



AUDIO PROCESSOR with SOUND ENHANCEMENT and SRS 3D STEREO

■ GENERAL DESCRIPTION

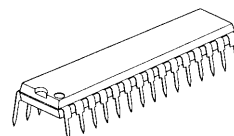
The **NJW1160** is an audio processor that includes Sound enhancement (BBE) and SRS 3D Stereo. It includes all of the audio signal processing functions for TV such as tone control, balance, volume, mute, and AGC.

The SRS 3D stereo technology reproduces 3D stereo surround sound effect using only two speakers.

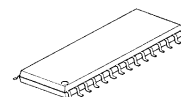
The sound enhancement regenerates high definitive and nearly real sound.

All of internal status and variables are controlled by I²C BUS interface.

■ PACKAGE OUTLINE



NJW1160L

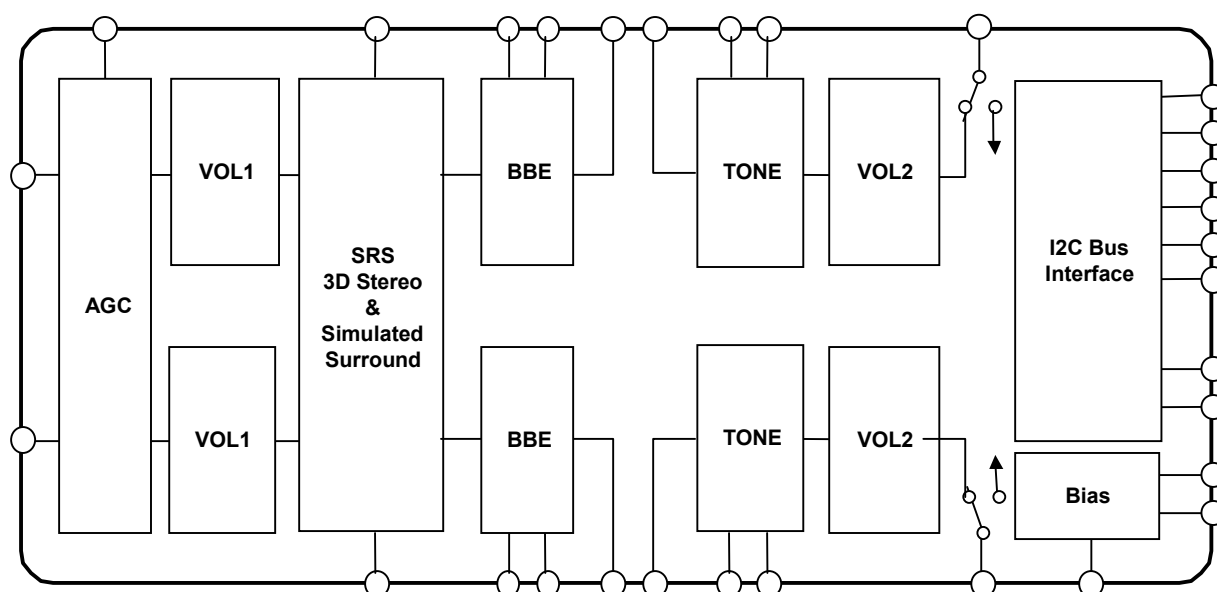


NJW1160M

■ FEATURES

- Operating Voltage 7.5 to 13V
- I²C BUS Interface
- BBE Sound Enhancement (Low Boost and High Boost: 15dB max.)
- AGC Circuit (It reduces volume difference among input sources.)
- SRS 3D Stereo
- Simulated Surround
- Bi-CMOS Technology
- Package Outline SDIP30, SDMP30

■ BLOCK DIAGRAM



■ PIN FUNCTION

1	INa	INb	30
2	BBE1a	BBE1b	29
3	BBE2a	BBE2b	28
4	BBEOUTa	BBEOUTb	27
5	TONE INa	TONE INb	26
6	TONE-Ha	TONE-Hb	25
7	TONE-La	TONE-Lb	24
8	OUTa	OUTb	23
9	AGC	SRS-FIL2	22
10	SRS/SS-FIL1	VREF	21
11	CVB	CTH	20
12	CVA	CTL	19
13	SDA	AUX0	18
14	SCL	AUX1	17
15	GND	Vcc	16

No.	Symbol	Function	No	Symbol	Function
1	INa	Ach Input	16	Vcc	Power Supply Pin
2	BBE1a	Ach BBE Filter1 (Process)	17	AUX1	Auxiliary Output1
3	BBE2a	Ach BBE Filter2 (Lo Contour)	18	AUX0	Auxiliary Output0
4	BBE OUTa	Ach Output for the Other Accessories	19	CTL	DAC Output for Tone Low Frequency
5	TONE INa	Ach Input From the Other Accessories	20	CTH	DAC Output for Tone High Frequency
6	TONE-Ha	Ach Treble Filter	21	VREF	Reference Voltage
7	TONE-La	Ach Bass Filter	22	SRS-FIL2	SRS Surround Filter2
8	OUTa	Ach Output	23	OUTb	Bch Output
9	AGC	AGC Filter	24	TONE-Lb	Bch Bass Filter
10	SRS/SS-FIL1	SRS and Simulated Stereo Filter1	25	TONE-Hb	Bch Treble Filter
11	CVB	DAC Output for Bch Volume & Balance	26	TONE INb	Bch Input from the Other Accessories
12	CVA	DAC Output for Ach Volume & Balance	27	BBE OUTb	Bch Output for the Other Accessories
13	SDA	SDA Data Input (I ² C BUS)	28	BBE2b	Bch BBE Filter2 (Process)
14	SCL	SCL Data Input (I ² C BUS)	29	BBE1b	Bch BBE Filter1 (Lo Contour)
15	GND	GND	30	INb	Bch Input

■ ABSOLUTE MAXIMUM RATING (Ta=25°C)

PARAMETER	SYMBOL	RATING	UNIT
Supply Voltage	V ⁺	14	V
Power Dissipation	P _D	700	mW
Operating Temperature Range	Topr	-20 to +75	°C
Storage Temperature Range	Tstg	-40 to +125	°C

■ ELECTRICAL CHARACTERISTICS

(Ta=25°C, V+=9V, Rg=600Ω, R_L=47kΩ, Vin=100mVrms/1kHz unless otherwise specified)

PARAMETER	SYMBOL	TEST CONDITION	MIN.	TYP.	MAX.	UNIT
Operating Voltage	V ⁺		7.5	9.0	13.0	V
Supply Current	I _{CC}	No Signal	-	13	25	mA
Reference Voltage	V _{REF}	No Signal	4.0	4.5	5.0	V
Maximum Input Voltage	V _{IM}	VOL=-20dB, THD=10%	2.8	3.0	-	Vrms
Maximum Output Voltage	V _{OM}	OUTPUT VOL=0dB, THD=1%	-	2.5	-	Vrms
Channel Balance	G _{CB}	VOL=0dB	-1.5	0.0	1.5	dB
Balance Boost A	BA _{BST}	CHS="0", BAL="11111"	-2.0	0.0	2.0	dB
Balance Cut A	BA _{CUT}	CHS="1", BAL="11111" Vin = 1Vrms	-	-	-70	dB
Balance Boost B	BB _{BST}	CHS="1", BAL="11111"	-2.0	0.0	2.0	dB
Balance Cut B	BB _{CUT}	CHS="0", BAL="11111" Vin = 1Vrms	-	-	-70	dB
Total Harmonic Distortion	THD	Vo=0.5Vrms BW=400Hz to 30kHz	-	-	0.5	%
Maximum Gain	G _{VMAX}	VOL= 0dB	-2.0	0.0	2.0	dB
Minimum Gain	G _{VMIN}	VOL= MUTE	-	-	-70	dB
Channel Separation	CS	Vin = 2Vrms	-	-	-70	dB
Output Noise 1	V _{NO1}	VOL = 0dB A-weighted	- -	-90 (31.6)	-85 (56.2)	dBV (μVrms)
Output Noise 2	V _{NO2}	VOL = MUTE A-weighted	- -	-106 (5.0)	-96 (15.8)	dBV (μVrms)
AUX Output Voltage	V _{AUX}	Logic Output : High	4.5	-	5.0	V
		Logic Output : Low	0	-	0.3	

BW : Band Width

◆ TONE CONTROL

PARAMETER	SYMBOL	TEST CONDITION	MIN.	TYP.	MAX.	UNIT
High Frequency Boost	HF _{BST}	BCT="1", TREB="1111", f=10kHz	12.5	15.0	17.5	dB
High Frequency Flat	HF _{FLT}	TRBE="0000", f=10kHz	-2.0	0.0	2.0	dB
High Frequency Cut	HF _{CUT}	BCT="0", TRBE="1111", f=10kHz	-17.5	-15.0	-12.5	dB
Low Frequency Boost	LF _{BST}	BCB="1", BASS="1111", f=100Hz	12.5	15.0	17.5	dB
Low Frequency Flat	LF _{FLT}	BASS="0000", f=100Hz	-2.0	0.0	2.0	dB
Low Frequency Cut	LF _{CUT}	BCB="0", BASS="1111", f=100Hz	-17.5	-15.0	-12.5	dB

◆ AGC CONTROL(AGC-ON)

PARAMETER	SYMBOL	TEST CONDITION	MIN.	TYP.	MAX.	UNIT
AGC Boost	AGC _{BST}	Vin=50mVrms, f=1kHz	1.5	3.5	5.5	dB
AGC Flat1	AGC _{FLT1}	Vin=150mVrms, f=1kHz	-2.5	0.0	2.5	dB
AGC Flat2	AGC _{FLT2}	Vin=300mVrms, f=1kHz	-2.5	0.0	2.5	dB
AGC Flat3	AGC _{FLT3}	Vin=400mVrms, f=1kHz	-2.5	0.0	2.5	dB
AGC Flat4	AGC _{FLT4}	Vin=540mVrms, f=1kHz	-2.5	0.0	2.5	dB
AGC Cut	AGC _{CUT}	Vin=2Vrms, f=1kHz	-14	-10	-6.0	dB

◆ BBE(BBE-ON)

PARAMETER	SYMBOL	TEST CONDITION	MIN.	TYP.	MAX.	UNIT
BBE Low Frequency Boost Range	BBE _{LOW}	BBE-Low="1111", f = 50Hz	-	15.0	-	dB
BBE High Frequency Boost Range	BBE _{HIGH}	BBE-High="1111", f = 10KHz	-	15.0	-	dB

◆ SIMULATED SURROUND (Simulated Surround-ON, f=1kHz)

PARAMETER	SYMBOL	TEST CONDITION	MIN.	TYP.	MAX.	UNIT
SURROUND SIM A	SR _{SIMA}	Ain+Bin → Aout	1.0	3.0	5.0	dB
SURROUND SIM B	SR _{SIMB}	Ain+Bin → Bout	1.0	3.0	5.0	dB

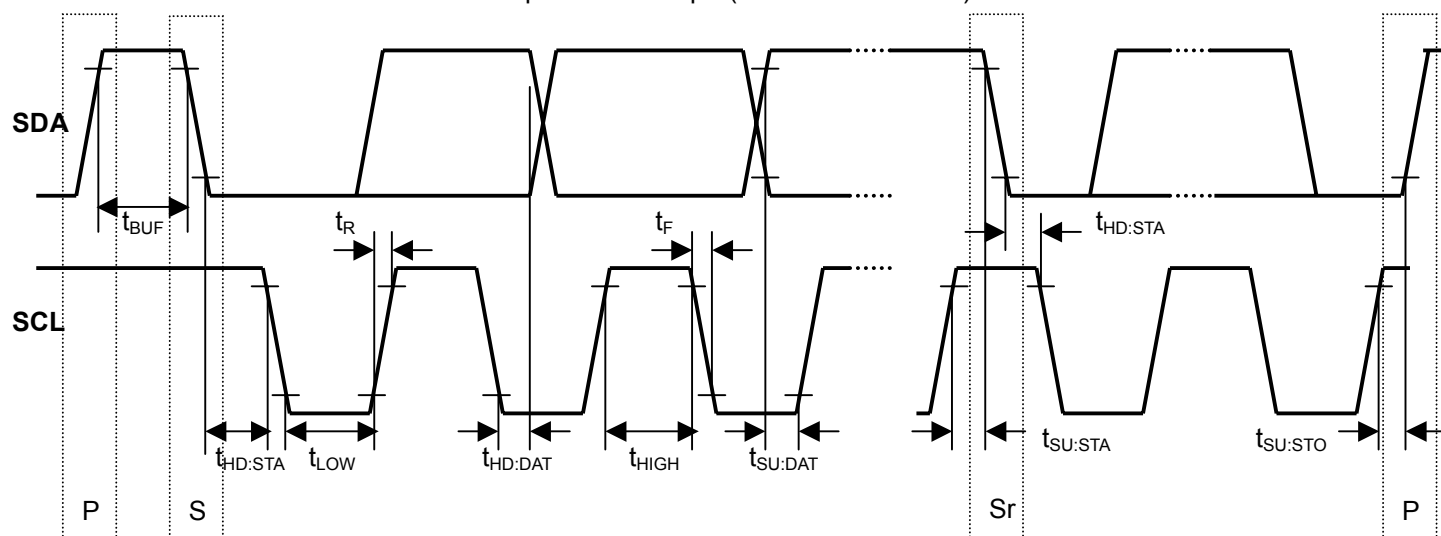
◆ SRS 3D-Stereo (SRS 3D Stereo-ON, f=125Hz)

PARAMETER	SYMBOL	TEST CONDITION	MIN.	TYP.	MAX.	UNIT
SRS GAIN HIGH 1	SRS _{GH1}	Ain → Aout, Mode=High	10.0	12.0	14.0	dB
SRS GAIN HIGH 2	SRS _{GH2}	Bin → Bout, Mode=High	10.0	12.0	14.0	dB
SRS GAIN LOW 1	SRS _{GL1}	Ain → Aout, Mode=Low	7.0	9.0	11.0	dB
SRS GAIN LOW 2	SRS _{GL2}	Bin → Bout, Mode=Low	7.0	9.0	11.0	dB
SRS GAIN HIGH 3	SRS _{GH3}	Bin → Aout, Mode=High	6.8	8.8	10.8	dB
SRS GAIN HIGH 4	SRS _{GH4}	Ain → Bout, Mode=High	6.8	8.8	10.8	dB

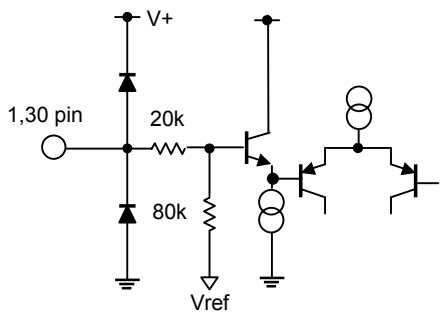
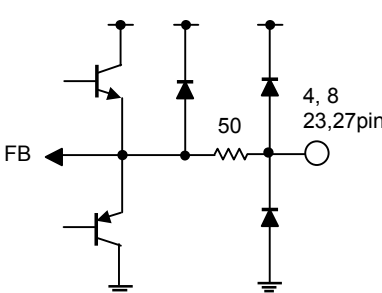
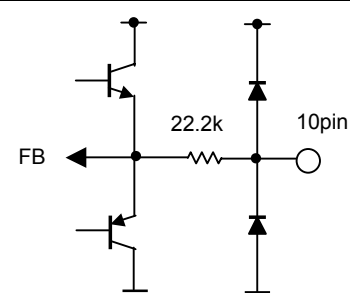
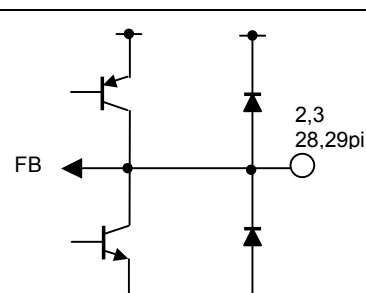
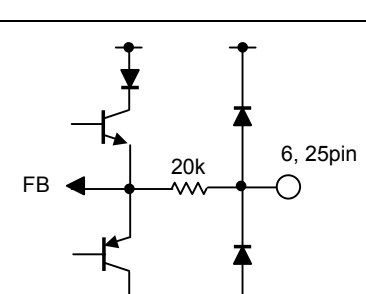
■ I²C BUS BLOCK CHARACTERISTICS (SDA,SCL)

PARAMETER	SYMBOL	MIN.	TYP.	MAX.	UNIT
High Level Input Voltage	V_{IH}	3.0	-	5.0	V
Low Level Input Voltage	V_{IL}	0	-	1.5	V
High Level Input Current	I_{IH}	-	-	10	μA
Low Level Input Current	I_{IL}	-	-	10	μA
Low Level Output Voltage (3mA at SDA pin)	V_{OL}	0	-	0.4	V
Maximum Output Current	I_{OL}	-3.0	-	-	mA
Maximum Clock Frequency	f_{SCL}	-	-	100	kHz
Data Change Minimum Waiting Time	t_{BUF}	4.7	-	-	μs
Data Transfer Start Minimum Waiting Time	$t_{HD:STA}$	4.0	-	-	μs
Low Level Clock Pulse Width	t_{LOW}	4.7	-	-	μs
High Level Clock Pulse Width	t_{HIGH}	4.0	-	-	μs
Minimum Start Preparation Waiting Time	$t_{SU:STA}$	4.7	-	-	μs
Minimum Data Hold Time	$t_{HD:DAT}$	5.0	-	-	μs
Minimum Data Preparation Time	$t_{SU:DAT}$	250	-	-	ns
Rise Time	t_R	-	-	1.0	μs
Fall Time	t_F	-	-	300	ns
Minimum Stop Preparation Waiting Time	$t_{SU:STO}$	4.0	-	-	μs

I²C BUS Load Condition: Pull up resistance 4k Ω (Connected to +5V)
Load capacitance 200pF (Connected to GND)



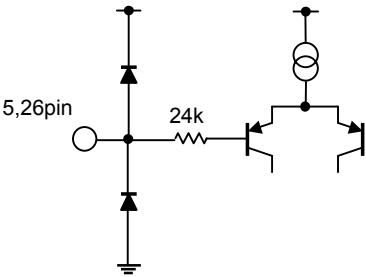
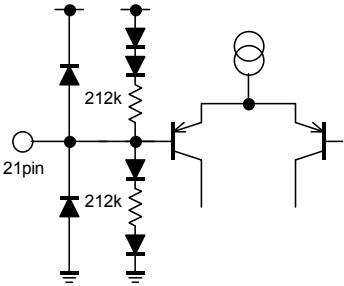
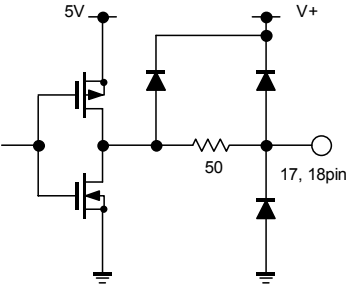
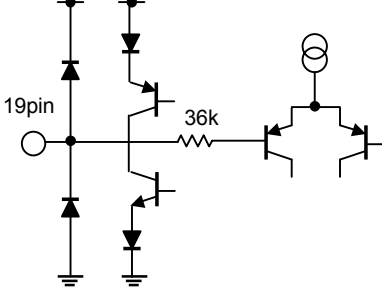
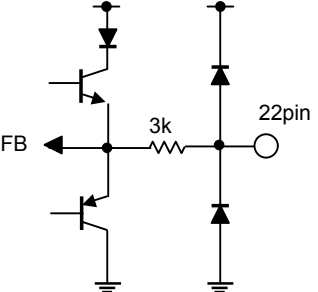
■TERMINAL DESCRIPTION

No.	SYMBOL	FUNCTION	EQUIVALENT CIRCUIT	VOLTAGE
1 30	INa INb	Ach Input terminal Bch Input terminal		$V+/2$
4 8 23 27	BBE OUTa OUTa OUTb BBE OUTb	Ach Output for the Other Accessories Ach Output Bch Output Bch Output for the Other Accessories		$V+/2$
10	SRS/SS-FIL1	SRS and Simulated Stereo Filter1		$V+/2$
2 3 28 29	BBE1a BBE2a BBE2b BBE1b	Ach BBE Filter1 (Process) Ach BBE Filter2 (Lo Contour) Bch BBE Filter2 (Lo Contour) Bch BBE Filter1 (Process)		$V+/2$
6 25	TONE-Ha TONE-Hb	Treble (tone control) filter terminal		$V+/2$

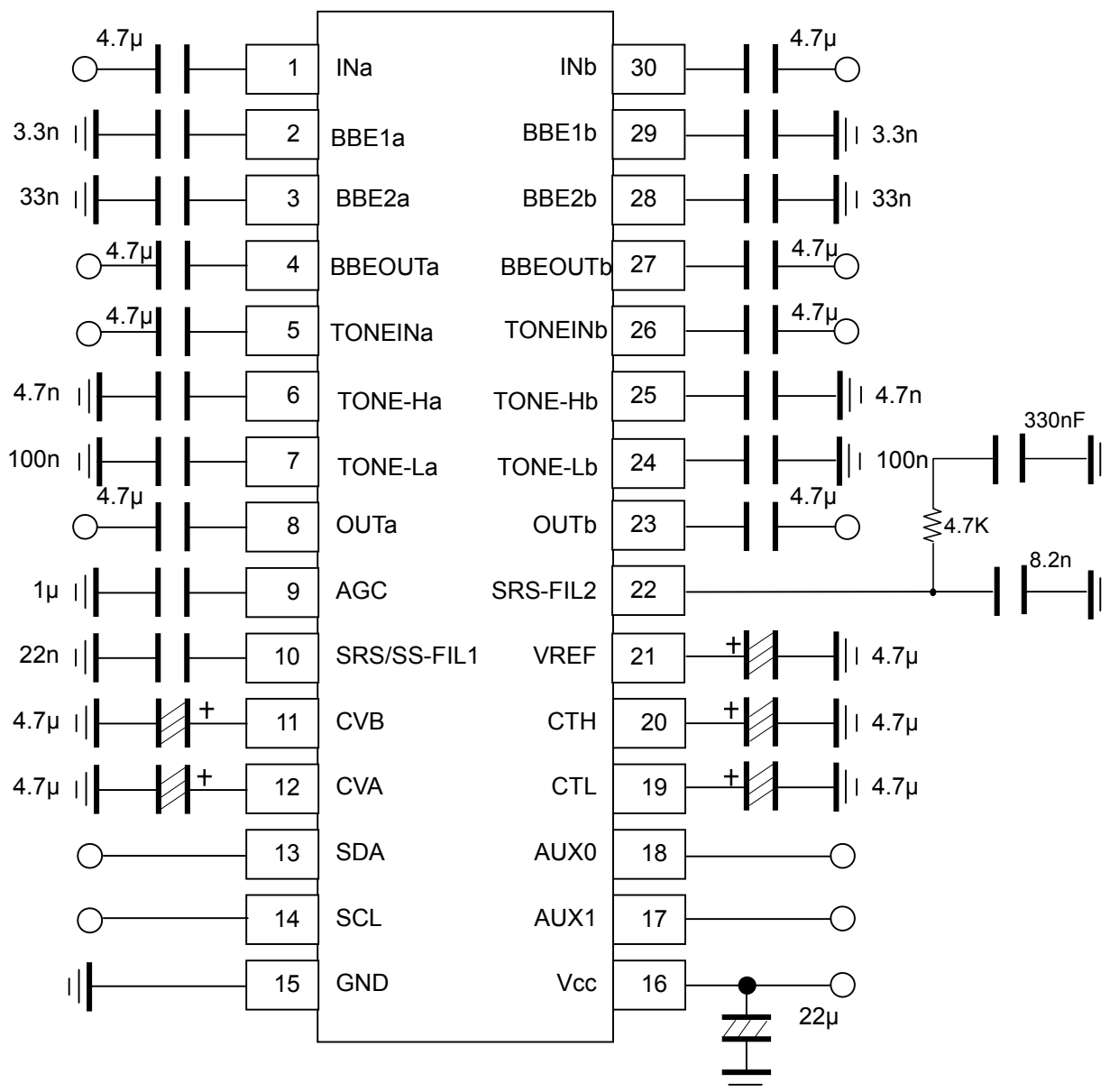
■TERMINAL DESCRIPTION

No.	SYMBOL	FUNCTION	EQUIVALENT CIRCUIT	VOLTAGE
7 24	TONE-La TONE-Lb	Bass (tone control) filter terminal		V+/2
9	AGC	Capacitor connection terminal for AGC attack and recovery time setting		-
11 12	CVB CVA	Pop Noise Reduction for Volume & Balance		-
13	SDA	I ² C data terminal		-
14	SCL	I ² C clock terminal		-

■TERMINAL DESCRIPTION

No.	SYMBOL	FUNCTION	EQUIVALENT CIRCUIT	VOLTAGE
5 26	TONE INa TONE INb	Ach Input from the Other Accessories Bch Input from the Other Accessories		$V+/2$
21	Vref	Reference voltage terminal		$V+/2$
17 18	AUX0 AUX1	Auxiliary 2 values voltage output terminal		0/5V
20 19	CTH CTL	Pop Noise reduction for Bass Control Pop Noise reduction for Treble Control		-
22	SRS-FIL2	SRS Surround Filter2		$V+/2$
15 16	V+ GND	Ground terminal Supply voltage terminal	-	-

APPLICATION CIRCUIT



(NOTE)

1. Separate the I²C bus line from the following terminals for avoiding digital noise problem.

Pin No.	Symbol	Pin No.	Symbol	Pin No.	Symbol	Pin No.	Symbol	Pin No.	Symbol
2	BBE1a	6	TONE-Ha	10	SRS/SS-FIL1	24	TONE-Lb	28	BBE2b
3	BBE2a	7	TONE-La	22	SRS-FIL2	25	TONE-Hb	29	BBE1b

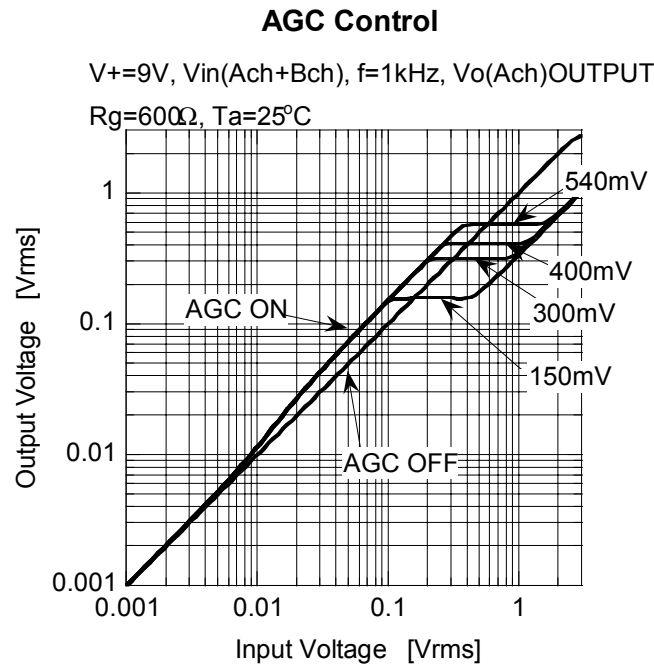
- The constant of capacitors connected to the terminals No.2, 3, 28 and 29 are designated by BBE Sound Inc.
Do not change the constant of these capacitors without the approval of BBE Sound Inc.
- The constant of capacitors connected to the terminals No.10 and 22 are designated by SRS Labs.
Do not change the constant of these capacitors without the approval of SRS Labs.

■ APPLICATION NOTE

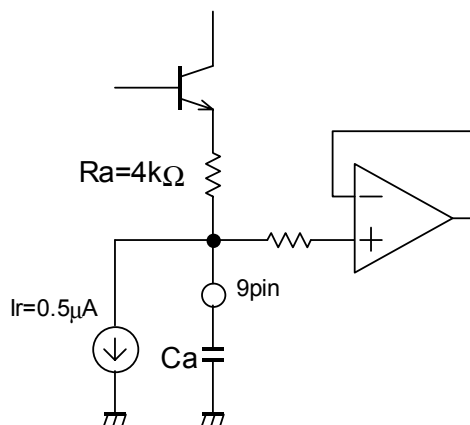
1. AGC (Auto Gain Control) Circuit

AGC circuit adjusts the input signal level with Boost/Attenuate circuit. AGC boost the low input signal level and attenuate high input signal level automatically.

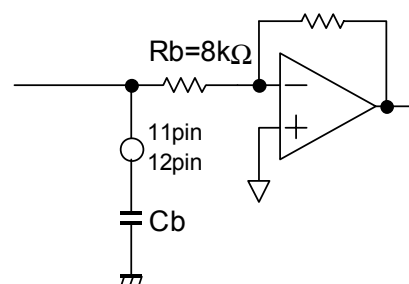
The AGC flat levels (150mV, 300mV, 400mV and 540mV) are selectable via I²C bus. (Refer to the following figure.)



Attack-Recovery



Smoothing circuit of Attenuate



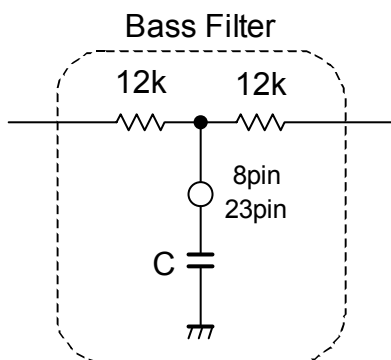
Smoothing circuit of Boost

Attack and recovery time in the attenuation processing depends on external part C_a , and it in the boost processing depends on external part C_b . They become longer as the capacity bigger and become shorter as it gets smaller. (Recommendation value: $C_a=1\mu F$, $C_b=4.7\mu F$)

Reducing the capacity of C_a may cause the distortion. As for C_b , since it serves as the click noise prevention, reducing the capacity may cause the click noise upon volume changing.

2. Tone Control

a) Bass: Setting the Cut-off frequency



$$f_c = \frac{M}{2\pi \times C \times 12k}$$

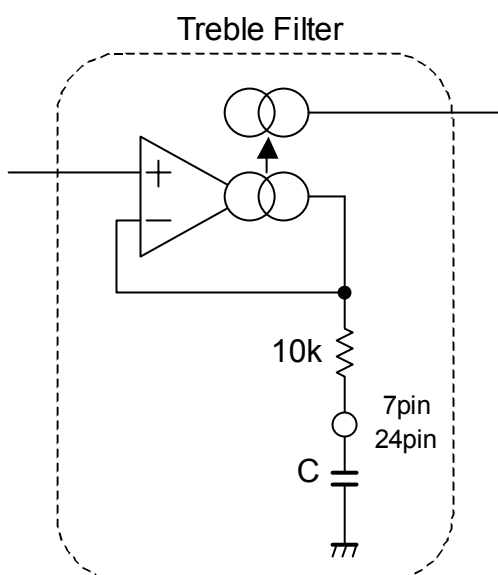
M changes by gain setting of Tone.

$$M \approx 2.65 \quad (\pm 15\text{dB})$$

$$M \approx 3.45 \quad (\pm 10\text{dB})$$

$$M \approx 8.10 \quad (\pm 5\text{dB})$$

b) Treble: Setting the Cut-off frequency



$$f_c = \frac{N}{2\pi \times C \times 10k}$$

N changes by gain setting of Tone.

$$N \approx 0.76 \quad (\pm 15\text{dB})$$

$$N \approx 0.58 \quad (\pm 10\text{dB})$$

$$N \approx 0.25 \quad (\pm 5\text{dB})$$

3. BBE, Surround mode and "OUT" switch settings

The click noise may be generated by changing the BBE, Surround mode setting and "OUT" switch. Provide the external circuit for avoiding the click noise on above condition.

4. External parts for BBE circuits

The constant of capacitors connected to the terminals No.2, 3, 28 and 29 are designated by BBE Sound Inc. Do not change the constant of these capacitors without the approval of BBE Sound Inc.

5. AUX1, AUX0 Terminal

AUX1/0 are enable to control external logic circuit is

Source current : 1mA typ. (Ta=25°C)

Sink current : 0.5mA typ. (Ta=25°C)

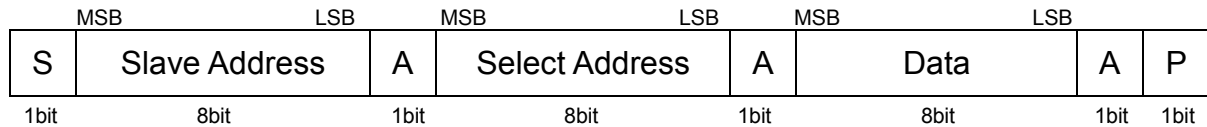
6. Capacitor for Reference Voltage (21pin)

22μF should be recommended for ripple filter connected to Vref terminal (21pin).

Reducing this capacity may cause to reduce the maximum attenuation level and to increase the output noise.

■ DEFINITION OF I²C REGISTER

◆ I²C BUS FORMAT



S: Starting Term

A: Acknowledge Bit

P: Ending Term

◆ SLAVE ADDRESS

MSB							LSB
1	0	0	0	0	0	1	R/ $\overline{W}$

R/ $\overline{W}$ =0: Receive Only

R/ $\overline{W}$ =1: No Output Data

◆ CONTROL REGISTER TABLE

The select address sets each function (Volume, Balance, AGC, Surround, Tone Control, BBE, AUX).

The auto increment function cycles the select address as follows.

00H→01H→02H→03H→04H→05H→00H

Select Address	BIT							
	D7	D6	D5	D4	D3	D2	D1	D0
00H	VOL							
01H	CHS	BAL				AGC		SUR
02H	BCB	BASS				BCSB	Don't care	Don't care
03H	BCT	TREB				BCST	Don't care	Don't care
04H	BBE(Lo Contour)				BBE(Process)			
05H	OUT	Don't care	Don't care	SUR0	AGC1	AGC0	AUX1	AUX0

◆ CONTROL REGISTER DEFAULT VALUE

Control register default value is all "0".

Select Address	BIT							
	D7	D6	D5	D4	D3	D2	D1	D0
00H	0	0	0	0	0	0	0	0
01H	0	0	0	0	0	0	0	0
02H	0	0	0	0	0	0	0	0
03H	0	0	0	0	0	0	0	0
04H	0	0	0	0	0	0	0	0
05H	0	0	0	0	0	0	0	0

■INSTRUCTION CODE

a) MASTER VOLUME SETTING

Select Address	BIT							
	D7	D6	D5	D4	D3	D2	D1	D0
00H	VOL							

The volume control for both Ach and Bch(0.33dB/step).

The volume is consisted of volume1 and volume2 and the level is divided into half to each volume1 and volume2.

b) BALANCE, AGC AND SURROUND SETTING

Select Address	BIT							
	D7	D6	D5	D4	D3	D2	D1	D0
01H	CHS	BAL					AGC	SUR

- CHS : Channel select for balance control

“0” : Ach “Bch is attenuated”

“1” : Bch “Ach is attenuated”

- BAL : Balance control for both Ach and Bch(1dB/Step)

The balance is consisted of volume1 and volume2 and the level is divided into half to each volume1 and volume2.

- AGC : AGC switch

“0” : AGC OFF

“1” : AGC ON (Default Setting : 150mVrms)

- SUR : Surround mode switch

“0” : Surround OFF

“1” : Surround ON(Default Setting : Surround Effect1)

c)TONE CONTROL BASS SETTING

Select Address	BIT							
	D7	D6	D5	D4	D3	D2	D1	D0
02H	BCB	BASS					BCSB	Don't Care

- BCB : Boost cut select for Bass control

“0” : Cut

“1” : Boost

- BASS: BASS control

Cut Level : -15dB to 0dB(1dB/Step)

Boost Level : 0dB to +15dB(1dB/Step)

- BCSB : Boost cut select for SUB-BASS control

“0” : Cut

“1” : Boost

d) TONE CONTROL TREBLE SETTING

Select Address	BIT							
	D7	D6	D5	D4	D3	D2	D1	D0
03H	BCT	TREB				BCST	Don't Care	Don't Care

- BCT : Boost cut select for Treble control
 "0" : Cut
 "1" : Boost
- TREB: Treble control(1dB/step)
 Cut Level : -15dB to 0dB(1dB/Step)
 Boost Level : 0dB to +15dB(1dB/Step)
- BCST : Boost cut select for Sub-Treble control
 "0" : Cut
 "1" : Boost

e) BBE Boost Level Setting

Select Address	BIT							
	D7	D6	D5	D4	D3	D2	D1	D0
04H	BBE(Lo Contour)				BBE(Process)			

- BBE Lo Contour : 0dB to 15dB(1dB/step)
- BBE Process : 0dB to 15dB (1dB/step)

When all bits are "0"(=00H), BBE becomes off

f) OUTPUT AND AUXILIARY SETTING

Select Address	BIT							
	D7	D6	D5	D4	D3	D2	D1	D0
05H	OUT	Don't Care	Don't Care	SUR0	AGC1	AGC0	AUX1	AUX0

- OUT: ON/OFF Switch for OUTPUT
 "0" : OFF
 "1" : ON

•Surround Setting

Surround Function	SUR0(05H:D4)	SUR(01H:D0),	Remarks
Surround OFF	0	0	Surround OFF
Surround Effect1	0	1	SRS 3D-Stereo – Low Mode
Surround Effect2	1	1	SRS 3D-Stereo – High Mode
Simulated Stereo	1	0	Simulated Stereo

•AGC Level Setting

AGC Level	AGC1(D3)	AGC0(D2)
150mVrms	0	0
300mVrms	0	1
400mVrms	1	0
540mVrms	1	1

- AUX1/AUX0: Auxiliary port High/Low
 "0" : Logic output "Low"
 "1" : Logic output "High"

■MASTER VOLUME (Select Address : 00H)

Gain(dB)	HEX	VOL							
		D7	D6	D5	D4	D3	D2	D1	D0
0	FF	1	1	1	1	1	1	1	1
-1	FC	1	1	1	1	1	1	0	0
-2	F9	1	1	1	1	1	0	0	1
-3	F6	1	1	1	1	0	1	1	0
-4	F3	1	1	1	1	0	0	1	1
-5	F0	1	1	1	1	0	0	0	0
-6	ED	1	1	1	0	1	1	0	1
-7	EA	1	1	1	0	1	0	1	0
-8	E7	1	1	1	0	0	1	1	1
-9	E4	1	1	1	0	0	1	0	0
-10	E1	1	1	1	0	0	0	0	1
-11	DE	1	1	0	1	1	1	1	0
-12	DB	1	1	0	1	1	0	1	1
-13	D8	1	1	0	1	1	0	0	0
-14	D5	1	1	0	1	0	1	0	1
-15	D2	1	1	0	1	0	0	1	0
-16	CF	1	1	0	0	1	1	1	1
-17	CC	1	1	0	0	1	1	0	0
-18	C9	1	1	0	0	1	0	0	1
-19	C6	1	1	0	0	0	1	1	0
-20	C3	1	1	0	0	0	0	1	1
-21	C0	1	1	0	0	0	0	0	0
-22	BD	1	0	1	1	1	1	0	1
-23	BA	1	0	1	1	1	0	1	0
-24	B7	1	0	1	1	0	1	1	1
-25	B4	1	0	1	1	0	1	0	0
-26	B1	1	0	1	1	0	0	0	1
-27	AE	1	0	1	0	1	1	1	0
-28	AB	1	0	1	0	1	0	1	1
-29	A8	1	0	1	0	1	0	0	0
-30	A5	1	0	1	0	0	1	0	1
-31	A2	1	0	1	0	0	0	1	0
-32	9F	1	0	0	1	1	1	1	1
-33	9C	1	0	0	1	1	1	0	0
-34	99	1	0	0	1	1	0	0	1
-35	96	1	0	0	1	0	1	1	0
-36	93	1	0	0	1	0	0	1	1
-37	90	1	0	0	1	0	0	0	0
-38	8D	1	0	0	0	1	1	0	1
-39	8A	1	0	0	0	1	0	1	0
-40	87	1	0	0	0	0	1	1	1
-41	84	1	0	0	0	0	1	0	0
-42	81	1	0	0	0	0	0	0	1

■MASTER VOLUME (Select Address : 00H)

Gain(dB)	HEX	VOL							
		D7	D6	D5	D4	D3	D2	D1	D0
-43	7E	0	1	1	1	1	1	1	0
-44	7B	0	1	1	1	1	0	1	1
-45	78	0	1	1	1	1	0	0	0
-46	75	0	1	1	1	0	1	0	1
-47	72	0	1	1	1	0	0	1	0
-48	6F	0	1	1	0	1	1	1	1
-49	6C	0	1	1	0	1	1	0	0
-50	69	0	1	1	0	1	0	0	1
-51	66	0	1	1	0	0	1	1	0
-52	63	0	1	1	0	0	0	1	1
-53	60	0	1	1	0	0	0	0	0
-54	5D	0	1	0	1	1	1	0	1
-55	5A	0	1	0	1	1	0	1	0
-56	57	0	1	0	1	0	1	1	1
-57	54	0	1	0	1	0	1	0	0
-58	51	0	1	0	1	0	0	0	1
-59	4E	0	1	0	0	1	1	1	0
-60	4B	0	1	0	0	1	0	1	1
-61	48	0	1	0	0	1	0	0	0
-62	45	0	1	0	0	0	1	0	1
-63	42	0	1	0	0	0	0	1	0
-64	3F	0	0	1	1	1	1	1	1
-65	3C	0	0	1	1	1	1	0	0
-66	39	0	0	1	1	1	0	0	1
-67	36	0	0	1	1	0	1	1	0
-68	33	0	0	1	1	0	0	1	1
-69	30	0	0	1	1	0	0	0	0
-70	2D	0	0	1	0	1	1	0	1
-71	2A	0	0	1	0	1	0	1	0
-72	27	0	0	1	0	0	1	1	1
-73	24	0	0	1	0	0	1	0	0
-74	21	0	0	1	0	0	0	0	1
-75	1E	0	0	0	1	1	1	1	0
-76	1B	0	0	0	1	1	0	1	1
-77	18	0	0	0	1	1	0	0	0
-78	15	0	0	0	1	0	1	0	1
-79	12	0	0	0	1	0	0	1	0
-80	0F	0	0	0	0	1	1	1	1
-81	0C	0	0	0	0	1	1	0	0
-82	09	0	0	0	0	1	0	0	1
-83	06	0	0	0	0	0	1	1	0
-84	03	0	0	0	0	0	0	1	1
Mute	00	0	0	0	0	0	0	0	0

■BALANCE(Select Address : 01H)

Channel Select (CHS)	D7
Ach(Bch is attenuated)	0
Bch(Ach is attenuated)	1

	BAL				
Gain(dB)	D6	D5	D4	D3	D2
0	0	0	0	0	0
-1	0	0	0	0	1
-2	0	0	0	1	0
-3	0	0	0	1	1
-4	0	0	1	0	0
-5	0	0	1	0	1
-6	0	0	1	1	0
-7	0	0	1	1	1
-8	0	1	0	0	0
-9	0	1	0	0	1
-10	0	1	0	1	0
-11	0	1	0	1	1
-12	0	1	1	0	0
-13	0	1	1	0	1
-14	0	1	1	1	0
-15	0	1	1	1	1
-16	1	0	0	0	0
-17	1	0	0	0	1
-18	1	0	0	1	0
-19	1	0	0	1	1
-20	1	0	1	0	0
-21	1	0	1	0	1
-22	1	0	1	1	0
-23	1	0	1	1	1
-24	1	1	0	0	0
-25	1	1	0	0	1
-26	1	1	0	1	0
-27	1	1	0	1	1
-28	1	1	1	0	0
-29	1	1	1	0	1
-30	1	1	1	1	0
Mute	1	1	1	1	1

■TONE CONTROL BASS (Select Address : 02H)

Bass Cut or Boost	BCB
	D7
Cut	0
Boost	1

		BASS			
Cut Gain(dB)	Boost Gain(dB)	D6	D5	D4	D3
-15	15	1	1	1	1
-14	14	1	1	1	0
-13	13	1	1	0	1
-12	12	1	1	0	0
-11	11	1	0	1	1
-10	10	1	0	1	0
-9	9	1	0	0	1
-8	8	1	0	0	0
-7	7	0	1	1	1
-6	6	0	1	1	0
-5	5	0	1	0	1
-4	4	0	1	0	0
-3	3	0	0	1	1
-2	2	0	0	1	0
-1	1	0	0	0	1
0	0	0	0	0	0

■TONE CONTROL TREBLE (Select Address : 03H)

Treble Cut or Boost	BCT
	D7
Cut	0
Boost	1

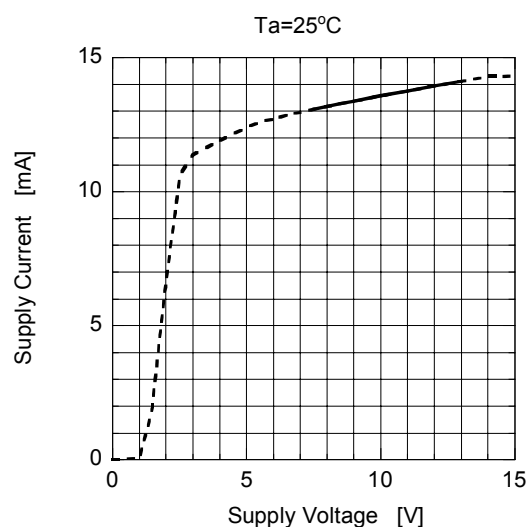
		TREB			
Cut Gain(dB)	Boost Gain(dB)	D6	D5	D4	D3
-15	15	1	1	1	1
-14	14	1	1	1	0
-13	13	1	1	0	1
-12	12	1	1	0	0
-11	11	1	0	1	1
-10	10	1	0	1	0
-9	9	1	0	0	1
-8	8	1	0	0	0
-7	7	0	1	1	1
-6	6	0	1	1	0
-5	5	0	1	0	1
-4	4	0	1	0	0
-3	3	0	0	1	1
-2	2	0	0	1	0
-1	1	0	0	0	1
0	0	0	0	0	0

■BBE (Lo Contour) / (Process) Gain Code (Select Address : 04H)

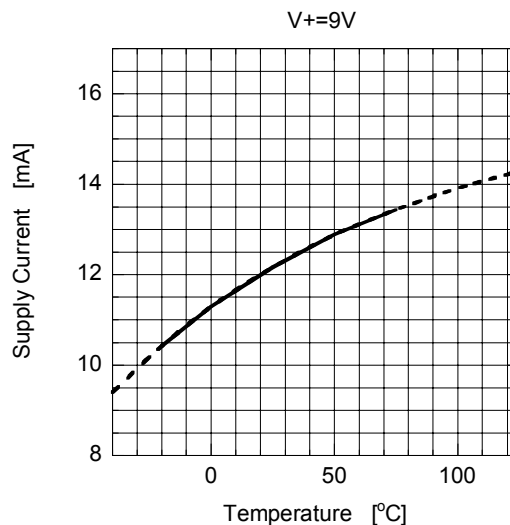
		Lo Contour				Process			
Cut Gain(dB)	Boost Gain(dB)	D7	D6	D5	D4	D3	D2	D1	D0
-15	15	1	1	1	1	1	1	1	1
-14	14	1	1	1	0	1	1	1	0
-13	13	1	1	0	1	1	1	0	1
-12	12	1	1	0	0	1	1	0	0
-11	11	1	0	1	1	1	0	1	1
-10	10	1	0	1	0	1	0	1	0
-9	9	1	0	0	1	1	0	0	1
-8	8	1	0	0	0	1	0	0	0
-7	7	0	1	1	1	0	1	1	1
-6	6	0	1	1	0	0	1	1	0
-5	5	0	1	0	1	0	1	0	1
-4	4	0	1	0	0	0	1	0	0
-3	3	0	0	1	1	0	0	1	1
-2	2	0	0	1	0	0	0	1	0
-1	1	0	0	0	1	0	0	0	1
0	0	0	0	0	0	0	0	0	0

■TYPICAL CHARACTERISTICS

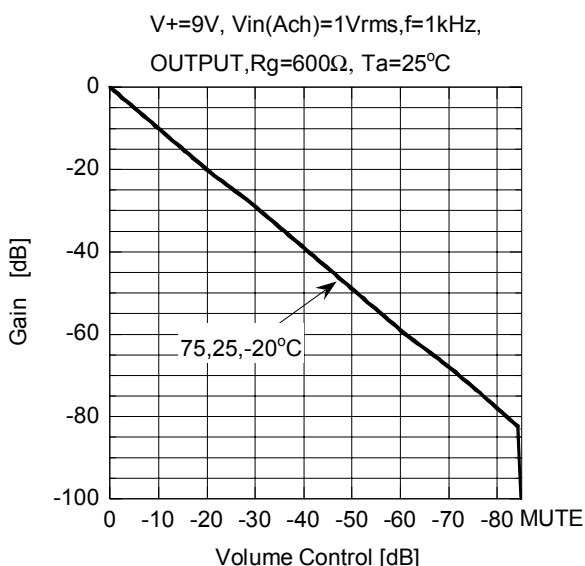
Supply Current vs Supply Voltage



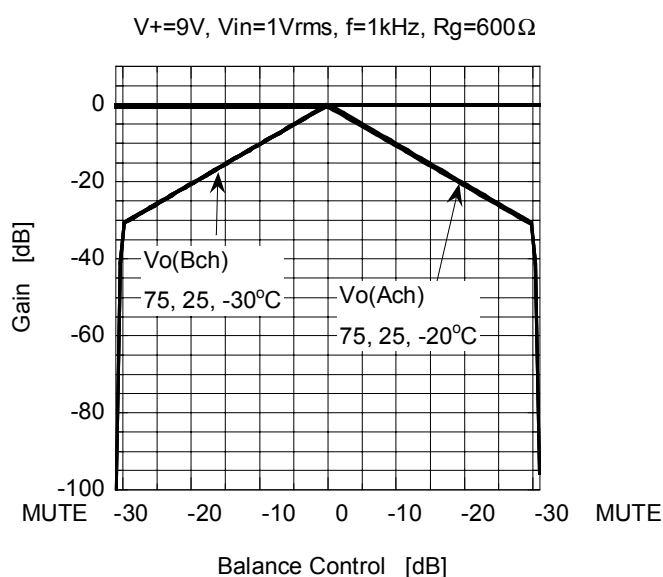
Supply Current vs Temperature



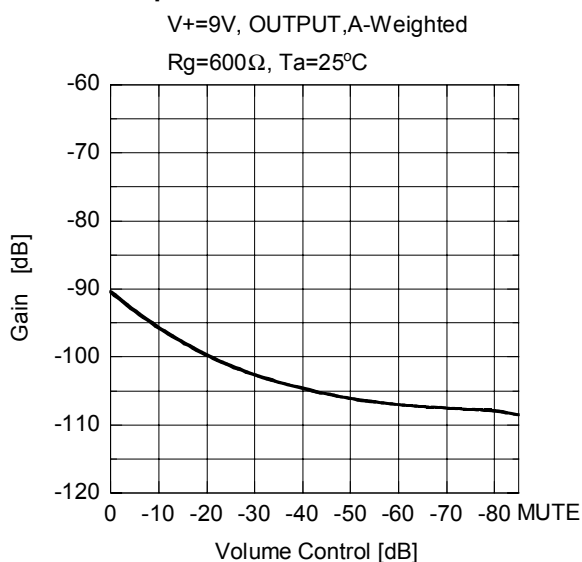
Gain vs Volume Control



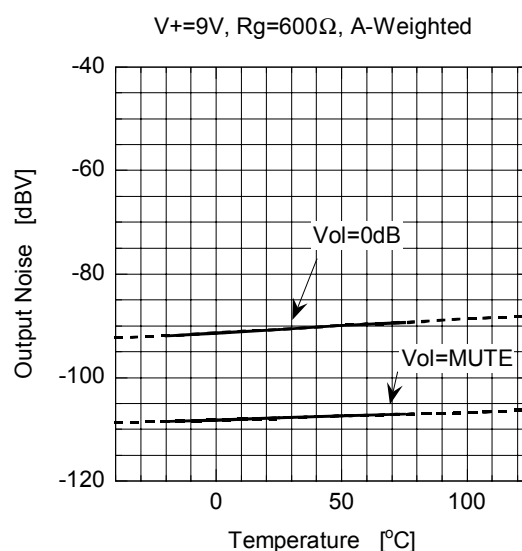
Gain vs Balance Control



Output Noise vs Volume Control



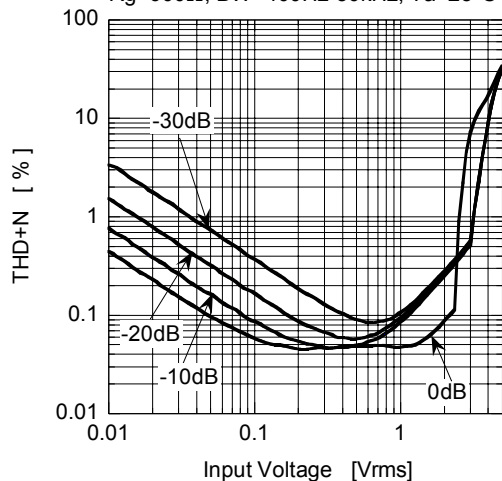
Output Noise vs Temperature



■TYPICAL CHARACTERISTICS

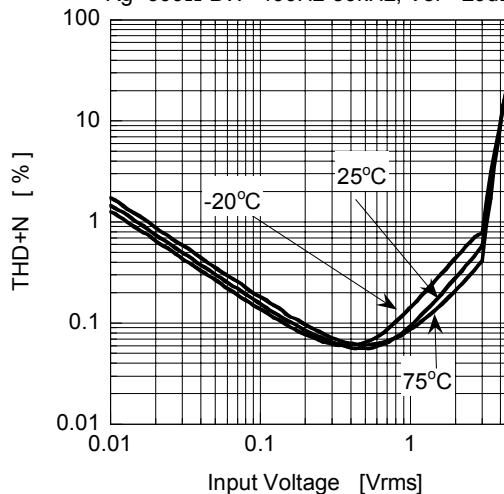
THD+N vs Input Voltage

V+=9V, Vin(Ach), f=1kHz, Vo(Ach)OUTPUT
Rg=600Ω, BW=400Hz-30kHz, Ta=25°C



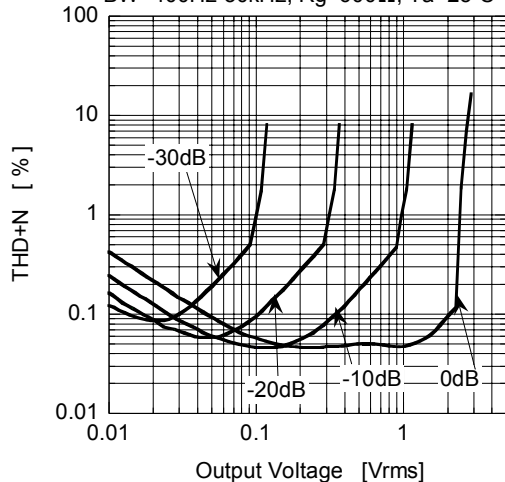
THD+N vs Input Voltage

V+=9V, Vin(Ach), f=1kHz, Vo(Ach)OUTPUT
Rg=600Ω BW=400Hz-30kHz, Vol=-20dB



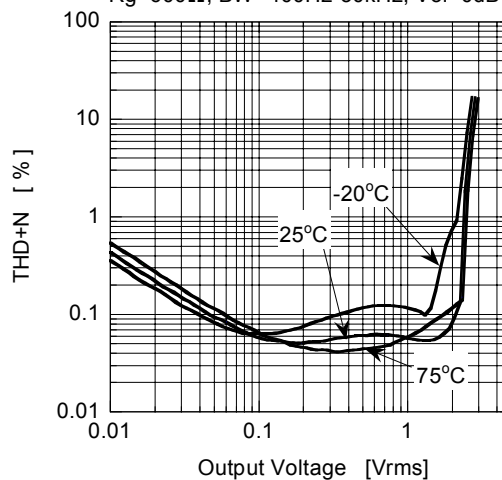
THD+N vs Output Voltage

V+=9V, Vin(Ach), f=1kHz, Vo(Ach)OUTPUT
BW=400Hz-30kHz, Rg=600Ω, Ta=25°C



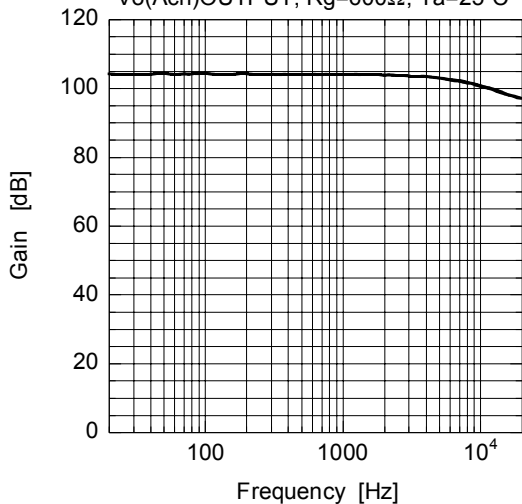
THD+N vs Output Voltage

V+=9V, Vin(Ach), f=1kHz, Vo(Ach)OUTPUT
Rg=600Ω, BW=400Hz-30kHz, Vol=0dB



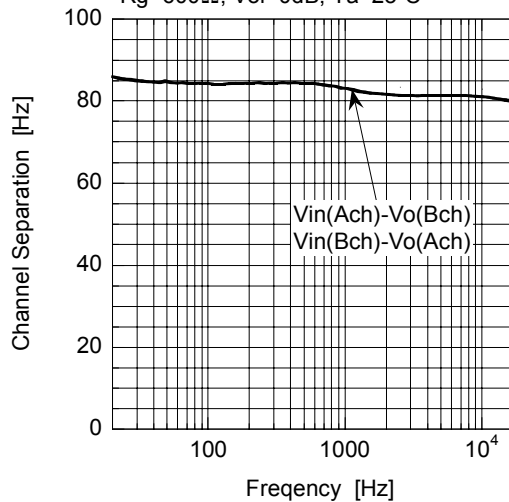
Gain vs Frequency (MUTE)

V+=9V, Vin(Ach)=1Vrms, Vol=MUTE
Vo(Ach)OUTPUT, Rg=600Ω, Ta=25°C



Channel Separation vs Frequency

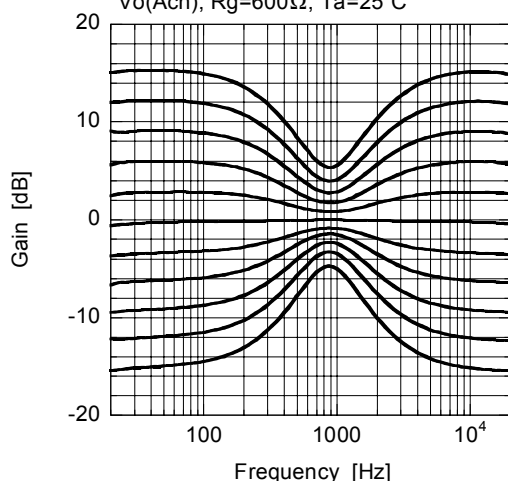
V+=9V, Vin=2Vrms, f=1kHz, Vo=OUTPUT
Rg=600Ω, Vol=0dB, Ta=25°C



■TYPICAL CHARACTERISTICS

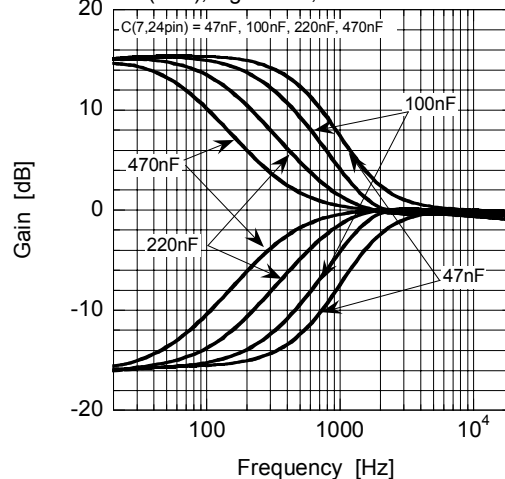
Gain vs Frequency (TONE)

$V+=9V$, $V_{in}(Ach)=0.1V_{rms}$, $G_v:3dB$ steps
 $V_o(Ach)$, $R_g=600\Omega$, $T_a=25^\circ C$



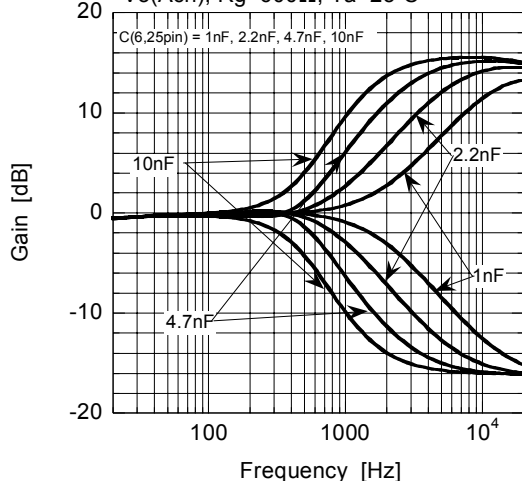
Gain vs Frequency (TONE)

$V+=9V$, $V_{in}(Ach)=0.1V_{rms}$, $G_v=+-15dB$
 $V_o(Ach)$, $R_g=600\Omega$, $T_a=25^\circ C$



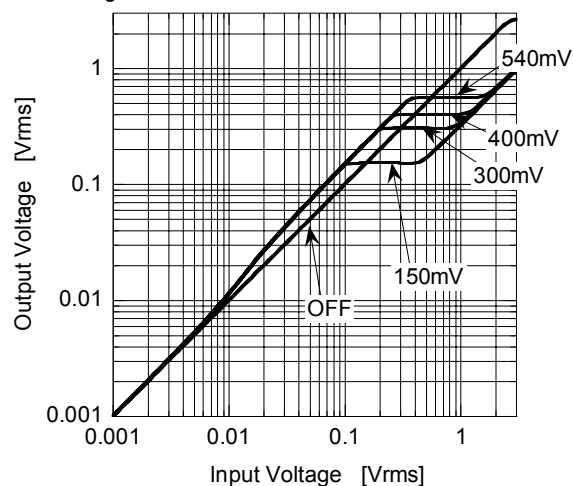
Gain vs Frequency (TONE)

$V+=9V$, $V_{in}(Ach)=0.1V_{rms}$, $G_v=+-15dB$
 $V_o(Ach)$, $R_g=600\Omega$, $T_a=25^\circ C$



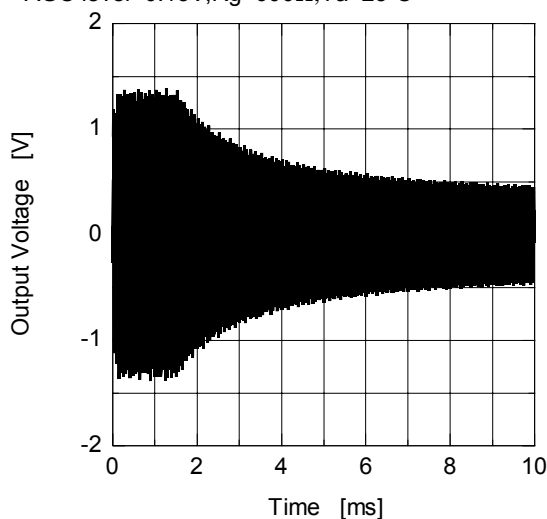
AGC Control

$V+=9V$, $V_{in}(Ach+Bch)$, $f=1kHz$, $V_o(Ach)$ OUTPUT
 $R_g=600\Omega$, $T_a=25^\circ C$



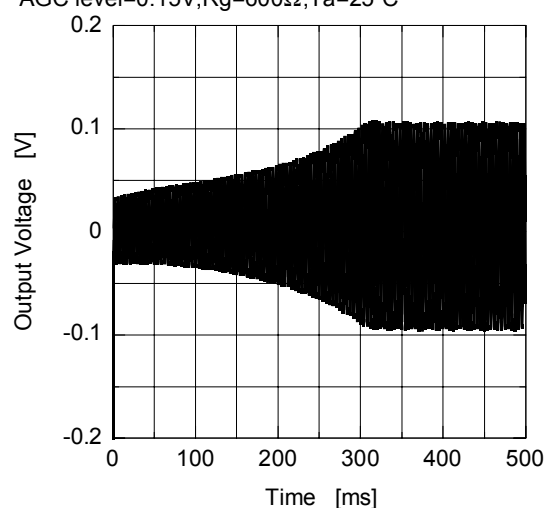
AGC Attack Time (C:9pin=1 μF)

$V+=9V$, $V_{in}(Ach+Bch)=1V_{rms}$, $f=20kHz$, $V_o(Ach)$ OUTPUT
 AGC level=0.15V, $R_g=600\Omega$, $T_a=25^\circ C$



AGC Recovery Time (C:9pin=1 μF)

$V+=9V$, $V_{in}(Ach+Bch)=1V_{rms}$, $f=10kHz$, $V_o(Ach)$ OUTPUT
 AGC level=0.15V, $R_g=600\Omega$, $T_a=25^\circ C$

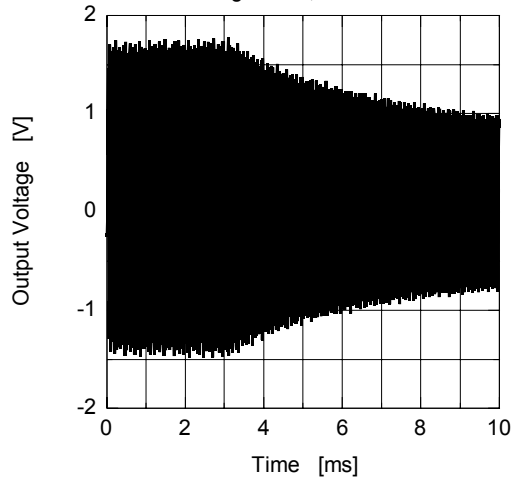


■TYPICAL CHARACTERISTICS

AGC Attack Time (C:9pin=2.2 μ F)

V+=9V, Vin(Ach+Bch)=1Vrms, f=20kHz, Vo(Ach)OUTPUT

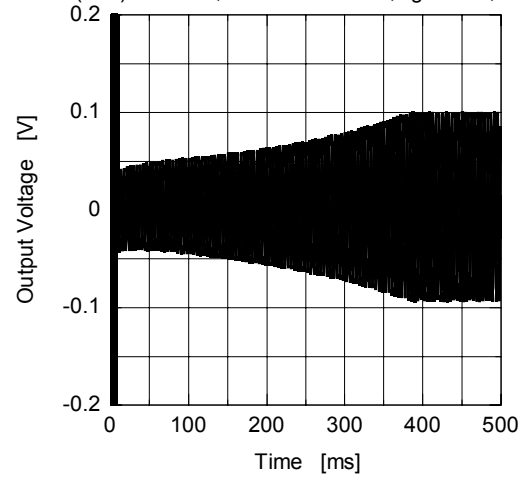
AGC level=0.15V, Rg=600 Ω , Ta=25°C



AGC Recovery Time (C:9pin=2.2 μ F)

V+=9V, Vin(Ach+Bch)=1 to 0.05Vrms, f=10kHz,

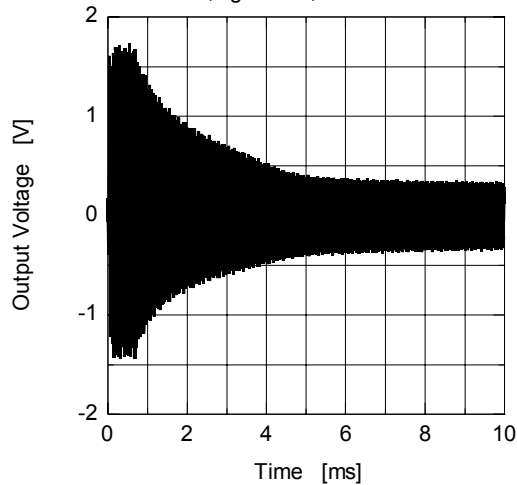
Vo(Ach)OUTPUT, AGC level=0.15V, Rg=600 Ω , Ta=25°C



AGC Attack Time (C:9pin=0.47 μ F)

V+=9V, Vin(Ach+Bch)=1Vrms, f=20kHz, Vo(Ach)OUTPUT

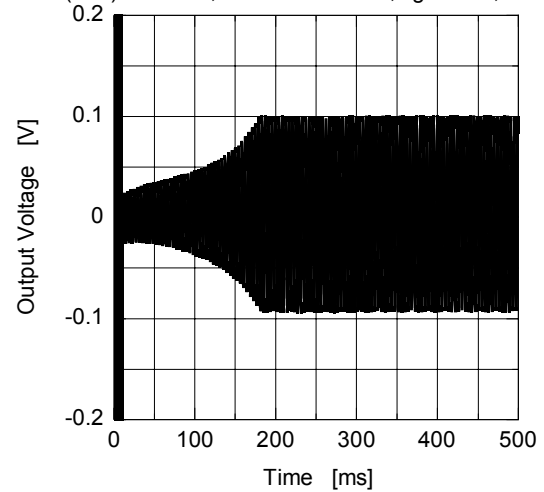
AGC level=0.15V, Rg=600 Ω , Ta=25°C



AGC Recovery Time (C:9pin=0.47 μ F)

V+=9V, Vin(Ach+Bch)=1 to 0.05Vrms, f=10kHz,

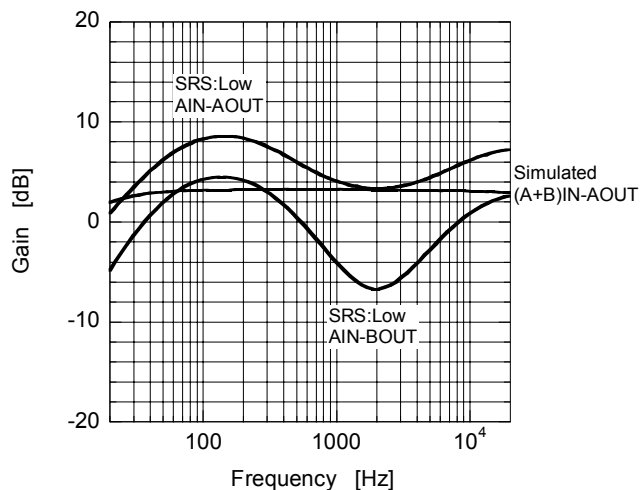
Vo(Ach)OUTPUT, AGC level=0.15V, Rg=600 Ω , Ta=25°C



■TYPICAL CHARACTERISTICS

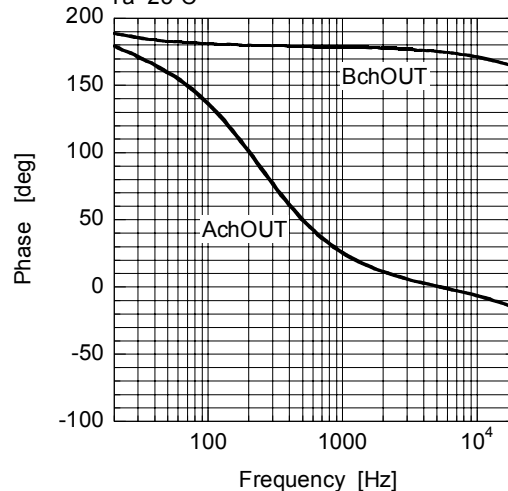
Gain vs Frequency (SRS&Simulated)

V+=9V, Vin=0.1Vrms, OUTPUT, Rg=600ohm,
Ta=25°C



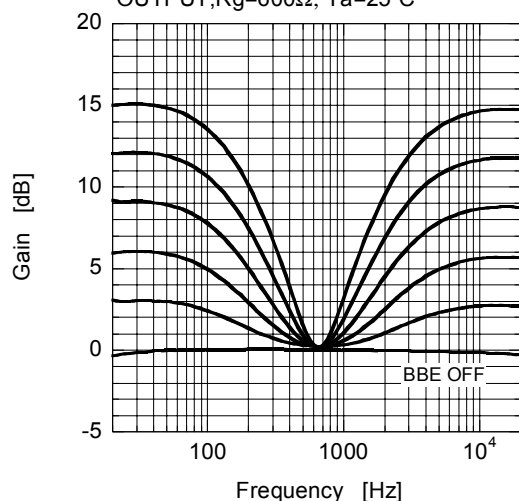
Phase vs Frequency (Simulated)

V+=9V, Vin(A+Bch)=0.1Vrms, Rg=600Ω,
Ta=25°C



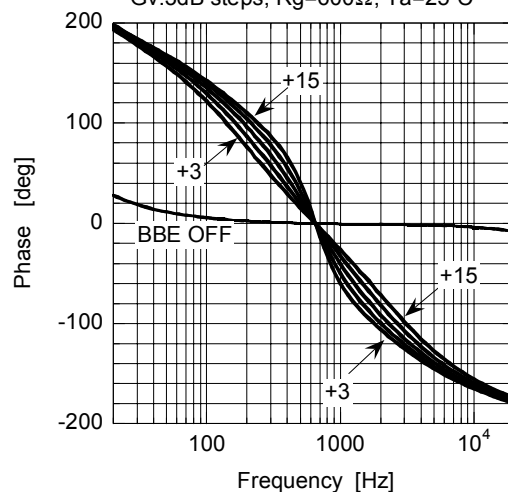
Gain vs Frequency (BBE)

V+=9V, Vin(Ach)=0.1Vrms, Gv=3dB steps
OUTPUT, Rg=600Ω, Ta=25°C



Phase vs Frequency (BBE)

V+=9V, Vin(Ach)=0.1Vrms, Vo(Ach)
Gv:3dB steps, Rg=600Ω, Ta=25°C



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