| 01h ~ 16h | -             | 7:0  | Default : -         | Access : -       |
|           | -             | 7:0  | Reserved.           |                  |
| 17h       | SW2CTL        | 7:0  | Default : 0x00      | Access : R/W, DB |
|           | -             | 7    | Reserved.           |                  |
|           | MWEW3EN       | 6    | MWE window 3 Enable |                  |
|           | MWEW2EN       | 5    | MWE window 2 Enable |                  |
|           | MWEW1EN       | 4    | MWE Window 1Enable. |                  |
|           | -             | 3:2  | Reserved.           |                  |
|           | MWE_WSEL[1:0] | 1:0  | MWE window Select.  |                  |

### MWE Register (Bank = 03)

|           |               |     |  |                  |
|-----------|---------------|-----|--|------------------|
|           |               |     | 00: MWE window 0.<br>01: MWE window 1.<br>10: MWE window 2.<br>11: MWE window 3. |                  |
| 18h       | MWEHST-L      | 7:0 | Default : 0x00   | Access : R/W, DB |
|           | MWEHST[7:0]   | 7:0 | MWE window Horizontal Start.   |                  |
| 19h       | MWEHST-H      | 7:0 | Default : 0x00   | Access : R/W, DB |
|           | -             | 7:3 | Reserved.  |                  |
|           | MWEHST[10:8]  | 2:0 | See description for MWEHST[7:0].   |                  |
| 1Ah       | MWEVEND-L     | 7:0 | Default : 0x06   | Access : R/W, DB |
|           | MWEVEND[7:0]  | 7:0 | MWE window Vertical END.   |                  |
| 1Bh       | MWEVEND-H     | 7:0 | Default : 0x00   | Access : R/W, DB |
|           | -             | 7:3 | Reserved.  |                  |
|           | MWEVEND[10:8] | 2:0 | See description for MWEVEND[7:0].  |                  |
| 1Ch       | MWEHEND-L     | 7:0 | Default : 0x00   | Access : R/W, DB |
|           | MWEHEND[7:0]  | 7:0 | MWE window Horizontal END.   |                  |
| 1Dh       | MWEHEND-H     | 7:0 | Default : 0x00   | Access : R/W, DB |
|           | -             | 7:3 | Reserved.  |                  |
|           | MWEHEND[10:8] | 2:0 | See description for MWEHEND[7:0].  |                  |
| 1Eh       | MWEVST-L      | 7:0 | Default : 0x00   | Access : R/W, DB |
|           | MWEVST[7:0]   | 7:0 | MWE of Sub window Vertical Start.  |                  |
| 1Fh       | MWEVST-H      | 7:0 | Default : 0x00   | Access : R/W, DB |
|           | -             | 7:3 | Reserved.  |                  |
|           | MWEVST [10:8] | 2:0 | See description for MWEVST [7:0].  |                  |
| 20h ~ 3Ah | -             | 7:0 | Default : -  | Access : -       |
|           | -             | 7:0 | Reserved.  |                  |
| 3Bh       | SPPCTRL       | 7:0 | Default : 0x01   | Access : R/W     |
|           | -             | 7:3 | Reserved.  |                  |
|           | MWECEN        | 2   | MWE window C Peaking Enable.   |                  |
|           | MWEYEN        | 1   | MWE window Y Peaking Enable.   |                  |
|           | MWEPEN        | 0   | MWE window Peaking Function Enable.  |                  |
| 3Ch       | SCORING       | 7:0 | Default : 0x00   | Access : R/W     |
|           | SCTH_2[3:0]   | 7:4 | MWE window Coring Threshold.   |                  |
|           | SCTH_1[3:0]   | 3:0 | MWE window Coring Threshold.   |                  |
| 3Dh       | MWECPK        | 7:0 | Default : 0x08   | Access : R/W     |

### MWE Register (Bank = 03)

|           |               |     |   |              |
|-----------|---------------|-----|---|--------------|
|           | CPK_STP[1:0]  | 7:6 | MWE window C Peaking Step.  |              |
|           | -             | 5   | Reserved.   |              |
|           | CPK_COEF[4:0] | 4:0 | MWE window C Peaking Coefficient.   |              |
| 3Eh       | -             | 7:0 | Default : -   | Access : -   |
|           | -             | 7:0 | Reserved.   |              |
| 3Fh       | MWEYPK        | 7:0 | Default : 0x08  | Access : R/W |
|           | YPK_STP[1:0]  | 7:6 | MWE window Y Peaking Step.  |              |
|           | -             | 5   | Reserved.   |              |
|           | YPK_COEF[4:0] | 4:0 | MWE window Y Peaking Coefficient.   |              |
| 40h       | SGAMMAC       | 7:0 | Default : 0x00  | Access : R/W |
|           | -             | 7:5 | Reserved.   |              |
|           | SGCR          | 4   | MWE window Gamma Correction Rounding function.<br>0: Disable.<br>1: Enable.   |              |
|           | -             | 3:1 | Reserved.   |              |
|           | SGCB          | 0   | MWE window Gamma Correction function control.<br>0: Bypass gamma correction function.<br>1: Enable gamma correction function. |              |
| 42h ~ FFh | -             | 7:0 | Default : -   | Access : -   |
|           | -             | 7:0 | Reserved.   |              |

### REGISTER TABLE REVISION HISTORY

| Date     | Bank | Register                 |
|----------|------|--------------------------|
| 07/12/04 |      | ÿ Created first version. |
| 07/30/04 | 01   | ÿ 0x0A, 0x0B, 0x17       |
| 08/04/04 | 00   | ÿ 0xF8                   |
| 09/01/04 | 01   | ÿ 0x15                   |
| 09/29/04 | 01   | ÿ 0x15                   |
| 10/01/04 | 00   | ÿ 0x32                   |
|          | 03   | ÿ 0x10-0x13, 0x47        |

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