

## CAMERA PARALLEL RGB TO MIPI CSI-1 SERIAL CONVERTER

#### **FEATURES**

- MIPI CSI-1 and SMIA CCP Support
- Connects Directly to OMAP CSI Interface
- 4×4 mm QFN Package
- ESD Rating >3 kV (HBM) Camera Input Ports and >2 kV (HBM) All Other Ports
- Pixel Clock Range 3.5–26 MHz
- Three Operating Modes to Conserve Power
  - Active Mode VGA Camera 30 fps: 7 mA
  - Typical Shutdown and Standby: 0.5 μA
- EMI

### **APPLICATIONS**

- Camera to Host Controller (e.g. OMAP2420, OMAP2430, OMAP3430)
- Mobile Phones and Smart Phones

## **DESCRIPTION**

The SN65LVDS315 is a camera serializer that converts 8-bit parallel camera data into MIPI-CSI1 or SMIA CCP compliant serial signals.

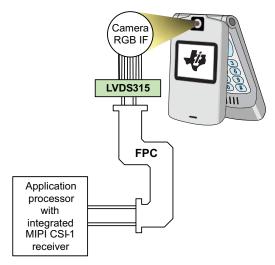
The device converts the parallel 8-bit data to two sub-low-voltage differential signaling (SubLVDS) serial data and clock output. The parallel data is latched in with the pixel clock input DCLK on the falling clock edge. The control inputs VS and HS are used to determine line and frame synchronization.

The serialized data is presented on the differential serial data output DOUT with a differential clock signal on output CLK. The frequency of CLK is 8× the DCLK input pixel clock rate.

Flexible printed circuit (FPC) cabling typically interconnects the SN65LVDS315 with the CSI-1 compliant receiver. Compared to parallel signalling, the SN65LVDS315 outputs significantly reduce the EMI of the interconnect.

The SN65LVDS315 supports three power modes (shutdown, standby and active) to conserve power. The TXEN input may be used to put the SN65LVDS315 in a shutdown mode. The SN65LVDS315 enters an active standby mode if the input clock, DCLK, stops. This minimizes power consumption without the need for controlling an external terminal.

The SN65LVDS315 is characterized for operation over ambient air temperatures of -40°C to 85°C. All CMOS inputs offer failsafe operation to protect the input from damage during power up and to avoid current flow into the device inputs during power up. The core supply of the SN65LVDS315 is 1.8 V. To provide greater flexibility, the camera data inputs support a supply range from 1.8 V to 3.3 V.





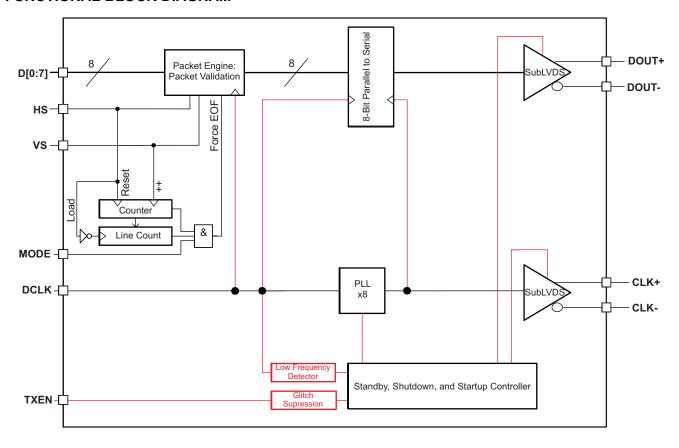
Please be aware that an important notice concerning availability, standard warranty, and use in critical applications of Texas Instruments semiconductor products and disclaimers thereto appears at the end of this data sheet.





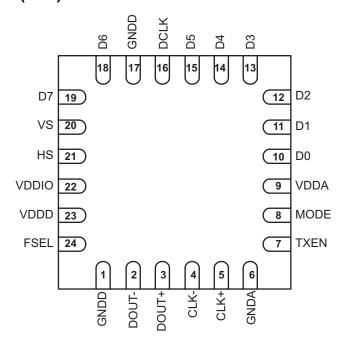
These devices have limited built-in ESD protection. The leads should be shorted together or the device placed in conductive foam during storage or handling to prevent electrostatic damage to the MOS gates.

## **FUNCTIONAL BLOCK DIAGRAM**





## 24-PIN QFN 0.5MM PITCH (RGE)



**Table 1. Pin Description QFN Package** 

PIN	SIGNAL	PIN	SIGNAL	PIN	SIGNAL	PIN	SIGNAL
1	GNDD	7	TXEN	13	D3	19	D7
2	DOUT-	8	MODE	14	D4	20	VS
3	DOUT+	9	VDDA	15	D5	21	HS
4	CLK-	10	D0	16	DCLK	22	VDDIO
5	CLK+	11	D1	17	GNDD	23	VDDD
6	GNDA	12	D2	18	D6	24	FSEL

**Table 2. TERMINAL FUNCTIONS** 

TERMINAL		DESCRIPTION
NAME	TYPE	DESCRIPTION
DOUT+, DOUT-	SubLVDS out	SubLVDS data link CSI-1 compliant (active during normal operation; high-impedance during power down or standby) DOUT is valid on the rising edge of CLK+.
CLK+, CLK-		SubLVDS clock output (CSI-1 Mode 0 compliant)
Data inputs (8) for pixel data; These inputs are sampled on the falling DCLK edge; inputs incorporate bus hold Note: D[7:0] states are latched into the SN65LVDS315 on		These inputs are sampled on the falling DCLK edge;
VS	(4)	Vertical Sync (also called frame sync); Data input (high active). This input is sampled on every falling DCLK edge Input incorporates bus hold
HS	CMOS in <sup>(1)</sup>	Horizontal Sync (also called line sync); Data input (high active). This input is sampled on every falling DCLK edge Input incorporates bus hold
DCLK		Data input Clock; DCLK represents the camera pixel clock. All 8 pixel bits as well as VS and HS are latched into the device on the falling edge of DCLK (falling edge clocking) Input incorporates bus hold

(1) These inputs are referenced to the VDDIO supply rail and support a voltage range of 1.65 V to 3.6 V  $\,$ 



## Table 2. TERMINAL FUNCTIONS (continued)

TERMINAL		DECORPTION			
NAME	TYPE	DESCRIPTION			
		Disables the subLVDS Drivers and turns off the PLL putting device in Shutdown mode			
		1 – Transmitter enabled			
		0 – Transmitter disabled (shutdown)			
TXEN	(0)	<b>Note:</b> TXEN input incorporates glitch-suppression logic to avoid device malfunction on short input spikes. It is necessary to pull TXEN high for longer than 10 $\mu$ s to enable the transmitter. It is necessary to pull the TXEN input low for longer than 10 $\mu$ s to disable the transmitter. At power up, the transmitter is enabled immediately if TXEN = 1 and disabled if TXEN = 0. Do not leave TXEN floating.			
	CMOS in <sup>(2)</sup>	Frequency Select			
FSEL		FSEL=0: DCLK input frequencies from 3.5 MHz to 13 MHz are supported FSEL=1: DCLK input frequencies from 7.0 MHz to 26 MHz are supported Do not leave FSEL floating.			
MODE		The mode pin enables line counting to generate proper EOF signalling in case VS and HS do not reset during the same DCLK cycle (0-line counter disable; 1-counter enabled). The impact of the MODE pin setting is described in detail in the <i>VS and HS Timing to Generate the Correct Control Signals</i> section. If you are unsure about the proper setting of the MODE input, it is recommended to set MODE=high. Do not leave the MODE input floating.			
VDDIO		IO Supply Voltage for inputs D[0:7], HS, VS, and DCLK, (1.8 V up to 3.3 V)			
VDDD		Digital supply voltage (1.8 V only)			
GNDD	Power Supply <sup>(3)</sup>	Supply Ground for VDDIO and VDDD			
VDDA		PLL and SubLVDS I/O supply voltage (1.8 V only)			
GNDA		PLL and SubLVDS Ground			

- (2) These inputs can tolerate an input voltage up to 3.6 V while the actual input threshold from logic low to logic high is at 0.9 V nominal; This allows driving these inputs from a 1.8 V or 3.3 V GPIO independent of the camera supply voltage.
- (3) In a multilayer PCB, it is recommended to keep one common GND layer underneath the device and connect all ground terminals directly to this plane.

#### **FUNCTIONAL DESCRIPTION**

## **Parallel Input Port Timing Information**

The parallel input data must comply with the following signal timing:

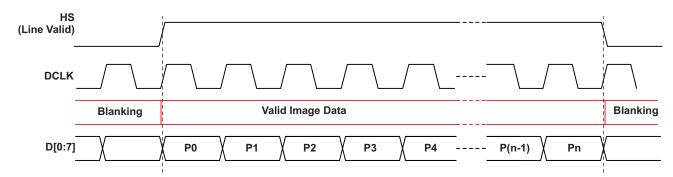


Figure 1. Parallel Input Timing Diagram



The relationship between frame sync and line sync shall be the following:

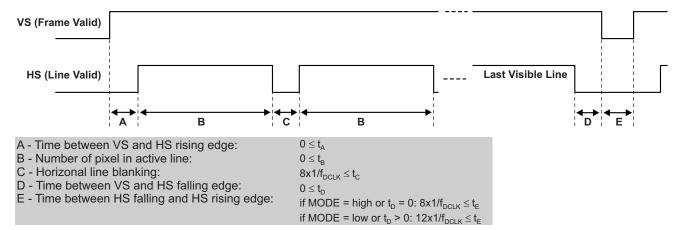


Figure 2. VS and HS Timing Diagram

#### MIPI CSI-1 / CCP2-Class 0 Interface

When MODE is held low, the SN65LVDS315 provides a MIPI CSI-1 compliant serial output. The output data on DOUT is set on each falling edge of the differential clock signal, CLK. The CSI-1/CCP2 receiver should latch the data in on the rising CLK edge. The clock signal is free running (and not gated as optional in the CCP2 spec). The data format is bytewise (8-bit boundary) with the least significant bit (LSB) sent first. When nothing is being transferred (e.g. during blanking), DOUT remains high, except during power shutdown.

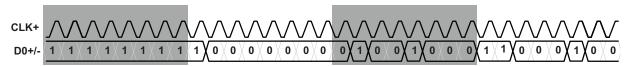


Figure 3. Data and Clock Output in CSI-1/CCP2
Camera Mode Class-0 Transferring a Data Sequence of 0xFF011223h



## Frame Structure and Synchronization Codes

Camera images are transferred in frames. Each frame contains one camera image. Each frame consists of a number of lines. A frame is always larger than the number of visible lines. The non-visible lines within a frame are called frame blanking. Frame blanking must be signaled on the SN65LVDS315 parallel input via a low VS signal. Each line within a frame has an invisible area as well — this area is called line blanking, and is indicated with a low HS signal. The CSI-1/CCP2-compliant output only transmits visible pixels within each frame. During line and frame blanking (also called horizontal and vertical blanking), the data output is set high. To indicate the line start, line end, frame start, and frame end, the SN65LVDS315 transmits synchronization codes.

Four synchronization codes are generated and embedded in the serial bit-stream:

Start Of Line Code	SOL=0xFF00:0000	This code identifies the start of a new line SOL; It is received for every line, except for the first line, which starts with a FSC
End Of Line Code	EOL=0xFF00:0001	This code identifies the end of a line EOL; It is received for every line, except for the last line, which ends with a FEC
Start of Frame Code	SOF=0xFF00:0002	This code identifies the start of a new frame SOF
End of Frame Code	EOF=0xFF00:0003	This code identifies the end of the last line and the end of the current frame EOF

Every synchronization code is transmitted byte-wise least significant bit (LSB) first. For example, the code 0xFF00:0002 transmitted from the image sensor corresponds to the following bit stream: 11111111 – 00000000 – 00000000 – 01000000.

Every default code starts with a set of eight 1s and sixteen 0s that are never received in pixel data (as having eight 1s and sixteen 0s is not allowed in pixel data).



## **Preventing Wrong Synchronization**

To avoid actual pixel data from being erroneously interpreted as a control command, the SN65LVDS315 incorporates bit manipulation. If the SN65LVDS315 parallel input detects a bit sequence of eight 1s followed by sixteen 0s, it replaces the LSB of the 0x00 parallel input word with a one instead of a zero (so the actual pixel value will be adjusted from 0x00 to 0x01). Here are a few examples:

input code on DIN: 0xFF.00.00 serial output sequence on D0: 0xFF.00.01 input code on DIN: 0xFE.01.00.00 serial output sequence on D0: 0xFE.01.01.00

D[7:0] parallel in	nput Code			serial output co	de before correc	tion	
Byte 1	Byte 2	Byte 3	Byte 4				
MSB—LSB	MSB—LSB	MSB-LSB	MSB—LSB	1	ime		<b>-</b> →
11111111	00000000	00000000	xxxxxxx	11111111	00000000	00000000	xxxxxxx
1111111 <b>x</b>	0000001	00000000	0xxxxxx	x1111111	10000000	00000000	0xxxxxxx
111111 <b>xx</b>	00000011	00000000	xxxxxx00	xx111111	11000000	00000000	00xxxxxx
11111 <b>xxx</b>	00000111	00000000	<b>xxxxx</b> 000	xxx11111	11100000	00000000	000xxxxx
1111 <b>xxxx</b>	00001111	00000000	xxxx0000	xxxx1111	11110000	00000000	0000xxxx
111 <b>xxxxx</b>	00011111	00000000	<b>xxx</b> 00000	xxxxx111	11111000	00000000	00000xxx
11xxxxxx	00111111	00000000	<b>xx</b> 000000	xxxxxx11	11111100	00000000	000000xx
1xxxxxxx	01111111	00000000	<b>x</b> 0000000	xxxxxxx1	11111110	00000000	0000000x
	$\downarrow$	$\downarrow$			<b>↓</b>	$\downarrow$	
D[7:0] parallel in	out Code (correcte	ed)		serial output cod	e after correction		
Byte 1	Byte 2	Byte 3	Byte 4				
MSB—LSB	MSB—LSB	MSB—LSB	MSB—LSB	time			·
11111111	00000000	0000001	xxxxxxx	11111111	00000000	10000000	xxxxxxx
1111111 <b>x</b>	00000001	0000001	xxxxxxx0	x1111111	10000000	10000000	0xxxxxxx
111111 <b>xx</b>	00000011	00000001	xxxxxx00	xx111111	11000000	10000000	00xxxxxx
11111 <b>xxx</b>	00000111	0000001	<b>xxxxx</b> 000	xxx11111	11100000	10000000	000xxxxx
1111 <b>xxxx</b>	00001111	0000001	xxxx0000	xxxx1111	11110000	10000000	0000xxxx
111 <b>xxxxx</b>	00011111	0000001	<b>xxx</b> 00000	xxxxx111	11111000	10000000	00000xxx
11xxxxxx	00111111	0000001	<b>xx</b> 000000	xxxxxx11	11111100	10000000	000000xx
1xxxxxxx	01111111	0000001	<b>x</b> 00000000	xxxxxxx1	11111110	10000000	0000000x



#### Frame Structure

The next two graphs show the construction and transmission of a frame:

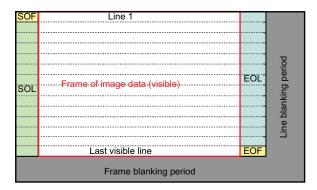


Figure 4. Frame Structure

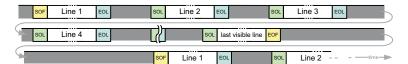


Figure 5. Data and Clock Output in CSI-1 / CCP2 Camera Mode Class-0 Transferring a Data Sequence of 0xFF011223h



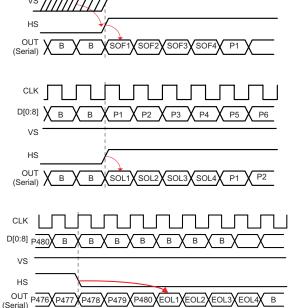
## VS and HS Timing to Generate the Correct Control Signals

The VS and HS timing received from camera sensors varies. The SN65LVDS315 responds in the following way:

#### Frame Start and Line Start

Frame start is indicated by a VS transition from low to high. The rising edge on HS following the VS high transition or occurring simultaneously with VS indicates the first valid data line and initiates the transmission of SOF.

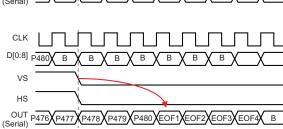
Any additional rising edge on HS initiates transmission of SOL until VS is de-asserted to low.



#### Line End and Frame End

A falling edge of HS indicates the end of a valid line, causing the SN65LVDS315 to transmit the EOL data word.

If HS and VS are set low with the same DCLK cycle, the device will transmit EOF instead of EOL.



Ideally, the VS and HS falling edge occur during the same clock period. In such case, the MODE input can be kept low (MODE=0), and the response of the SN65LVDS315 output to the parallel input data looks like the following:

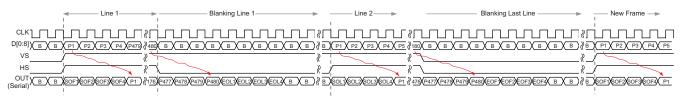
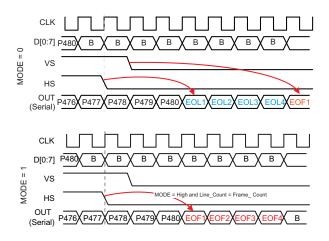


Figure 6. VS and HS Timing



Caution: Some camera sensors generate a frame sync (VS) signal that lasts longer than the HS of the last visible line. In such case, and with MODE=low, the SN65LVDS315 transmits EOL during the last HS low transition and transmits EOF when VS transitions low. If the CSI-1 receiver can tolerate receiving EOL followed by EOF, it is recommended to keep the MODE input pin set to low.

If the CSI-1 receiver cannot tolerate reception of an EOL packet followed by an EOF packet, the SN65LVDS315 can also be configured in a mode that allows it to predict the number of visible lines and generate an EOF packet at the proper time. A high level on the the **MODE input** enables a line counter within the SN65LVDS315 that counts every HS rising edge while VS is high. The OMAP processors require the MODE signal to be set high.



The counter value is stored into register *frame\_count* when VS transitions low and the counter is reset to zero. When the counter reaches the value stored in *frame\_count*, an EOF packet is transmitted instead of the EOL packet. As long as the active number of lines remains constant, this implementation ensures proper transmission of EOF.

If, however, the camera sensor changes the number of transmitted lines during active transmission, the EOF will not be generated properly for that particular frame.

If the number of lines transmitted by the camera sensor increases, an EOF will be sent too early. All active lines following EOF are then ignored during this particular frame. Blanking will be signaled instead. The *frame\_count* register will be updated at the end of the frame in order to properly transmit the next frame.

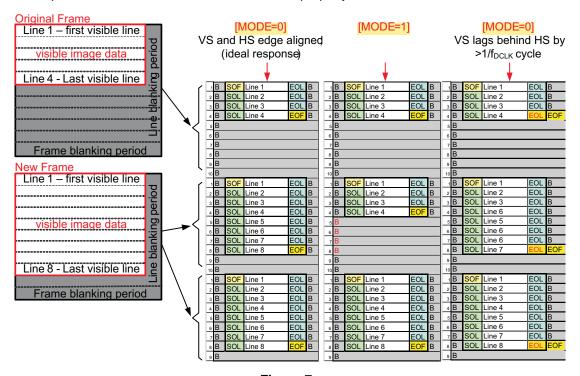
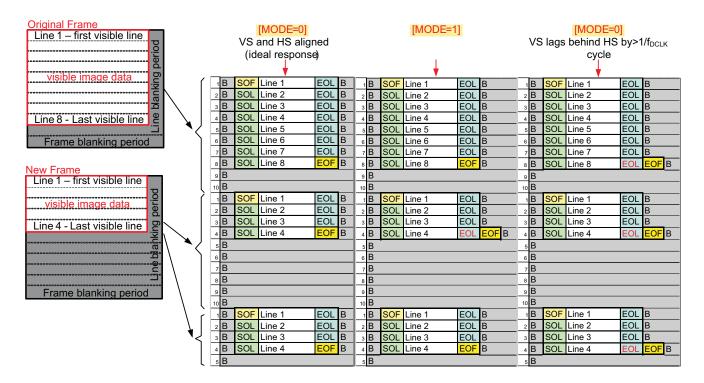


Figure 7.

If the number of lines transmitted by the camera sensor decreases, EOL will be sent improperly after the last camera line. When VS is detected low, the EOF command will follow.





#### **Frame Counter Size**

The maximum size of *frame\_count* is limited to 2046 lines. Transmitting more than 2046 active lines within one frame causes an error if MODE is held high.

#### **Data Formats**

The SN65LVDS315 supports the transfer of following data formats:

**Table 3. Supported Data Formats** 

DATA TYPE	ABBR.	COMMENT
YUV 422 image data	YUV422	D[0:7] inputs are used as data inputs; The host processor must be configured to receive YUV 422 data; the SN65LVDS315 is transparent to these data formats (no special configuration required); The camera sensor must provide a UYVY output data sequence (e.g. U1,Y1,V1,Y2,U2,Y3,V3,Y4,U3,Y5)
YUV 420 image data	YUV420	D[0:7] inputs are used as data inputs; The host processor must be configured to receive YUV 420 data; the SN65LVDS315 is transparent to these data formats (no special configuration required); The camera sensor must provide an odd/even (or UYY/ VYY) output data sequence (e.g. odd like U1,Y1,Y2,U3,Y3,Y4, followed by an even line V1,Y1,Y2,V3,Y3,Y4,)
RGB 888 image data	RGB888	D[0:7] inputs are used as data inputs; The host processor must be configured to receive RGB888 data; the SN65LVDS315 is transparent to these data formats (no special configuration required); The camera sensor must provide an output data sequence of B1,G1,R1,B2,G2,R2,
RGB 565 image data	RGB565	This data format can only be supported if the camera sensor outputs a 16-bit data format (two output bytes of 8-bit each) with the following format:
		First byte: B[0:4] and G[0:2] (G2 is MSB on device input D7)
		Second byte: G[3:5] and R[0:4] (R4 is MSB on device input D7)
Raw bayer, 8-bit image data	RAW8	D[0:7] inputs are used as data inputs; The host processor must be configured to receive RAW8 data; The camera line length should be a multiple of 4 pixel; the SN65LVDS315 is transparent to these data formats (no special configuration required); The camera sensor must provide an output data sequence of P1,P2,P3,P4,



Following data formats are not supported by the SN65LVDS315:

RGB 444 image data
 Raw Bayer 10-bit image data
 Raw Bayer 12-bit image data

Raw Bayer 7-bit image dataJPEG 8-bit data

#### **POWERDOWN MODES**

The SN65LVDS315 transmitter has two power-down modes to facilitate efficient power management.

#### **Shutdown Mode**

The SN65LVDS315 enters shutdown mode when the TXEN terminal is asserted low. This turns off all transmitter circuitry, including the CMOS input, PLL, serializer, and SubLVDS transmitter output stage. All outputs are high impedance. Current consumption in shutdown mode is nearly zero.

## **Standby Mode**

The SN65LVDS315 enters the standby mode if TXEN is high and the DCLK input signal frequency is less than 500 kHz. All circuitry except the DCLK input monitor is shut down, and all outputs enter the high-impedance state. The current consumption in standby mode is very low. When the DCLK input signal is completely stopped, the IDD current consumption is minimized.

#### NOTE:

Leaving the TXEN, FSEL or MODE input floating (left open) allows leakage currents to flow from  $V_{DD}$  to GND. To prevent excessive leakage current, a CMOS gate must be kept at a valid logic level, either high (above  $V_{IH}$  min) or low (below  $V_{IL}$  min). This can be achieved by applying an external voltage or ground to these inputs. Inputs Dx, VS, HS, and DCLK incorporate bus hold, and can be left floating or tied high or low. Switching inputs also causes increased leakage currents. Only if no input signal is switching will the  $I_{DD}$  current be at its minimum.

## **ACTIVE MODES**

When TXEN is high and the DCLK input clock frequency is higher than 3 MHz, the SN65LVDS315 enters the active mode. Current consumption in the active mode depends on operating frequency and the number of data transitions in the data payload.

### **Acquire Mode (PLL Approaches Lock)**

The PLL is enabled and attempts to lock to the input clock. All outputs remain in the high-impedance state. First, the PLL monitor waits until it detects stable PLL operation. If MODE is set low, the digital core will wait for one HS low-to-high transition (new frame start) before the device switches from the acquire mode to the transmit mode. This ensures that the outputs turn on when a new image frame is transmitted by the camera sensor. If MODE is set low, the digital core will wait for two (instead of one) HS low-to-high transitions before the device switches from the acquire mode to the transmit mode. This not only ensures that the device waits for a new camera frame, but also allows the internal SN65LVDS315 counter to be initiated with the proper line count. For proper device operation, the pixel-clock frequency ( $f_{DCLK}$ ) must fall within the valid  $f_{DCLK}$  range specified under recommended operating conditions. If the pixel clock frequency is higher than 3 MHz but lower than  $f_{DCLK}$ (min), the SN65LVDS315 PLL is enabled. Under such conditions, it is possible for the PLL to lock temporarily to the pixel clock, causing the PLL monitor to release the device into transmit mode. If this happens, the PLL may or may not be properly locked to the pixel clock input, potentially causing data errors, frequency oscillation, and PLL deadlock (loss of VCO oscillation).

#### **Transmit Mode**

After the PLL achieves lock, the device enters the normal transmit mode. The CLK and DOUT terminals output CSI-1 compliant serial data.

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#### STATUS DETECT AND OPERATING MODES FLOW DIAGRAM

The SN65LVDS315 switches between the power saving and active modes in the following way:

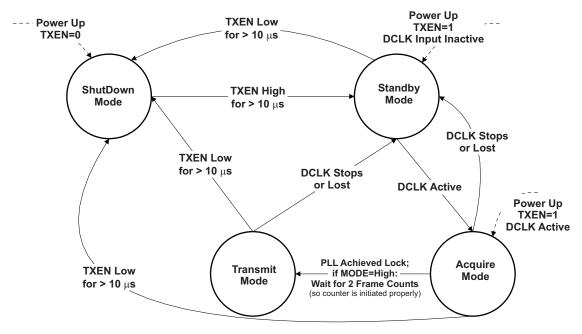


Figure 8. Status Detect and Operating Modes Flow Diagram

**Table 4. Status Detect and Operating Modes Descriptions** 

MODE	CHARACTERISTICS	CONDITIONS
Shutdown Mode	Least amount of power consumption (most circuitry turned off); All outputs high impedance.	TXEN is low for longer than 10 μs <sup>(1)</sup> (2)
Standby Mode	Low power consumption (only clock activity circuit active; PLL is disabled to conserve power); all outputs are high impedance.	TXEN is high for longer than 10 $\mu s;$ DCLK input signal is missing or inactive. $^{(2)}$
Acquire Mode	PLL tries to achieve lock; if MODE is high, initiate line counter (to place EOF at proper position); All outputs are high impedance.	TXEN is high; DCLK input monitor detected input activity.
Transmit Mode	Data transfer (normal operation); transmitter serializes data and transmits data on serial output.	TXEN is high and PLL is locked to the incoming clock.

<sup>(1)</sup> In Shutdown Mode, all SN65LVDS315 internal switching circuits (e.g., PLL, serializer, etc.) are turned off to minimize power consumption. The input stage of any input pin remains active.

**Table 5. Mode Transition Use Cases** 

MODE TRANSITION	USE CASE		TRANSITION SPECIFICS	
Shutdown -> Standby	Set TXEN high to enable		TXEN high > 10 μs	
	transmitter	2.	Transmitter enters Standby mode	
			a. All outputs are in high-impedance state.	
			b. Transmitter turns on clock input monitor	
Standby-> Acquire	DCLK input activity detected	1.	DCLK input monitor detects clock input activity;	
		2.	Outputs remain in high-impedance state.	
		3.	PLL circuit is enabled	

<sup>(2)</sup> Leaving inputs unconnected can cause random noise to toggle the input stage and potentially harm the device. All CMOS inputs without an internal bus hold (e.g. FSEL, TXEN, MODE) must be tied to a valid logic level during shutdown or standby Mode.



#### **Table 5. Mode Transition Use Cases (continued)**

MODE TRANSITION	USE CASE	TRANSITION SPECIFICS
Acquire -> Transmit	Device is ready to transfer data	PLL is active and approaches lock
		2. PLL achieves lock within t <sub>wakeup</sub>
		3. Parallel data input latches into shift register.
		4. Data input patterns are monitored and the line counter is initialized
		5. CLK output turns on
		6. DOUT turns on and sends out first serial data bit.
Transmit -> Standby	Request transmitter to enter standby mode by stopping DCLK	DCLK Input monitor detects missing DCLK.
		2. Transmitter indicates standby, putting all outputs into high-impedance state.
		3. PLL shuts down.
		4. DCLK activity input monitor remains active.
Transmit/Standby -> Shutdown	Turn off transmitter by pulling TXEN low	1. TXEN pulled low for > t <sub>pwrdn</sub> .
		2. Transmitter indicates standby by switching output CLK+ and CLK- into high-impedance state.
		3. Transmitter drives DOUT into high-impedance state.
		4. Most IC circuitry is shut down for least power consumption.

#### **ORDERING INFORMATION**

PART NUMBER	PACKAGE	SHIPPING METHOD
SN65LVDS315RGER	24-Pin QFN 0,5 mm pitch	Reel

## ABSOLUTE MAXIMUM RATINGS(1)

		VALUE	UNIT
Cumply voltage range (2)	VDDIO	-0.3 to 4	V
Supply voltage range (2)	VDDD, VDDA	-0.3 to 2.175	V
Voltage range at any output	terminal	-0.5 to 2.175	V
Voltage range at any input to	erminal	-0.5 to 2.175	
	Human Body Model (3) (All pins)	±3	kV
Electrostatic discharge	Charged-Device Model (4) (All pins)	±500	V
	Machine Model <sup>(5)</sup> (All pins)	±200	V
Continuous power dissipatio	Continuous power dissipation See Dissipation Rating Table		

- (1) Stresses beyond those listed under absolute maximum ratings may cause permanent damage to the device. These are stress ratings only and functional operation of the device at these or any other conditions beyond those indicated under recommended operating conditions is not implied. Exposure to absolute maximum- rated conditions for extended periods may affect device reliability.
- All voltage values are with respect to the GND terminals.
- (3) In accordance with JEDEC Standard 22, Test Method A114-A.
- In accordance with JEDEC Standard 22, Test Method C101. In accordance with JEDEC Standard 22, Test Method A115-A

#### **DISSIPATION RATINGS**

PACKAGE	CIRCUIT BOARD MODEL	T <sub>A</sub> ≤ 25°C	DERATING FACTOR <sup>(1)</sup> ABOVE T <sub>A</sub> = 25°C	T <sub>A</sub> = 85°C POWER RATING
RGE	Low-K <sup>(2)</sup>	536 mW	6.7 mW/°C	134 mW
RGE	High-K	1.6 W	21.1 mW/°C	>420 mW

- This is the inverse of the junction-to-ambient thermal resistance with the Low-K thermal metric definitions of EIA/JESD51-2 and with no
- In accordance with the Low-K thermal metric definitions of EIA/JESD51-2.



#### THERMAL CHARACTERISTICS

PARAMETER			TEST CON	VALUE	UNIT	
			$V_{DDx} = 1.8 \text{ V}, T_A = 25^{\circ}\text{C}$	f <sub>DCLK</sub> = 3.5 MHz	10.8	mW
		Typical		f <sub>DCLK</sub> = 11 MHz	17.7	mW
$P_D$	Device power dissipation			$f_{DCLK} = 26 \text{ MHz}$	21.2	mW
		Maximum	$V_{DDx} = 1.95 \text{ V}, T_A = -40^{\circ}\text{C}$	$f_{DCLK} = 3.5 \text{ MHz}$	15.7	mW
		IVIAXIIIIUIII		f <sub>DCLK</sub> = 26 MHz	26.0	mW

## **RECOMMENDED OPERATING CONDITIONS<sup>(1)</sup>**

			MIN	NOM MAX	UNIT
VDDIO VDDD VDDA	Supply voltage		1.65 1.65 1.65	3.6 1.8 1.95 1.8 1.95	V
V <sub>DDn(PP)</sub>	Supply voltage noise magnitude	f(V <sub>DDn(PP)</sub> ) = 1 Hz to 2 GHz (test set-up see Figure 15)		100	mV
		FSEL = 0, See Figure 1, Figure 2, Figure 3	3.5	13	MHz
f <sub>DCLK</sub>	Data clock frequency	FSEL = 1, See Figure 1, Figure 2, Figure 3	7	26	IVIHZ
		Standby mode (2)		500	kHz
t <sub>H</sub> x f <sub>DCLK</sub>	DCLK Input duty cycle		0.35	0.65	
T <sub>A</sub>	Operating free-air temperature		-40	85	°C
t <sub>jit(per)DCLK</sub>	DCLK RMS period jitter (3)			5	ps-rms
t <sub>jit(TJ)DCLK</sub>	DCLK total jitter <sup>(4)</sup>	Measured on DCLK input		0.05/f <sub>DCLK</sub>	S
t <sub>jit(CC)DCLK</sub>	DCLK peak cycle to cycle jitter <sup>(5)</sup>			0.02/f <sub>DCLK</sub>	s
Icount	Number of active video lines (6)	MODE = V <sub>IH</sub> ; count the number of HS↓ transitions within one frame	1	2046	
t <sub>hblank</sub>	Horizontal blanking time		4		UI (1/DCLK)
t <sub>vblank</sub>	Vertical blanking time		8		UI (1/DCLK)
DCLK, D[0:1]	, VS, HS				Į.
V <sub>IH</sub>	High-level input voltage	See Figure 9	0.7×V <sub>DDIO</sub>	$V_{DDIO}$	V
V <sub>IL</sub>	Low-level input voltage	See Figure 9	0	0.3×V <sub>DDIO</sub>	V
t <sub>DS</sub>	Data set up time prior to ↑↓ DCLK	See Figure 10	2.0		ns
t <sub>DH</sub>	Data hold time after ↑↓ DCLK	See Figure 10	2.0		ns
MODE, TXEN	, FSEL				
V <sub>IH</sub>	High-level input voltage	See Figure 9	0.7×V <sub>DDO</sub>	3.6	V
V <sub>IL</sub>	Low-level input voltage	See Figure 9	0	0.3×V <sub>DDO</sub>	V

For a VGA resolution of 640x480, Icount would be 480

 <sup>(1)</sup> Unused single-ended inputs must be held high or low to prevent them from floating.
 (2) DCLK input frequencies lower than 500 kHz will force the SN65LVDS315 into standby mode. Input frequencies between 500 kHz and 3 MHz might activate the SN65LVDS315. Input frequencies beyond 3MHz will activate the SN65LVDS315.

 <sup>(3)</sup> Period jitter is the deviation in cycle time of a signal with respect to the ideal period over a random sample of 100,000 cycles.
 (4) Total jitter reflects the maximum jitter amplitude observed over a time period of 10<sup>12</sup> data bits. It is often derived by adding all deterministic jitter components (ps peak-to-peak values) and the geometric sum of all random components (ps-rms values × 14.069 for 10-12 bit error rate)

<sup>(5)</sup> Cycle-to-cycle jitter is the variation in cycle time of a signal between adjacent cycles over a random sample of 1,000 adjacent cycle pairs.



#### **DEVICE ELECTRICAL CHARACTERISTICS**

over operating free-air temperature range (unless otherwise noted)

PA	RAMETER	TEST CONDITION	NS	MIN	TYP <sup>(1)</sup>	MAX	UNIT
	$\begin{split} &V_{DDIO} = V_{DDD} = V_{DDA}, \ R_{L(CLK)} = R_{L(D0)} = 100 \ \Omega, \ V_{IH} = V_{DDIO}, \\ &V_{IL} = 0V, \ TXEN \ and \ MODE \ at \ V_{DDD}, \ typical \ blanking \ power \\ test \ pattern. \ See \ Table \ 6 \end{split}$	$\begin{split} & \text{FSEL} = \text{V}_{\text{IL}},  f_{\text{DCLK}} = 3.5  \text{MHz} \\ & \text{FSEL} = \text{V}_{\text{IL}},  f_{\text{DCLK}} = 11  \text{MHz} \\ & \text{FSEL} = \text{V}_{\text{IH}},  f_{\text{DCLK}} = 11  \text{MHz} \\ & \text{FSEL} = \text{V}_{\text{IH}},  f_{\text{DCLK}} = 26  \text{MHz} \end{split}$		4.8 7.6 5.9 9.6		mA	
I <sub>DD</sub>	Supply	$V_{\rm IL}$ =0V, TXEN and MODE at $V_{\rm DD}$ , Alternating (worst-case) 1010 serial bit pattern. See Table 7	$\begin{split} & \text{FSEL} = \text{V}_{\text{IL}}, \text{f}_{\text{DCLK}} = 3.5 \text{ MHz} \\ & \text{FSEL} = \text{V}_{\text{IL}}, \text{f}_{\text{DCLK}} = 11 \text{ MHz} \\ & \text{FSEL} = \text{V}_{\text{IH}}, \text{f}_{\text{DCLK}} = 11 \text{ MHz} \\ & \text{FSEL} = \text{V}_{\text{IH}}, \text{f}_{\text{DCLK}} = 26 \text{ MHz} \end{split}$		5.7 8.9 7.2 11.3	8.1 11.2 9.5 13.3	IIIA
-00	current	Standby mode (TXEN at V <sub>DD</sub> )	$V_{DDIO} = V_{DDD} = V_{DDA}$		0.2	10	
		Shutdown mode (TXEN at GND)	$ \begin{cases} R_{L(CLK)} = R_{L(D0)} = 100 \ \Omega, \ V_{IH} = V_{DDIO}, \ V_{IL} = 0 \\ V, \ TXEN \ and \ MODE \ at \ V_{DDD}, \ All \ inputs \\ held \ static \ high \ (V_{IH}) \ or \ static \ low \ (V_{IL})                                    $		0.2	10	μA
		Standby mode (TXEN at V <sub>DD</sub> )	$V_{DDIO} = V_{DDD} = V_{DDA},$		0.02	10	μΑ
		Shutdown mode (TXEN at GND)	$ \begin{cases} R_{L(CLK)} = R_{L(D0)} = 100 \ \Omega, \ V_{IH} = V_{DDIO}, \ V_{IL} = 0 \\ V, \ TXEN \ and \ Mode = V_{IL}; \ D[7:0] \ VS, \ HS, \\ and \ DCLK \ left \ open                                   $		0.03	5	

<sup>(1)</sup> All typical values are at 25°C and with 1.8 V supply unless otherwise noted.

## **OUTPUT ELECTRICAL CHARACTERISTICS**

over recommended operating conditions (unless otherwise noted)

	PARAMETER	TEST CONDITIONS	MIN	TYP <sup>(1)</sup>	MAX	UNIT
subLVDS O	JTPUTS (DOUT+, DOUT-, CLK+, and CLK-)					
V <sub>OCM</sub> (SS)	Steady-state common-mode output voltage		0.8	0.925	1.0	V
$\Delta V_{OCM(SS)}$	Change in steady-state common-mode output voltage between logic states		-10		10	mV
V <sub>OCM(PP)</sub>   Peak-to-peak common mode output voltage     V <sub>OD</sub>     Differential output voltage magnitude   V <sub>DOUT+</sub> - V <sub>DOUT-</sub>  ,   V <sub>CLK+</sub> - V <sub>CLK-</sub>		See Figure 9, Output load see Figure 13			75	mV
		_ rigure 13	100	170	250	mV
$\Delta  V_{OD} $	Change in differential output voltage between logic states		-10		10	mV
ZOD	Differential small-signal output impedance	TXEN at VDD	5			kΩ
I <sub>OSD</sub>	Differential short-circuit output current	V <sub>OD</sub> = 0 V; f <sub>DCLK</sub> = 26 MHz		1	10	mA
I <sub>OZ</sub>	High-impedance state output current	$V_O = 0 \text{ V or } V_{DD}(\text{max}), \text{ TXEN at GND}$	-3		3	μΑ

<sup>(1)</sup> All typical values are at 25°C and with 1.8V supply unless otherwise noted.

#### INPUT ELECTRICAL CHARACTERISTICS

over recommended operating conditions (unless otherwise noted)

	PARAMETER	TEST CONDITIONS	MIN	TYP <sup>(1)</sup>	MAX	UNIT
Dx, VS, H	S, DCLK					
I <sub>IL(hold)</sub>	Bus hold input current <sup>(2)</sup>	$V_{DDIO}$ = 1.65 V and $V_{DDIO}$ = 3.6 V	15		100	μΑ
I <sub>IH(hold)</sub>	Bus hold input current <sup>(3)</sup>	$V_{DDIO}$ = 1.65 V and $V_{DDIO}$ = 3.6 V	-15		-100	μΑ
C <sub>IN</sub>	Input capacitance			1.5		pF
MODE, TX	KEN, FSEL		·			
I <sub>IL</sub>	High-level input current	V <sub>IH</sub> = 0.7 V <sub>DDD</sub> , See Figure 9	-200	-0.7	200	nA
I <sub>IH</sub>	Low-level input current	V <sub>IL</sub> = 0.3 V <sub>DDD</sub> , See Figure 9	-200	0.5	200	nA
C <sub>IN</sub>	Input capacitance	V <sub>I</sub> = TBD		1.5		pF

<sup>(1)</sup> All typical values are at 25°C and with 1.8 V supply unless otherwise noted.

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<sup>(2)</sup> I<sub>IL(hold)</sub> is the input current the bus-hold input stage is able to source to maintain a low logic level; The bus-hold current becomes minimal as the input approaches GND. I<sub>IL(hold)</sub> is the least amount of current a camera output must source to overcome the bus hold and force a high signal.

<sup>(3)</sup>  $I_{IH(hold)}$  is the input current the bus-hold input stage is able to source to maintain a high logic level. The bus-hold current becomes minimal as the input approaches  $V_{DDIO}$ .  $I_{IL(hold)}$  is the least amount of current a camera output must be able source to overcome the bus hold and switch to a low signal.



## **SWITCHING CHARACTERISTICS**

over recommended operating conditions (unless otherwise noted)

	PARAMETER	TEST CONDITIONS		MIN	TYP <sup>(1)</sup>	MAX	UNIT
t <sub>r</sub>	20%-to-80% differential output signal rise time	f <sub>DCLK</sub> =3.5 MHz, See Figure 12 and Figure 13		360	460	730	ps
t <sub>f</sub>	20%-to-80% differential output signal fall time	f <sub>DCLK</sub> =3.5 MH Figure 13	z, See Figure 12 and	360	460	730	ps
t <sub>s(DOUT)</sub>	Setup time DOUT valid before CLK+ rising edge	See	FSEL = 0, f <sub>DCLK</sub> = 13 MHz FSEL = 1, f <sub>DCLK</sub> = 26 MHz	3.327 1.163	4.2 1.8		ns
t <sub>h(DOUT)</sub>	Hold time DOUT valid before CLK+ ringing edge	Figure 11	FSEL = 0, f <sub>DCLK</sub> = 13 MHz FSEL = 1, f <sub>DCLK</sub> = 26 MHz	4.627 2.463	5.4 3.0		ns
t <sub>pd(L)</sub>	Propagation delay time, input to serial output (data latency)	TXEN at $V_{DDE}$ R <sub>L</sub> = 100 $\Omega$ , S	o, V <sub>IH</sub> = V <sub>DDD</sub> , V <sub>IL</sub> =GND, See Figure 14	4.5/f <sub>DCLK</sub>	4.7/f <sub>DCLK</sub>	5.5/f <sub>DCLK</sub>	
t <sub>H</sub> x f <sub>CLKO</sub>	Output CLK duty cycle			0.45	0.50	0.55	
t <sub>GS</sub>	TXEN glitch suppression pulse width <sup>(2)</sup>	V <sub>IH</sub> = V <sub>DDD</sub> , V <sub>IL</sub> =GND, TXEN toggles between V <sub>IL</sub> and V <sub>IH</sub> , See Figure 16		3.8		10	μs
t <sub>pwnup</sub>	Enable time from power down (↑TXEN)	high to CLK a	; time from TXEDN pulled nd DOUT outputs enabled valid data; See Figure 16	100	100μs + 2×VS↑		μs
t <sub>pwrdn</sub>	Disable time from active mode (↓TXEN)	time measure	d low during transmit mode; ment until output becomes PLL is shutdown; See			11	μs
t <sub>wakup</sub>	Enable time from standby (↑↓DCLK)	TXEN and MODE at V <sub>DD</sub> ; device in standby; time measurement from DCLK starts switching to CLK and DOUT enabled and transmit valid data; See Figure 17		100	100μs + 2×VS↑		μs
t <sub>sleep</sub>	Disable time from standby (DCLK stopping)	measurement stops starts u	device in transmitting; time from DCLK input signal ntil CLK + DOUT outputs bled and PLL is shutdown,		<8/f <sub>DCLK</sub>	100	μs

- (1) All typical values are at 25°C and with 1.8 V supply unless otherwise noted.
   (2) The TXEN input incorporates glitch-suppression circuitry to disregard short input pulses. t<sub>GS</sub> is the duration of either a high-to-low or low-to-high transition that is suppressed.

#### **MEASUREMENT INFORMATION**

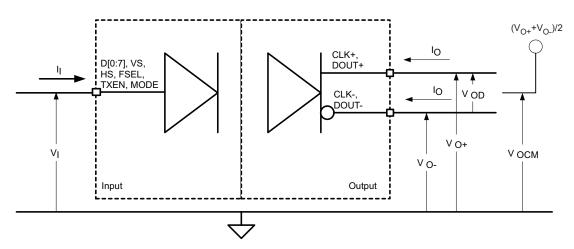


Figure 9. I/O Voltage and Current Definition



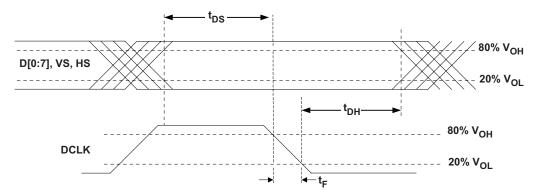


Figure 10. Input signal Setup and Hold Time Definition  $t_{\text{DS}}$  and  $t_{\text{DH}}$ 

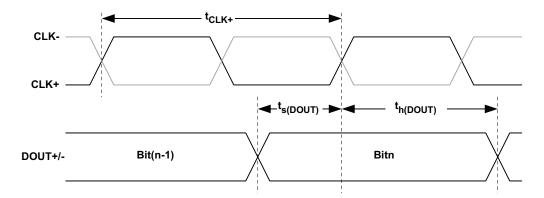


Figure 11. Output signal Setup and Hold Time Definition  $t_{s(DOUT)}$  and  $t_{h(DOUT)}$ 

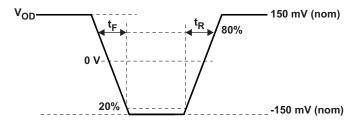
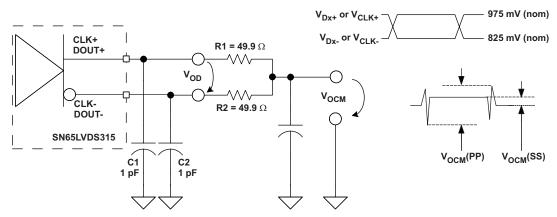


Figure 12. Rise and Fall Time Definition





#### NOTES:

A. 88 MHz output test pattern on CLK output and 44 MHz output test pattern on DOUT; this is achieved by: 1. MODE = 0

this is achieved by:

- 2. f<sub>PCLK</sub> = 11 MHz
- 3. Inputs D0 = D2 = D4 = D6 = VDDIO and D1 = D3 = D5 = D7 = GND
- 4. Toggle VS↑ HS↑ HS↓, VS↓, VS↑, HS↑, HS↓, VS↓, VS↑, HS↑ B. C1 and C2 include instrumentation and Fixture capacitance; +/- 20%
- C. R1 and R2 tolerance +/- 1%
- D. The measurement of  $V_{OCM}(PP)$  and  $V_{OC}(SS)$  are taken with test equipment bandwidth > 1 GHz

Figure 13. Driver Output Voltage Test Circuit and Definitions

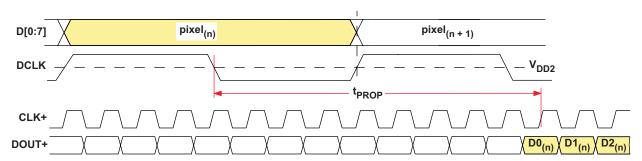


Figure 14. tpd(L) Propagation Delay Input to Output

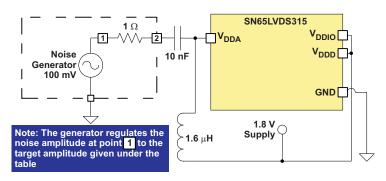


Figure 15. Power Supply Noise Test Set-up



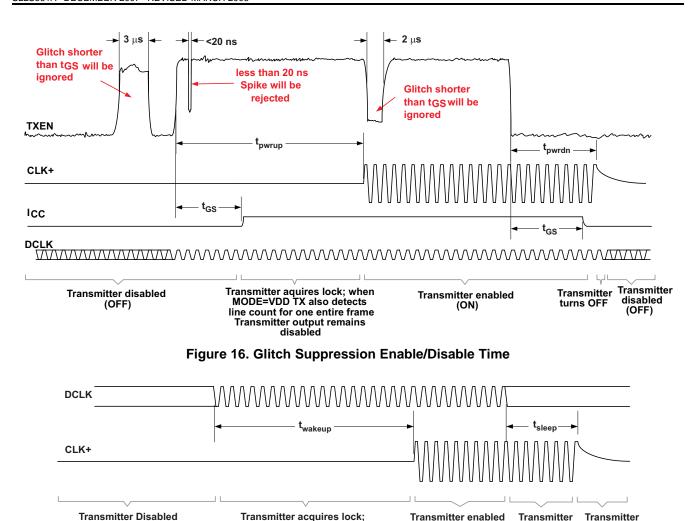


Figure 17. Standby Detection

When MODE = VDD also acquires line

count for frame boundary detection, outputs

still disabled

(OFF)

output data valid enabled; output Disabled

data invalid

(OFF)



## **Typical Blanking Power Consumption Test Pattern**

During blanking VS is low, and the SN65LVDS315 data output DOUT presents a high signal. The typical power consumption test patterns during the blanking time consists of one data word. The pattern repeats itself throughout the entire measurement.

Table 6. Typical IC Power Consumption Test During Blanking

WORD		TEST PATTERN	
	D[7:0]	vs	HS
1	0x00	0	х

## **Maximum Power Consumption Test Pattern**

The maximum (or worst-case) power consumption of the SN65LVDS315 is tested using an alternating 1010 test pattern. The pattern repeats itself throughout the entire measurement.

Table 7. Worst Case IC Power Consumption Test Pattern 1

WORD		TEST PATTERN	
WORD	D[7:0]	vs	HS
1	0x00	1	1
2	0xFF	1	1



#### **Jitter Performance**

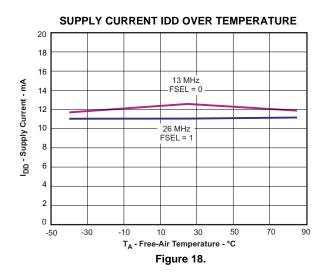
The jitter performance of the SN65LVDS315 is tested using a pattern that stresses the interconnect, particularly to test for ISI. The test pattern uses very long run lengths of consecutive bits. The pattern incorporates very high and low data rates, and maximizes switching noise. The pattern is self-repeating for the duration of the test.

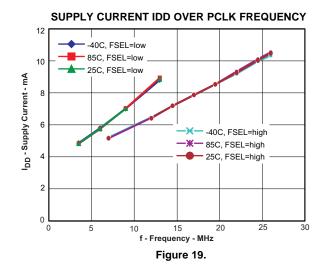
**Table 8. Jitter Test Pattern** 

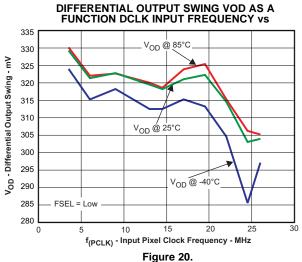
WODD		TEST PATTERN	
WORD	D[7:0]	vs	HS
1	0x00	1	1
2	0x00	1	1
3	0x00	1	1
4	0x01	1	1
5	0x03	1	1
6	0x07	1	1
7	0x18	1	1
8	0xE7	1	1
9	0x35	1	1
10	0x02	1	1
11	0x54	1	1
12	0xA5	1	1
13	0xAD	1	1
14	0x55	1	1
15	0xA6	1	1
16	0xA6	1	1
17	0x55	1	1
18	0x55	1	1
19	0xAA	1	1
20	0x52	1	1
21	0x5A	1	1
22	0xAB	1	1
23	0xFD	1	1
24	0xCA	1	1
25	0x18	1	1
26	0xE7	1	1
27	0xF8	1	1
28	0xFC	1	1
29	0xFE	1	1
30	0xFF	1	1
31	0xFF	1	1
32	0xFF	1	1

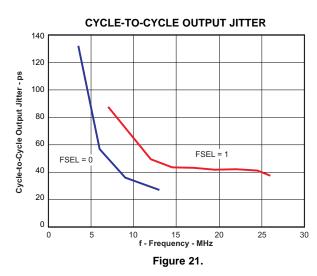


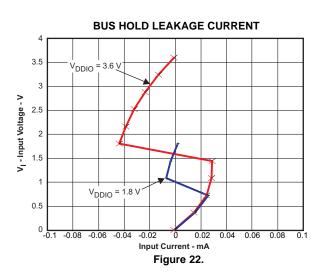
#### TYPICAL CHARACTERISTICS











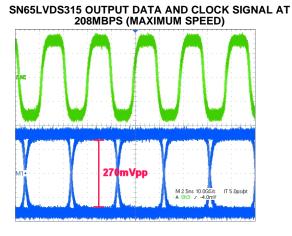
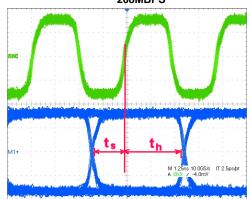


Figure 23.



## **TYPICAL CHARACTERISTICS (continued)**

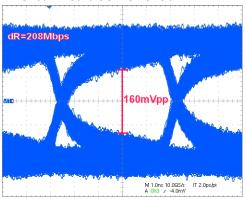
# SN65LVDS315 OUTPUT DATA AND CLOCK SIGNAL AT 208MBPS



 A. The asymmetrical setup and hold time is optimized to meet OMAP processor input timing.

Figure 24.

## SN65LVDS315 OUTPUT CLOCK AND DATA(A)



A. Through pcb interconnect of 80-inch of FR4 at 208Mbps

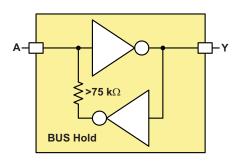
Figure 25.



#### APPLICATION INFORMATION

#### PREVENTING CONTROL INPUTS FROM INCREASED LEAKAGE CURRENTS

To ensure the lowest possible leakage current during standby or power down, all inputs must be held static. Any kind of input switching will cause increased leakage current. Hold inputs TXEN and MODE either at  $V_{IH}$  or  $V_{IL}$ . The LVDS315 incorporates a bus-hold feature on the D[0:7] inputs, DCLK, VS, and HS. This feature ensures that the input-stage leakage current is minimized during times when the camera output is in a high impedance state. Inputs with the bus-hold feature can be left open without the need of an external pullup or pulldown. This feature minimizes the power consumption of standby and power down modes in particular.



#### POWER SUPPLY DESIGN RECOMMENDATION

For a multilayer PCB, it is recommended to keep one common GND layer underneath the device and connect all ground terminals directly to this plane.

#### SN65LVDS315 DECOUPLING RECOMMENDATION

The SN65LVDS315 was designed to operate reliably in a constricted environment with other digital switching ICs. In cell phone designs, the SN65LVDS315 often shares a power supply with various other ICs. The SN65LVDS315 can operate with power supply noise as specified in Recommend Device Operating Conditions. To minimize the power supply noise floor, provide good decoupling near the SN65LVDS315 power pins. The use of four ceramic capacitors (two 0.01  $\mu$ F and two 0.1  $\mu$ F) provides good performance. At the very least, it is recommended to install one 0.1  $\mu$ F and one 0.01  $\mu$ F capacitor near the SN65LVDS315. To avoid large current loops and trace inductance, the trace length between decoupling capacitor and IC power inputs pins must be minimized. Placing the capacitor underneath the SN65LVDS315 on the bottom of the pcb is often a good choice.



#### **VGA CAMERA APPLICATION**

Figure 26 shows a possible implementation of a 10-Mpixel camera transfer with 30Hz frame refresh rate. The SN65LVDS315 interfaces to the OMAP2420, a TI application processor with integrated CSI receiver. The pixel clock rate is 11 MHz, assuming ≈10% blanking overhead. The application assumes 8-bit color resolution.

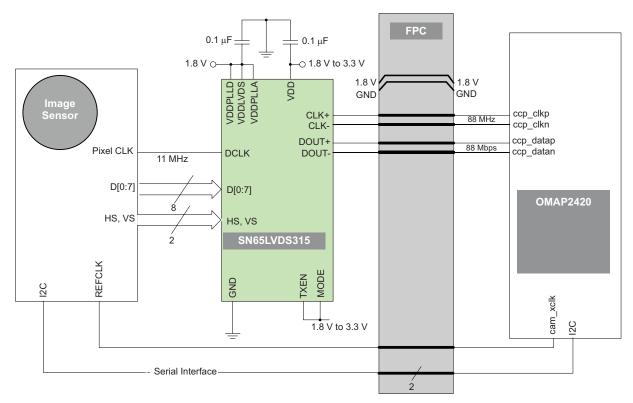


Figure 26. Typical VGA Display Application

#### TYPICAL APPLICATION FREQUENCIES

The SN65LVDS315 in display mode supports pixel clock frequencies from 7 MHz to 26 MHz (which translates to DCLK frequencies of 56 MHz to 208 MHz). Table 9 provides a few typical display resolution examples. The table also shows the assumed blanking overhead, which often times is smaller in the final application, resulting in a lower data rate.

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## 8-Bit Camera Application

Table 9. Typical Application Data Rates and Serial Lane Usage

DISPLAY SCREEN RESOLUTION	VISIBLE PIXEL COUNT	CONTROL OVERHEAD	FRAME REFRESH RATE	DCLK PIXEL CLOCK FREQUENCY [MHz]	DATA RATE ON DO WITH LS=0	f(CLK)
640x480 (VGA)	307,200	14%	10 Hz	3.5 MHz	28 Mbps	28 MHz
640x480 (VGA)	307,200	2%	15 Hz	4.7 MHz	38 Mbps	38 MHz
640x480 (VGA)	307,200	10%	30 Hz	10.1 MHz	81 Mbps	81 MHz
3 Mpixel	3,000,000	10%	7 Hz	23.1 MHz	185 Mbps	185 MHz
4 Mpixel	4,000,000	10%	5 Hz	22.0 MHz	176 Mbps	176 MHz
5 Mpixel	5,000,000	10%	4 Hz	22.0 MHz	176 Mbps	176 MHz
6 Mpixel	6,000,000	10%	3 Hz	19.8 MHz	158 Mbps	158 MHz
8 Mpixel	8,000,000	10%	2 Hz	17.6 MHz	141 Mbps	141 MHz
10 Mpixel	10,000,000	10%	2 Hz	22.0 MHz	176 Mbps	176 MHz
12 Mpixel	12,000,000	10%	2 Hz	25.1 MHz	201 Mbps	201 MHz

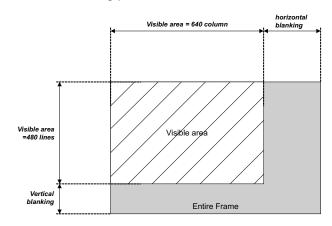
### Calculation Example: VGA Camera Sensor

The following calculation shows an example for a VGA camera with following parameter:

display resolution: 640 x 480 frame refresh rate: 30 fps

vertical visible pixel: 480 lines vertical blanking: 10 lines

horizontal visible pixel: 640 columns horizontal blanking: 5 columns



Calculation of the total number of pixel and Blanking overhead:

visible area pixel count: 640 x 480 = 307,200 pixel

total frame pixel count:  $(640+5) \times (480+10) = 316,050 \text{ pixel}$ blanking overhead: (316,050-307,200) div 307,200 = 2.8%

The application requires following serial link parameters:

pixel clk frequency:  $f_{DCLK} = 316.050 \times 30 \text{ Hz} = 9.5 \text{ MHz}$ 

DOUT serial data rate:  $dR = f_{DCLK} x8 = 76 \text{ Mbps}$ CLK output clock rate:  $f_{CLK} = f(dR) = 76 \text{ MHz}$ 





com 11-Jul-2008

#### PACKAGING INFORMATION

Orderable Device	Status <sup>(1)</sup>	Package Type	Package Drawing	Pins	Package Qty	Eco Plan <sup>(2)</sup>	Lead/Ball Finish	MSL Peak Temp <sup>(3)</sup>
SN65LVDS315RGER	ACTIVE	VQFN	RGE	24	2500	Green (RoHS & no Sb/Br)	CU NIPDAU	Level-3-260C-168 HR
SN65LVDS315RGERG4	ACTIVE	VQFN	RGE	24	2500	Green (RoHS & no Sb/Br)	CU NIPDAU	Level-3-260C-168 HR
SN65LVDS315RGET	ACTIVE	VQFN	RGE	24	250	Green (RoHS & no Sb/Br)	CU NIPDAU	Level-3-260C-168 HR
SN65LVDS315RGETG4	ACTIVE	VQFN	RGE	24	250	Green (RoHS & no Sb/Br)	CU NIPDAU	Level-3-260C-168 HR

<sup>(1)</sup> The marketing status values are defined as follows:

ACTIVE: Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

**NRND:** Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

PREVIEW: Device has been announced but is not in production. Samples may or may not be available.

**OBSOLETE:** TI has discontinued the production of the device.

(2) Eco Plan - The planned eco-friendly classification: Pb-Free (RoHS), Pb-Free (RoHS Exempt), or Green (RoHS & no Sb/Br) - please check http://www.ti.com/productcontent for the latest availability information and additional product content details.

TBD: The Pb-Free/Green conversion plan has not been defined.

**Pb-Free** (RoHS): TI's terms "Lead-Free" or "Pb-Free" mean semiconductor products that are compatible with the current RoHS requirements for all 6 substances, including the requirement that lead not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, TI Pb-Free products are suitable for use in specified lead-free processes.

**Pb-Free (RoHS Exempt):** This component has a RoHS exemption for either 1) lead-based flip-chip solder bumps used between the die and package, or 2) lead-based die adhesive used between the die and leadframe. The component is otherwise considered Pb-Free (RoHS compatible) as defined above.

Green (RoHS & no Sb/Br): TI defines "Green" to mean Pb-Free (RoHS compatible), and free of Bromine (Br) and Antimony (Sb) based flame retardants (Br or Sb do not exceed 0.1% by weight in homogeneous material)

(3) MSL, Peak Temp. -- The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

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## TAPE AND REEL INFORMATION





A0	Dimension designed to accommodate the component width
B0	Dimension designed to accommodate the component length
	Dimension designed to accommodate the component thickness
W	Overall width of the carrier tape
P1	Pitch between successive cavity centers

## QUADRANT ASSIGNMENTS FOR PIN 1 ORIENTATION IN TAPE



#### \*All dimensions are nominal

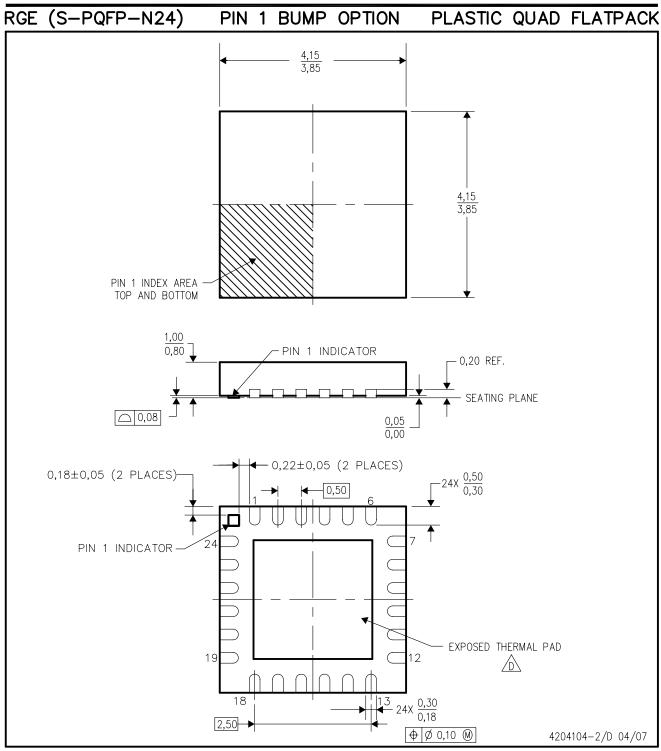
Device	Package Type	Package Drawing			Reel Diameter (mm)	Reel Width W1 (mm)	A0 (mm)	B0 (mm)	K0 (mm)	P1 (mm)	W (mm)	Pin1 Quadrant
SN65LVDS315RGER	VQFN	RGE	24	2500	330.0	12.4	4.3	4.3	1.5	8.0	12.0	Q2
SN65LVDS315RGET	VQFN	RGE	24	250	180.0	12.4	4.3	4.3	1.5	8.0	12.0	Q2





\*All dimensions are nominal

Device	Package Type	Package Drawing	Pins	SPQ	Length (mm)	Width (mm)	Height (mm)
SN65LVDS315RGER	VQFN	RGE	24	2500	346.0	346.0	29.0
SN65LVDS315RGET	VQFN	RGE	24	250	190.5	212.7	31.8



- NOTES: A. All linear dimensions are in millimeters. Dimensioning and tolerancing per ASME Y14.5M—1994.
  - B. This drawing is subject to change without notice.
  - C. Quad Flatpack, No-Leads (QFN) package configuration.
  - The package thermal pad must be soldered to the board for thermal and mechanical performance.
    - See the Product Data Sheet for details regarding the exposed thermal pad dimensions.
  - E. Falls within JEDEC MO-220.



## THERMAL PAD MECHANICAL DATA



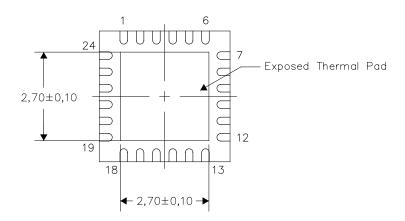
RGE (S-PVQFN-N24)

#### THERMAL INFORMATION

This package incorporates an exposed thermal pad that is designed to be attached directly to an external heatsink. The thermal pad must be soldered directly to the printed circuit board (PCB). After soldering, the PCB can be used as a heatsink. In addition, through the use of thermal vias, the thermal pad can be attached directly to the appropriate copper plane shown in the electrical schematic for the device, or alternatively, can be attached to a special heatsink structure designed into the PCB. This design optimizes the heat transfer from the integrated circuit (IC).

For information on the Quad Flatpack No—Lead (QFN) package and its advantages, refer to Application Report, QFN/SON PCB Attachment, Texas Instruments Literature No. SLUA271. This document is available at www.ti.com.

The exposed thermal pad dimensions for this package are shown in the following illustration.

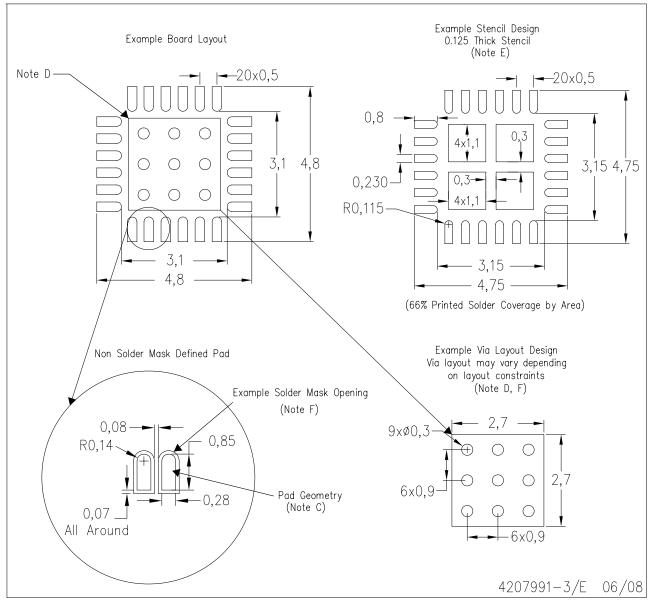


Bottom View

NOTE: All linear dimensions are in millimeters

Exposed Thermal Pad Dimensions

## RGE (S-PVQFN-N24)



NOTES:

- A. All linear dimensions are in millimeters.
- B. This drawing is subject to change without notice.
- C. Publication IPC-7351 is recommended for alternate designs.
- D. This package is designed to be soldered to a thermal pad on the board. Refer to Application Note, Quad Flat—Pack Packages, Texas Instruments Literature No. SCBA017, SLUA271, and also the Product Data Sheets for specific thermal information, via requirements, and recommended board layout. These documents are available at www.ti.com <a href="https://www.ti.com">http://www.ti.com</a>.
- E. Laser cutting apertures with trapezoidal walls and also rounding corners will offer better paste release. Customers should contact their board assembly site for stencil design recommendations. Refer to IPC 7525 for stencil design considerations.
- F. Customers should contact their board fabrication site for recommended solder mask tolerances and via tenting recommendations for vias placed in the thermal pad.



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