# FLASH MEMORY

CMOS

# 4M (512K imes 8/256K imes 16) BIT

# MBM29LV400TC/BC-55/70/90

# FEATURES

- Single 3.0 V read, program, and erase Minimizes system level power requirements
- Compatible with JEDEC-standard commands Uses same software commands as E<sup>2</sup>PROMs
- Compatible with JEDEC-standard world-wide pinouts
  48-pin TSOP(1) (Package suffix: PFTN Normal Bend Type, PFTR Reversed Bend Type)
  44-pin SOP (Package suffix: PF)
  48-pin CSOP (Package suffix: PCV)
  48-ball FBGA (Package suffix: PBT)
  48-ball SCSP (Package suffix: PW)
- Minimum 100,000 program/erase cycles
- High performance
   55 ns maximum access time
- Sector erase architecture

One 8K word, two 4K words, one 16K word, and seven 32K words sectors in word mode One 16K byte, two 8K bytes, one 32K byte, and seven 64K bytes sectors in byte mode Any combination of sectors can be concurrently erased. Also supports full chip erase

- Boot Code Sector Architecture
  - T = Top sector
  - B = Bottom sector

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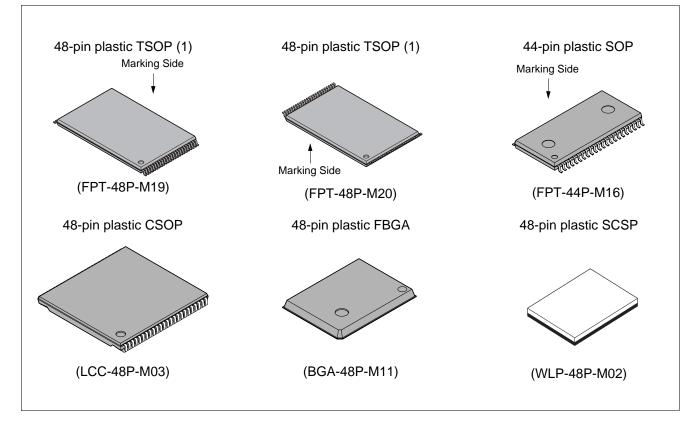
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Part No.		MBM29LV400 TC/BC	;
Fait NO.	-55	-70	-90
Power Supply Voltage (V)	$Vcc = 3.3 V_{-0.3 V}^{+0.3 V}$	Vcc = 3.0 V	+0.6 V -0.3 V
Max Address Access Time (ns)	55	70	90
Max CE Access Time (ns)	55	70	90
Max OE Access Time (ns)	30	30	35



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- Embedded Erase™\* Algorithms
- Automatically preprograms and erases the chip or any sector • Embedded Program<sup>™</sup>\* Algorithms
- Automatically writes and verifies data at specified address
- Data Polling and Toggle Bit feature for detection of program or erase cycle completion
- Ready/Busy output (RY/BY)
   Hardware method for detection of program or erase cycle completion
- Automatic sleep mode When addresses remain stable, automatically switch themselves to low power mode
- Low Vcc write inhibit  $\leq$  2.5 V
- Erase Suspend/Resume Suspends the erase operation to allow a read in another sector within the same device
  Sector protection
- Hardware method disables any combination of sectors from program or erase operations
- Sector Protection set function by Extended sector Protect command
- Fast Programming Function by Extended Command
- Temporary sector unprotection
- Temporary sector unprotection via the RESET pin
- \*: Embedded Erase<sup>™</sup> and Embedded Program<sup>™</sup> are trademarks of Advanced Micro Devices, Inc.



# PACKAGES

# GENERAL DESCRIPTION

The MBM29LV400TC/BC are a 4M-bit, 3.0 V-only Flash memory organized as 512K bytes of 8 bits each or 256K words of 16 bits each. The MBM29LV400TC/BC are offered in a 48-pin TSOP(1), 44-pin SOP, 48-pin CSOP, and 48-ball FBGA packages. These devices are designed to be programmed in-system with the standard system 3.0 V Vcc supply. 12.0 V VPP and 5.0 V Vcc are not required for write or erase operations. The devices can also be reprogrammed in standard EPROM programmers.

The standard MBM29LV400TC/BC offer access times 70 ns and 120 ns, allowing operation of high-speed microprocessors without wait states. To eliminate bus contention the devices have separate chip enable ( $\overline{CE}$ ), write enable ( $\overline{WE}$ ), and output enable ( $\overline{OE}$ ) controls.

The MBM29LV400TC/BC are pin and command set compatible with JEDEC standard E<sup>2</sup>PROMs. Commands are written to the command register using standard microprocessor write timings. Register contents serve as input to an internal state-machine which controls the erase and programming circuitry. Write cycles also internally latch addresses and data needed for the programming and erase operations. Reading data out of the devices is similar to reading from 5.0 V and 12.0 V Flash or EPROM devices.

The MBM29LV400TC/BC are programmed by executing the program command sequence. This will invoke the Embedded Program Algorithm which is an internal algorithm that automatically times the program pulse widths and verifies proper cell margin. Typically, each sector can be programmed and verified in about 0.5 seconds. Erase is accomplished by executing the erase command sequence. This will invoke the Embedded Erase Algorithm which is an internal algorithm that automatically preprograms the array if it is not already programmed before executing the erase operation. During erase, the devices automatically time the erase pulse widths and verify proper cell margin.

A sector is typically erased and verified in 1.0 second. (If already completely preprogrammed.)

The devices also feature a sector erase architecture. The sector mode allows each sector to be erased and reprogrammed without affecting other sectors. The MBM29LV400TC/BC are erased when shipped from the factory.

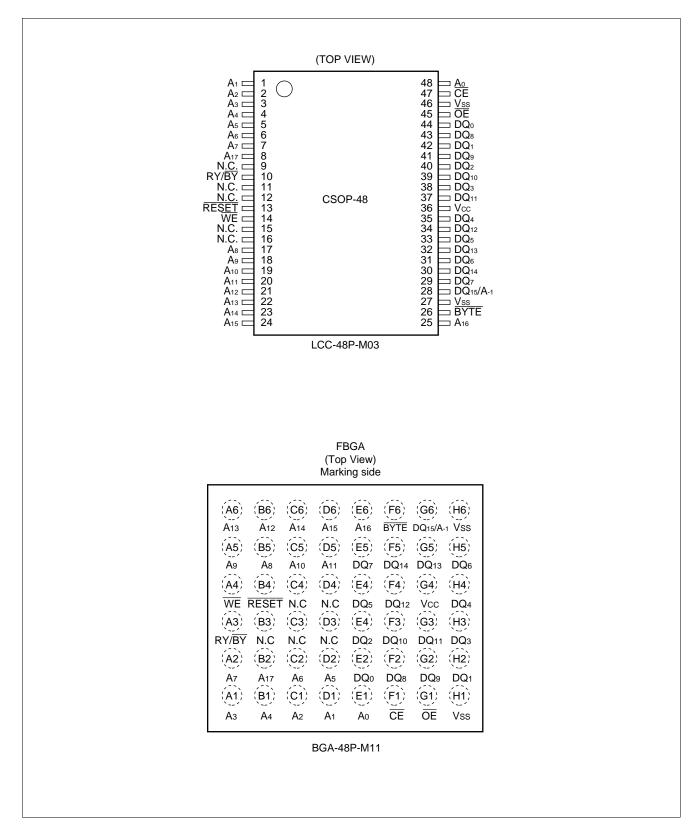
The devices feature single 3.0 V power supply operation for both read and write functions. Internally generated and regulated voltages are provided for the program and erase operations. A low V<sub>CC</sub> detector automatically inhibits write operations on the loss of power. The end of program or erase is detected by Data Polling of DQ<sub>7</sub>, by the Toggle Bit feature on DQ<sub>6</sub>, or the RY/BY output pin. Once the end of a program or erase cycle has been completed, the devices internally reset to the read mode.

Fujitsu's Flash technology combines years of EPROM and E<sup>2</sup>PROM experience to produce the highest levels of quality, reliability, and cost effectiveness. The MBM29LV400TC/BC memories electrically erase the entire chip or all bits within a sector simultaneously via Fowler-Nordhiem tunneling. The bytes/words are programmed one byte/word at a time using the EPROM programming mechanism of hot electron injection.

# ■ PIN ASSIGNMENTS

	TSOP(1)		<b>SO</b> (Top V	
A15 1 0 A14 2	(Marking Side)	48 A <sub>16</sub> 47 BYTE	N.C. [10	44 ] RESET
$ \begin{array}{c c} A_{13} & \hline & 3\\ A_{12} & \hline & 4 \end{array} $		46 Vss 45 DQ 15/A-1	RY/BY 2	43 🗌 WE
A <sub>11</sub> 5 A <sub>10</sub> 6		44 DQ7 43 DQ14	A17 3	42 🗌 A <sub>8</sub>
A <sub>9</sub> 7 A <sub>8</sub> 8		42 DQ6 41 DQ13	A7 🗌 4	41 🗌 A9
N.C. [] 9 N.C. [] 10		40 🗖 DQ₅	A6 🗌 5	40 🗌 A <sub>10</sub>
WE 11 RESET 12	MBM29LV400TC/MBM29LV400BC	38 🗖 DQ4	A5 🗌 6	39 🗌 A <sub>11</sub>
N.C. 🗖 13	Normal Bend	37 Vcc 36 DQ11	A4 [ 7	38 A <sub>12</sub>
N.C. [] 14 RY/BY [] 15		35 DQ <sub>3</sub> 34 DQ <sub>10</sub>	A3 🗌 8	37 🗌 A <sub>13</sub>
N.C. [16] A <sub>17</sub> [17]		33 DQ2 32 DQ9	A2 [ 9	36 🗌 A <sub>14</sub>
A7 🛄 18 A6 🛄 19		31 DQ1 30 DQ8	A1 🗌 10	35 A <sub>15</sub>
A5 20 A4 21		29 □ DQ₀ 28 □ OE	Ao 🗌 11	34 A <sub>16</sub>
A <sub>3</sub> _ 22 A <sub>2</sub> _ 23		27 Uss 26 CE	CE [ 12	33 BYTE
A1 🛄 24		25 A	Vss 🗌 13	32 V ss
	FPT-48P-M19		OE [] 14	31 DQ 15/A-1
$\begin{array}{c c} A_1 & \hline & 24 \\ A_2 & \hline & 23 \end{array}$	(Marking Side)	25 ☐ <u>A₀</u> 26 ☐ CE	DQ₀ [ 15	30 DQ 7
A3 🛄 22		27 🖾 <u>Vss</u>	DQ8   16	29 DQ 14
$ \begin{array}{c c} A_4 & \square & 21 \\ A_5 & \square & 20 \\ \end{array} $		28 OE 29 DQ0		28 DQ 6
A <sub>6</sub> 19 A <sub>7</sub> 18		30 DQ8 31 DQ1	DQ9   18	27 DQ 13
A <sub>17</sub> 17 N <u>.C.</u> 16		32 DQ9 33 DQ2	DQ2 19	26 _ DQ₅
RY/BY [ 15 N.C. [ 14		34 DQ10 35 DQ3	DQ <sub>10</sub> 20	25 DQ 12
<u> </u>	MBM29LV400TC/MBM29LV400BC Reverse Bend	36 DQ11 37 Vcc	DQ3 21	24 DQ4
WE [ 11 N.C. [ 10		38 DQ4 39 DQ12	DQ11 22	23 Vcc
N.C. 9 A8 8		40 DQ5 41 DQ13	FPT-44	P-M16
$ \begin{array}{c} A_9 \\ A_9 \\ A_{10} \\ \hline 6 \end{array} $		$\begin{array}{c c} 41 & DQ_{10} \\ 42 & DQ_{6} \\ 43 & DQ_{14} \end{array}$		
$ \begin{array}{c c} A_{10} & & & \\ A_{11} & & & \\ A_{12} & & & 4 \end{array} $		43 DQ14 44 DQ7 45 DQ15/A-1		
A13 🗔 3		46 🔲 <u>Vss</u>		
A14 2 A15 1 0		47 BYTE 48 A16		
	FPT-48P-M20			

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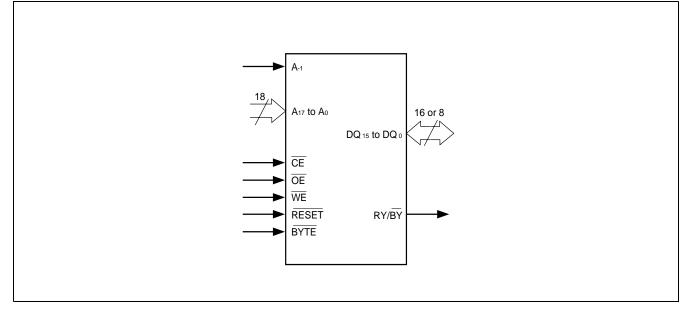
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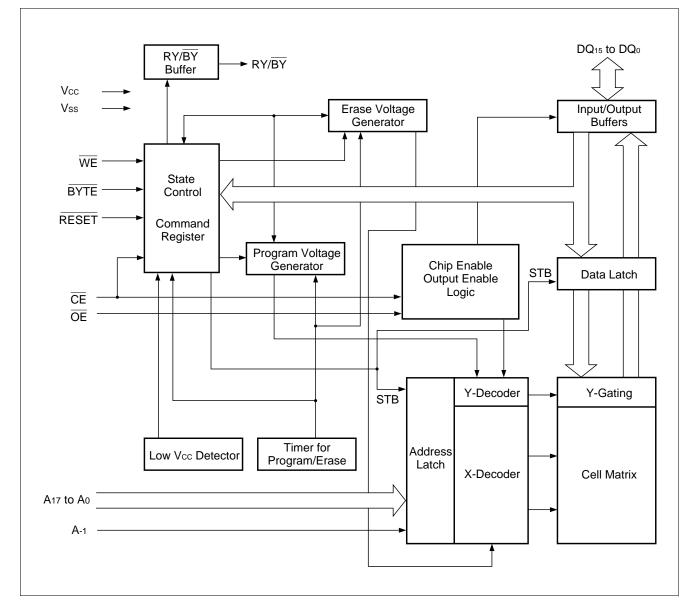
## ■ PIN DESCRIPTIONS

Pin	Function
A17 to A0, A-1	Address Inputs
DQ15 to DQ0	Data Inputs/Outputs
CE	Chip Enable
ŌĒ	Output Enable
WE	Write Enable
RY/ <del>BY</del>	Ready/Busy Output
RESET	Hardware Reset Pin/Temporary Sector Unprotection
BYTE	Selects 8-bit or 16-bit mode
N.C.	No Internal Connection
Vss	Device Ground
Vcc	Device Power Supply

# ■ LOGIC SYMBOL



# BLOCK DIAGRAM



# DEVICE BUS OPERATIONS

MBM29LV400TC	C/400B	C Use	r Bus	Opera	tions	Table (	(BYTE	= Vін)	
Operation	CE	OE	WE	A <sub>0</sub>	<b>A</b> 1	A <sub>6</sub>	A۹	DQ <sub>0</sub> to DQ <sub>15</sub>	RESET
Auto-Select Manufacturer Code *1	L	L	Н	L	L	L	Vid	Code	Н
Auto-Select Device Code *1	L	L	Н	Н	L	L	VID	Code	Н
Read *3	L	L	Н	A <sub>0</sub>	<b>A</b> 1	A <sub>6</sub>	A9	Dout	Н
Standby	Н	Х	Х	Х	Х	Х	Х	High-Z	Н
Output Disable	L	Н	Н	Х	Х	Х	Х	High-Z	Н
Write (Program/Erase)	L	Н	L	A <sub>0</sub>	<b>A</b> 1	A <sub>6</sub>	A9	DIN	н
Enable Sector Protection *2, *4	L	Vid	Ţ	L	Н	L	VID	Х	н
Verify Sector Protection *2, *4	L	L	Н	L	Н	L	VID	Code	н
Temporary Sector Unprotection*5	Х	Х	Х	Х	Х	Х	Х	Х	Vid
Reset (Hardware)/Standby	Х	Х	Х	Х	Х	Х	Х	High-Z	L
									· · ·

**Legend:**  $L = V_{H}$ ,  $H = V_{H}$ ,  $X = V_{H}$  or  $V_{H}$ ,  $\Box =$  Pulse input. See "**D**C CHARACTERISTICS" for voltage levels.

\*1: Manufacturer and device codes are accessed via a command register write sequence. See "MBM29LV400TC/ 400BC Standard Command Definitions Table" in ■DEVICE BUS OPERATIONS.

\*2: Refer to "7. Sector Protection" in ■FUNCTIONAL DESCRIPTION.

\*3:  $\overline{WE}$  can be V<sub>L</sub> if  $\overline{OE}$  is V<sub>L</sub>,  $\overline{OE}$  at V<sub>H</sub> initiates the write operations.

\*4: Vcc = 3.3 V ± 10%

\*5: Also used for the extended sector protection.

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Operation	CE	OE	WE	DQ <sub>15</sub> / A-1	A٥	<b>A</b> 1	A <sub>6</sub>	A9	DQ <sub>0</sub> to DQ <sub>7</sub>	RESET
Auto-Select Manufacturer Code *1	L	L	Н	L	L	L	L	VID	Code	Н
Auto-Select Device Code *1	L	L	Н	L	Н	L	L	VID	Code	Н
Read *3	L	L	Н	<b>A</b> -1	A <sub>0</sub>	A1	A <sub>6</sub>	A9	Dout	Н
Standby	Н	Х	Х	Х	Х	Х	Х	Х	High-Z	Н
Output Disable	L	Н	Н	Х	Х	Х	Х	Х	High-Z	Н
Write (Program/Erase)	L	Н	L	<b>A</b> -1	Ao	A <sub>1</sub>	A <sub>6</sub>	A9	DIN	Н
Enable Sector Protection *2, *4	L	Vid	T	L	L	Н	L	Vid	Х	Н
Verify Sector Protection *2, *4	L	L	Н	L	L	Н	L	Vid	Code	Н
Temporary Sector Unprotection *5	Х	Х	Х	Х	Х	Х	Х	Х	Х	Vid
Reset (Hardware)/Standby	Х	Х	Х	Х	Х	Х	Х	Х	High-Z	L

#### MBM29LV400TC/400BC User Bus Operations (BYTE = VIL)

**Legend:** L = V<sub>IL</sub>, H = V<sub>IH</sub>, X = V<sub>IL</sub> or V<sub>IH</sub>,  $\Box$  = Pulse input. See "**IDC** CHARACTERISTICS" for voltage levels.

\*1: Manufacturer and device codes are accessed via a command register write sequence. See "MBM29LV400TC/ 400BC Standard Command Definitions Table" in ■DEVICE BUS OPERATIONS.

\*2: Refer to "7. Sector Protection" in ■FUNCTIONAL DESCRIPTION.

\*3: WE can be V<sub>IL</sub> if  $\overline{OE}$  is V<sub>IL</sub>,  $\overline{OE}$  at V<sub>IH</sub> initiates the write operations.

\*4: Vcc = 3.3 V ± 10%

\*5: Also used for the extended sector protection.

				ZJLV4	0010/40		Stanual		imand L	Jennin	0115			
Comma Sequen		Bus Write Cycles Req'd	First Bus Write Cycle		Second Bus Write Cycle		Third Bus Write Cycle		Fourth Bus Read/Write Cycle		Fifth Bus Write Cycle		Sixth Bus Write Cycle	
		Red.q	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data
Read/Reset	Word	1	XXXh	F0h										
Redu/Reset	Byte	I		FUI									_	
Deed/Deest	Word	3	555h	A A h	2AAh	FFh	555h	FOR	П٨	RD				
Read/Reset	Byte	3	AAAh	AAh	555h	55h	AAAh	F0h	RA	RD		_	_	_
	Word	0	555h	0 0 L	2AAh		555h	0.01-						
Autoselect	Byte	3	AAAh	AAh	555h	55h	AAAh	90h		_	_	_	_	_
6	Word	4	555h	0.0 h	2AAh	C.C.h	555h	1.0h						
Program	Byte	4	AAAh	AAh	555h	55h	AAAh	A0h	PA	PD	_	_	_	_
	Word	0	555h	0 0 L	2AAh		555h	0.01-	555h	A A I-	2AAh		555h	4.01-
Chip Erase	Byte	6	AAAh	AAh	555h	55h	AAAh	80h	AAAh	AAh	555h	55h	AAAh	10h
0 / F	Word	0	555h	0 0 L	2AAh		555h	0.01-	555h	A A I-	2AAh		0	201
Sector Erase	Byte	6	AAAh	AAh	555h	55h	AAAh	80h	AAAh	AAh	555h	55h	SA	30h
Sector Eras	se Sus	pend	Erase of	an be	suspend	ded du	ring sec	tor era	se with	Addr. (	"H" or "L	."). Dat	a (B0h)	ı
Sector Eras	se Res	ume	Erase of	an be	resume	d after	suspen	d with	Addr. ("ł	H" or "L	."). Data	(30h)		

#### MBM29LV400TC/400BC Standard Command Definitions

**Notes:** • Address bits A<sub>11</sub> to A<sub>17</sub> = X = "H" or "L" for all address commands except or Program Address (PA) and Sector Address (SA)

- Bus operations are defined in "MBM29LV400TC/400BC User Bus Operations Tables (BYTE = V<sub>IH</sub> and BYTE = V<sub>IH</sub>)" in ■DEVICE BUS OPERATIONS.
- RA = Address of the memory location to be read
   PA = Address of the memory location to be programmed
  - Addresses are latched on the falling edge of the  $\overline{\text{WE}}$  pulse.
  - SA = Address of the sector to be erased. The combination of A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub>, and A<sub>12</sub> will uniquely select any sector.
- RD = Data read from location RA during read operation.
   PD = Data to be programmed at location PA. Data is latched on the rising edge of WE.
- The system should generate the following address patterns: Word Mode: 555h or 2AAh to addresses A<sub>0</sub> to A<sub>10</sub>
   Byte Mode: AAAh or 555h to addresses A<sub>-1</sub> and A<sub>0</sub> to A<sub>10</sub>
- Both Read/Reset commands are functionally equivalent, resetting the device to the read mode.
- The command combinations not described in "MBM29LV400TC/400BC Standard Command Definitions Table" and "MBM29LV400TC/BC Extended Command Definitions Table" in ■DEVICE BUS OPERATIONS are illegal.

						ommuna					
Command		Bus Write	First Write			nd Bus Cycle		l Bus Cycle	Fourth Bus Read Cycle		
Sequence		Cycles Req'd	Addr	Data	Addr	Data	Addr	Data	Addr	Data	
Set to	Word	3	555h	AAh	2AAh	55h	555h	20h			
Fast Mode	Byte	3	AAAh	AAII	555h	5511	AAAh	2011			
Fast Program *1	Word	2	XXXh	A0h	PA	PD					
Fast Flogialli	Byte	2	XXXh	AUII		FD					
Reset from Fast	Word	2	XXXh	90h	XXXh	F0h *3					
Mode *1	Byte	2	XXXh	3011	XXXh	1011 3					
Extended Sector	Word	4	XXXh	60h	SPA	60h	SPA	40h	SPA	SD	
Protect *2	Byte	4		0011	JFA	0011	3FA	4011	JF A	30	

#### MBM29LV400TC/BC Extended Command Definitions

SPA : Sector address to be protected. Set sector address (SA) and  $(A_6, A_1, A_0) = (0, 1, 0)$ .

SD : Sector protection verify data. Output 01h at protected sector addresses and output 00h at unprotected sector addresses.

\*1: This command is valid while Fast Mode.

\*2: This command is valid while  $\overline{\text{RESET}}$  = V<sub>ID</sub>.

\*3: This data "00h" is also acceptable.

#### MBM29LV400TC/400BC Sector Protection Verify Autoselect Codes

	Туре		A12 to A17	A <sub>6</sub>	<b>A</b> 1	Ao	<b>A</b> -1 <sup>*1</sup>	Code (HEX)
Manufacture's	Code		Х	VIL	VIL	VIL	VIL	04h
	MBM29LV400TC	Byte	v	Vil	Ma	ViH	VIL	B9h
Device Code	IVIDIVIZ9LV4001C	Word	Х	VIL	Vil	VIH	Х	22B9h
Device Code	MBM29LV400BC	Byte	х	VIL	VIL	ViH	VIL	BAh
	WDW29LV400DC	Word	^	VIL	VIL	VIH	Х	22BAh
Sector Protect	ion		Sector Addresses	VIL	Vін	VIL	VIL	01h*2

\*1: A-1 is for Byte mode. In byte mode, DQ8 to DQ14 become "High-Z" and DQ15 becomes the lower address A-1.

\*2: Outputs 01h at protected sector addresses and outputs 00h at unprotected sector addresses.

						LVICI	lueu	Autos	Select	CUU	e iai	JIE							
	Туре		Code	<b>DQ</b> 15	<b>DQ</b> <sub>14</sub>	<b>DQ</b> 13	<b>DQ</b> <sub>12</sub>	<b>DQ</b> <sub>11</sub>	<b>DQ</b> 10	DQ₃	DQ8	DQ7	DQ <sub>6</sub>	DQ₅	DQ4	DQ <sub>3</sub>	DQ <sub>2</sub>	DQ <sub>1</sub>	DQ <sub>0</sub>
Manufa	cturer's C	ode	04h	A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	MBM29	(B)*	B9h	<b>A</b> -1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	0	1	1	1	0	0	1
Device	LV400TC	(W)	22B9h	0	0	1	0	0	0	1	0	1	0	1	1	1	0	0	1
Code	MBM29	(B)*	BAh	<b>A</b> -1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	0	1	1	1	0	1	0
	LV400BC	(W)	22BAh	0	0	1	0	0	0	1	0	1	0	1	1	1	0	1	0
Sector	Protection		01h	A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
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**Extended Autoselect Code Table** 

(B): Byte mode

(W): Word mode

HI-Z : High-Z

\* : At Byte mode, DQ<sub>8</sub> to DQ<sub>14</sub> are High-Z and DQ<sub>15</sub> is A<sub>-1</sub>, the lowest address.

## ■ FLEXIBLE SECTOR-ERASE ARCHITECTURE

- One 16K byte, two 8K bytes, one 32K byte, and seven 64K bytes.
- Individual-sector, multiple-sector, or bulk-erase capability.
- Individual or multiple-sector protection is user definable.

7FFFFh	3FFFFh
7BFFFh	3DFFFh
79FFFh	3CFFFh
77FFFh	3BFFFh
6FFFFh	37FFFh
5FFFFh	2FFFFh
4FFFFh	27FFFh
3FFFFh	1FFFFh
2FFFFh	17FFFh
	0FFFFh
	•••••
•••••	07FFFh
00000h	00000h
ctor Archite	ecture
	79FFFh 77FFFh 6FFFFh 5FFFFh 4FFFFh 3FFFFh 2FFFFh 1FFFFh 0FFFFh 00000h

64K byte6FFFFh3FFFFh64K byte6FFFFh37FFFh64K byte5FFFFh2FFFFh64K byte4FFFFh27FFFh64K byte3FFFFh1FFFFh64K byte2FFFFh17FFFh64K byte2FFFFh17FFFh64K byte0FFFFh0FFFFh64K byte0FFFFh07FFFh64K byte07FFFh03FFFh8K byte05FFFh02FFFh8K byte03FFFh01FFFh16K byte00000h00000h		(×8)	(×16)
64K byte5FFFFh2FFFFh64K byte5FFFFh2FFFFh64K byte3FFFFh27FFFh64K byte3FFFFh1FFFFh64K byte2FFFFh17FFFh64K byte1FFFFh0FFFFh64K byte0FFFFh07FFFh64K byte07FFFh03FFFh8K byte05FFFh02FFFh8K byte03FFFh01FFFh	64K byte	7FFFFh	3FFFFh
64K byte4FFFFh27FFFh64K byte3FFFFh1FFFFh64K byte2FFFFh17FFFh64K byte1FFFFh0FFFFh64K byte0FFFFh07FFFh32K byte07FFFh03FFFh8K byte05FFFh02FFFh8K byte03FFFh01FFFh	64K byte	6FFFFh	•••••
64K byte4FFFFh27FFFh64K byte3FFFFh1FFFFh64K byte2FFFFh17FFFh64K byte1FFFFh0FFFFh64K byte0FFFFh07FFFh32K byte07FFFh03FFFh8K byte05FFFh02FFFh8K byte03FFFh01FFFh	64K byte	5FFFFh	2FFFFh
3FFFFh1FFFFh64K byte2FFFFh17FFFh64K byte1FFFFh0FFFFh64K byte0FFFFh07FFFh32K byte07FFFh03FFFh8K byte05FFFh02FFFh8K byte03FFFh01FFFh	-	4FFFFh	27FFFh
2222211	-	3FFFFh	1FFFFh
1164K byte064K byte032K byte032K byte078K byte058K byte0316K byte03	-	2FFFFh	17FFFh
OFFFFh07FFFh32K byte07FFFh03FFFh8K byte05FFFh02FFFh8K byte03FFFh01FFFh16K byte03FFFh01FFFh	64K byte	1FFFFh	0FFFFh
07038K byte058K byte058K byte0316K byte03	64K byte	0FFFFh	07FFFh
8K byte05FFFh02FFFh8K byte03FFFh01FFFh16K byte03FFFh01FFFh	32K byte	07EEEb	03EEEb
8K byte 03FFFh 01FFFh 16K byte	8K byte	-	••••
16K byte	8K byte		•
00000h 00000h	16K byte	03FFFh	01FFFh
	, ,	00000h	00000h

MBM29LV400BC Sector Architecture

Sector Address	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15	<b>A</b> 14	<b>A</b> 13	<b>A</b> 12	Address Range (×8)	Address Range (×16)
SA0	0	0	0	Х	Х	Х	00000h to 0FFFFh	00000h to 07FFFh
SA1	0	0	1	Х	Х	Х	10000h to 1FFFFh	08000h to 0FFFFh
SA2	0	1	0	Х	Х	Х	20000h to 2FFFFh	10000h to 17FFFh
SA3	0	1	1	Х	Х	Х	30000h to 3FFFFh	18000h to 1FFFFh
SA4	1	0	0	Х	Х	Х	40000h to 4FFFFh	20000h to 27FFFh
SA5	1	0	1	Х	Х	Х	50000h to 5FFFFh	28000h to 2FFFFh
SA6	1	1	0	Х	Х	Х	60000h to 6FFFFh	30000h to 37FFFh
SA7	1	1	1	0	Х	Х	70000h to 77FFFh	38000h to 3BFFFh
SA8	1	1	1	1	0	0	78000h to 79FFFh	3C000h to 3CFFFh
SA9	1	1	1	1	0	1	7A000h to 7BFFFh	3D000h to 3DFFFh
SA10	1	1	1	1	1	Х	7C000h to 7FFFFh	3E000h to 3FFFFh

#### Sector Address Tables (MBM29LV400TC)

#### Sector Address Tables (MBM29LV400BC)

Sector Address	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15	<b>A</b> 14	<b>A</b> 13	<b>A</b> 12	Address Range (×8)	Address Range (×16)
SA0	0	0	0	0	0	Х	00000h to 03FFFh	00000h to 01FFFh
SA1	0	0	0	0	1	0	04000h to 05FFFh	02000h to 02FFFh
SA2	0	0	0	0	1	1	06000h to 07FFFh	03000h to 03FFFh
SA3	0	0	0	1	Х	Х	08000h to 0FFFFh	04000h to 07FFFh
SA4	0	0	1	Х	Х	Х	10000h to 1FFFFh	08000h to 0FFFFh
SA5	0	1	0	Х	Х	Х	20000h to 2FFFFh	10000h to 17FFFh
SA6	0	1	1	Х	Х	Х	30000h to 3FFFFh	18000h to 1FFFFh
SA7	1	0	0	Х	Х	Х	40000h to 4FFFFh	20000h to 27FFFh
SA8	1	0	1	Х	Х	Х	50000h to 5FFFFh	28000h to 2FFFFh
SA9	1	1	0	Х	Х	Х	60000h to 6FFFFh	30000h to 37FFFh
SA10	1	1	1	Х	Х	Х	70000h to 7FFFFh	38000h to 3FFFFh

# FUNCTIONAL DESCRIPTION

#### 1. Read Mode

The MBM29LV400TC/BC have two control functions which must be satisfied in order to obtain data at the outputs.  $\overline{CE}$  is the power control and should be used for a device selection.  $\overline{OE}$  is the output control and should be used to gate data to the output pins if a device is selected.

Address access time (t<sub>ACC</sub>) is equal to the delay from stable addresses to valid output data. The chip enable access time (t<sub>CE</sub>) is the delay from stable addresses and stable  $\overline{CE}$  to valid data at the output pins. The output enable access time is the delay from the falling edge of  $\overline{OE}$  to valid data at the output pins. (Assuming the addresses have been stable for at least t<sub>ACC</sub>-to<sub>E</sub> time.) When reading out a data without changing addresses after power-up, it is necessary to input hardware reset or change  $\overline{CE}$  pin from "H" or "L"

#### 2. Standby Mode

There are two ways to implement the standby mode on the MBM29LV400TC/BC devices, one using both the  $\overline{CE}$  and  $\overline{RESET}$  pins; the other via the  $\overline{RESET}$  pin only.

When using both pins, a CMOS standby mode is achieved with  $\overline{CE}$  and  $\overline{RESET}$  inputs both held at V<sub>cc</sub> ± 0.3 V. Under this condition the current consumed is less than 5 µA. The device can be read with standard access time (t<sub>CE</sub>) from either of these standby modes. During Embedded Algorithm operation, V<sub>cc</sub> active current (I<sub>cc2</sub>) is required even  $\overline{CE} = "H"$ .

When using the RESET pin only, a CMOS standby mode is achieved with RESET input held at Vss  $\pm$  0.3 V ( $\overline{CE} =$  "H" or "L"). Under this condition the current is consumed is less than 5  $\mu$ A. Once the RESET pin is taken high, the device requires tries the of wake up time before outputs are valid for read access.

In the standby mode the outputs are in the high impedance state, independent of the  $\overline{OE}$  input.

#### 3. Automatic Sleep Mode

There is a function called automatic sleep mode to restrain power consumption during read-out of MBM29LV400TC/400BC data. This mode can be used effectively with an application requested low power consumption such as handy terminals.

To activate this mode, MBM29LV400TC/400BC automatically switch themselves to low power mode when MBM29LV400TC/400BC addresses remain stably during access fine of 150 ns. It is not necessary to control  $\overline{CE}$ ,  $\overline{WE}$ , and  $\overline{OE}$  on the mode. Under the mode, the current consumed is typically 1  $\mu$ A (CMOS Level).

Since the data are latched during this mode, the data are read-out continuously. If the addresses are changed, the mode is canceled automatically and MBM29LV400TC/400BC read-out the data for changed addresses.

#### 4. Output Disable

With the  $\overline{OE}$  input at a logic high level (V<sub>H</sub>), output from the devices are disabled. This will cause the output pins to be in a high impedance state.

#### 5. Autoselect

The autoselect mode allows the reading out of a binary code from the devices and will identify its manufacturer and type. This mode is intended for use by programming equipment for the purpose of automatically matching the devices to be programmed with its corresponding programming algorithm. This mode is functional over the entire temperature range of the devices.

To activate this mode, the programming equipment must force  $V_{ID}$  (11.5 V to 12.5 V) on address pin A<sub>9</sub>. Two identifier bytes may then be sequenced from the devices outputs by toggling address A<sub>0</sub> from  $V_{IL}$  to  $V_{IH}$ . All addresses are DON'T CARES except A<sub>0</sub>, A<sub>1</sub>, A<sub>6</sub>, and A<sub>-1</sub>. (See "MBM29LV400TC/400BC Sector Protection Verify Autoselect Codes Table" in **D**EVICE BUS OPERATIONS.)

The manufacturer and device codes may also be read via the command register, for instances when the MBM29LV400TC/BC are erased or programmed in a system without access to high voltage on the A<sub>9</sub> pin. The command sequence is illustrated in "MBM29LV400TC/400BC Standard Command Definitions Table" (■DEVICE BUS OPERATIONS). (Refer to "2. Autoselect Command" in ■COMMAND DEFINITIONS.)

Byte 0 ( $A_0 = V_{IL}$ ) represents the manufacturer's code (Fujitsu = 04h) and ( $A_0 = V_{IH}$ ) represents the device identifier code (MBM29LV400TC = B9h and MBM29LV400BC = BAh for ×8 mode; MBM29LV400TC = 22B9h and MBM29LV400BC = 22BAh for ×16 mode). These two bytes/words are given in "MBM29LV400TC/400BC Sector Protection Verify Autoselect Codes Table" and "Extended Autoselect Code Table" (**D**EVICE BUS OPERATIONS). All identifiers for manufactures and device will exhibit odd parity with DQ<sub>7</sub> defined as the parity bit. In order to read the proper device codes when executing the autoselect,  $A_1$  must be  $V_{IL}$ . (See "MBM29LV400TC/400BC Sector Protection Verify Autoselect Codes Table" in **D**EVICE BUS OPERATIONS.)

## 6. Write

Device erasure and programming are accomplished via the command register. The contents of the register serve as inputs to the internal state machine. The state machine outputs dictate the function of the device.

The command register itself does not occupy any addressable memory location. The register is a latch used to store the commands, along with the address and data information needed to execute the command. The command register is written by bringing  $\overline{WE}$  to V<sub>IL</sub>, while  $\overline{CE}$  is at V<sub>IL</sub> and  $\overline{OE}$  is at V<sub>IH</sub>. Addresses are latched on the falling edge of  $\overline{WE}$  or  $\overline{CE}$ , whichever happens later; while data is latched on the rising edge of  $\overline{WE}$  or  $\overline{CE}$ , whichever happens later; while data is latched on the rising edge of  $\overline{WE}$  or  $\overline{CE}$ , whichever happens are used.

Refer to AC Write Characteristics and the Erase/Programming Waveforms for specific timing parameters.

# 7. Sector Protection

The MBM29LV400TC/BC feature hardware sector protection. This feature will disable both program and erase operations in any number of sectors (0 through 10). The sector protection feature is enabled using programming equipment at the user's site. The devices are shipped with all sectors unprotected. Alternatively, Fujitsu may program and protect sectors in the factory prior to shiping the device.

To activate this mode, the programming equipment must force V<sub>ID</sub> on address pin A<sub>9</sub> and control pin  $\overline{OE}$ , (suggest V<sub>ID</sub> = 11.5 V),  $\overline{CE} = V_{IL}$ , and A<sub>6</sub> = V<sub>IL</sub>. The sector addresses (A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub>, and A<sub>12</sub>) should be set to the sector to be protected. "Sector Address Tables (MBM29LV400TC/BC)" in **■**FLEXIBLE SECTOR-ERASE ARCHITECTURE define the sector address for each of the eleven (11) individual sectors. Programming of the protection circuitry begins on the falling edge of the WE pulse and is terminated with the rising edge of the same. Sector addresses must be held constant during the WE pulse. See "13. AC Waveforms for Sector Protection Timing Diagram" in **■**TIMING DIAGRAM and "5. Sector Protection Algorithm" in **■**FLOW CHART for sector protection waveforms and algorithm.

To verify programming of the protection circuitry, the programming equipment must force V<sub>ID</sub> on address pin A<sub>9</sub> with  $\overline{CE}$  and  $\overline{OE}$  at V<sub>IL</sub> and  $\overline{WE}$  at V<sub>IH</sub>. Scanning the sector addresses (A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub>, and A<sub>12</sub>) while (A<sub>6</sub>, A<sub>1</sub>, A<sub>0</sub>) = (0, 1, 0) will produce a logical "1" code at device output DQ<sub>0</sub> for a protected sector. Otherwise the devices will read 00h for unprotected sector. In this mode, the lower order addresses, except for A<sub>0</sub>, A<sub>1</sub>, and A<sub>6</sub> are DON'T CARES. Address locations with A<sub>1</sub> = V<sub>IL</sub> are reserved for Autoselect manufacturer and device codes. A<sub>-1</sub> requires to apply to V<sub>IL</sub> on byte mode.

It is also possible to determine if a sector is protected in the system by writing an Autoselect command. Performing a read operation at the address location XX02h, where the higher order addresses (A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub>, and A<sub>12</sub>) are the desired sector address will produce a logical "1" at DQ<sub>0</sub> for a protected sector. See "MBM29LV400TC/ 400BC Sector Protection Verify Autoselect Codes Table" and "Extended Autoselect Code Table" in **■**DEVICE BUS OPERATIONS for Autoselect codes.

## 8. Temporary Sector Unprotection

This feature allows temporary unprotection of previously protected sectors of the MBM29LV400TC/BC devices in order to change data. The Sector Unprotection mode is activated by setting the RESET pin to high voltage (12 V). During this mode, formerly protected sectors can be programmed or erased by selecting the sector addresses. Once the 12 V is taken away from the RESET pin, all the previously protected sectors will be protected again. See "14. Temporary Sector Unprotection Timing Diagram" in ■TIMING DIAGRAM and "6. Temporary Sector Unprotection Algorithm" in ■FLOW CHART.

# 9. RESET

#### Hardware Reset

The MBM29LV400TC/BC devices may be reset by driving the RESET pin to V<sub>IL</sub>. The RESET pin has a pulse requirement and has to be kept low (V<sub>IL</sub>) for at least 500 ns in order to properly reset the internal state machine. Any operation in the process of being executed will be terminated and the internal state machine will be reset to the read mode 20 µs after the RESET pin is driven low. Furthermore, once the RESET pin goes high, the devices require an additional t<sub>RH</sub> before it will allow read access. When the RESET pin is low, the devices will be in the standby mode for the duration of the pulse and all the data output pins will be tri-stated. If a hardware reset occurs during a program or erase operation, the data at that particular location will be corrupted. Please note that the RY/BY output signal should be ignored during the RESET pulse. See "9. RESET/RY/BY Timing Diagram" in ∎TIMING DIAGRAM for the timing diagram. Refer to "8. Temporary Sector Unprotection" for additional functionality.

If hardware reset occurs during Embedded Erase Algorithm, there is a possibility that the erasing sector(s) cannot be used.

# COMMAND DEFINITIONS

Device operations are selected by writing specific address and data sequences into the command register. Writing incorrect address and data values or writing them in the improper sequence will reset the devices to the read mode. "MBM29LV400TC/400BC Standard Command Definitions Table" in **D**EVICE BUS OPERATIONS defines the valid register command sequences. Note that the Erase Suspend (B0h) and Erase Resume (30h) commands are valid only while the Sector Erase operation is in progress. Moreover both Read/Reset commands are functionally equivalent, resetting the device to the read mode. Please note that commands are always written at DQ<sub>0</sub> to DQ<sub>7</sub> and DQ<sub>8</sub> to DQ<sub>15</sub> bits are ignored.

# 1. Read/Reset Command

In order to return from Autoselect mode or Exceeded Timing Limits ( $DQ_5 = 1$ ) to read/reset mode, the read/reset operation is initiated by writing the Read/Reset command sequence into the command register. Microprocessor read cycles retrieve array data from the memory. The devices remain enabled for reads until the command register contents are altered.

The devices will automatically power-up in the read/reset state. In this case, a command sequence is not required to read data. Standard microprocessor read cycles will retrieve array data. This default value ensures that no spurious alteration of the memory content occurs during the power transition. Refer to the AC Read Characteristics and Waveforms for the specific timing parameters.

# 2. Autoselect Command

Flash memories are intended for use in applications where the local CPU alters memory contents. As such, manufacture and device codes must be accessible while the devices reside in the target system. PROM programmers typically access the signature codes by raising A<sub>9</sub> to a high voltage. However, multiplexing high voltage onto the address lines is not generally desired system design practice.

The device contains an Autoselect command operation to supplement traditional PROM programming methodology. The operation is initiated by writing the Autoselect command sequence into the command register. Following the command write, a read cycle from address XX00h retrieves the manufacture code of 04h. A read cycle from address XX01h for ×16(XX02h for ×8) returns the device code (MBM29LV400TC = B9h and MBM29LV400BC = BAh for ×8 mode; MBM29LV400TC = 22B9h and MBM29LV400BC = 22BAh for ×16 mode). (See "MBM29LV400TC/400BC Sector Protection Verify Autoselect Codes Table" and "Extended Autoselect Code Table" in ■DEVICE BUS OPERATIONS.) All manufacturer and device codes will exhibit odd parity with DQ<sub>7</sub> defined as the parity

bit. Sector state (protection or unprotection) will be informed by address XX02h for ×16 (XX04h for ×8). Scanning the sector addresses (A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub>, and A<sub>12</sub>) while (A<sub>6</sub>, A<sub>1</sub>, A<sub>0</sub>) = (0, 1, 0) will produce a logical "1" at device output DQ<sub>0</sub> for a protected sector. The programming verification should be perform margin mode on the protected sector. (See "MBM29LV400TC/400BC User Bus Operations Tables ( $\overline{\text{BYTE}} = V_{\text{IH}}$  and  $\overline{\text{BYTE}} = V_{\text{IH}}$ " in **■**DEVICE BUS OPERATIONS.)

To terminate the operation, it is necessary to write the Read/Reset command sequence into the register, and also to write the Autoselect command during the operation, execute it after writing Read/Reset command sequence.

# 3. Byte/Word Programming

The devices are programmed on a byte-by-byte (or word-by-word) basis. Programming is a four bus cycle operation. There are two "unlock" write cycles. These are followed by the program set-up command and data write cycles. Addresses are latched on the falling edge of  $\overline{CE}$  or  $\overline{WE}$ , whichever happens later and the data is latched on the rising edge of  $\overline{CE}$  or  $\overline{WE}$ , whichever happens first. The rising edge of  $\overline{CE}$  or  $\overline{WE}$  (whichever happens first) begins programming. Upon executing the Embedded Program Algorithm command sequence, the system is not required to provide further controls or timings. The device will automatically provide adequate internally generated program pulses and verify the programmed cell margin.

The automatic programming operation is completed when the data on DQ<sub>7</sub> is equivalent to data written to this bit at which time the devices return to the read mode and addresses are no longer latched. (See "Hardware Sequence Flags Table" in ■COMMAND DEFINITIONS.) Therefore, the devices require that a valid address to the devices be supplied by the system at this particular instance of time. Hence, Data Polling must be performed at the memory location which is being programmed.

Any commands written to the chip during this period will be ignored. If hardware reset occurs during the programming operation, it is impossible to guarantee the data are being written.

Programming is allowed in any sequence and across sector boundaries. Beware that a data "0" cannot be programmed back to a "1". Attempting to do so may either hang up the device or result in an apparent success according to the data polling algorithm but a read from read/reset mode will show that the data is still "0". Only erase operations can convert "0"s to "1"s.

"1. Embedded Program<sup>™</sup> Algorithm" in ■FLOW CHART illustrates the Embedded Program<sup>™</sup> Algorithm using typical command strings and bus operations.

#### 4. Chip Erase

Chip erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the chip erase command.

Chip erase does not require the user to program the device prior to erase. Upon executing the Embedded Erase Algorithm command sequence the devices will automatically program and verify the entire memory for an all zero data pattern prior to electrical erase (Preprogram function). The system is not required to provide any controls or timings during these operations.

The automatic erase begins on the rising edge of the last  $\overline{WE}$  pulse in the command sequence and terminates when the data on DQ<sub>7</sub> is "1" (See "8. Write Operation Status".) at which time the device returns to read the mode.

Chip Erase Time; Sector Erase Time × All sectors + Chip Program Time (Preprogramming)

"2. Embedded Erase<sup>™</sup> Algorithm" in ■FLOW CHART illustrates the Embedded Erase<sup>™</sup> Algorithm using typical command strings and bus operations.

#### 5. Sector Erase

Sector erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the Sector Erase command. The sector address (any address location within the desired sector) is latched on the falling edge of  $\overline{WE}$ , while the command (Data=30h) is latched on the rising edge of  $\overline{WE}$ . After time-out of 50 µs from the rising edge of the last sector erase command, the sector erase operation will begin.

Multiple sectors may be erased concurrently by writing the six bus cycle operations on "MBM29LV400TC/400BC Standard Command Definitions Table" (**D**EVICE BUS OPERATIONS). This sequence is followed with writes of the Sector Erase command to addresses in other sectors desired to be concurrently erased. The time between writes must be less than 50 µs otherwise that command will not be accepted and erasure will start. It is recommended that processor interrupts be disabled during this time to guarantee this condition. The interrupts can be re-enabled after the last Sector Erase command is written. A time-out of 50 µs from the rising edge of the last WE will initiate the execution of the Sector Erase command(s). If another falling edge of the WE occurs within the 50 µs time-out window the timer is reset. (Monitor DQ<sub>3</sub> to determine if the sector erase timer window is still open, see section DQ<sub>3</sub>, Sector Erase Timer.) Any command other than Sector Erase or Erase Suspend during this time-out period will reset the devices to the read mode, ignoring the previous command string. Resetting the devices once execution has begun will corrupt the data in the sector. In that case, restart the erase on those sectors and allow them to complete. (Refer to "8. Write Operation Status" for Sector Erase Timer operation.) Loading the sector erase buffer may be done in any sequence and with any number of sectors (0 to 10).

Sector erase does not require the user to program the devices prior to erase. The devices automatically program all memory locations in the sector(s) to be erased prior to electrical erase (Preprogram function). When erasing a sector or sectors the remaining unselected sectors are not affected. The system is not required to provide any controls or timings during these operations.

The automatic sector erase begins after the 50  $\mu$ s time out from the rising edge of the WE pulse for the last sector erase command pulse and terminates when the data on DQ<sub>7</sub> is "1" (See "8. Write Operation Status".) at which time the devices return to the read mode. Data polling must be performed at an address within any of the sectors being erased. Multiple Sector Erase Time; [Sector Erase Time + Sector Program Time (Preprogramming)] × Number of Sector Erase

"2. Embedded Erase<sup>™</sup> Algorithm" in ■FLOW CHART illustrates the Embedded Erase<sup>™</sup> Algorithm using typical command strings and bus operations.

#### 6. Erase Suspend

The Erase Suspend command allows the user to interrupt a Sector Erase operation and then perform data reads from or programs to a sector not being erased. This command is applicable ONLY during the Sector Erase operation which includes the time-out period for sector erase. The Erase Suspend command will be ignored if written during the Chip Erase operation or Embedded Program Algorithm. Writting the Erase Suspend command during the Sector Erase time-out results in immediate termination of the time-out period and suspension of the erase operation.

Writing the Erase Resume command resumes the erase operation. The addresses are DON'T CARES when writing the Erase Suspend or Erase Resume command.

When the Erase Suspend command is written during the Sector Erase operation, the device will take a maximum of 20  $\mu$ s to suspend the erase operation. When the devices have entered the erase-suspended mode, the RY/  $\overline{\text{BY}}$  output pin and the DQ<sub>7</sub> bit will be at logic "1", and DQ<sub>6</sub> will stop toggling. The user must use the address of the erasing sector for reading DQ<sub>6</sub> and DQ<sub>7</sub> to determine if the erase operation has been suspended. Further writes of the Erase Suspend command are ignored.

When the erase operation has been suspended, the devices default to the erase-suspend-read mode. Reading data in this mode is the same as reading from the standard read mode except that the data must be read from sectors that have not been erase-suspended. Successively reading from the erase-suspended sector while the device is in the erase-suspend-read mode will cause DQ<sub>2</sub> to toggle. (See the section on DQ<sub>2</sub>.)

After entering the erase-suspend-read mode, the user can program the device by writing the appropriate command sequence for Program. This program mode is known as the erase-suspend-program mode. Again, programming in this mode is the same as programming in the regular Program mode except that the data must be programmed to sectors that are not erase-suspended. Successively reading from the erase-suspended sector while the devices are in the erase-suspend-program mode will cause  $DQ_2$  to toggle. The end of the erase-suspended Program operation is detected by the RY/BY output pin, Data polling of DQ<sub>7</sub>, or by the Toggle Bit I (DQ<sub>6</sub>) which is the same as the regular Program operation. Note that DQ<sub>7</sub> must be read from the Program address while DQ<sub>6</sub> can be read from any address.

To resume the operation of Sector Erase, the Resume command (30h) should be written. Any further writes of the Resume command at this point will be ignored. Another Erase Suspend command can be written after the chip has resumed erasing.

#### 7. Extended Command

#### (1) Fast Mode

MBM29LV400TC/BC has Fast Mode function. This mode dispenses with the initial two unclock cycles required in the standard program command sequence by writing Fast Mode command into the command

register. In this mode, the required bus cycle for programming is two cycles instead of four bus cycles in standard program command. (Do not write erase command in this mode.) The read operation is also executed after exiting this mode. To exit this mode, it is necessary to write Fast Mode Reset command into the command register. (Refer to "8. Embedded Program<sup>TM</sup> Algorithm for Fast Mode" in **E**LOW CHART Extended algorithm.) The V<sub>CC</sub> active current is required even  $\overline{CE} = V_{H}$  during Fast Mode.

#### (2) Fast Programming

During Fast Mode, the programming can be executed with two bus cycles operation. The Embedded Program Algorithm is executed by writing program set-up command (A0h) and data write cycles (PA/PD). (Refer to "8. Embedded Program<sup>™</sup> Algorithm for Fast Mode" in ■FLOW CHART Extended algorithm.)

#### (3) Extended Sector Protection

In addition to normal sector protection, the MBM29LV400TC/BC has Extended Sector Protection as extended function. This function enable to protect sector by forcing V<sub>ID</sub> on RESET pin and write a commnad sequence. Unlike conventional procedure, it is not necessary to force V<sub>ID</sub> and control timing for control pins. The only RESET pin requires V<sub>ID</sub> for sector protection in this mode. The extended sector protect requires V<sub>ID</sub> on RESET pin. With this condition, the operation is initiated by writing the set-up command (60h) into the command register. Then, the sector addresses pins (A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub> and A<sub>12</sub>) and (A<sub>6</sub>, A<sub>1</sub>, A<sub>0</sub>) = (0, 1, 0) should be set to the sector to be protected (recommend to set V<sub>IL</sub> for the other addresses pins), and write extended sector protect command (60h). A sector is typically protected in 150 µs. To verify programming of the protection circuitry, the sector addresses pins (A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub> and A<sub>12</sub>) and (A<sub>6</sub>, A<sub>1</sub>, A<sub>0</sub>) = (0, 1, 0) should be set and write a command (40h). Following the command write, a logical "1" at device output DQ<sub>0</sub> will produce for protected sector in the read operation. If the output data is logical "0", please repeat to write extended sector protect command (60h) again. To terminate the operation, it is necessary to set RESET pin to V<sub>IH</sub>.

		Hardware Sequence	e Flags				
		Status	DQ7	DQ <sub>6</sub>	DQ₅	DQ₃	DQ <sub>2</sub>
	Embedded	Program Algorithm	DQ <sub>7</sub>	Toggle	0	0	1
	Embedded	Erase Algorithm	0	Toggle	0	1	Toggle*1
In Progress	_	Erase Suspend Read (Erase Suspended Sector)	1	1	0	0	Toggle
	Erase Suspende d Mode	Erase Suspend Read (Non-Erase Suspended Sector)	Data	Data	Data	Data	Data
		Erase Suspend Program (Non-Erase Suspended Sector)	DQ <sub>7</sub>	Toggle	0	0	1 *2
	Embedded	Program Algorithm	DQ <sub>7</sub>	Toggle	1	0	1
Exceeded Embedded		Erase Algorithm	0	Toggle	1	1	N/A
	Erase Suspende d Mode	Erase Suspend Program (Non-Erase Suspended Sector)	DQ7	Toggle	1	0	N/A

# 8. Write Operation Status

\*1:Successive reads from the erasing or erase-suspend sector cause DQ<sub>2</sub> to toggle.

\*2: Reading from non-erase suspend sector address indicates logic "1" at the DQ2 bit.

# 9. DQ7

## Data Polling

The MBM29LV400TC/BC devices feature Data Polling as a method to indicate to the host that the Embedded Algorithms are in progress or completed. During the Embedded Program Algorithm an attempt to read the devices will produce the complement of the data last written to DQ<sub>7</sub>. Upon completion of the Embedded Program Algorithm, an attempt to read the device will produce the true data last written to DQ<sub>7</sub>. During the Embedded Erase Algorithm, an attempt to read the device will produce a "0" at the DQ<sub>7</sub> output. Upon completion of the Embedded Erase Algorithm an attempt to read the device will produce a "1" at the DQ<sub>7</sub> output. The flowchart for Data Polling (DQ<sub>7</sub>) is shown in "3. Data Polling Algorithm" (■FLOW CHART).

For chip erase and sector erase, the Data Polling is valid after the rising edge of the sixth  $\overline{WE}$  pulse in the six write pulse sequence. Data Polling must be performed at sector address within any of the sectors being erased and not a protected sector. Otherwise, the status may not be valid. Once the Embedded Algorithm operation is close to being completed, the MBM29LV400TC/BC data pins (DQ7) may change asynchronously while the output enable ( $\overline{OE}$ ) is asserted low. This means that the devices are driving status information on DQ7 at one instant of time and then that byte's valid data at the next instant of time. Depending on when the system samples the DQ7 output, it may read the status or valid data. Even if the device has completed the Embedded Algorithm operation and DQ7 has a valid data, the data outputs on DQ0 to DQ6 may be still invalid. The valid data on DQ0 to DQ7 will be read on the successive read attempts.

The Data Polling feature is only active during the Embedded Programming Algorithm, Embedded Erase Algorithm or sector erase time-out. (See "Hardware Sequence Flags Table" in ■COMMAND DEFINITIONS.)

See "6. AC Waveforms for Data Polling during Embedded Algorithm Operations" in ■TIMING DIAGRAM for the Data Polling timing specifications and diagrams.

#### 10. DQ6

#### Toggle Bit I

The MBM29LV400TC/BC also feature the "Toggle Bit I" as a method to indicate to the host system that the Embedded Algorithms are in progress or completed.

During an Embedded Program or Erase Algorithm cycle, successive attempts to read ( $\overline{OE}$  toggling) data from the devices will result in DQ<sub>6</sub> toggling between one and zero. Once the Embedded Program or Erase Algorithm cycle is completed, DQ<sub>6</sub> will stop toggling and valid data will be read on the next successive attempts. During programming, the Toggle Bit I is valid after the rising edge of the fourth WE pulse in the four write pulse sequence. For chip erase and sector erase, the Toggle Bit I is valid after the rising edge of the sixth WE pulse in the six write pulse sequence. The Toggle Bit I is active during the sector time out.

In programming, if the sector being written to is protected, the toggle bit will toggle for about  $2 \mu s$  and then stop toggling without the data having changed. In erase, the devices will erase all the selected sectors except for the ones that are protected. If all selected sectors are protected, the chip will toggle the toggle bit for about 100  $\mu s$  and then drop back into read mode, having changed none of the data.

Either  $\overline{CE}$  or  $\overline{OE}$  toggling will cause the DQ<sub>6</sub> to toggle. In addition, an Erase Suspend/Resume command will cause the DQ<sub>6</sub> to toggle.

See "7. AC Waveforms for Toggle Bit I during Embedded Algorithm Operations" in ■TIMING DIAGRAM for the Toggle Bit I timing specifications and diagrams.

## 11. DQ₅

#### **Exceeded Timing Limits**

DQ<sub>5</sub> will indicate if the program or erase time has exceeded the specified limits (internal pulse count). Under these conditions DQ<sub>5</sub> will produce a "1". This is a failure condition which indicates that the program or erase cycle was not successfully completed. Data Polling is the only operating function of the devices under this condition. The  $\overline{CE}$  circuit will partially power down the device under these conditions (to approximately 2 mA). The  $\overline{OE}$  and  $\overline{WE}$  pins will control the output disable functions as described in "MBM29LV400TC/400BC User Bus Operations Tables ( $\overline{BYTE} = V_{H}$  and  $\overline{BYTE} = V_{H}$ )" ( $\blacksquare$ DEVICE BUS OPERATIONS).

The DQ<sub>5</sub> failure condition may also appear if a user tries to program a non blank location without erasing. In this case the devices lock out and never complete the Embedded Algorithm operation. Hence, the system never reads a valid data on DQ<sub>7</sub> bit and DQ<sub>6</sub> never stops toggling. Once the devices have exceeded timing limits, the DQ<sub>5</sub> bit will indicate a "1." Please note that this is not a device failure condition since the devices were incorrectly used. If this occurs, reset the device with command sequence.

#### 12. DQ<sub>3</sub>

#### Sector Erase Timer

After the completion of the initial sector erase command sequence the sector erase time-out will begin. DQ<sub>3</sub> will remain low until the time-out is complete. Data Polling and Toggle Bit are valid after the initial sector erase command sequence.

If Data Polling or the Toggle Bit I indicates the device has been written with a valid erase command, DQ<sub>3</sub> may be used to determine if the sector erase timer window is still open. If DQ<sub>3</sub> is high ("1") the internally controlled erase cycle has begun; attempts to write subsequent commands to the device will be ignored until the erase operation is completed as indicated by Data Polling or Toggle Bit I. If DQ<sub>3</sub> is low ("0"), the device will accept additional sector erase commands. To insure the command has been accepted, the system software should check the status of DQ<sub>3</sub> prior to and following each subsequent Sector Erase command. If DQ<sub>3</sub> were high on the second status check, the command may not have been accepted.

See "Hardware Sequence Flags Table" in ■COMMAND DEFINITIONS.

#### 13. DQ<sub>2</sub>

#### Toggle Bit II

This toggle bit II, along with  $DQ_6$ , can be used to determine whether the devices are in the Embedded Erase Algorithm or in Erase Suspend.

Successive reads from the erasing sector will cause  $DQ_2$  to toggle during the Embedded Erase Algorithm. If the devices are in the erase-suspended-read mode, successive reads from the erase-suspended sector will cause  $DQ_2$  to toggle. When the devices are in the erase-suspended-program mode, successive reads from the byte address of the non-erase suspended sector will indicate a logic "1" at the  $DQ_2$  bit.

 $DQ_6$  is different from  $DQ_2$  in that  $DQ_6$  toggles only when the standard program or Erase, or Erase Suspend Program operation is in progress. The behavior of these two status bits, along with that of  $DQ_7$ , is summarized as follows:

For example,  $DQ_2$  and  $DQ_6$  can be used together to determine if the erase-suspend-read mode is in progress. ( $DQ_2$  toggles while  $DQ_6$  does not.) See also "Hardware Sequence Flags Table" in **COMMAND DEFINITIONS** and "15.  $DQ_2$  vs.  $DQ_6$ " in **TIMING DIAGRAM**. Furthermore,  $DQ_2$  can also be used to determine which sector is being erased. When the device is in the erase mode,  $DQ_2$  toggles if this bit is read from an erasing sector.

# 14. Reading Toggle Bits DQ<sub>6</sub>/DQ<sub>2</sub>

Whenever the system initially begins reading toggle bit status, it must read  $DQ_7$  to  $DQ_0$  at least twice in a row to determine whether a toggle bit is toggling. Typically, a system would note and store the value of the toggle bit after the first read. After the second read, the system would compare the new value of toggle bit with the first. If the toggle bit is not toggling, this indicates that the device has completed the program or erase operation. The system can read array data on  $DQ_7$  to  $DQ_0$  on the following read cycle.

However, if after the initial two read cycles, the system determines that the toggle bit is still toggling, the system also should note whether the value of  $DQ_5$  is high (see "11.  $DQ_5$ "). If it is the system should then determine again whether the toggle bit is toggling, since the toggle bit may have stopped toggling just as  $DQ_5$  went high. If the toggle bit is no longer toggling, the device has successfully completed the program or erase operation. If it is still toggling, the device did not complete the operation successfully, and the system must write the reset command to return to reading array data.

The remaining scenario is that the system initially determines that the toggle bit is toggling and DQ<sub>5</sub> has not gone high. The system may continue to monitor the toggle bit and DQ<sub>5</sub> though successive read cycles, determining the status as described in the previous paragraph. Alternatively, it may choose to perform other system tasks. In this case, the system must start at the beginning of the algorithm when it returns to determine the status of operation. (See "4. Toggle Bit Algorithm" in  $\blacksquare$  FLOW CHART.)

Mode	DQ7	DQ <sub>6</sub>	DQ <sub>2</sub>
Program	DQ <sub>7</sub>	Toggle	1
Erase	0	Toggle	Toggle*1
Erase-Suspend Read (Erase-Suspend Sector)	1	1	Toggle
Erase-Suspend Program	DQ <sub>7</sub>	Toggle	1* <sup>2</sup>

#### Toggle Bit Status Table

\*1 : Successive reads from the erasing or erase-suspend sector cause DQ<sub>2</sub> to toggle.

\*2 : Reading from non-erase suspend sector address indicates logic "1" at the DQ2 bit.

# 15. RY/BY

#### Ready/Busy

The MBM29LV400TC/BC provide a RY/BY open-drain output pin as a way to indicate to the host system that the Embedded Algorithms are either in progress or has been completed. If the output is low, the devices are busy with either a program or erase operation. If the output is high, the devices are ready to accept any read/ write or erase operation. When the RY/BY pin is low, the devices will not accept any additional program or erase commands. If the MBM29LV400TC/BC are placed in an Erase Suspend mode, the RY/BY output will be high.

During programming, the RY/BY pin is driven low after the rising edge of the fourth WE pulse. During an erase operation, the RY/BY pin is driven low after the rising edge of the sixth WE pulse. The RY/BY pin will indicate a busy condition during the RESET pulse. Refer to "8. RY/BY Timing Diagram during Program/Erase Operations" and "9. RESET/RY/BY Timing Diagram" in ■TIMING DIAGRAM for a detailed timing diagram. The RY/BY pin is pulled high in standby mode.

Since this is an open-drain output, the pull-up resistor needs to be connected to  $V_{CC}$ ; multiples of devices may be connected to the host system via more than one RY/BY pin in parallel.

## 16. Byte/Word Configuration

The BYTE pin selects the byte (8-bit) mode or word (16-bit) mode for the MBM29LV400TC/BC devices. When this pin is driven high, the devices operate in the word (16-bit) mode. The data is read and programmed at DQ₀ to DQ15. When this pin is driven low, the devices operate in byte (8-bit) mode. Under this mode, the DQ15/A-1 pin becomes the lowest address bit and DQ8 to DQ14 bits are tri-stated. However, the command bus cycle is always an 8-bit operation and hence commands are written at DQ₀ to DQ7 and the DQ8 to DQ15 bits are ignored. Refer to "10. Timing Diagram for Word Mode Configuration" and "11. Timing Diagram for Byte Mode Configuration" and "12. BYTE Timing Diagram for Write Operations" in ■TIMING DIAGRAM for the timing diagram.

## 17. Data Protection

The MBM29LV400TC/BC are designed to offer protection against accidental erasure or programming caused by spurious system level signals that may exist during power transitions. During power up the devices automatically reset the internal state machine in the Read mode. Also, with its control register architecture, alteration of the memory contents only occurs after successful completion of specific multi-bus cycle command sequences.

The devices also incorporate several features to prevent inadvertent write cycles resulting form Vcc power-up and power-down transitions or system noise.

#### 18. Low Vcc Write Inhibit

To avoid initiation of a write cycle during Vcc power-up and power-down, a write cycle is locked out for Vcc less than 2.3 V (typically 2.4 V). If Vcc < VLKO, the command register is disabled and all internal program/erase circuits are disabled. Under this condition the device will reset to the read mode. Subsequent writes will be ignored until the Vcc level is greater than VLKO. It is the users responsibility to ensure that the control pins are logically correct to prevent unintentional writes when Vcc is above 2.3 V.

If Embedded Erase Algorithm is interrupted, there is possibility that the erasing sector(s) cannot be used.

#### 19. Write Pulse "Glitch" Protection

Noise pulses of less than 3 ns (typical) on OE, CE, or WE will not initiate a write cycle.

#### 20. Logical Inhibit

Writing is inhibited by holding any one of  $\overline{OE} = V_{IL}$ ,  $\overline{CE} = V_{IH}$ , or  $\overline{WE} = V_{IH}$ . To initiate a write cycle  $\overline{CE}$  and  $\overline{WE}$  must be a logical zero while  $\overline{OE}$  is a logical one.

#### 21. Power-Up Write Inhibit

Power-up of the devices with  $\overline{WE} = \overline{CE} = V_{\mathbb{H}}$  and  $\overline{OE} = V_{\mathbb{H}}$  will not accept commands on the rising edge of  $\overline{WE}$ . The internal state machine is automatically reset to the read mode on power-up.

#### 22. Sector Protection

Device user is able to protect each sector individually to store and protect data. Protection circuit voids both program and erase commands that are addressed to protected sectors.

Any commands to program or erase addressed to protected sector are ignored (see "Sector Protection" in ■ FUNCTIONAL DESCRIPTION).

# ABSOLUTE MAXIMUM RATINGS

Parameter	Symbol	Rat	ing	Unit
Faiametei	Symbol	Min	Мах	Onic
Storage Temperature	Tstg	-55	+125	°C
Ambient Temperature with Power Applied	TA	-40	+85	°C
Voltage with Respect to Ground All pins except A <sub>9</sub> , $\overline{OE}$ , RESET *1.*2	Vin, Vout	-0.5	Vcc+0.5	V
A <sub>9</sub> , $\overline{OE}$ and $\overline{RESET}$ *1,*3	Vin	-2.0	+13.0	V
Power Supply Voltage *1	Vcc	-0.5	+5.5	V

\*1: Voltage is defined on the basis of  $V_{SS} = GND = 0$  V.

\*2: Minimum DC voltage on input or I/O pins is –0.5 V. During voltage transitions, input or I/O pins may undershoot Vss to –2.0 V for periods of up to 20 ns. Maximum DC voltage on input or I/O pins is Vcc +0.5 V. During voltage transitions, input or I/O pins may overshoot to Vcc +2.0 V for periods of up to 20 ns.

- \*3: Minimum DC input voltage on A<sub>9</sub>, OE and RESET pins is −0.5 V. During voltage transitions, A<sub>9</sub>, OE and RESET pins may undershoot V<sub>SS</sub> to −2.0 V for periods of up to 20 ns. Voltage difference between input and supply voltage (V<sub>IN</sub> − V<sub>CC</sub>) does not exceed +9.0 V. Maximum DC input voltage on A<sub>9</sub>, OE and RESET pins is +13.0 V which may overshoot to +14.0 V for periods of up to 20 ns.
- WARNING: Semiconductor devices can be permanently damaged by application of stress (voltage, current, temperature, etc.) in excess of absolute maximum ratings. Do not exceed these ratings.

Parameter	Symbol	Part Number	Va	Unit	
Falameter	Symbol		Min	Max	Onit
Ambient Temperature	TA	MBM29LV400TC/BC-55	-20	+70	°C
	IA	MBM29LV400TC/BC-70/-90	-40	+85	°C
	Vcc	MBM29LV400TC/BC-55	+3.0	+3.6	V
Power Supply Voltage*		MBM29LV400TC/BC-70/-90	+2.7	+3.0	V

# RECOMMENDED OPERATING CONDITIONS

\* : Voltage is defined on the basis of  $V_{SS} = GND = 0$  V.

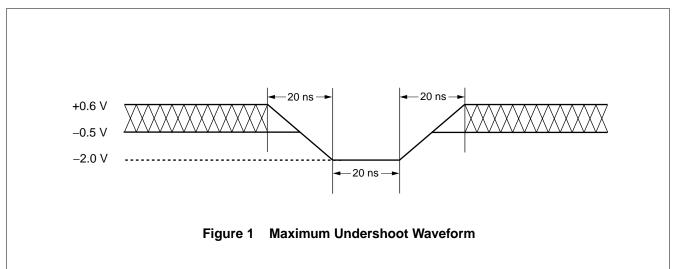
Note: Operating ranges define those limits between which the functionality of the devices are guaranteed.

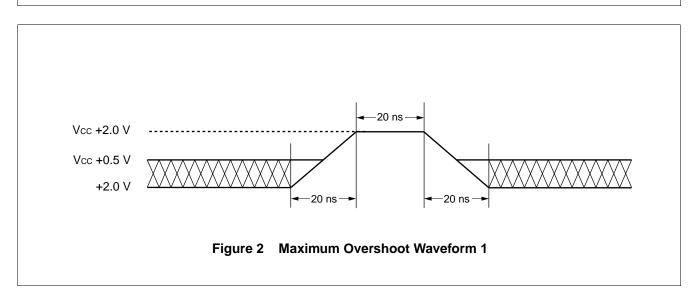
WARNING: The recommended operating conditions are required in order to ensure the normal operation of the semiconductor device. All of the device's electrical characteristics are warranted when the device is operated within these ranges.

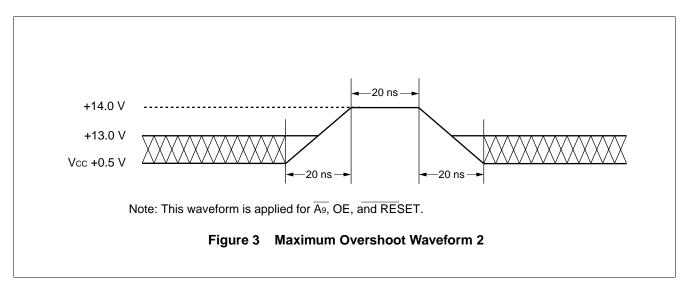
Always use semiconductor devices within their recommended operating condition ranges. Operation outside these ranges may adversely affect reliability and could result in device failure.

No warranty is made with respect to uses, operating conditions, or combinations not represented on the data sheet. Users considering application outside the listed conditions are advised to contact their FUJITSU representatives beforehand.

# ■ MAXIMUM OVERSHOOT/ MAXIMUM UNDERSHOOT







# ■ DC CHARACTERISTICS

Parameter	Symbol	Test Conditions		Min	Тур	Max	Unit
Input Leakage Current	lu	VIN = Vss to Vcc, Vcc = Vcc	Max	-1.0		+1.0	μΑ
Output Leakage Current	Ilo	Vout = Vss to Vcc, Vcc = Vo	cc Max	-1.0		+1.0	μA
A <sub>9</sub> , OE, RESET Inputs Leakage Current	Ілт	Vcc = Vcc Max A <sub>9</sub> , OE, RESET = 12.5 V		_		35	μA
		$\overline{CE} = V_{IL}, \ \overline{OE} = V_{IH},$	Byte			22	mA
Vcc Active Current *1	CC1	f=10 MHz	Word			25	ШA
	ICC1	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH},$	Byte			12	mA
		f=5 MHz	Word	_		15	ШA
Vcc Active Current *2	Icc2	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH}$		_		35	mA
Vcc Current (Standby)	Іссз	$\frac{V_{CC} = V_{CC} Max, \overline{CE} = V_{CC} = V_{CC}}{RESET} = V_{CC} \pm 0.3 V$	—	1	5	μΑ	
Vcc Current (Standby, Reset)	Icc4	Vcc = Vcc Max, RESET = Vss ± 0.3 V		_	1	5	μA
Vcc Current (Automatic Sleep Mode) *3	Icc5	$\frac{V_{CC} = V_{CC} \text{ Max}, \overline{CE} = V_{SS} = V_{CC} \pm 0.3 \text{ V}}{\text{RESET} = V_{CC} \pm 0.3 \text{ V}}$ $V_{IN} = V_{CC} \pm 0.3 \text{ V or } V_{SS} $	-	_	1	5	μA
Input Low Voltage	VIL	_		-0.5		0.6	V
Input High Voltage	Vih	_		2.0		Vcc+0.3	V
Voltage for Autoselect and Sector Protection (A9, OE, RESET) *4, *5	Vid	_	11.5	12	12.5	V	
Output Low Voltage	Vol	lo∟ = 4.0 mA, Vcc = Vcc Mi	_		0.45	V	
	Vон1	Іон = -2.0 mA, Vcc = Vcc I	2.4		—	V	
Output High Voltage	Vон2	Іон = −100 μА	Vcc-0.4	_	—	V	
Low Vcc Lock-Out Voltage	Vlko	_		2.3	2.4	2.5	V

\*1: The Icc current listed includes both the DC operating current and the frequency dependent component (at 10 MHz).

\*2: Icc active while Embedded Algorithm (program or erase) is in progress.

\*3: Automatic sleep mode enables the low power mode when address remain stable for 150 ns.

\*4: This timing is only for Sector Protection operation and Autoselect mode.

\*5: ( $V_{ID} - V_{CC}$ ) do not exceed 9 V.

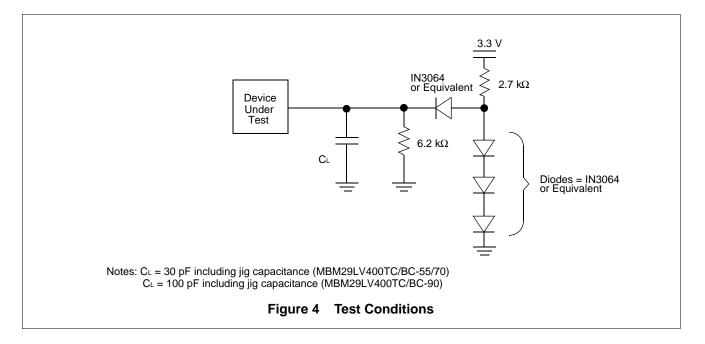
# ■ AC CHARACTERISTICS

• Read Only Operations Characteristics

	Sv	mbol	Test			Val	ue *			
Parameter	J	Symbol		-5	55	-70		-9	0	Unit
	JEDEC	Standard	Setup	Min	Max	Min	Max	Min	Max	
Read Cycle Time	tavav	<b>t</b> RC	—	55	—	70		90		ns
Address to Output Delay	<b>t</b> avqv	tacc	$\frac{\overline{CE}}{OE} = V_{IL}$	_	55		70	_	90	ns
Chip Enable to Output Delay	<b>t</b> ELQV	<b>t</b> CE	OE = VIL	—	55	_	70	—	90	ns
Output Enable to Output Delay	<b>t</b> GLQV	<b>t</b> OE	—		30		30		35	ns
Chip Enable to Output High-Z	<b>t</b> ehqz	<b>t</b> df	—	_	25		25		30	ns
Output Enable to Output High-Z	tgнqz	<b>t</b> df	—	_	25		25		30	ns
Output Hold Time From Addresses, CE or OE, Whichever Occurs First	<b>t</b> axqx	tон	_	0	_	0	_	0	_	ns
RESET Pin Low to Read Mode		<b>t</b> READY	—	—	20		20		20	μs
CE to BYTE Switching Low or High	_	telfl, telfh	_		5		5		5	ns

\*: Test Conditions:

Output Load: 1 TTL gate and 30 pF (MBM29LV400TC/BC-55/70) 1 TTL gate and 100 pF (MBM29LV400TC/BC-90) Input rise and fall times: 5 ns Input pulse levels: 0.0 V or 3.0 V Timing measurement reference level Input: 1.5 V Output: 1.5 V



#### • Write/Erase/Program Operations

Parameter	Syı	nbol		-55			-70			-90		Unit
Parameter	JEDEC	Standard	Min	Тур	Max	Min	Тур	Max	Min	Тур	Мах	Unit
Write Cycle Time	tavav	twc	55		—	70			90			ns
Address Setup Time	<b>t</b> avwl	tas	0	—	—	0			0	—		ns
Address Hold Time	twlax	tан	45	—	—	45	—	—	45	—		ns
Data Setup Time	tovwн	<b>t</b> DS	30		—	35	—	—	45			ns
Data Hold Time	<b>t</b> whdx	tdн	0		—	0	—	—	0			ns
Output Enable Setup Time	—	toes	0		—	0			0			ns
Output Enable Read		toru	0		—	0	—	—	0			ns
Hold Time Toggle and Data Polling		<b>t</b> OEH	10		—	10	—	—	10			ns
Read Recover Time Before Write	<b>t</b> GHWL	<b>t</b> GHWL	0		—	0	—	—	0			ns
Read Recover Time Before Write	<b>t</b> GHEL	<b>t</b> GHEL	0		—	0	—	—	0			ns
CE Setup Time	<b>t</b> elwl	<b>t</b> cs	0		—	0	—	—	0			ns
WE Setup Time	twlel	tws	0		—	0	—	—	0			ns
CE Hold Time	twhen	tсн	0	—	—	0	—	—	0	—		ns
WE Hold Time	<b>t</b> ehwh	twн	0		—	0	—	—	0			ns
Write Pulse Width	<b>t</b> wlwh	twp	30	—	—	35			45	—		ns
CE Pulse Width	<b>t</b> eleh	<b>t</b> CP	30	—	—	35			45	—		ns
Write Pulse Width High	tw∺w∟	<b>t</b> wph	25		—	25	—	—	25			ns
CE Pulse Width High	<b>t</b> ehel	tсрн	25		—	25			25			ns
Programming Byte	<b>t</b>	<b>t</b>		8	—	—	8	—	—	8		μs
Operation Word	twhwh1	<b>t</b> whwh1		16	—		16		—	16		μs
Sector Erase Operation *1	twhwh2	<b>t</b> whwh2		1	—		1		—	1		S
Vcc Setup Time	—	tvcs	50		—	50			50			μs
Rise Time to VID *2	—		500		—	500	—	—	500			ns
Voltage Transition Time *2	_	tvlht	4		—	4			4			μs
Write Pulse Width *2	_	<b>t</b> wpp	100	—	—	100			100	—		μs
OE Setup Time to WE Active *2	—	toesp	4			4			4			μs
CE Setup Time to WE Active *2	_	<b>t</b> CSP	4	—	—	4			4	—		μs
Recover Time From RY/BY	—	t <sub>RB</sub>	0		—	0			0			ns
RESET Pulse Width	_	<b>t</b> RP	500	—	—	500	—	—	500	—	—	ns
RESET Hold Time Before Read	_	tкн	200	—	—	200	—	—	200	—	—	ns
BYTE Switching Low to Output High-Z	_	<b>t</b> flqz	—	—	25	—	—	25	—	—	30	ns
BYTE Switching High to Output Active	—	<b>t</b> FHQV	—	—	55	—	—	70	—	—	90	ns
Program/Erase Valid to RY/BY Delay	—	<b>t</b> BUSY		—	90	—	—	90	—	—	90	ns
Delay Time from Embedded Output Enable	—	<b>t</b> eoe	—	—	55	—	—	70	—	—	90	ns

\*1: This does not include the preprogramming time.

\*2: This timing is for Sector Protection operation.

## ■ ERASE AND PROGRAMMING PERFORMANCE

Parameter		Limits		Unit	Comments
Farameter	Min	Тур	Max	Unit	Comments
Sector Erase Time	_	1	10	S	Excludes programming time prior to erasure
Word Programming Time	_	16	360	μs	Excludes system-level
Byte Programming Time	_	8	300	μs	overhead
Chip Programming Time	—	4.2	12.5	S	Excludes system-level overhead
Program/Erase Cycle	100,000	_	—	cycle	—

# ■ TSOP(1) PIN CAPACITANCE

Parameter Symbol	Parameter Description	Test Setup	Тур	Max	Unit
CIN	Input Capacitance	V <sub>IN</sub> = 0	7.5	9	pF
Соит	Output Capacitance	Vоит = 0	8	10	pF
CIN2	Control Pin Capacitance	V <sub>IN</sub> = 0	9.5	12.5	pF

Notes: • Test conditions  $T_A = +25^{\circ}C$ , f = 1.0 MHz

• DQ<sub>15</sub>/A<sub>-1</sub> pin capacitance is stipulated by output capacitance.

# ■ SOP PIN CAPACITANCE

Parameter Symbol	Parameter Description	Test Setup	Тур	Max	Unit
CIN	Input Capacitance	V <sub>IN</sub> = 0	7.5	9	pF
Соит	Output Capacitance	Vout = 0	8	10	pF
CIN2	Control Pin Capacitance	V <sub>IN</sub> = 0	9.5	12.5	pF

Notes: • Test conditions  $T_A = +25^{\circ}C$ , f = 1.0 MHz

• DQ<sub>15</sub>/A<sub>-1</sub> pin capacitance is stipulated by output capacitance.

# ■ CSOP PIN CAPACITANCE

Parameter Symbol	Parameter Description	Test Setup	Тур	Max	Unit
CIN	Input Capacitance	V <sub>IN</sub> = 0	7.5	9	pF
Соит	Output Capacitance	Vоит = 0	8	10	pF
CIN2	Control Pin Capacitance	V <sub>IN</sub> = 0	9.5	12.5	pF

Notes: • Test conditions  $T_A = +25^{\circ}C$ , f = 1.0 MHz

• DQ<sub>15</sub>/A<sub>-1</sub> pin capacitance is stipulated by output capacitance.

# ■ FBGA PIN CAPACITANCE

Parameter Symbol	Parameter Description	Test Setup	Тур	Max	Unit
CIN	Input Capacitance	V <sub>IN</sub> = 0	7.5	9	pF
Соит	Output Capacitance	Vout = 0	8	10	pF
CIN2	Control Pin Capacitance	V <sub>IN</sub> = 0	9.5	12.5	pF

Notes: • Test conditions  $T_A = +25^{\circ}C$ , f = 1.0 MHz

• DQ<sub>15</sub>/A<sub>-1</sub> pin capacitance is stipulated by output capacitance.

# ■ SCSP PIN CAPACITANCE

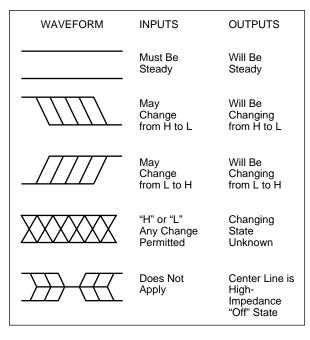
Parameter Symbol	Parameter Description	Test Setup	Тур	Max	Unit
CIN	Input Capacitance	V <sub>IN</sub> = 0	7.5	9	pF
Соит	Output Capacitance	Vout = 0	8	10	pF
CIN2	Control Pin Capacitance	V <sub>IN</sub> = 0	9.5	12.5	pF

Notes: • Test conditions  $T_A = +25^{\circ}C$ , f = 1.0 MHz

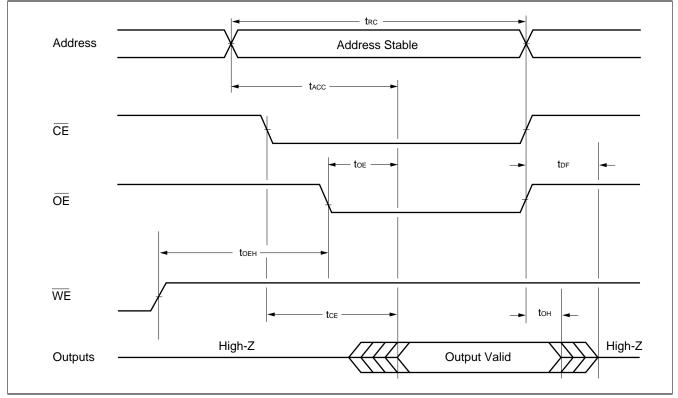
• DQ<sub>15</sub>/A<sub>-1</sub> pin capacitance is stipulated by output capacitance.

# ■ TIMING DIAGRAM

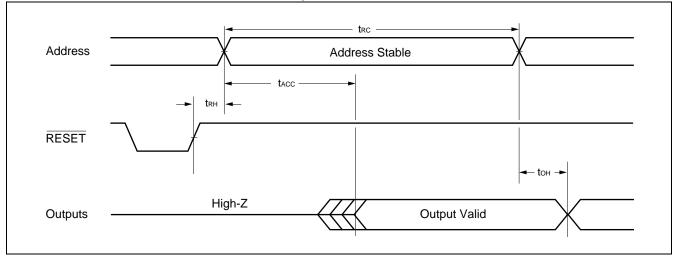
• Key to Timing Diagram



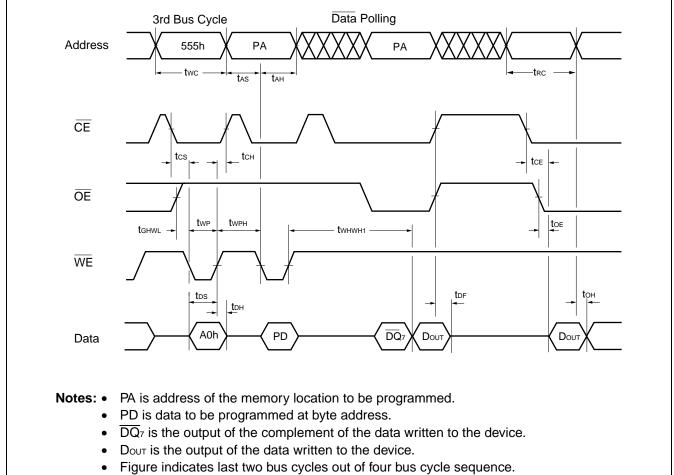
#### 1. AC Waveforms for Read Operations



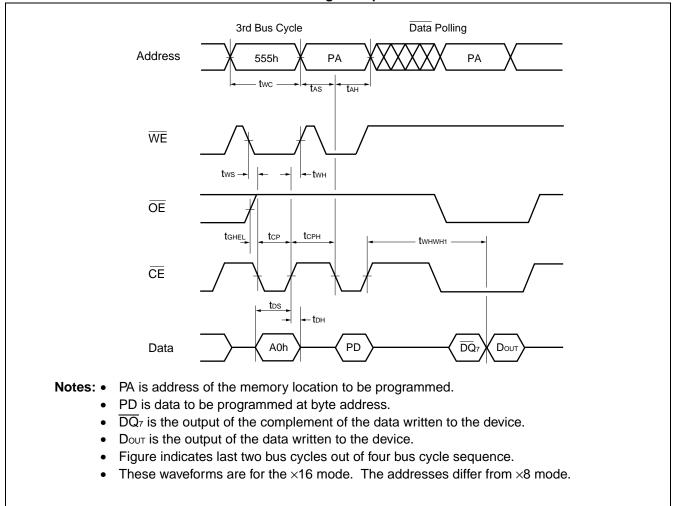
#### 2. AC Waveforms for Hardware Reset/Read Operations



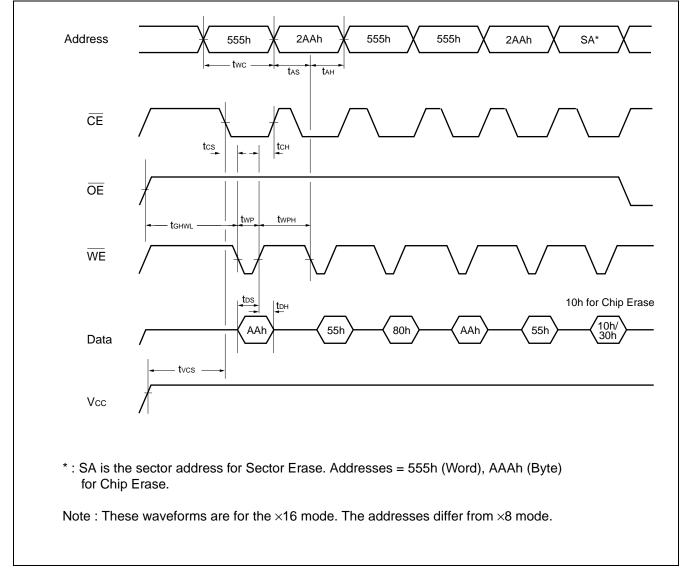
#### 3. AC Waveforms for Alternate WE Controlled Program Operations



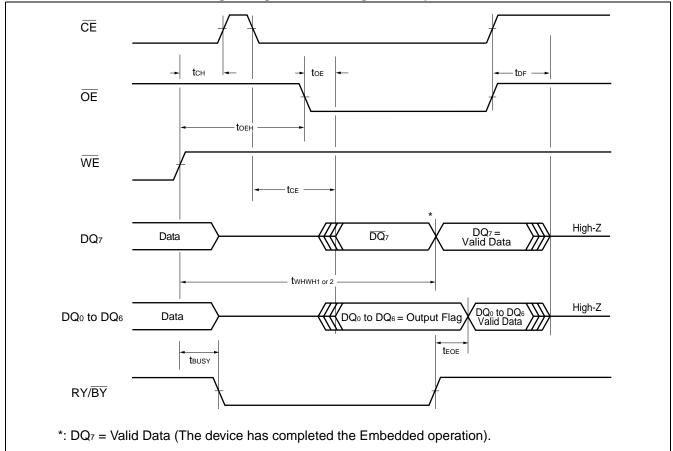
• These waveforms are for the ×16 mode. The addresses differ from ×8 mode.



# 4. AC Waveforms for Alternate CE Controlled Program Operations

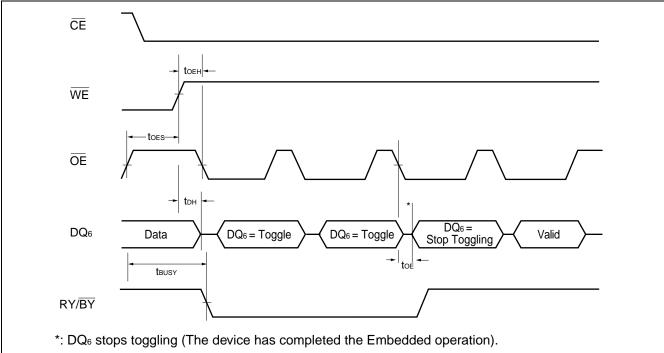


#### 5. AC Waveforms Chip/Sector Erase Operations

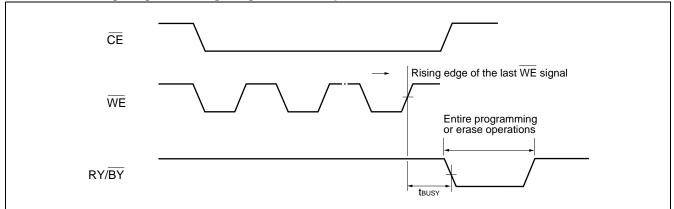


6. AC Waveforms for Data Polling during Embedded Algorithm Operations

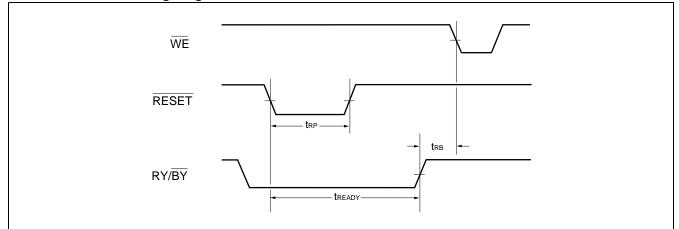
7. AC Waveforms for Toggle Bit I during Embedded Algorithm Operations



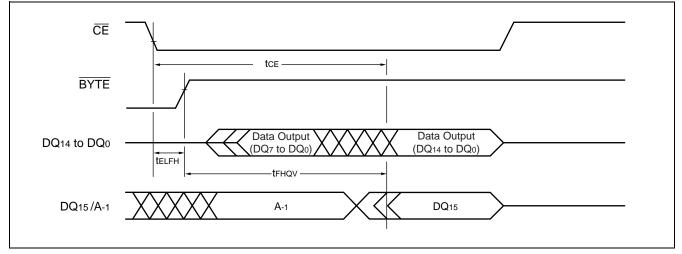
#### 8. RY/BY Timing Diagram during Program/Erase Operations



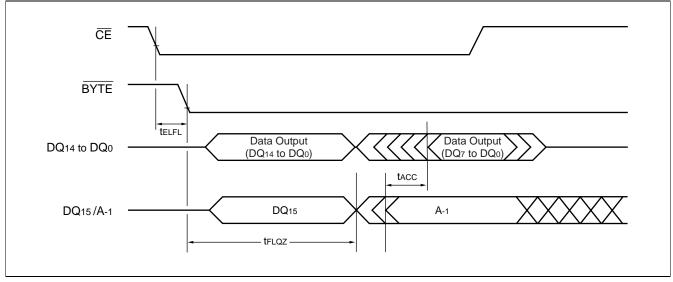
#### 9. RESET/RY/BY Timing Diagram



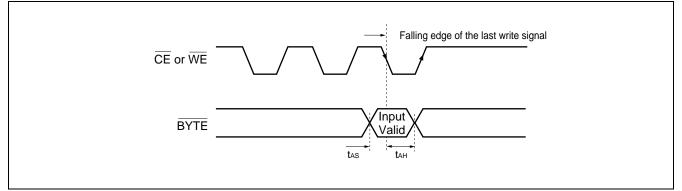
**10.** Timing Diagram for Word Mode Configuration



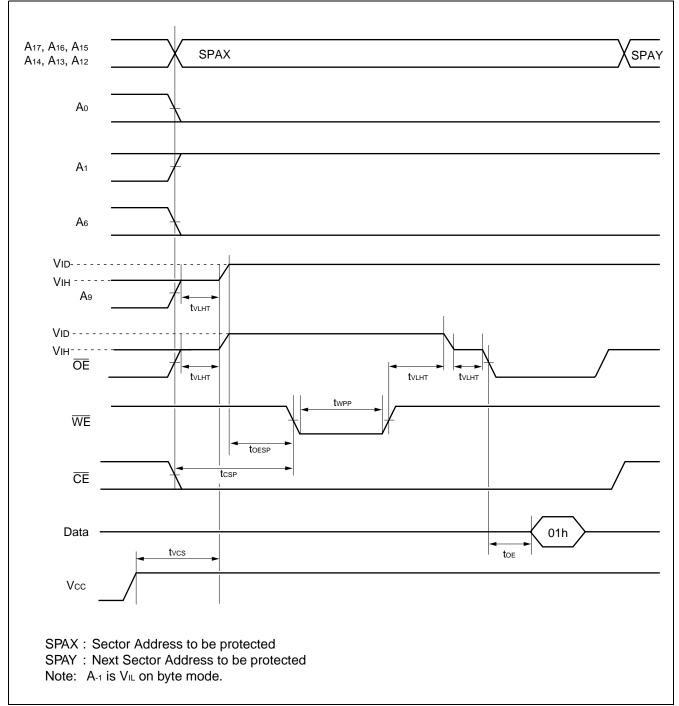
### 11. Timing Diagram for Byte Mode Configuration



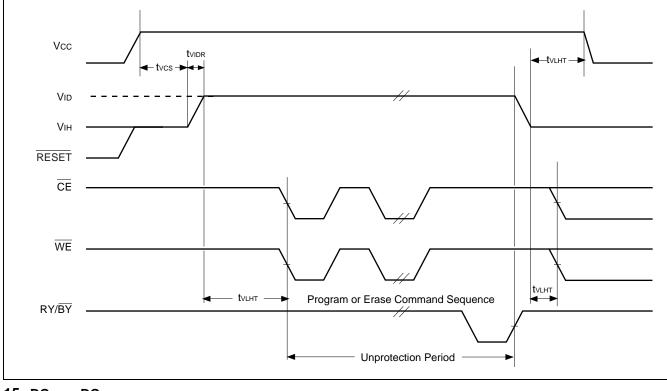
#### 12. BYTE Timing Diagram for Write Operations



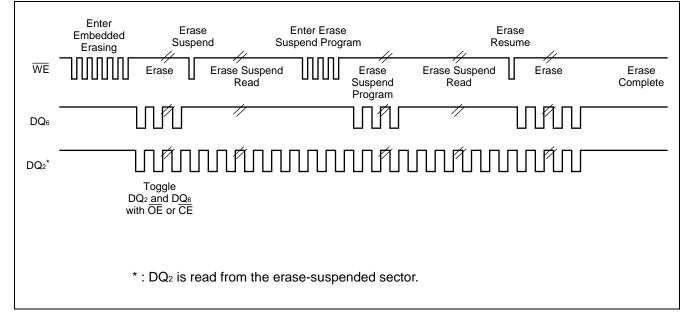




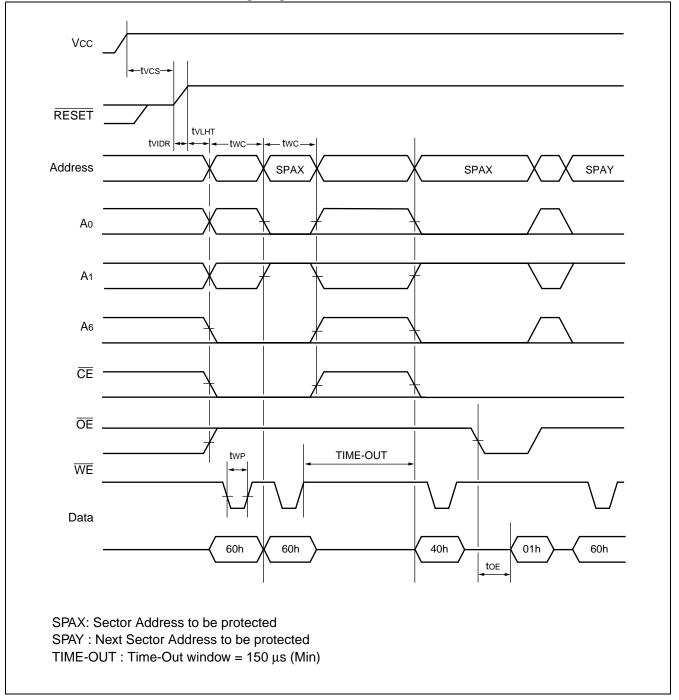




#### 15. DQ2 vs. DQ6

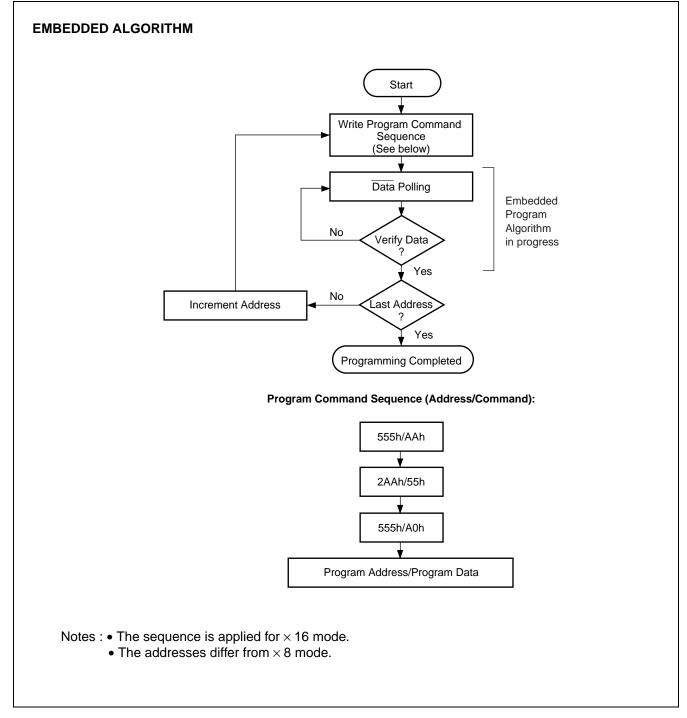


### 16. Extended Sector Protection Timing Diagram

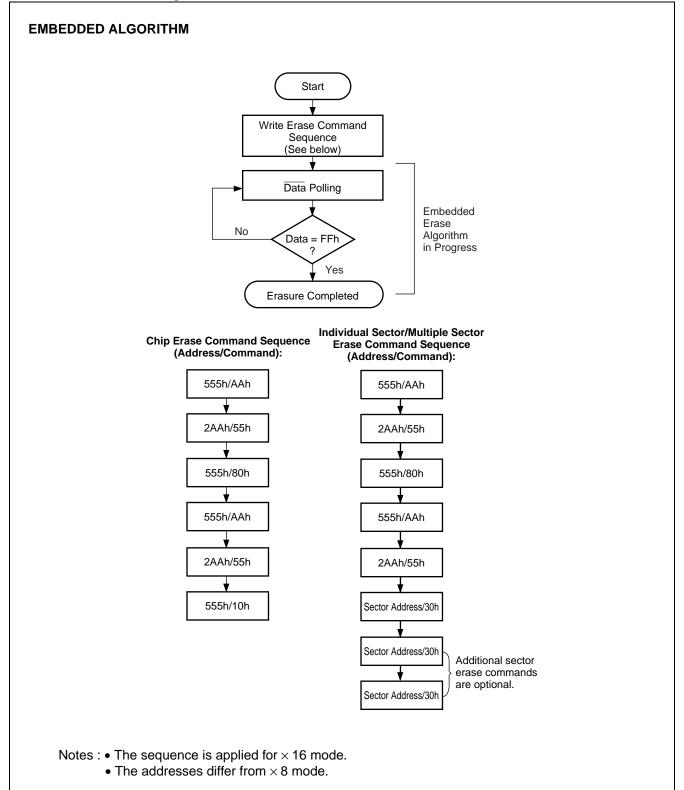


### ■ FLOW CHART

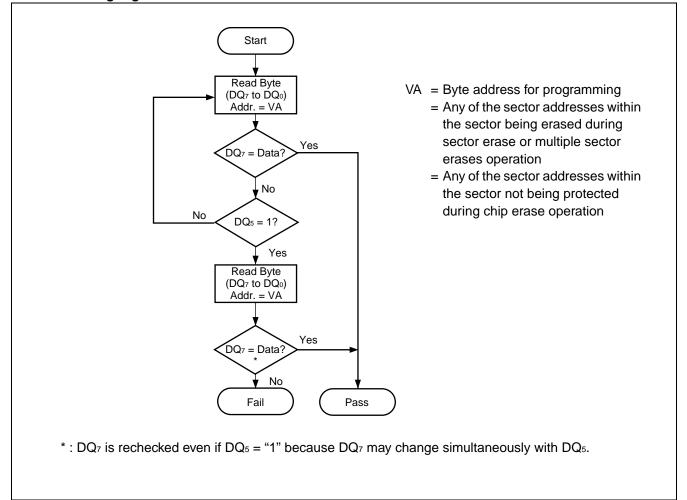
#### 1. Embedded Program<sup>™</sup> Algorithm



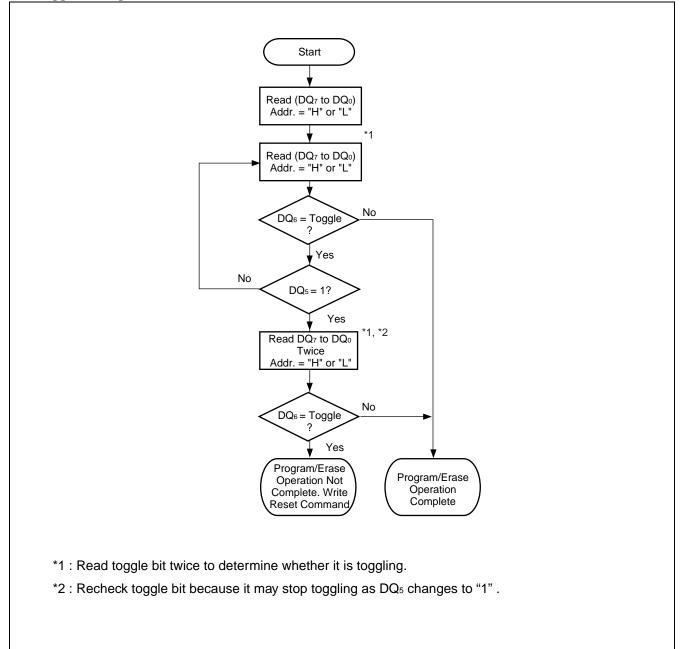
#### 2. Embedded Erase<sup>™</sup> Algorithm



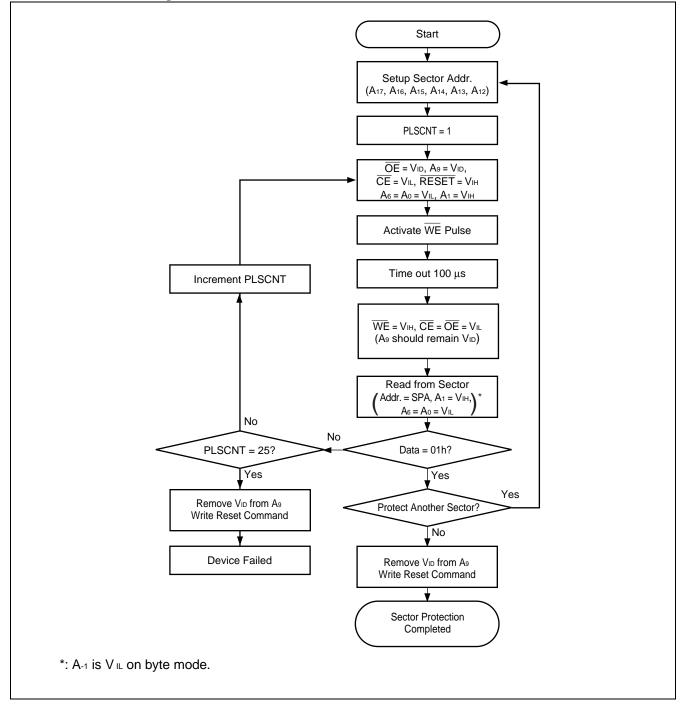
#### 3. Data Polling Algorithm



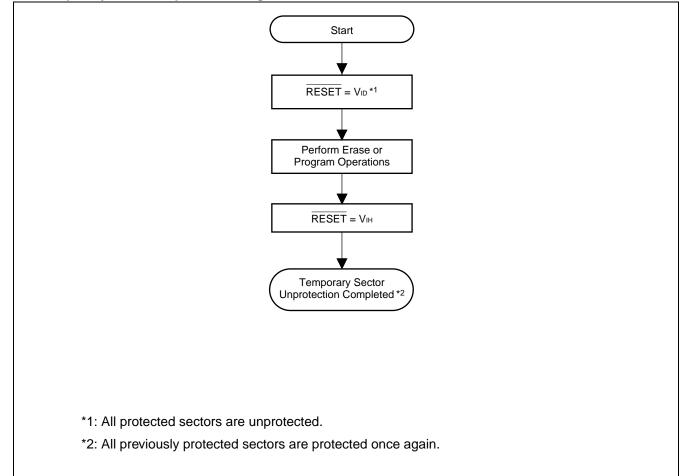
#### 4. Toggle Bit Algorithm



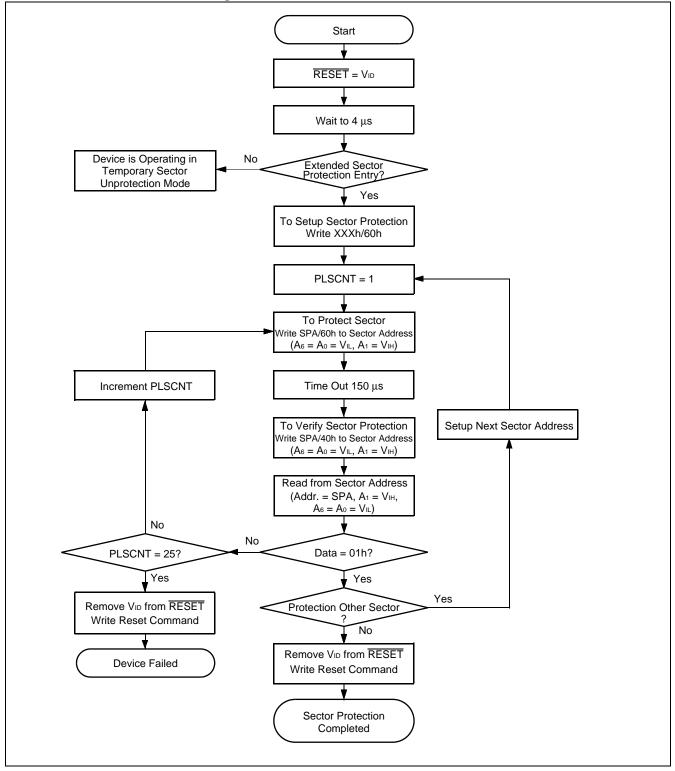
#### 5. Sector Protection Algorithm



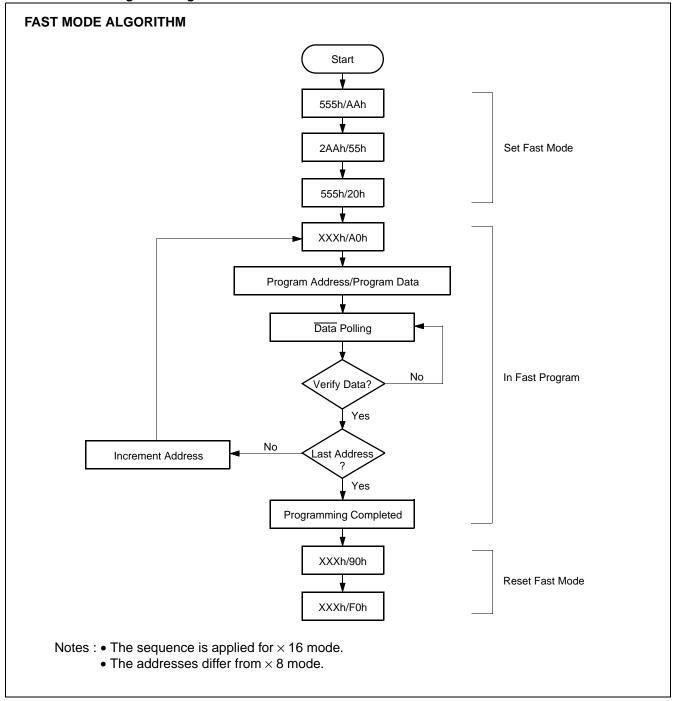
6. Temporary Sector Unprotection Algorithm



#### 7. Extended Sector Protection Algorithm

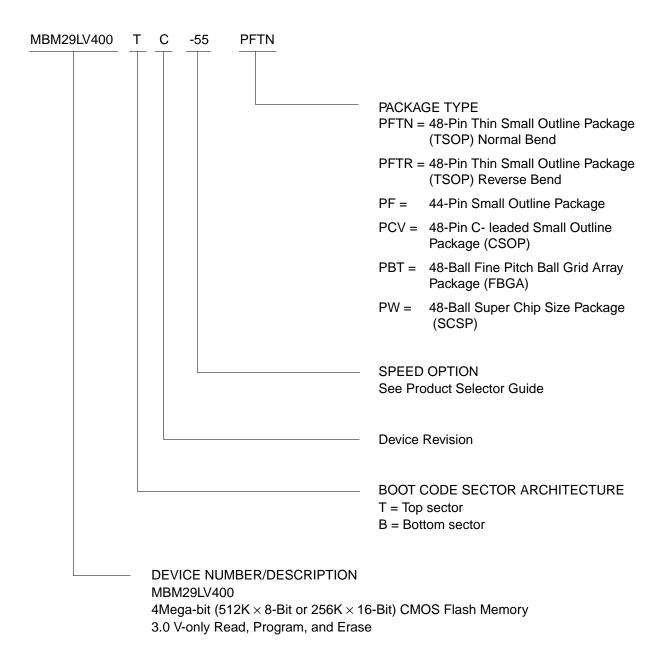


8. Embedded Program<sup>™</sup> Algorithm for Fast Mode

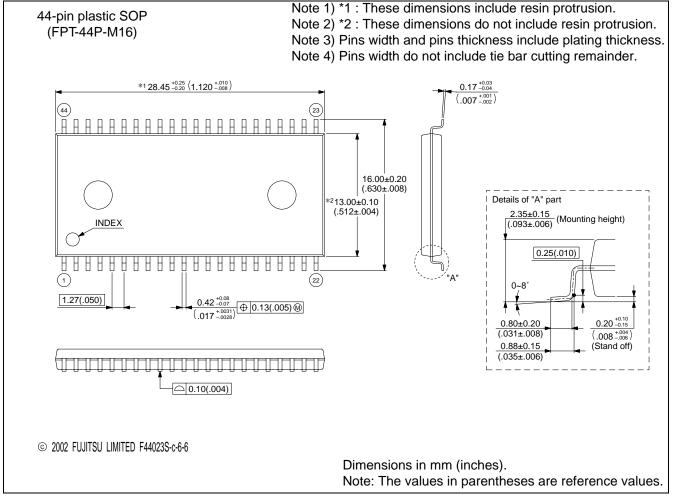


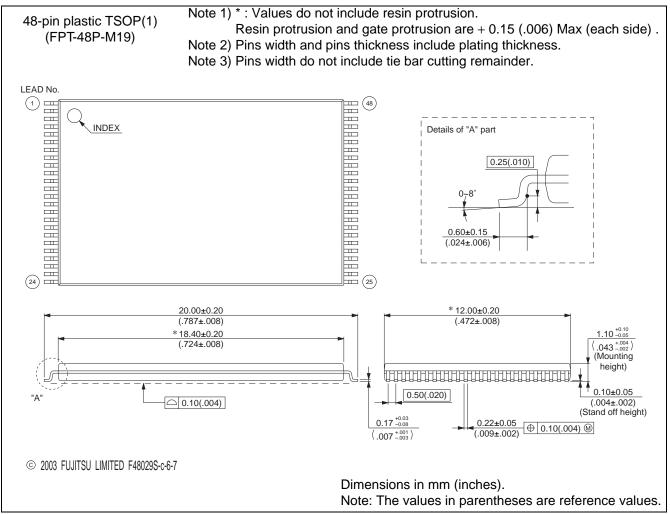
### ORDERING INFORMATION

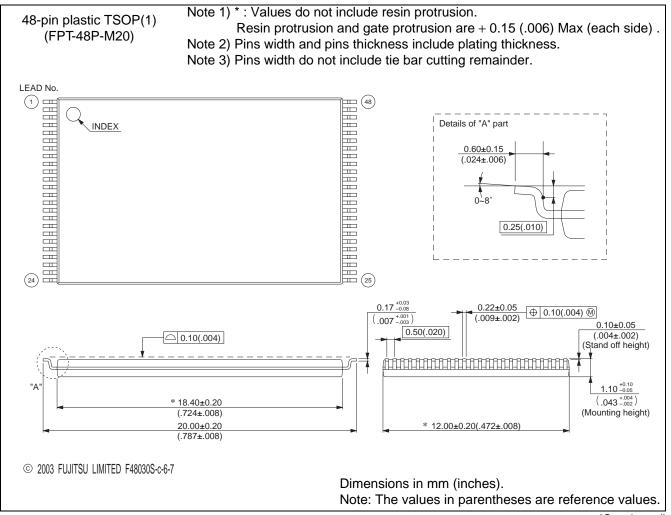
Part No.	Package	Access Time	Sector Architecture	Remarks
MBM29LV400TC-55PF MBM29LV400TC-70PF MBM29LV400TC-90PF	44-pin plastic SOP (FPT-44P-M16)	55 70 90	Top Sector	
MBM29LV400TC-55PFTN MBM29LV400TC-70PFTN MBM29LV400TC-90PFTN	48-pin plastic TSOP (1) (FPT-48P-M19) (Normal Bend)	55 70 90		
MBM29LV400TC-55PFTR MBM29LV400TC-70PFTR MBM29LV400TC-90PFTR	48-pin plastic TSOP (1) (FPT-48P-M20) (Reverse Bend)	55 70 90		
MBM29LV400TC-55PCV MBM29LV400TC-70PCV MBM29LV400TC-90PCV	48-pin plastic CSOP (LCC-48P-M03)	55 70 90		
MBM29LV400TC-55PBT MBM29LV400TC-70PBT MBM29LV400TC-90PBT	48-pin plastic FBGA (BGA-48P-M11)	55 70 90		
MBM29LV400TC-55PW MBM29LV400TC-70PW MBM29LV400TC-90PW	48-pin plastic SCSP (WLP-48P-M02)	55 70 90		
MBM29LV400BC-55PF MBM29LV400BC-70PF MBM29LV400BC-90PF	44-pin plastic SOP (FPT-44P-M16)	55 70 90	Bottom Sector	
MBM29LV400BC-55PFTN MBM29LV400BC-70PFTN MBM29LV400BC-90PFTN	48-pin plastic TSOP (1) (FPT-48P-M19) (Normal Bend)	55 70 90		
MBM29LV400BC-55PFTR MBM29LV400BC-70PFTR MBM29LV400BC-90PFTR	48-pin plastic TSOP (1) (FPT-48P-M20) (Reverse Bend)	55 70 90		
MBM29LV400BC-55PCV MBM29LV400BC-70PCV MBM29LV400BC-90PCV	48-pin plastic CSOP (LCC-48P-M03)	55 70 90		
MBM29LV400BC-55PBT MBM29LV400BC-70PBT MBM29LV400BC-90PBT	48-pin plastic FBGA (BGA-48P-M11)	55 70 90		
MBM29LV400BC-55PW MBM29LV400BC-70PW MBM29LV400BC-90PW	48-pin plastic SCSP (WLP-48P-M02)	55 70 90		

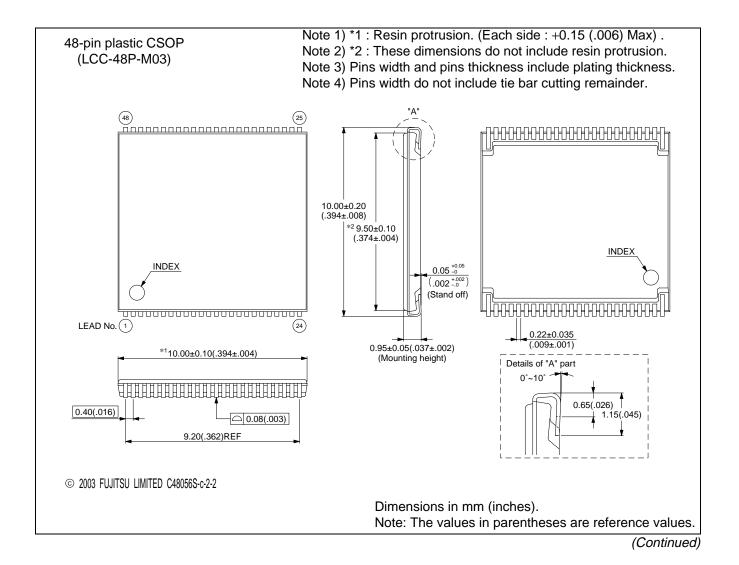


#### ■ PACKAGE DIMENSIONS

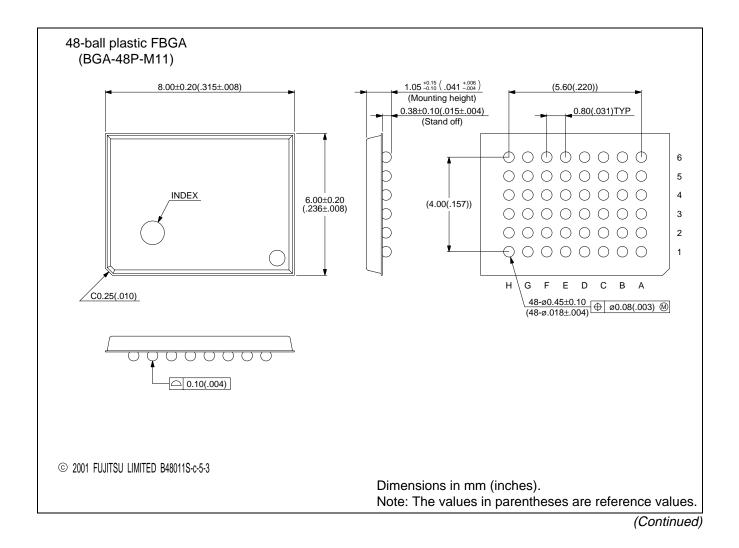


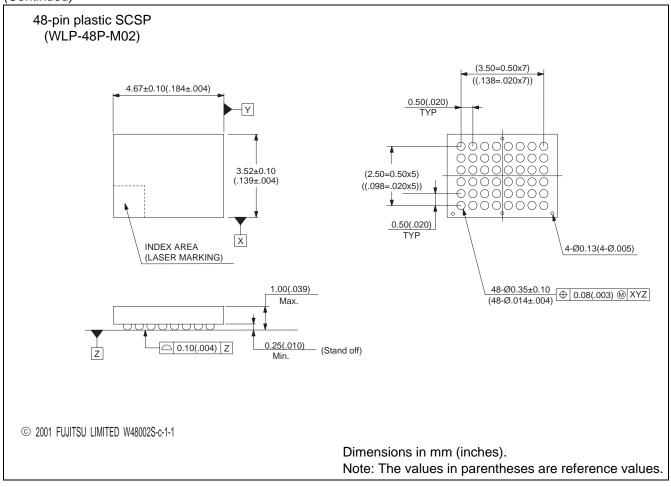






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