SPANSION™ Flash Memory

Data Sheet



September 2003

This document specifies SPANSION[™] memory products that are now offered by both Advanced Micro Devices and Fujitsu. Although the document is marked with the name of the company that originally developed the specification, these products will be offered to customers of both AMD and Fujitsu.

Continuity of Specifications

There is no change to this datasheet as a result of offering the device as a SPANSION[™] product. Future routine revisions will occur when appropriate, and changes will be noted in a revision summary.

Continuity of Ordering Part Numbers

AMD and Fujitsu continue to support existing part numbers beginning with "Am" and "MBM". To order these products, please use only the Ordering Part Numbers listed in this document.

For More Information

Please contact your local AMD or Fujitsu sales office for additional information about SPANSION[™] memory solutions.





FLASH MEMORY

CMOS

8M (1M \times 8/512K \times 16) BIT

MBM29F800TA-55/-70/-90/MBM29F800BA-55/-70/-90

■ GENERAL DESCRIPTION

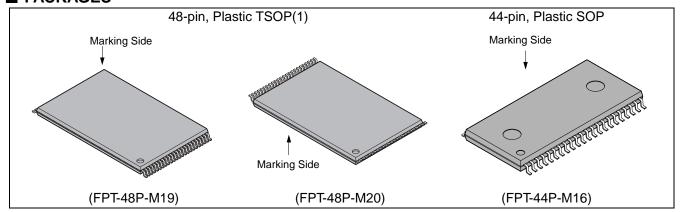
The MBM29F800TA/BA is a 8M-bit, 5.0 V-only Flash memory organized as 1M bytes of 8 bits each or 512K words of 16 bits each. The MBM29F800TA/BA is offered in a 48-pin TSOP(1) and 44-pin SOP packages. This device is designed to be programmed in-system with the standard system 5.0 V Vcc supply. 12.0 V Vpp is not required for write or erase operations. The devices can also be reprogrammed in standard EPROM programmers. The standard MBM29LV800TA/BA offers access times 55 ns and 90 ns, allowing operation of high-speed microprocessors without wait states. To eliminate bus contention the device has separate chip enable $(\overline{\text{OE}})$, write enable $(\overline{\text{WE}})$, and output enable $(\overline{\text{OE}})$ controls.

(Continued)

■ PRODUCT LINE UP

Par	t No.	MBM	MBM29F800TA/MBM29F800BA						
Ordering Part No.	Vcc = 5.0 V ± 5 %	-55	_	_					
Ordening Fart No.	Vcc = 5.0 V ± 10 %	_	-70	-90					
Max Address Access	s Time (ns)	55	70	90					
Max CE Access Tim	e (ns)	55	70	90					
Max OE Access Tim	e (ns)	30	30	40					

■ PACKAGES





(Continued)

The MBM29F800TA/BA is pin and command set compatible with JEDEC standard E²PROMs. Commands are written to the command register using standard microprocessor write timings. Register contents serve as input to an internal state-machine which controls the erase and programming circuitry. Write cycles also internally latch addresses and data needed for the programming and erase operations. Reading data out of the devices is similar to reading from12.0 V Flash or EPROM devices.

The MBM29F800TA/BA is programmed by executing the program command sequence. This will invoke the Embedded Program Algorithm which is an internal algorithm that automatically times the program pulse widths and verifies proper cell margin. Typically, each sector can be programmed and verified in less than 0.5 seconds. Erase is accomplished by executing the erase command sequence. This will invoke the Embedded Erase Algorithm which is an internal algorithm that automatically preprograms the array if it is not already programmed before executing the erase operation. During erase, the device automatically times the erase pulse widths and verifies proper cell margin.

Any individual sector is typically erased and verified in 1.0 second (if already completely preprogrammed.).

The devices also features a sector erase architecture. The sector mode allows each sector to be erased and reprogrammed without affecting other sectors. The MBM29F800TA/BA is erased when shipped from the factory.

The devices features single 5.0 V power supply operation for both read and write functions. Internally generated and regulated voltages are provided for the program and erase operations. A low V_{CC} detector automatically inhibits write operations on the loss of power. The end of program or erase is detected by \overline{Data} Polling of DQ_7 , by the Toggle Bit feature on DQ_6 , or the RY/ \overline{BY} output pin. Once the end of a program or erase cycle has been completed, the device internally resets to the read mode.

Fujitsu's Flash technology combines years of EPROM and E²PROM experience to produce the highest levels of quality, reliability, and cost effectiveness. The MBM29F800TA/BA memory electrically erase the entire chip or all bits within a sector simultaneously via Fowler-Nordhiem tunneling. The bytes/words are programmed one byte/word at a time using the EPROM programming mechanism of hot electron injection.

■ FEATURES

• Single 5.0 V read, write, and erase

Minimizes system level power requirements

Compatible with JEDEC-standard commands

Uses same software commands as E²PROMs

• Compatible with JEDEC-standard world-wide pinouts

48-pin TSOP(1) (Package suffix: PFTN – Normal Bend Type, PFTR – Reversed Bend Type) 44-pin SOP (Package suffix: PF)

- Minimum 100,000 write/erase cycles
- High performance

55 ns maximum access time

Sector erase architecture

One 16K byte, two 8K bytes, one 32K byte, and fifteen 64K bytes.

Any combination of sectors can be concurrently erased. Also supports full chip erase.

• Boot Code Sector Architecture

T = Top sector

B = Bottom sector

• Embedded Erase™* Algorithms

Automatically pre-programs and erases the chip or any sector

• Embedded Program™* Algorithms

Automatically writes and verifies data at specified address

- Data Polling and Toggle Bit feature for detection of program or erase cycle completion
- Ready/Busy output (RY/BY)

Hardware method for detection of program or erase cycle completion

- Low Vcc write inhibit ≤ 3.2 V
- Erase Suspend/Resume

Suspends the erase operation to allow a read data in another sector within the same device

• Hardware RESET pin

Resets internal state machine to the read mode

• Sector protection

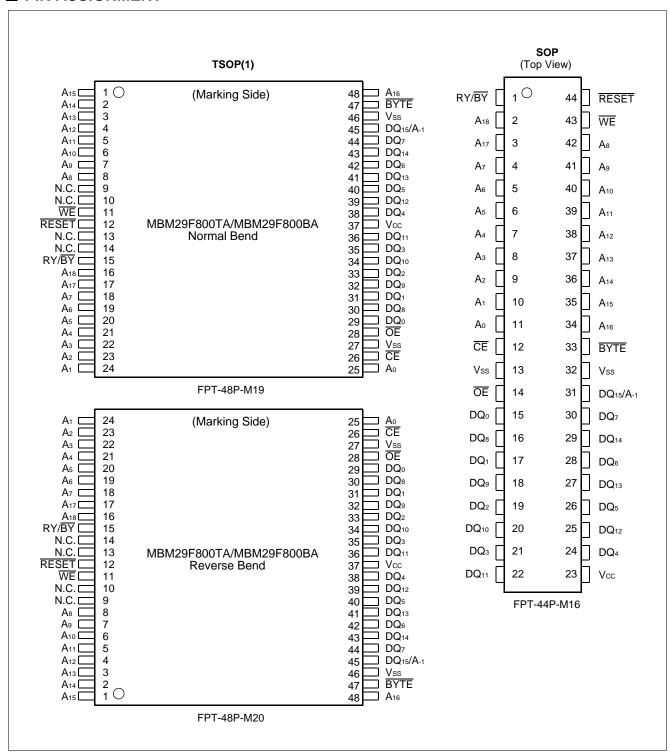
Hardware method disables any combination of sectors from write or erase operations

• Temporary sector unprotection

Temporary sector unprotection via the RESET pin.

*: Embedded Erase™ and Embedded Program™ are trademarks of Advanced Micro Devices, Inc.

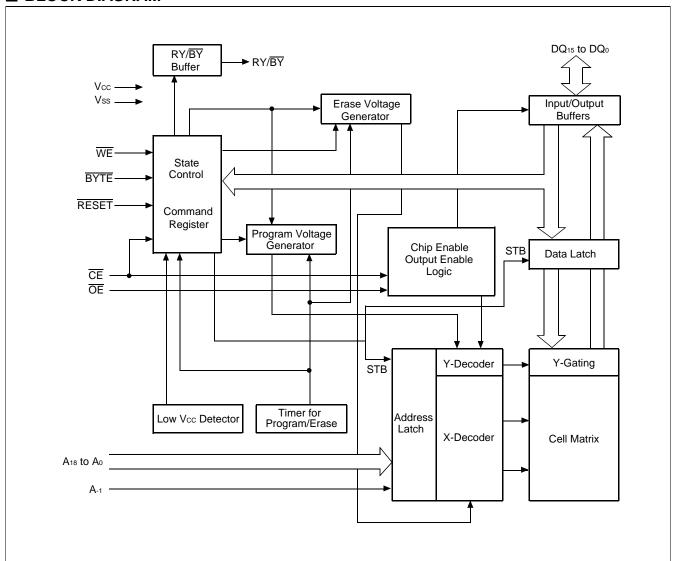
■ PIN ASSIGNMENT



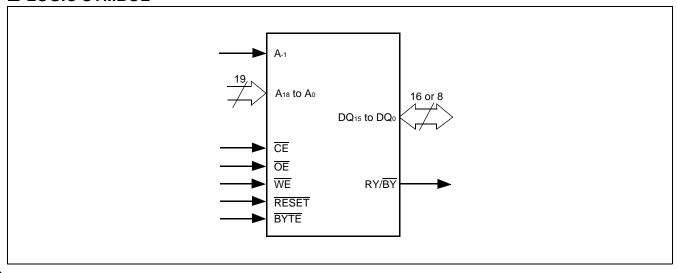
■ PIN DESCRIPTION

Pin name	Function
A18 to A0, A-1	Address Inputs
DQ ₁₅ to DQ ₀	Data Inputs/Outputs
CE	Chip Enable
ŌĒ	Output Enable
WE	Write Enable
RY/BY	Ready/Busy Output
RESET	Hardware Reset Pin/Temporary Sector Unprotection
BYTE	Selects 8-bit or 16-bit mode
N.C.	No Internal Connection
Vss	Device Ground
Vcc	Device Power Supply

■ BLOCK DIAGRAM



■ LOGIC SYMBOL



■ DEVICE BUS OPERATION

MBM29F800TA/BA User Bus Operation (BYTE = VIH)

Operation	CE	ŌΕ	WE	Ao	A 1	A 6	A 9	DQ ₁₅ to DQ ₀	RESET
Auto-Select Manufacturer Code*1	L	L	Н	L	L	L	VID	Code	Н
Auto-Select Device Code*1	L	L	Н	Н	L	L	VID	Code	Н
Read*3	L	L	Н	A ₀	A 1	A 6	A 9	D ouт	Н
Standby	Н	Х	Х	Х	Х	Х	Х	High-Z	Н
Output Disable	L	Н	Н	Х	Х	Х	Х	High-Z	Н
Write	L	Н	L	Ao	A 1	A ₆	A 9	Din	Н
Enable Sector Protection*2	L	VID	T	Х	Х	L	VID	Х	Н
Verify Sector Protection*2	L	L	Н	L	Н	L	VID	Code	Н
Temporary Sector Unprotection	Х	Х	Х	Х	Х	Х	Х	Х	VID
Reset (Hardware)/Standby	Х	Х	Х	Х	Х	Х	Х	High-Z	L

Legend: L = V_{IL} , H = V_{IH} , X = V_{IL} or V_{IH} , $\neg_ \neg$ = Pulse input. See DC Characteristics for voltage levels.

MBM29F800TA/BA User Bus Operation (BYTE = V_{IL})

Operation	CE	ŌĒ	WE	DQ ₁₅ /A ₋₁	Ao	A 1	A 6	A 9	DQ7 to DQ0	RESET
Auto-Select Manufacturer Code *1	L	L	Н	L	L	L	L	VID	Code	Н
Auto-Select Device Code *1	L	L	Н	L	Н	L	L	VID	Code	Н
Read *3	L	L	Н	A -1	A ₀	A 1	A 6	A 9	D оит	Н
Standby	Н	Х	Х	Х	Х	Х	Х	Х	High-Z	Н
Output Disable	L	Н	Н	Х	Х	Х	Х	Х	High-Z	Н
Write (Program/Erase)	L	Н	L	A -1	Ao	A 1	A 6	A 9	Din	Н
Enable Sector Protection *2	L	VID	屲	Х	Χ	Н	L	VID	Х	Н
Verify Sector Protection *2	L	L	Н	L	L	Н	L	VID	Code	Н
Temporary Sector Unprotection	Х	Х	Х	Х	Χ	Х	Х	Х	Х	VID
Reset (Hardware)/Standby	Х	Х	Х	Х	Χ	Х	Х	Х	High-Z	L

Legend: L = V_{IL} , H = V_{IH} , X = V_{IL} or V_{IH} , $\neg \bot \Gamma$ = Pulse input. See DC Characteristics for voltage levels.

^{*1 :} Manufacturer and device codes may also be accessed via a command register write sequence. See MBM29F800TA/BA Command Definitions" in ■ DEVICE BUS OPERATION.

^{*2:} Refer to the section on Sector Protection.

^{*3 :} \overline{WE} can be V_{IL} if \overline{OE} is V_{IL} , \overline{OE} at V_{IH} initiates the write operations.

^{* 1 :} Manufacturer and device codes may also be accessed via a command register write sequence. See MBM29F800TA/BA Command Definitions" in ■ DEVICE BUS OPERATION.

^{*2 :} Refer to the section on Sector Protection.

^{*3 :} \overline{WE} can be V_{IL} if \overline{OE} is V_{IL} , \overline{OE} at V_{IH} initiates the write operations.

MBM29F800TA/BA Command Definitions

	Command Sequence		First Bus Write Cycle		Second Bus Write Cycle		Third Bus Write Cycle		Fourth Bus Read/Write Cycle		Fifth Bus Write Cycle		Sixth Bus Write Cycle	
		Req'd	Addr	Data	Addr	Data	Addr	Data	Addr	Data	Addr	Data	Addr	Data
Read/	Word	1	XXXh	F0h										
Reset*1	Byte	l	ΛΛΛΙΙ	FUII			_		_				_	
Read/	Word	3	555h	AAh	2AAh	55h	555h	F0h	RA*2	RD*2				
Reset*1	Byte	3	AAAh	AAII	555h	3311	AAAh	FUII	KA -	KD -			_	
Autoselect	Word	3	555h	AAh	2AAh	55h	555h	90h	IA*2	ID*2				
Autoselect	Byte	3	AAAh	AAII	555h	3311	AAAh	9011	IA -	י טו				
Byte/Word	Word	4	555h	AAh	2AAh	55h	555h	A0h	PA	PD				
Program	Byte	4	AAAh	AAII	555h	5511	AAAh	AUII	FA	FD			_	
Chip Erase	Word	6	555h	AAh	2AAh	55h	555h	80h	555h	AAh	2AAh	55h	555h	10h
Chip Elase	Byte	0	AAAh	AAII	555h	5511	AAAh	OUL	AAAh	AAII	555h	5511	AAAh	1011
Sector Erase	Word	6	555h	AAh	2AAh	55h	555h	80h	555h	AAh	2AAh	55h	SA	30h
Sector Erase	Byte	U	AAAh	AAII	555h	3311	AAAh	OUII	AAAh	AAII	555h	5511	SA.	3011
Sector Erase	Susper	nd	Erase	can be	susper	ided di	uring se	ctor er	ase with	n Addr	("H" or '	"L"). Da	ata (B0h	1)
Sector Erase Resume Erase can be resumed after suspend with Addr ("H" or "L"). Data (30						a (30h)							

- Notes: Address bits A₁₁ to A₁₈ = X = "H" or "L" for all address commands except or Program Address (PA) and Sector Address (SA).
 - Bus operations are defined in "MBM29F800TA/BA User Bus Operation (BYTE = V_{IH})" and "MBM29F800TA/BA User Bus Operation (BYTE = V_{IH})" in ■DEVICE BUS OPERATION.
 - RA = Address of the memory location to be read.
 - IA = Autoselect read address.
 - PA = Address of the memory location to be programmed. Addresses are latched on the falling edge of the \overline{WE} pulse.
 - SA = Address of the sector to be erased. The combination of A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃, and A₁₂ will uniquely select any sector.
 - RD = Data read from location RA during read operation.
 - ID = Device code/manufacture code for the address located by IA.
 - PD = Data to be programmed at location PA. Data is latched on the rising edge of \overline{WE} .
 - The system should generate the following address patterns:
 - Word Mode: 555h or 2AAh to addresses A₁₀ to A₀
 - Byte Mode: AAAh or 555h to addresses A₁₀ to A₋₁
 - Both Read/Reset commands are functionally equivalent, resetting the device to the read mode.
 - Command combinations not described in Command Definitions table are illegal.
- *1 : Both of these reset commands are equivalent.
- *2 : The fourth bus cycle is only for read.

MBM29F800TA/BA Sector Protection Verify Autoselect Codes

	Туре		A ₁₈ to A ₁₂	A 6	A 1	Ao	A -1*1	Code (HEX)
Manufacture's	Codo	Byte	Х	VIL	VIL	Vıl	VIL	04h
iviariulaciule s	Soue	Word	^	VIL	VIL	VIL	Х	0004h
	MBM29F800TA	Byte	Х	VIL	VIL	Vih	VIL	D6h
Device Code	MDM29F600TA	Word	^	VIL	VIL	VIH	Х	22D6h
Device Code	MDMOOFGOODA	Byte	X	V/	\/	V	VIL	58h
	MBM29F800BA		^	VIL	VıL	Vін	Х	2258h
Contar Protection		Byte	Sector	W	V	M	VIL	01h*2
Sector Protecti	ector Protection		Addresses	VıL	Vін	Vıl	Х	0001h*2

^{*1 :} A-1 is for Byte mode. At Byte mode, DQ14 to DQ8 are High-Z and DQ15 is A-1, the lowest address.

Expanded Autoselect Code Table

	Туре		Code	DQ ₁₅	DQ ₁₄	DQ ₁₃	DQ ₁₂	DQ ₁₁	DQ ₁₀	DQ ₉	DQ ₈	DQ ₇	DQ ₆	DQ ₅	DQ ₄	DQ₃	DQ ₂	DQ₁	DQ₀
Manufacture's Code		(B)*	04h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	0	0	0	1	0	0
iviariulaciu		(W)	0004h	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	MBM29F800TA	(B)*	D6h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	1	0	1	0	1	1	0
Device	INDINIZ9F600 IA	(W)	22D6h	0	0	1	0	0	0	1	0	1	1	0	1	0	1	1	0
Code	MBM29F800BA	(B)*	58h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	1	0	1	1	0	0	0
	INDINIZ9F0UDA	(W)	2258h	0	0	1	0	0	0	1	0	0	1	0	1	1	0	0	0
Sector Protection		(B)*	01h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	0	0	0	0	0	1
		(W)	0001h	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1

(B) : Byte mode(W) : Word modeHI-Z : High-Z

^{*2 :} Outputs 01h at protected sector addresses and outputs 00h at unprotected sector addresses.

 $^{^{\}star}$: At Byte mode, DQ14 to DQ8 are High-Z and DQ15 is A-1, the lowest address.

■ FLEXIBLE SECTOR-ERASE ARCHITECTURE

- One 16K byte, two 8K bytes, one 32K byte, and fifteen 64K bytes.
- Individual-sector, multiple-sector, or bulk-erase capability.
- Individual or multiple-sector protection is user definable.

	(×8)	(×16)		(×8)	(×16)
16K byte	FFFFFh	7FFFFh	64K byte	FFFFFh	7FFFF
8K byte	FBFFFh	7DFFFh	64K byte	EFFFFh	77FFFh
8K byte	F9FFFh	7CFFFh	64K byte	DFFFFh	6FFFFI
•	F7FFFh	7BFFFh		CFFFFh	67FFF
32K byte	EFFFFh	77FFFh	64K byte	BFFFFh	5FFFFh
64K byte	DFFFFh	6FFFFh	64K byte	AFFFFh	57FFFh
64K byte	CFFFFh	67FFFh	64K byte	9FFFFh	4FFFFI
64K byte			64K byte		
64K byte	BFFFFh	5FFFFh	64K byte	8FFFFh	47FFFh
64K byte	— AFFFFh	57FFFh	64K byte	7FFFFh	3FFFFI
64K byte	9FFFFh	4FFFFh	64K byte	6FFFFh	37FFFh
64K byte	8FFFFh	47FFFh	64K byte	5FFFFh	2FFFFI
64K byte	7FFFFh	3FFFFh	64K byte	4FFFFh	27FFFh
•	6FFFFh	37FFFh	,	3FFFFh	1FFFF
64K byte	5FFFFh	2FFFFh	64K byte	2FFFFh	17FFFh
64K byte	4FFFFh	27FFFh	64K byte	1FFFFh	0FFFFI
64K byte	3FFFFh	1FFFFh	64K byte	- OFFFFh	07FFFh
64K byte			32K byte		
64K byte	2FFFFh	17FFFh	8K byte	07FFFh	03FFFh
64K byte	1FFFFh	0FFFFh	8K byte	05FFFh	02FFFh
64K byte	OFFFFh	07FFFh	16K byte	03FFFh	01FFFh
OTIV Dyle	00000h	00000h	TOIL DYIE	00000h	00000h

Sector Address Table (MBM29F800TA)

Sector Address	A 18	A 17	A 16	A 15	A 14	A 13	A 12	Address Range
SA0	0	0	0	0	Х	Х	Х	00000h to 0FFFFh
SA1	0	0	0	1	Х	Х	Х	10000h to 1FFFFh
SA2	0	0	1	0	Х	Х	Х	20000h to 2FFFFh
SA3	0	0	1	1	Х	Х	Х	30000h to 3FFFFh
SA4	0	1	0	0	Х	Х	Х	40000h to 4FFFFh
SA5	0	1	0	1	Х	Х	Х	50000h to 5FFFFh
SA6	0	1	1	0	Х	Х	Х	60000h to 6FFFFh
SA7	0	1	1	1	Х	Х	Х	70000h to 7FFFFh
SA8	1	0	0	0	Х	Х	Х	80000h to 8FFFFh
SA9	1	0	0	1	Х	Х	Х	90000h to 9FFFFh
SA10	1	0	1	0	Х	Х	Х	A0000h to AFFFFh
SA11	1	0	1	1	Х	Х	Х	B0000h to BFFFFh
SA12	1	1	0	0	Х	Х	Х	C0000h to CFFFFh
SA13	1	1	0	1	Х	Х	Х	D0000h to DFFFFh
SA14	1	1	1	0	Х	Х	Х	E0000h to EFFFFh
SA15	1	1	1	1	0	Х	Х	F0000h to F7FFFh
SA16	1	1	1	1	1	0	0	F8000h to F9FFFh
SA17	1	1	1	1	1	0	1	FA000h to FBFFFh
SA18	1	1	1	1	1	1	Х	FC000h to FFFFFh

Sector Address Table (MBM29F800BA)

Sector Address	A 18	A 17	A 16	A 15	A 14	A 13	A 12	Address Range
SA0	0	0	0	0	0	0	Х	00000h to 03FFFh
SA1	0	0	0	0	0	1	0	04000h to 05FFFh
SA2	0	0	0	0	0	1	1	06000h to 07FFFh
SA3	0	0	0	0	1	Х	Х	08000h to 0FFFFh
SA4	0	0	0	1	Х	Х	Х	10000h to 1FFFFh
SA5	0	0	1	0	Х	Х	Х	20000h to 2FFFFh
SA6	0	0	1	1	Х	Х	Х	30000h to 3FFFFh
SA7	0	1	0	0	Х	Х	Х	40000h to 4FFFFh
SA8	0	1	0	1	Х	Х	Х	50000h to 5FFFFh
SA9	0	1	1	0	Х	Х	Х	60000h to 6FFFFh
SA10	0	1	1	1	Х	Х	Х	70000h to 7FFFFh
SA11	1	0	0	0	Х	Х	Х	80000h to 8FFFFh
SA12	1	0	0	1	Х	Х	Х	90000h to 9FFFFh
SA13	1	0	1	0	Х	Х	Х	A0000h to AFFFFh
SA14	1	0	1	1	Х	Х	Х	B0000h to BFFFFh
SA15	1	1	0	0	Х	Х	Х	C0000h to CFFFFh
SA16	1	1	0	1	Х	Х	Х	D0000h to DFFFFh
SA17	1	1	1	0	Х	Х	Х	E0000h to EFFFFh
SA18	1	1	1	1	Х	Х	Х	F0000h to FFFFFh

■ FUNCTIONAL DESCRIPTION

Read Mode

The MBM29F800TA/BA has two control functions which must be satisfied in order to obtain data at the outputs. $\overline{\text{CE}}$ is the power control and should be used for a device selection. $\overline{\text{OE}}$ is the output control and should be used to gate data to the output pins if a device is selected.

Address access time (t_{ACC}) is equal to the delay from stable addresses to valid output data. The chip enable access time (t_{CE}) is the delay from stable addresses and stable \overline{CE} to valid data at the output pins. The output enable access time is the delay from the falling edge of \overline{OE} to valid data at the output pins (Assuming the addresses have been stable for at least t_{ACC} - t_{CE} time).

Standby Mode

There are two ways to implement the standby mode on the MBM29F800TA/BA devices, one using both the $\overline{\text{CE}}$ and $\overline{\text{RESET}}$ pins; the other via the $\overline{\text{RESET}}$ pin only.

When using both pins, a CMOS standby mode is achieved with \overline{CE} and \overline{RESET} inputs both held at $V_{CC} \pm 0.3$ V. Under this condition the current consumed is less than 5 μ A. A TTL standby mode is achieved with \overline{CE} and \overline{RESET} pins held at V_{IH} . Under this condition the current is reduced to approximately 1mA. During Embedded Algorithm operation, V_{CC} Active current (I_{CC2}) is required even $\overline{CE} = V_{IH}$. The device can be read with standard access time (I_{CE}) from either of these standby modes.

When using the \overline{RESET} pin only, a CMOS standby mode is achieved with \overline{RESET} input held at Vss \pm 0.3 V (\overline{CE} = "H" or "L"). Under this condition the current is consumed is less than 5 μ A. A TTL standby mode is achieved with \overline{RESET} pin held at V $_{\text{IL}}$, (\overline{CE} = "H" or "L"). Under this condition the current required is reduced to approximately 1 mA. Once the \overline{RESET} pin is taken high, the device requires 500 ns of wake up time before outputs are valid for read access.

In the standby mode the outputs are in the high impedance state, independent of the $\overline{\text{OE}}$ input.

Output Disable

With the \overline{OE} input at a logic high level (V_{IH}), output from the device is disabled. This will cause the output pins to be in a high impedance state.

Autoselect

The autoselect mode allows the reading out of a binary code from the device and will identify its manufacturer and type. This mode is intended for use by programming equipment for the purpose of automatically matching the devices to be programmed with its corresponding programming algorithm. This mode is functional over the entire temperature range of the device.

To activate this mode, the programming equipment must force V_{ID} (11.5 V to 12.5 V) on address pin A_9 . Two identifier bytes may then be sequenced from the devices outputs by toggling address A_0 from V_{IL} to V_{IH} . All addresses are don't cares except A_0 , A_1 , A_6 , and A_{-1} (See "MBM29F800TA/BA Sector Protection Verify Autoselect Codes" in \blacksquare DEVICE BUS OPERATION).

The manufacturer and device codes may also be read via the command register, for instances when the MBM29F800TA/BA is erased or programmed in a system without access to high voltage on the A₃ pin. The command sequence is illustrated in "MBM29F800TA/BA Command Definitions" in ■ DEVICE BUS OPERATION (refer to "Autoselect Command" in ■ COMMAND DEFINITIONS).

Byte 0 (A₀ = V_{IL}) represents the manufacturer's code (Fujitsu = 04h) and A₀ = V_{IH} represents the device identifier code (MBM29F800TA = D6h and MBM29F800BA = 58h for ×8 mode; MBM29F800TA = 22D6h and MBM29F800BA = 2258h for ×16 mode). These two bytes/words are given in "MBM29F800TA/BA Sector Protection Verify Autoselect Codes" and "Expanded Autoselect Code Table" in ■ DEVICE BUS OPERATION. All identifiers for manufacturers and device will exhibit odd parity with DQ7 defined as the parity bit. In order to read the proper device codes when executing the autoselect, A₁ must be V_{IL} (See "MBM29F800TA/BA Sector Protection Verify Autoselect Codes" and "Expanded Autoselect Code Table" in ■ DEVICE BUS OPERATION).

Write

Device erasure and programming are accomplished via the command register. The contents of the register serve as inputs to the internal state machine. The state machine outputs dictate the function of the device.

The command register itself does not occupy any addressable memory location. The register is a latch used to store the commands, along with the address and data information needed to execute the command. The command register is written by bringing \overline{WE} to V_{IL} , while \overline{CE} is at V_{IL} and \overline{OE} is at V_{IH} . Addresses are latched on the falling edge of \overline{WE} or \overline{CE} , whichever happens later; while data is latched on the rising edge of \overline{WE} or \overline{CE} , whichever happens first. Standard microprocessor write timings are used.

Refer to "■ AC CHARACTERISTICDS" and "■ TIMING DIAGRAM" for specific timing parameters.

Sector Protection

The MBM29F800TA/BA features hardware sector protection. This feature will disable both program and erase operations in any number of sectors (0 through 18). The sector protection feature is enabled using programming equipment at the user's site. The device is shipped with all sectors unprotected.

To activate this mode, the programming equipment must force V_{ID} on address pin A_9 and control pin \overline{OE} , (suggest $V_{ID} = 11.5 \text{V}$), $\overline{CE} = V_{IL}$, and $A_6 = V_{IL}$. The sector addresses (A_{18} , A_{17} , A_{16} , A_{15} , A_{14} , A_{13} , and A_{12}) should be set to the sector to be protected. "Sector Address Tables (MBM29F800TA)" and "Sector Address Tables (MBM29F800BA)" in \blacksquare FLEXIBLE SECTOR ERASE ARCHITECTURE define the sector address for each of the nineteen (19) individual sectors. Programming of the protection circuitry begins on the falling edge of the \overline{WE} pulse and is terminated with the rising edge of the same. Sector addresses must be held constant during the \overline{WE} pulse. See "Sector Protection Timing Diagram" in \blacksquare TIMING DIAGRAM and "Sector Protection Algorithm" in \blacksquare FLOW CHART for sector protection waveforms and algorithm.

To verify programming of the protection circuitry, the programming equipment must force V_{ID} on address pin A_9 with $\overline{\text{CE}}$ and $\overline{\text{OE}}$ at V_{IL} and $\overline{\text{WE}}$ at V_{IH} . Scanning the sector addresses (A_{18} , A_{17} , A_{16} , A_{15} , A_{14} , A_{13} , and A_{12}) while (A_6 , A_1 , A_0) = (0, 1, 0) will produce a logical "1" code at device output DQ₀ for a protected sector. Otherwise the devices will read 00h for unprotected sector. In this mode, the lower order addresses, except for A_0 , A_1 , and A_6 are DON'T CARES. Address locations with $A_1 = V_{\text{IL}}$ are reserved for Autoselect manufacturer and device codes. A_{-1} requires to apply to V_{IL} on byte mode.

It is also possible to determine if a sector is protected in the system by writing an Autoselect command. Performing a read operation at the address location XX02h, where the higher order addresses (A₁8, A₁7, A₁6, A₁5, A₁4, A₁3, and A₁2) are the desired sector address will produce a logical "1" at DQ₀ for a protected sector. See "MBM29F800TA/BA Sector Protection Verify Autoselect Codes" and "Expanded Autoselect Code Table" in DEVICE BUS OPERATION for Autoselect codes.

Temporary Sector Unprotection

This feature allows temporary unprotection of previously protected sectors of the MBM29F800TA/BA device in order to change data. The Sector Unprotection mode is activated by setting the RESET pin to high voltage (12 V). During this mode, formerly protected sectors can be programmed or erased by selecting the sector addresses. Once the 12 V is taken away from the RESET pin, all the previously protected sectors will be protected again. Refer to "Temporary Sector Unprotection Timing Diagram" in ■ TIMING DIAGRAM and "Temporary Sector Unprotection Algorithm" in ■ FLOW CHART.

■ COMMAND DEFINITIONS

Device operations are selected by writing specific address and data sequences into the command register. Writing incorrect address and data values or writing them in the improper sequence will reset the device to the read mode. "MBM29F800TA/BA Command Definitions" in ■ DEVICE BUS OPERATION defines the valid register command sequences. Note that the Erase Suspend (B0h) and Erase Resume (30h) commands are valid only while the Sector Erase operation is in progress. Moreover both Read/Reset commands are functionally equivalent, resetting the device to the read mode. Please note that commands are always written at DQ₇ to DQ₀ and DQ₁₅ to DQ₈ bits are ignored.

Read/Reset Command

The read or eset operation is initiated by writing the Read/Reset command sequence into the command register. Microprocessor read cycles retrieve array data from the memory. The devices remain enabled for reads until the command register contents are altered.

The device will automatically power-up in the read/reset state. In this case, a command sequence is not required to read data. Standard microprocessor read cycles will retrieve array data. This default value ensures that no spurious alteration of the memory content occurs during the power transition.

Refer to "■ AC CHARACTERISTICS" and "■ TIMING DIAGRAM" for the specific timing parameters.

Autoselect Command

Flash memories are intended for use in applications where the local CPU alters memory contents. As such, manufacture and device codes must be accessible while the devices reside in the target system. PROM programmers typically access the signature codes by raising A₉ to a high voltage. However, multiplexing high voltage onto the address lines is not generally desired system design practice.

The device contains an Autoselect command operation to supplement traditional PROM programming methodology. The operation is initiated by writing the Autoselect command sequence into the command register. Following the command write, a read cycle from address XX00h retrieves the manufacture code of 04h. A read cycle from address XX01h for ×16 (XX02h for ×8) returns the device code (MBM29F800TA = D6h and MBM29F800BA = 58h for ×8 mode; MBM29F800TA = 22D6h and MBM29F800BA = 2258h for ×16 mode). (See "MBM29F800TA/BA Sector Protection Verify Autoselect Codes" and "Expanded Autoselect Code Table" in DEVICE BUS OPERATION.)

All manufacturer and device codes will exhibit odd parity with DQ_7 defined as the parity bit. Sector state (protection or unprotection) will be informed by address XX02h for ×16 (XX04h for ×8). Scanning the sector addresses (A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃, and A₁₂) while (A₆, A₁, A₀) = (0, 1, 0) will produce a logical "1" at device output DQ_0 for a protected sector. The programming verification should be perform margin mode on the protected sector (See "MBM29F800TA/BA User Bus Operation ($\overline{BYTE} = V_{IH}$)" and "MBM29F800TA/BA User Bus Operation ($\overline{BYTE} = V_{IH}$)" in \blacksquare DEVICE BUS OPERATION).

To terminate the operation, it is necessary to write the Read/Reset command sequence into the register, and also to write the Autoselect command during the operation, execute it after writing Read/Reset command sequence.

Byte/Word Programming

The device is programmed on a byte-by-byte (or word-by-word) basis. Programming is a four bus cycle operation. There are two "unlock" write cycles. These are followed by the program set-up command and data write cycles. Addresses are latched on the falling edge of \overline{CE} or \overline{WE} , whichever happens later and the data is latched on the rising edge of \overline{CE} or \overline{WE} , whichever happens first. The rising edge of \overline{CE} or \overline{WE} (whichever happens first) begins programming. Upon executing the Embedded ProgramTM Algorithm command sequence, the system is not required to provide further controls or timings. The device will automatically provide adequate internally generated program pulses and verify the programmed cell margin.

The automatic programming operation is completed when the data on DQ₇ is equivalent to data written to this bit at which time the devices return to the read mode and addresses are no longer latched (See "Hardware Sequence Flags", Hardware Sequence Flags) Therefore, the devices require that a valid address to the devices

be supplied by the system at this particular instance of time. Hence, Data Polling must be performed at the memory location which is being programmed.

Any commands written to the chip during this period will be ignored. If hardware reset occurs during the programming operation, it is impossible to guarantee the data are being written.

Programming is allowed in any sequence and across sector boundaries. Beware that a data "0" cannot be programmed back to a "1". Attempting to do so may either hang up the device or result in an apparent success according to the data polling algorithm but a read from Read/Reset mode will show that the data is still "0". Only erase operations can convert "0"s to "1"s.

"Embedded Program™ Algorithm" in ■ FLOW CHART illustrates the Embedded Programming Algorithm™ using typical command strings and bus operations.

Chip Erase

Chip erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the chip erase command.

Chip erase does not require the user to program the device prior to erase. Upon executing the Embedded Erase™ Algorithm command sequence the device will automatically program and verify the entire memory for an all zero data pattern prior to electrical erase. The system is not required to provide any controls or timings during these operations.

The automatic erase begins on the rising edge of the last $\overline{\text{WE}}$ pulse in the command sequence and terminates when the data on DQ₇ is "1" (see Write Operation Status section) at which time the device returns to read the mode.

"Embedded Erase™ Algorithm" in ■ FLOW CHART illustrates the Embedded Erase Algorithm using typical command strings and bus operations.

Sector Erase

Sector erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the Sector Erase command. The sector address (any address location within the desired sector) is latched on the falling edge of $\overline{\text{WE}}$, while the command (Data = 30h) is latched on the rising edge of $\overline{\text{WE}}$. After time-out of 50 µs from the rising edge of the last sector erase command, the sector erase operation will begin.

Multiple sectors may be erased concurrently by writing the six bus cycle operations on "MBM29F800TA/BA Command Definitions" in ■ DEVICE BUS OPERATION. This sequence is followed with writes of the Sector Erase command to addresses in other sectors desired to be concurrently erased. The time between writes must be less than 50 µs otherwise that command will not be accepted and erasure will start. It is recommended that processor interrupts be disabled during this time to guarantee this condition. The interrupts can be re-enabled after the last Sector Erase command is written. A time-out of 50 µs from the rising edge of the last WE will initiate the execution of the Sector Erase command(s). If another falling edge of the WE occurs within the 50 µs time-out window the timer is reset. (Monitor DQ₃ to determine if the sector erase timer window is still open, see section DQ₃, Sector Erase Timer.) Any command other than Sector Erase or Erase Suspend during this time-out period will reset the devices to the read mode, ignoring the previous command string. Resetting the device once execution has begun will corrupt the data in that sector. In that case, restart the erase on those sectors and allow them to complete. (Refer to the Write Operation Status section for Sector Erase Timer operation.) Loading the sector erase buffer may be done in any sequence and with any number of sectors (18 to 0).

Sector erase does not require the user to program the devices prior to erase. The device automatically programs all memory locations in the sector(s) to be erased prior to electrical erase. When erasing a sector or sectors the remaining unselected sectors are not affected. The system is not required to provide any controls or timings during these operations.

The automatic sector erase begins after the 50 μ s time out from the rising edge of the \overline{WE} pulse for the last sector erase command pulse and terminates when the data on DQ₇ is "1" (see Write Operation Status section)

at which time the device returns to the read mode. Data polling must be performed at an address within any of the sectors being erased.

"Embedded Erase™ Algorithm" in ■ FLOW CHART illustrates the Embedded Erase Algorithm using typical command strings and bus operations.

Erase Suspend

The Erase Suspend command allows the user to interrupt a Sector Erase operation and then perform data reads from or programs to a sector not being erased. This command is applicable ONLY during the Sector Erase operation which includes the time-out period for sector erase. The Erase Suspend command will be ignored if written during the Chip Erase operation or Embedded Program Algorithm. Writting the Erase Suspend command during the Sector Erase time-out results in immediate termination of the time-out period and suspension of the erase operation.

Writing the Erase Resume command resumes the erase operation. The addresses are "don't cares" when writing the Erase Suspend or Erase Resume command.

When the Erase Suspend command is written during the Sector Erase operation, the device will take a maximum of 20 μ s to suspend the erase operation. When the device has entered the erase-suspended mode, the RY/BY output pin and the DQ₇ bit will be at logic "1", and DQ₆ will stop toggling. The user must use the address of the erasing sector for reading DQ₆ and DQ₇ to determine if the erase operation has been suspended. Further writes of the Erase Suspend command are ignored.

When the erase operation has been suspended, the device defaults to the erase-suspend-read mode. Reading data in this mode is the same as reading from the standard read mode except that the data must be read from sectors that have not been erase-suspended. Successively reading from the erase-suspended sector while the device is in the erase-suspend-read mode will cause DQ₂ to toggle. (See "DQ₂ Toggle Bit II").

After entering the erase-suspend-read mode, the user can program the device by writing the appropriate command sequence for Program. This Program mode is known as the erase-suspend-program mode. Again, programming in this mode is the same as programming in the regular Program mode except that the data must be programmed to sectors that are not erase-suspended. Successively reading from the erase-suspended sector while the device is in the erase-suspend-program mode will cause DQ_2 to toggle. The end of the erase-suspended Program operation is detected by the RY/BY output pin, Data polling of DQ_7 , or by the Toggle Bit I (DQ_6) which is the same as the regular Program operation. Note that DQ_7 must be read from the Program address while DQ_6 can be read from any address.

To resume the operation of Sector Erase, the Resume command (30h) should be written. Any further writes of the Resume command at this point will be ignored. Another Erase Suspend command can be written after the chip has resumed erasing.

Write Operation Status

Hardware Sequence Flags

		Status	DQ ₇	DQ ₆	DQ₅	DQ ₃	DQ ₂
	Embedded P	rogram Algorithm	DQ ₇	Toggle	0	0	1
	Embedded E	rase Algorithm	0	Toggle	0	1	Toggle
<u>In</u>	_	Erase Suspend Read (Erase Suspended Sector)	1	1	0	0	Toggle
Progress	Erase Suspended Mode	Erase Suspend Read (Non-Erase Suspended Sector)	Data	Data	Data	Data	Data
		Erase Suspend Program (Non-Erase Suspended Sector)	DQ ₇	Toggle*1	0	0	1*2
	Embedded P	rogram Algorithm	DQ ₇	Toggle	1	0	1
Exceeded	Embedded E	rase Algorithm	0	Toggle	1	1	N/A
Time Limits	Erase Suspended Mode	Erase Suspend Program (Non-Erase Suspended Sector)	DQ ₇	Toggle	1	0	N/A

^{*1 :} Performing successive read operations from any address will cause DQ₀ to toggle.

Notes: • DQ₀ and DQ₁ are reserve pins for future use. DQ₄ is Fujitsu internal use only.

• DQ₁₅ to DQ₈ are "DON'T CARES" because there is for × 16 mode.

DQ₇

Data Polling

The MBM29F800TA/BA device feature Data Polling as a method to indicate to the host that the Embedded Algorithms are in progress or completed. During the Embedded Program Algorithm an attempt to read the device will produce the complement of the data last written to DQ₇. Upon completion of the Embedded Program Algorithm, an attempt to read the device will produce the true data last written to DQ₇. During the Embedded Erase Algorithm, an attempt to read the device will produce a "0" at the DQ₇ output. Upon completion of the Embedded Erase Algorithm an attempt to read the device will produce a "1" at the DQ₇ output. The flowchart for Data Polling (DQ₇) is shown in "Data Polling Algorithm" in ■ FLOW CHART.

For chip erase and sector erase, the \overline{Data} Polling is valid after the rising edge of the sixth \overline{WE} pulse in the six write pulse sequence. \overline{Data} Polling must be performed at sector address within any of the sectors being erased and not a protected sector. Otherwise, the status may not be valid. Once the Embedded Algorithm operation is close to being completed, the MBM29F800TA/BA data pins ($\overline{DQ_7}$) may change asynchronously while the output enable (\overline{OE}) is asserted low. This means that the device is driving status information on $\overline{DQ_7}$ at one instant of time and then that byte's valid data at the next instant of time. Depending on when the system samples the $\overline{DQ_7}$ output, it may read the status or valid data. Even if the device has completed the Embedded Algorithm operation and $\overline{DQ_7}$ has a valid data, the data outputs on $\overline{DQ_6}$ to $\overline{DQ_0}$ may be still invalid. The valid data on $\overline{DQ_7}$ to $\overline{DQ_0}$ will be read on the successive read attempts.

The Data Polling feature is only active during the Embedded Programming Algorithm, Embedded Erase Algorithm or sector erase time-out (See "Hardware Sequence Flags").

See "Data Polling during Embedded Algorithm Operations" in ■ TIMING DIAGRAM for the Data Polling timing specifications and diagrams.

^{*2 :} Reading the byte address being programmed while in the erase-suspend program mode will indicate logic "1" at the DQ2 bit. However, successive reads from the erase-suspended sector will cause DQ2 to toggle.

DQ_6

Toggle Bit I

The MBM29F800TA/BA also feature the "Toggle Bit I" as a method to indicate to the host system that the Embedded Algorithms are in progress or completed.

During an Embedded Program or Erase Algorithm cycle, successive attempts to read (\overline{OE} toggling) data from the device will result in DQ6 toggling between one and zero. Once the Embedded Program or Erase Algorithm cycle is completed, DQ6 will stop toggling and valid data will be read on the next successive attempts. During programming, the Toggle Bit I is valid after the rising edge of the fourth \overline{WE} pulse in the four write pulse sequence. For chip erase and sector erase, the Toggle Bit I is valid after the rising edge of the sixth \overline{WE} pulse in the six write pulse sequence. The Toggle Bit I is active during the sector time out.

In programming, if the sector being written to is protected, the toggle bit I will toggle for about 2 μ s and then stop toggling without the data having changed. In erase, the device will erase all the selected sectors except for the ones that are protected. If all selected sectors are protected, the chip will toggle the toggle bit for about 100 μ s and then drop back into read mode, having changed none of the data.

Either $\overline{\text{CE}}$ or $\overline{\text{OE}}$ toggling will cause the DQ6 to toggle. In addition, an Erase Suspend/Resume command will cause the DQ6 to toggle.

See "Toggle Bit I during Embedded Algorithm Operations" in ■ TIMING DIAGRAM for the Toggle Bit I timing specifications and diagrams.

DQ_5

Exceeded Timing Limits

 DQ_5 will indicate if the program or erase time has exceeded the specified limits (internal pulse count). Under these conditions DQ_5 will produce a "1". This is a failure condition which indicates that the program or erase cycle was not successfully completed. Data Polling is the only operating function of the devices under this condition. The \overline{CE} circuit will partially power down the device under these conditions (to approximately 2 mA). The \overline{OE} and \overline{WE} pins will control the output disable functions as described in "MBM29F800TA/BA User Bus Operation ($\overline{BYTE} = V_{IH}$)" and "MBM29F800TA/BA User Bus Operation ($\overline{BYTE} = V_{IH}$)" in \blacksquare DEVICE BUS OPERATION.

The DQ_5 failure condition may also appear if a user tries to program a non blank location without erasing. In this case the device locks out and never complete the Embedded Algorithm operation. Hence, the system never reads a valid data on DQ_7 bit and DQ_6 never stops toggling. Once the device has exceeded timing limits, the DQ_5 bit will indicate a "1." Please note that this is not a device failure condition since the device was incorrectly used. If this occurs, rest the device with command sequence.

DQ₃

Sector Erase Timer

After the completion of the initial sector erase command sequence the sector erase time-out will begin. DQ3 will remain low until the time-out is complete. Data Polling and Toggle Bit are valid after the initial sector erase command sequence.

If \overline{Data} Polling or the Toggle Bit I indicates the device has been written with a valid erase command, DQ_3 may be used to determine if the sector erase timer window is still open. If DQ_3 is high ("1") the internally controlled erase cycle has begun; attempts to write subsequent commands to the device will be ignored until the erase operation is completed as indicated by \overline{Data} Polling or Toggle Bit I. If DQ_3 is low ("0"), the device will accept additional sector erase commands. To insure the command has been accepted, the system software should check the status of DQ_3 prior to and following each subsequent sector erase command. If DQ_3 were high on the second status check, the command may not have been accepted.

Refer to "Hardware Sequence Flags": Hardware Sequence Flags.

DQ_2

Toggle Bit II

This toggle bit II, along with DQ6, can be used to determine whether the device is in the Embedded Erase Algorithm or in Erase Suspend.

Successive reads from the erasing sector will cause DQ_2 to toggle during the Embedded Erase Algorithm. If the device is in the erase-suspended-read mode, successive reads from the erase-suspended sector will cause DQ_2 to toggle. When the device is in the erase-suspended-program mode, successive reads from the byte address of the non-erase suspended sector will indicate a logic "1" at the DQ_2 bit.

 DQ_6 is different from DQ_2 in that DQ_6 toggles only when the standard program or Erase, or Erase Suspend Program operation is in progress. The behavior of these two status bits, along with that of DQ_7 , is summarized as follows:

Mode	DQ ₇	DQ ₆	DQ ₂
Program	DQ ₇	toggles	1
Erase	0	toggles	toggles
Erase Suspend Read (Erase-Suspended Sector)*1	1	1	toggles
Erase Suspend Program	DQ ₇ *2	toggles	1 *2

^{*1 :} These status flags apply when outputs are read from a sector that has been erase-suspended.

For example, DQ_2 and DQ_6 can be used together to determine the erase-suspend-read mode (DQ_2 toggles while DQ_6 does not). See also "Hardware Sequence Flags" in \blacksquare COMMAND DEFINITIONS and "Toggle Bit Algorithm" in \blacksquare FLOW CHART.

Furthermore, DQ₂ can also be used to determine which sector is being erased. When the device is in the erase mode, DQ₂ toggles if this bit is read from the erasing sector.

RY/BY

Ready/Busy

The MBM29F800TA/BA provides a RY/BY open-drain output pin as a way to indicate to the host system that the Embedded Algorithms are either in progress or has been completed. If the output is low, the device is busy with either a program or erase operation. If the output is high, the device is ready to accept any read/write or erase operation. When the RY/BY pin is low, the device will not accept any additional program or erase commands. If the MBM29F800TA/BA is placed in an Erase Suspend mode, the RY/BY output will be high. Also, since this is an open drain output, many RY/BY pins can be tied together in parallel with a pull up resistor to Vcc.

During programming, the RY/BY pin is driven low after the rising edge of the fourth WE pulse. During an erase operation, the RY/BY pin is driven low after the rising edge of the sixth WE pulse. The RY/BY pin will indicate a busy condition during the RESET pulse. Refer to "RY/BY Timing Diagram during Program/Erase Operations" and "RESET/RY/BY Timing Diagram" in ■ TIMING DIAGRAM for a detailed timing diagram.

Since this is an open-drain output, the pull-up resistor needs to be connected to V_{CC} ; multiples of devices may be connected to the host system via more than one RY/ \overline{BY} pin in parallel.

RESET

Hardware Reset

The MBM29F800TA/BA device may be reset by driving the \overline{RESET} pin to V_{IL} . The \overline{RESET} pin has a pulse requirement and has to be kept low (V_{IL}) for at least 500 ns in order to properly reset the internal state machine.

^{*2 :} These status flags apply when outputs are read from the byte address of the non-erase suspended sector.

Any operation in the process of being executed will be terminated and the internal state machine will be reset to the read mode 20 μ s after the RESET pin is driven low. Furthermore, once the RESET pin goes high, the device requires time of tree before it will allow read access. When the RESET pin is low, the device will be in the standby mode for the duration of the pulse and all the data output pins will be tri-stated. If a hardware reset occurs during a program or erase operation, the data at that particular location will be corrupted. Please note that the RY/BY output signal should be ignored during the RESET pulse. Refer to "RESET/RY/BY Timing Diagram" in TIMING DIAGRAM for the timing diagram. Refer to "Temporary Sector Unprotection" in FUNCTIONAL DESCRIPTION for additional functionality.

If hardware reset occurs during Embedded Erase Algorithm, there is a possibility that the erasing sector(s) cannot be used.

Byte/Word Configuration

The BYTE pin selects the byte (8-bit) mode or word (16-bit) mode for the MBM29F800TA/BA device. When this pin is driven high, the device operates in the word (16-bit) mode. The data is read and programmed at DQ₁₅ to DQ₀. When this pin is driven low, the device operates in byte (8-bit) mode. Under this mode, the DQ₁₅/A₋₁ pin becomes the lowest address bit and DQ₁₄ to DQ₀ bits are tri-stated. However, the command bus cycle is always an 8-bit operation and hence commands are written at DQ₁ to DQ₀ and the DQ₁₅ to DQ₀ bits are ignored. Refer to "Timing Diagram for Word Mode Configuration", "Timing Diagram for Byte Mode Configuration" and "BYTE Timing Diagram for Write Operations" in ■ TIMING DIAGRAM for the timing diagram.

Data Protection

The MBM29F800TA/BA are designed to offer protection against accidental erasure or programming caused by spurious system level signals that may exist during power transitions. During power up the device automatically resets the internal state machine in the read mode. Also, with its control register architecture, alteration of the memory contents only occurs after successful completion of specific multi-bus cycle command sequences.

The device also incorporate several features to prevent inadvertent write cycles resulting form Vcc power-up and power-down transitions or system noise.

Low Vcc Write Inhibit

To avoid initiation of a write cycle during $V_{\rm CC}$ power-up and power-down, a write cycle is locked out for $V_{\rm CC}$ less than 3.2 V (typically 3.7 V). If $V_{\rm CC}$ < $V_{\rm LKO}$, the command register is disabled and all internal program/erase circuits are disabled. Under this condition the device will reset to the read mode. Subsequent writes will be ignored until the $V_{\rm CC}$ level is greater than $V_{\rm LKO}$. It is the users responsibility to ensure that the control pins are logically correct to prevent unintentional writes when $V_{\rm CC}$ is above 3.2 V.

If Embedded Erase Algorithm is interrupted, there is possibility that the erasing sector(s) cannot be used.

Write Pulse "Glitch" Protection

Noise pulses of less than 5 ns (typical) on \overline{OE} , \overline{CE} , or \overline{WE} will not initiate a write cycle.

Logical Inhibit

Writing is inhibited by holding any one of $\overline{OE} = V_{IL}$, $\overline{CE} = V_{IH}$, or $\overline{WE} = V_{IH}$. To initiate a write cycle \overline{CE} and \overline{WE} must be a logical zero while \overline{OE} is a logical one.

Power-Up Write Inhibit

Power-up of the device with $\overline{WE} = \overline{CE} = V_{IL}$ and $\overline{OE} = V_{IH}$ will not accept commands on the rising edge of \overline{WE} . The internal state machine is automatically reset to the read mode on power-up.

Sector Protection

Device user is able to protect each sector individually to store and protect data.

Protection circuit voids both write and erase commands that are addressed to protected sectors.

Any commands to write or erase addressed to protected sector are ignore. Refer to "Sector Protection" in

■ FUNCTIONAL DESCRIPTION.

■ ABSOLUTE MAXIMUM RATINGS

Parameter	Symbol	Rat	Unit	
Farameter	Symbol	Min	Max	Onit
Storage Temperature	Tstg	– 55	+125	°C
Ambient Temperature with Power Applied	TA	-40	+85	°C
Voltage with Respect to Ground All pins except A ₉ , OE, RESET *1,*2	VIN, VOUT	-2.0	+7.0	V
A ₉ , $\overline{\text{OE}}$, and $\overline{\text{RESET}}$ *2	Vin	-2.0	+13.5	V
Power Supply Voltage *1,*3	Vcc	-2.0	+7.0	V

^{*1 :} Voltage is defined on the basis of Vss = GND = 0 V.

WARNING: Semiconductor devices can be permanently damaged by application of stress (voltage, current, temperature, etc.) in excess of absolute maximum ratings. Do not exceed these ratings.

■ RECOMMENDED OPERATING CONDITIONS

Parameter	Symbol	Part No.	Va	lue	Unit
Farameter	Symbol	Fait NO.	Min	Max	Oilit
Ambient Temperatuer	TA	_	-40	+85	°C
Power Supply Voltage*	Vcc	MBM29F800TA/BA-55	+4.75	+5.25	V
Trower Supply Voltage	V CC	MBM29F800TA/BA-70/-90	+4.50	+5.50	V

^{*:} Voltage is defined on the basis of Vss = GND = 0 V.

Note: Operating ranges define those limits between which the functionality of the devices are guaranteed.

WARNING: The recommended operating conditions are required in order to ensure the normal operation of the semiconductor device. All of the device's electrical characteristics are warranted when the device is operated within these ranges.

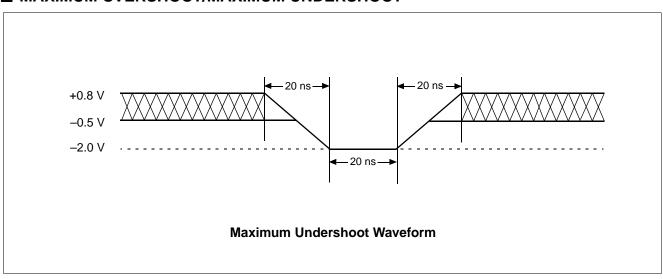
Always use semiconductor devices within their recommended operating condition ranges. Operation outside these ranges may adversely affect reliability and could result in device failure.

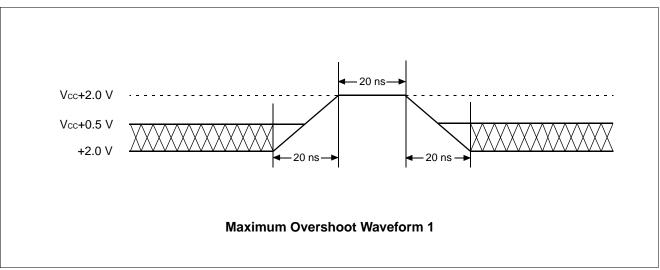
No warranty is made with respect to uses, operating conditions, or combinations not represented on the data sheet. Users considering application outside the listed conditions are advised to contact their FUJITSU representatives beforehand.

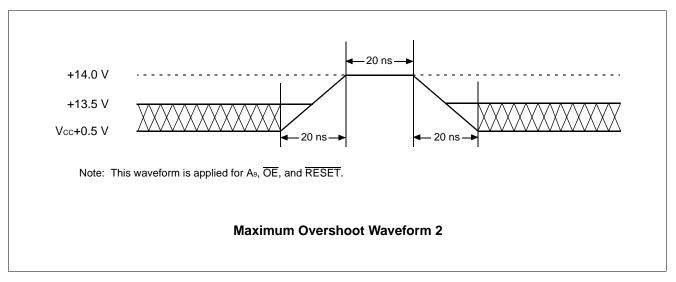
^{*2:} Minimum DC voltage on input or I/O pins is –0.5 V. During voltage transitions, input or I/O pins may undershoot Vss to –2.0 V for periods of up to 20 ns. Maximum DC voltage on input or I/O pins is Vcc +0.5 V. During voltage transitions, input or I/O pins may overshoot to Vcc +2.0 V for periods of up to 20 ns.

^{*3:} Minimum DC input voltage on A₉, \overline{OE} , and \overline{RESET} pins is –0.5 V. During voltage transitions, A₉, \overline{OE} , and \overline{RESET} pins may undershoot V_{SS} to –2.0 V for periods of up to 20 ns. Voltage difference between input and supply voltage. (V_{IN} - V_{CC}) does not exceed +9.0 V. Maximum DC input voltage on A₉, \overline{OE} , and \overline{RESET} pins is +13.5 V which may overshoot to +14.0 V for periods of up to 20 ns.

■ MAXIMUM OVERSHOOT/MAXIMUM UNDERSHOOT







■ DC CHARACTERISTICS

B	01	0 - 1111 - 11	Conditions			
Parameter	Symbol	Conditions	Min	Max	Unit	
Input Leakage Current	Iц	VIN = Vss to Vcc, Vcc = Vcc N	-1.0	+1.0	μΑ	
Output Leakage Current	ILO	Vout = Vss to Vcc, Vcc = Vcc	Max	-1.0	+1.0	μΑ
A ₉ , OE, RESET Inputs Leakage Current	Інт	Vcc = Vcc Max, A ₉ , OE, RESET = 12.5 V		_	50	μA
N. Asta O mark #1		<u></u>	Byte		38	A
Vcc Active Current *1	Icc1	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH}$	Word	_	45	mA
Vcc Active Current *2	Icc2	CE = VIL, OE = VIH		_	50	mA
N 0 m 1 (0 m 1)		$\frac{V_{CC} = V_{CC} \text{ Max, } \overline{CE} = V_{IH},}{RESET} = V_{IH}$	Vcc = Vcc Max, \overline{CE} = Vін, \overline{RESET} = Vін			
Vcc Current (Standby)	Icc3	$\frac{V_{CC} = V_{CC} \text{ Max, } \overline{CE} = V_{CC} \pm 0}{\text{RESET}} = V_{CC} \pm 0.3 \text{ V}$).3 V,	_	5	μA
N. O. mart (Otan III - David)		Vcc = Vcc Max, RESET = Vı∟		_	1	mA
Vcc Current (Standby, Reset)	Icc4	$\frac{V_{CC} = V_{CC} \text{ Max},}{\text{RESET} = V_{SS} \pm 0.3 \text{ V}}$		_	5	μA
Input Low Level	VIL	_		-0.5	0.8	V
Input High Level	VIH	_		2.0	Vcc + 0.5	V
Voltage for Autoselect and Sector Protection (A ₉ , OE, RESET) *3, *4	VID	_	11.5	12.5	٧	
Output Low Voltage Level	Vol	IoL = 5.8 mA, Vcc = Vcc Min		_	0.45	V
Output High Voltage Level	V _{OH1}	Iон = −2.5 mA, Vcc = Vcc Mir	า	2.4	_	V
Output High Voltage Level	V _{OH2}	Іон = -100 μΑ	Vcc-0.4	_	V	
Low Vcc Lock-Out Voltage	VLKO	_		3.2	4.2	V

^{*1 :} The lcc current listed includes both the DC operating current and the frequency dependent component (at 6 MHz). The frequency component typically is 2 mA/MHz, with $\overline{\text{OE}}$ at V_{IH}.

^{*2 :} Icc active while Embedded Algorithm (program or erase) is in progress.

^{*3 :} Applicable to sector protection function.

^{*4 :} $(V_{ID} - V_{CC})$ do not exceed 9 V.

■ AC CHARACTERISTICS

• Read Only Operations Characteristics

	Sv	Symbol		Value							
Parameter	Symbol		Test Setup	-5	5*¹	-70 *²		-90 *2		Unit	
	JEDEC	Standard		Min	Max	Min	Max	Min	Max		
Read Cycle Time	tavav	t RC	_	55	_	70	_	90	_	ns	
Address to Output Delay	tavqv	tacc	<u>CE</u> = V _{IL} <u>OE</u> = V _{IL}		55		70		90	ns	
Chip Enable to Output Delay	t ELQV	t ce	OE = VIL	_	55	_	70	_	90	ns	
Output Enable to Output Delay	t GLQV	t oe	_	_	30	_	30	_	40	ns	
Chip Enable to Output High-Z	t ehqz	t DF	_	_	15		20		20	ns	
Output Enable to Output High-Z	t GHQZ	t DF	_	_	15	_	20	_	20	ns	
Output Hold Time From Addresses, CE or OE, Whichever Occurs First	taxqx	tон	_	0		0		0		ns	
RESET Pin Low to Read Mode	_	t READY	_	_	20		20		20	μs	
CE to BYTE Switching Low or High	_	telfl telfh	_	_	5		5		5	ns	

*1: Test Conditions:

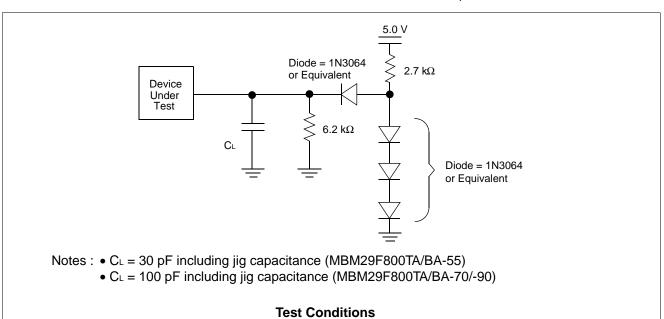
Output Load: 1 TTL gate and 30 pF Input rise and fall times: 5 ns Input pulse levels: 0.0 V or 3.0 V Timing measurement reference level

Input: 1.5 V Output: 1.5 V

*2: Test Conditions:

Output Load: 1 TTL gate and 100 pF Input rise and fall times: 5 ns Input pulse levels: 0.45 V or 2.4 V Timing measurement reference level

Input: 0.8 V and 2.0 V Output: 0.8 V and 2.0 V



• Write/Erase/Program Operations

		e _v	mbol					Value	;				
Para	meter	Эу	IIIDOI		-55			-70			-90		Unit
		JEDEC	Standard	Min	Тур	Max	Min	Тур	Max	Min	Тур	Max	
Write Cycle Tim	е	tavav	twc	55		_	70		_	90		_	ns
Address Setup	Гime	t avwl	t as	0			0			0			ns
Address Hold Ti	me	twlax	t ah	40		_	45	_	_	45	_		ns
Data Setup Time	е	t dvwh	t DS	25		_	30	_	_	45	_		ns
Data Hold Time		t whdx	t DH	0		_	0		_	0			ns
Output Enable S	Setup Time	_	toes	0		_	0	_	_	0	_		ns
Output Enable	Read			0		_	0	_	_	0	_		ns
Hold Time	Toggle and Data Polling	_	t oeh	10	_	_	10	_	_	10		_	ns
Read Recover T	ime Before Write	t GHWL	t GHWL	0		_	0	_	_	0	_		ns
Read Recover T	ime Before Write	t GHEL	t GHEL	0		_	0		_	0			ns
CE Setup Time		t ELWL	tcs	0	_	_	0	_	_	0	_		ns
WE Setup Time		twlel	tws	0	_	_	0	_	_	0	_		ns
CE Hold Time		t wheh	tсн	0		_	0	_	_	0	_		ns
WE Hold Time		t EHWH	twн	0			0			0	_		ns
Write Pulse Wid	th	t wLWH	t wp	30			35			45	_		ns
CE Pulse Width		t ELEH	t CP	30			35			45	_		ns
Write Pulse Wid	th High	t whwL	t wph	20			20			20	_		ns
CE Pulse Width	High	t ehel	t cph	20			20		_	20			ns
Programming	Byte		4		8			8			8		μs
Operation	Word	twhwh1	t whwh1		16			16			16		μs
Sastar Francio	oration *1		5	_	1	_	_	1	_		1	_	S
Sector Erase Op	beration .	t whwh2	t whwh2			8			8		_	8	S
Vcc Setup Time		_	tvcs	50			50			50	_		μs
RiseTime to V _{ID}		_	tvidr	500		_	500		_	500			ns
Voltage Transition	on Time *2	_	t vlht	4			4		_	4	_	_	μs
Write Pulse Wid	th *2	_	t WPP	100			100		_	100	_	_	μs
OE Setup Time	to WE Active *2	_	toesp	4		_	4		_	4	_	_	μs
CE Setup Time	to WE Active *2	_	tcsp	4		_	4		_	4	_	_	μs
Recover Time fr	om RY/ BY	_	t RB	0		_	0		_	0	_	_	ns

(Continued)

(Continued)

	Sun	Symbols		Value								
Parameter	Syli	IDOIS		-55		-70			-90			Unit
	JEDEC	Standard	Min	Тур	Max	Min	Тур	Max	Min	Тур	Max	
RESET Pulse Width	_	t RP	500		_	500	_	_	500	_	_	ns
RESET Hold Time Before Read	_	t RH	50		_	50		_	50		_	ns
BYTE Switching Low to Output High-Z	_	t FLQZ	_		30	_	_	30	_	_	40	ns
BYTE Switching High to Output Active	_	t FHQV	_		55	_	_	70	_	_	90	ns
Program/Erase Valid to RY/BY Delay	_	t BUSY			55	_	_	70	_	_	90	ns
Delay Time from Embedded Output Enable	_	t eoe			55		_	70		_	90	ns

^{*1 :} This does not include the preprogramming time.

^{*2 :} These timing is for Sector Protection operation.

■ ERASE AND PROGRAMMING PERFORMANCE

Parameter		Limits		Unit	Comments
Parameter	Min	Тур	Max	Unit	Comments
Sector Erase Time	_	1	8	s	Excludes 00h programming prior to erasure
Word Programming Time	_	16	200	μs	Excludes system-level
Byte Programming Time	_	8	150	μs	overhead
Chip Programming Time	_	8.4	20	S	Excludes system-level overhead
Erase/Program Cycle	100,000	_	_	cycle	

■ TSOP PIN CAPACITANCE

Parameter	Symbol	Test Setup	Va	lue	Unit
	Symbol	rest Setup	Тур	Max	Offic
Input Capacitance	Cin	V _{IN} = 0	8	10	pF
Output Capacitance	Соит	Vout = 0	8	10	pF
Control Pin Capacitance	C _{IN2}	V _{IN} = 0	8.5	12.5	pF

Notes: • Test conditions T_A = +25°C, f = 1.0 MHz

• DQ₁₅ /A₋₁ pin capacitance is stipulated by output capacitance.

■ SOP PIN CAPACITANCE

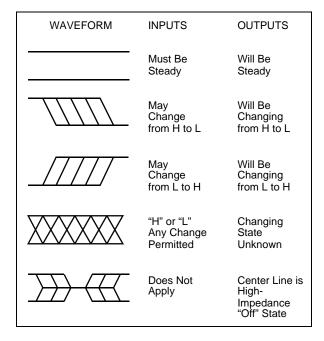
Parameter	Symbol	Toot Sotup	Va	lue	Unit	
Parameter Sym		Test Setup	Тур	Max	Ollit	
Input Capacitance	Cin	V _{IN} = 0	8	10.5	pF	
Output Capacitance	Соит	Vout = 0	8	10	pF	
Control Pin Capacitance	C _{IN2}	V _{IN} = 0	8.5	12.5	pF	

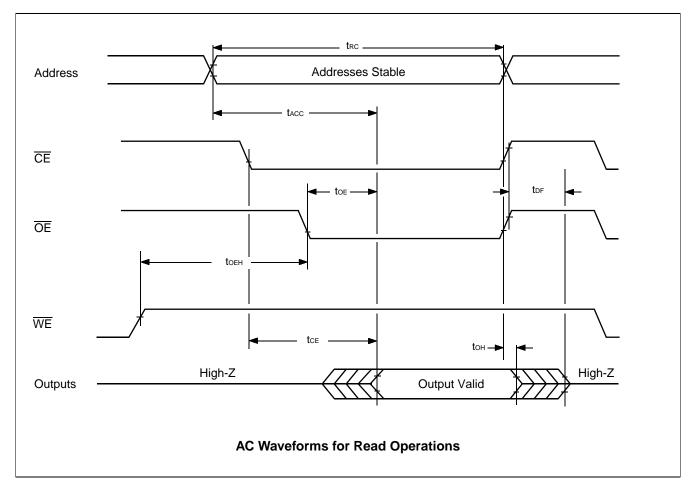
Notes: • Test conditions T_A = +25°C, f = 1.0 MHz

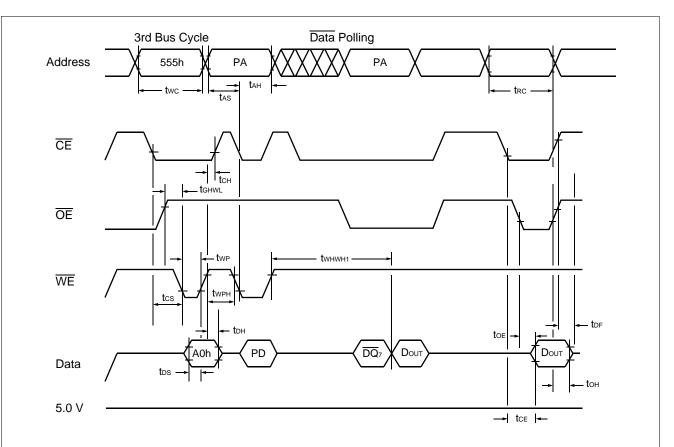
 \bullet DQ15 /A-1 pin capacitance is stipulated by output capacitance.

■ TIMING DIAGRAM

• Key to Switching Waveforms



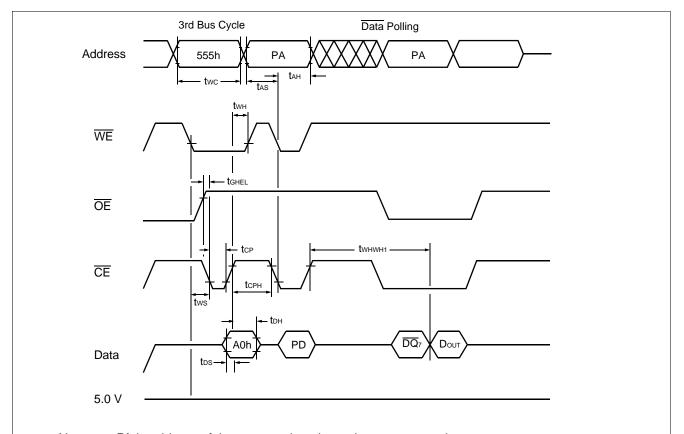




Notes: • PA is address of the memory location to be programmed.

- PD is data to be programmed at byte address.
- $\overline{DQ_7}$ is the output of the complement of the data written to the device.
- Dout is the output of the data written to the device.
- Figure indicates last two bus cycles out of four bus cycle sequence.
- These waveforms are for the × 16 mode.

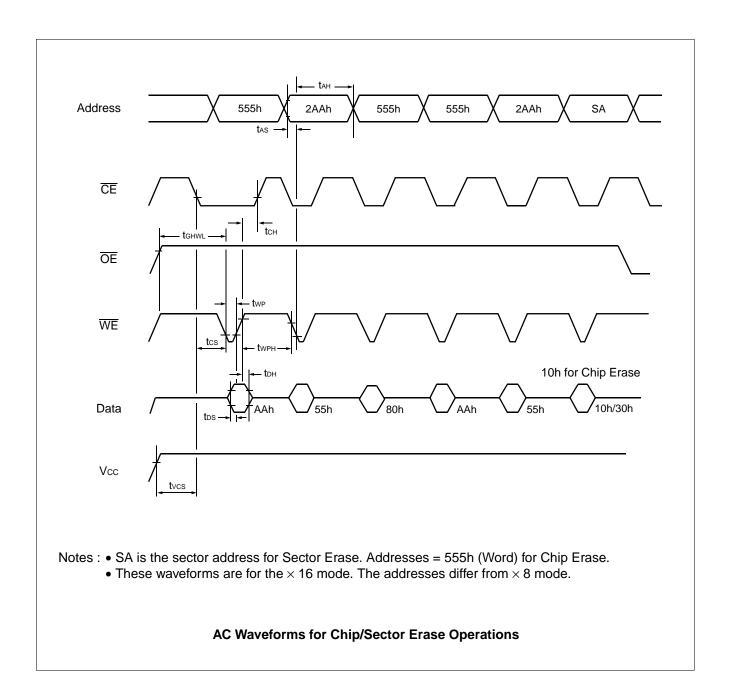
AC Waveforms for Alternate WE Controlled Program Operations

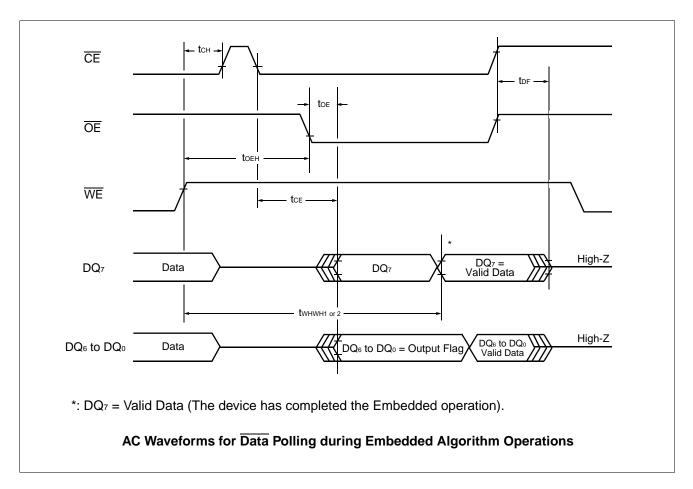


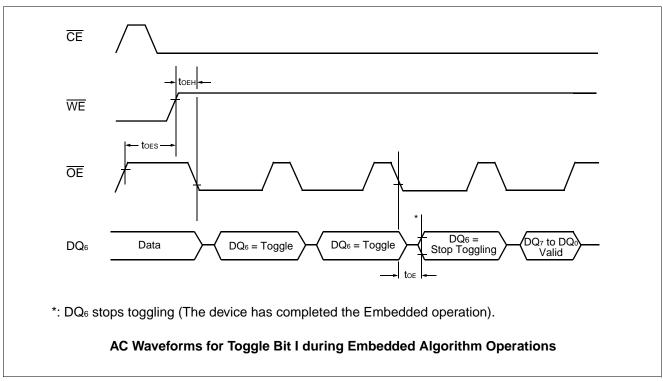
Notes: • PA is address of the memory location to be programmed.

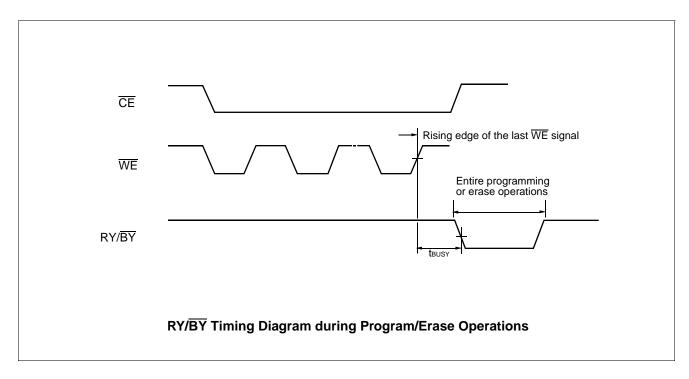
- PD is data to be programmed at byte address.
- $\overline{DQ_7}$ is the output of the complement of the data written to the device.
- Dout is the output of the data written to the device.
- Figure indicates last two bus cycles out of four bus cycle sequence.
- These waveforms are for the × 16 mode. (The addresses differ from × 8 mode.)

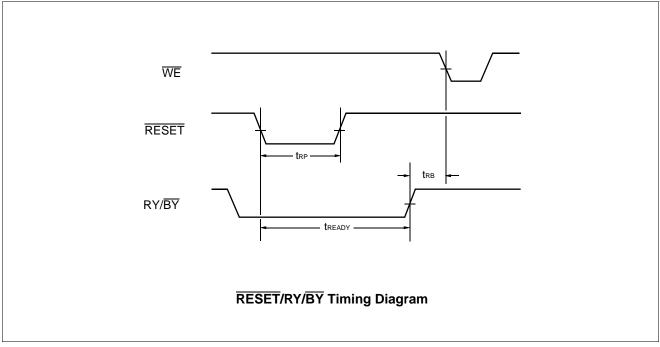
AC Waveforms for Alternate CE Controlled Program Operations

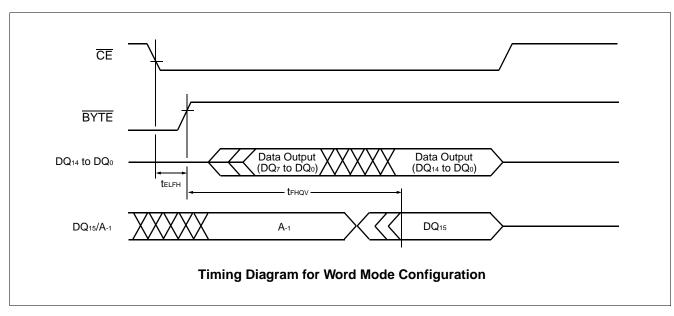


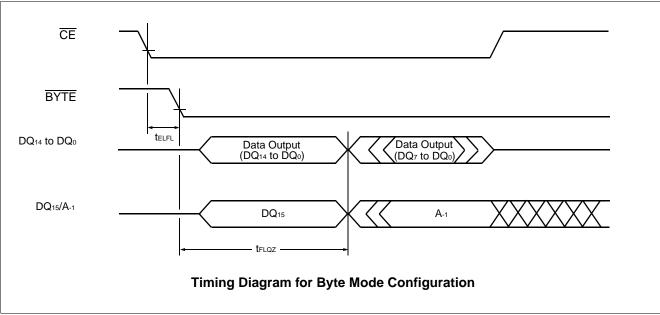


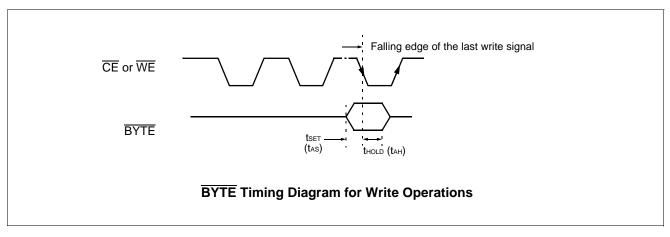


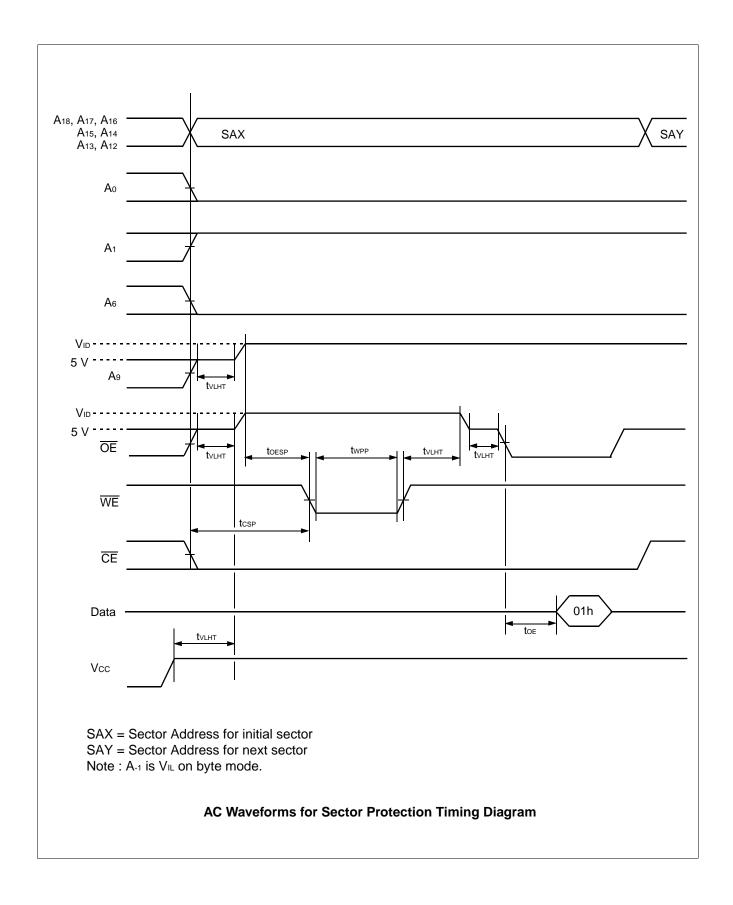


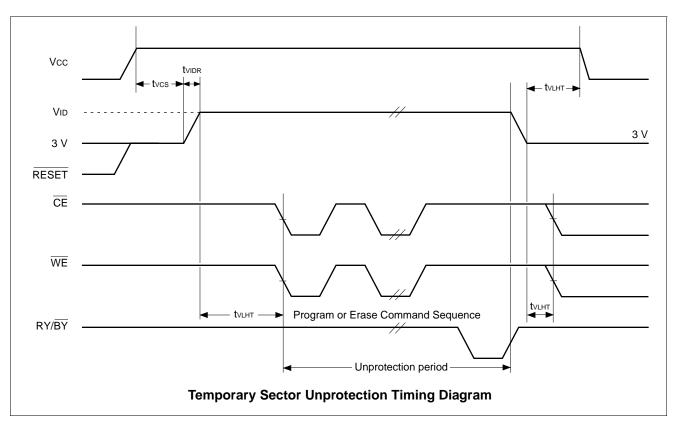


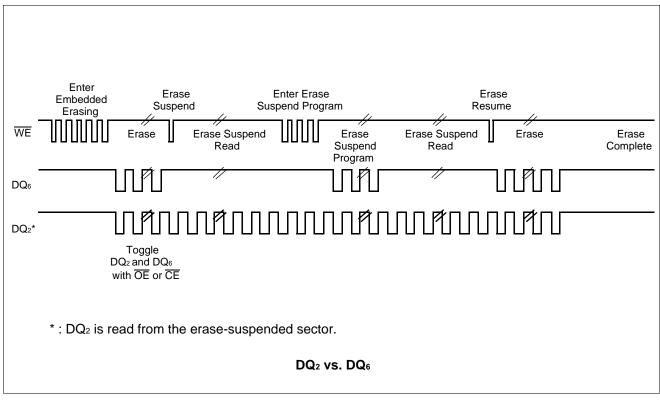




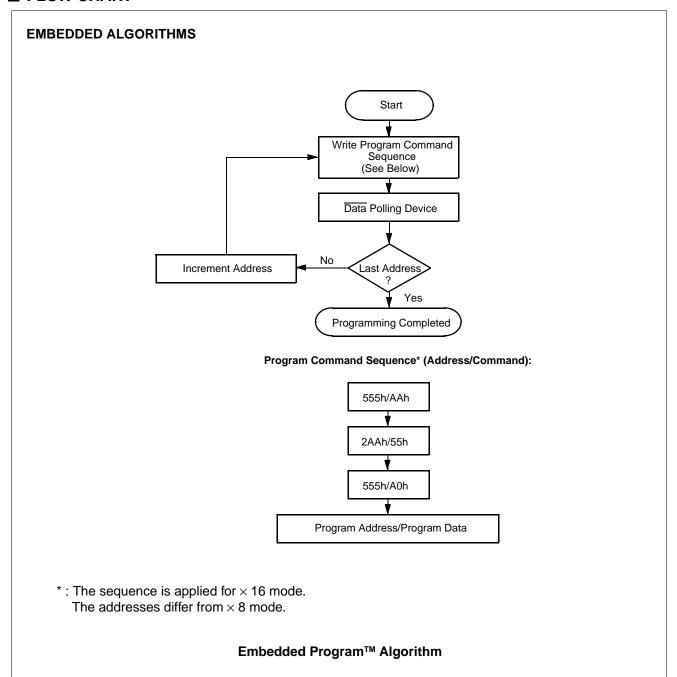


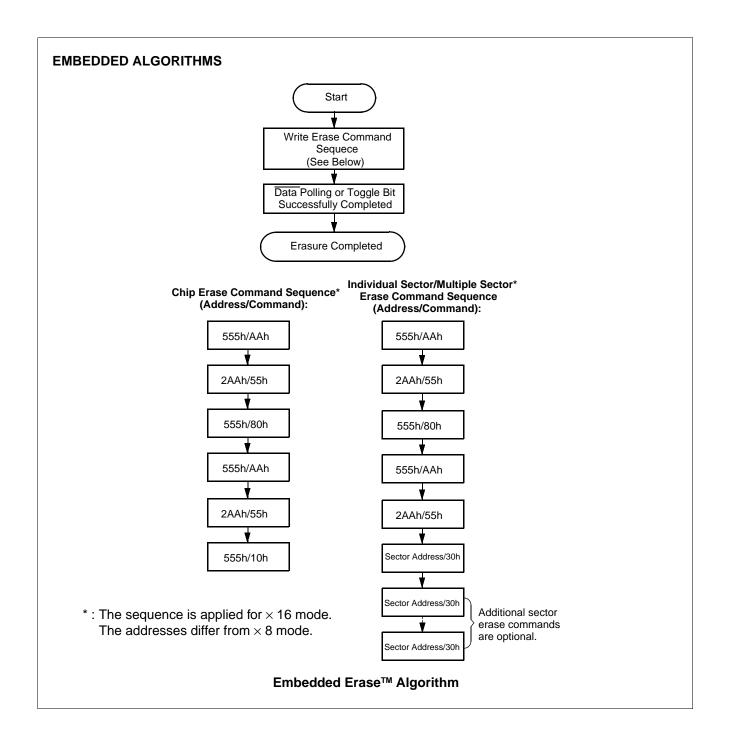


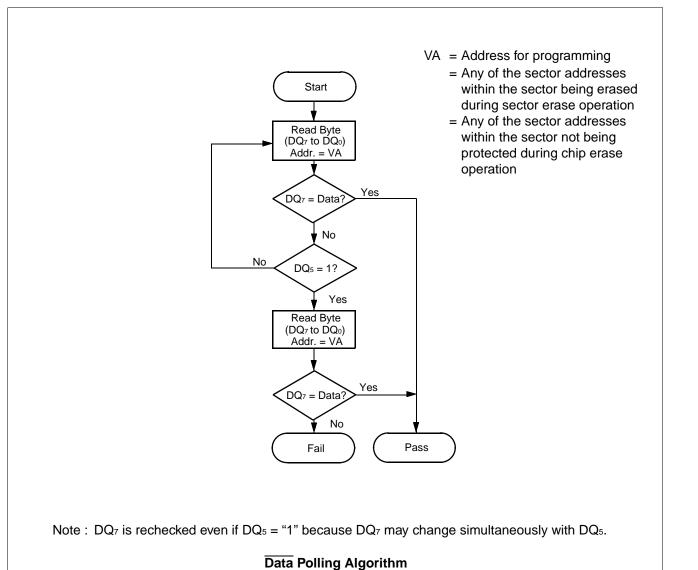


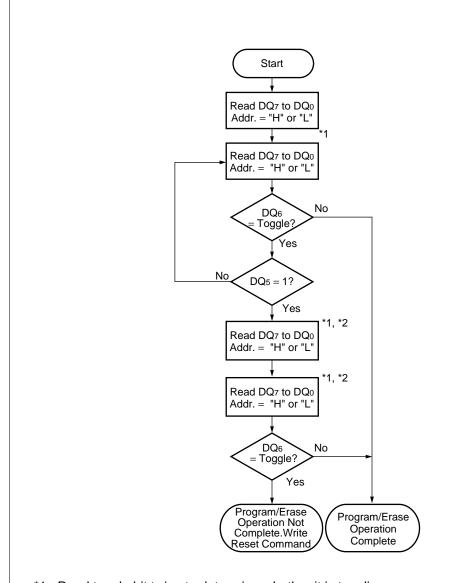


■ FLOW CHART



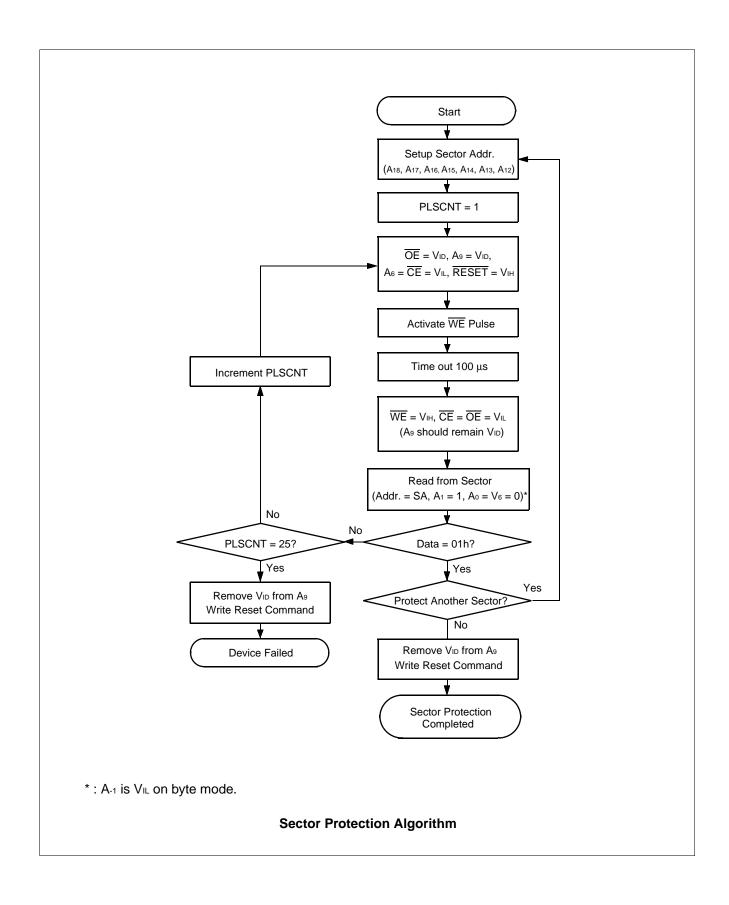


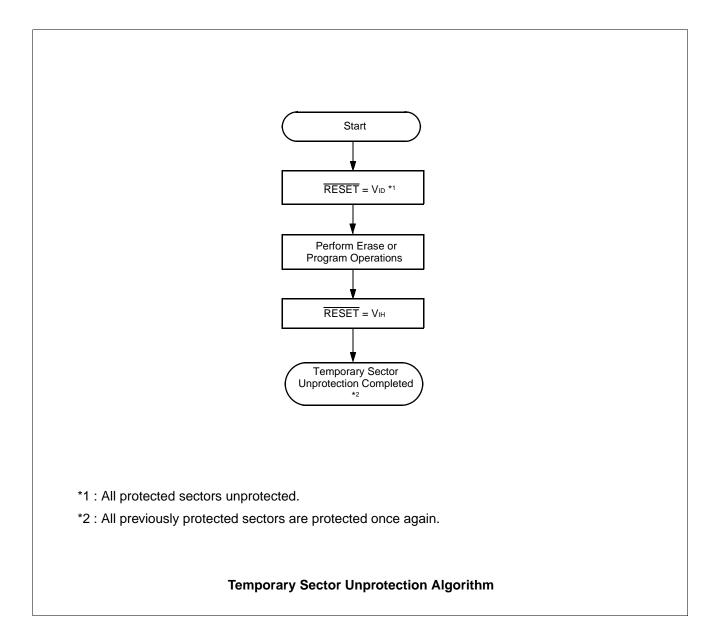




- *1 : Read toggle bit twice to determine whether it is toggling.
- *2 : Recheck toggle bit because it may stop toggling as DQ5 changes to "1".

Toggle Bit Algorithm

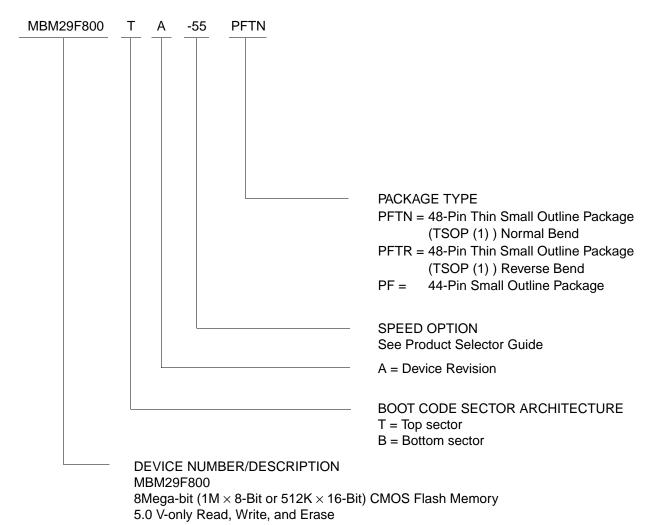




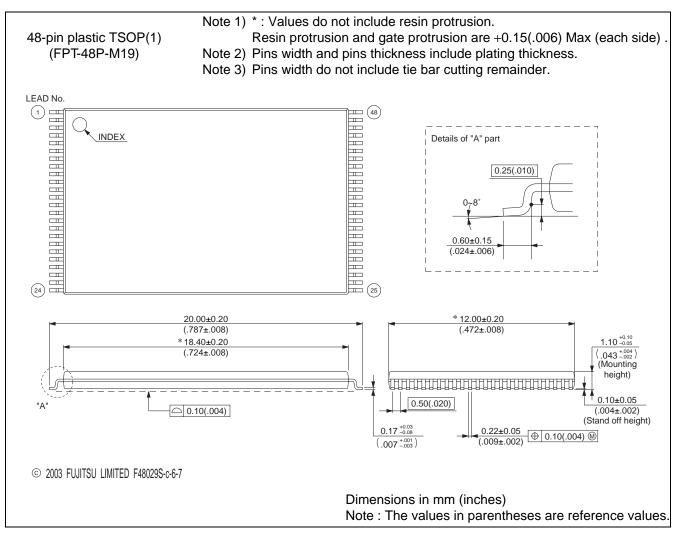
■ ORDERING INFORMATION

Standard Products

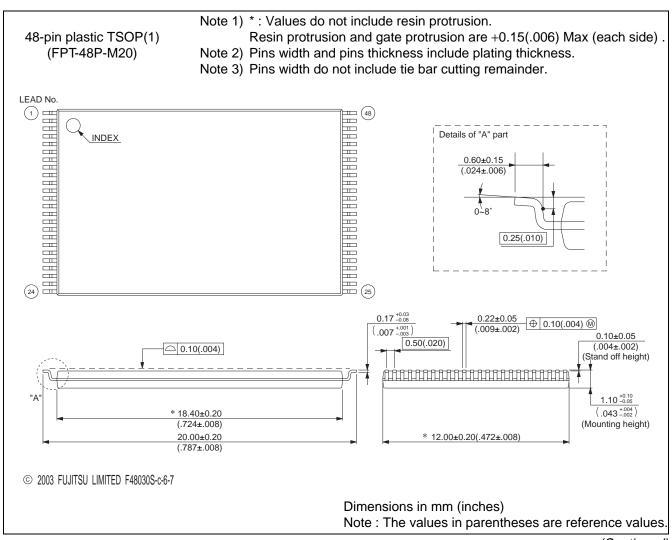
Fujitsu standard products are available in several packages. The order number is formed by a combination of:



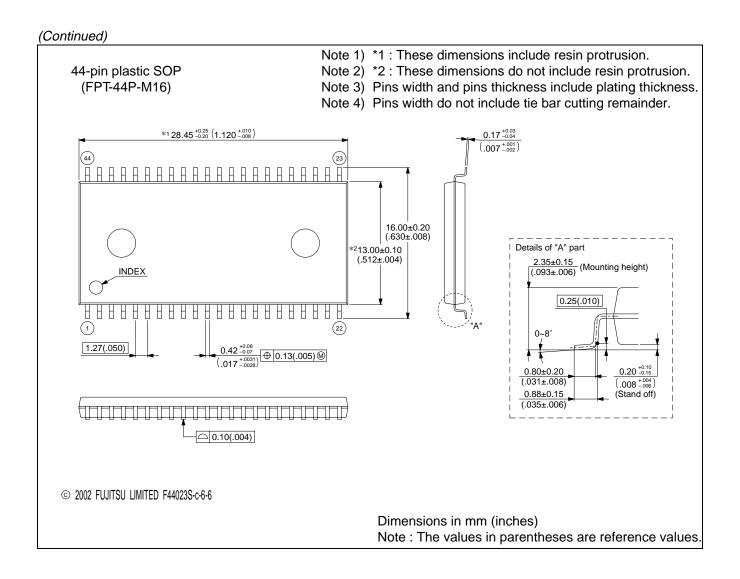
■ PACKAGE DIMENSIONS



(Continued)



(Continued)



FUJITSU LIMITED

All Rights Reserved.

The contents of this document are subject to change without notice. Customers are advised to consult with FUJITSU sales representatives before ordering.

The information, such as descriptions of function and application circuit examples, in this document are presented solely for the purpose of reference to show examples of operations and uses of Fujitsu semiconductor device; Fujitsu does not warrant proper operation of the device with respect to use based on such information. When you develop equipment incorporating the device based on such information, you must assume any responsibility arising out of such use of the information. Fujitsu assumes no liability for any damages whatsoever arising out of the use of the information.

Any information in this document, including descriptions of function and schematic diagrams, shall not be construed as license of the use or exercise of any intellectual property right, such as patent right or copyright, or any other right of Fujitsu or any third party or does Fujitsu warrant non-infringement of any third-party's intellectual property right or other right by using such information. Fujitsu assumes no liability for any infringement of the intellectual property rights or other rights of third parties which would result from the use of information contained herein.

The products described in this document are designed, developed and manufactured as contemplated for general use, including without limitation, ordinary industrial use, general office use, personal use, and household use, but are not designed, developed and manufactured as contemplated (1) for use accompanying fatal risks or dangers that, unless extremely high safety is secured, could have a serious effect to the public, and could lead directly to death, personal injury, severe physical damage or other loss (i.e., nuclear reaction control in nuclear facility, aircraft flight control, air traffic control, mass transport control, medical life support system, missile launch control in weapon system), or (2) for use requiring extremely high reliability (i.e., submersible repeater and artificial satellite).

Please note that Fujitsu will not be liable against you and/or any third party for any claims or damages arising in connection with above-mentioned uses of the products.

Any semiconductor devices have an inherent chance of failure. You must protect against injury, damage or loss from such failures by incorporating safety design measures into your facility and equipment such as redundancy, fire protection, and prevention of over-current levels and other abnormal operating conditions.

If any products described in this document represent goods or technologies subject to certain restrictions on export under the Foreign Exchange and Foreign Trade Law of Japan, the prior authorization by Japanese government will be required for export of those products from Japan.

F0404 © FUJITSU LIMITED Printed in Japan