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## CD DIGITAL SERVO SIGNAL PROCESSOR WITH MCU (2 DIGITS LED DISPLAY)

 DESCRIPTIONThe SC9636-006 is a single-chip CD processor for CD player system and signal processing. It includes CD servo controller, CD processor, DAC and earphone amplifier. Its built-in microcontroller can realize the CD control and display by eight keys and two LEDs.

## FEATURES

* Two parameter jumpers (four groups of parameters)

Pickup and mechanism matching:
SONY KSS213C, SAMSUNG B31
SANYO DA11, THOMSON TCP11TK Jianghai GM9350

* CD-A, CD-R, CD-R/W compatible
* Automatically mute


## APPLICATIONS



ORDERING INFORMATION

| Device | Package |
| :---: | :---: |
| SC9636-006 | QFP-64-14X14-0.8 |

* Low cost CD player system (BOOM-BOX)


## BLOCK DIAGRAM



ABSOLUTE MAXIMUM RATINGS $\left(\operatorname{Tamb}=25^{\circ} \mathrm{C}\right)$

| Characteristics | Symbol | Range | Unit |
| :--- | :---: | :---: | :---: |
| Supply Voltage | VDD | $-0.5 \sim+5.5$ | V |
| Input Voltage On Pins | VIN | $-0.5 \sim$ VDD +0.5 | V |
| Operating Temperature | Topr | $-20 \sim+75$ | ${ }^{\circ} \mathrm{C}$ |

ELECTRICAL CHARACTERISTICS (VDD=4.5~5.5V;Vss=0V;Tamb=-10~+60$\left.{ }^{\circ} \mathrm{C}\right)$

| Characteristics | Symbol | Condition | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Supply Voltage | VDD |  | 4.5 | 5.0 | 5.5 | V |
| Supply Current | IDD | 5 V | 28 | 30 | 32 | mA |
| RFIN Input Signal | VRFIN |  | - | 1 | - | V |
| Reference Voltage | VIr |  | - | 0.5 VDD | - |  |
| Common Mode DC | Vcom |  | - | 2.5 | - | V |
| Input Current Of Central Diode 1 | ID1 |  | 0 | - | 9 | $\mu \mathrm{A}$ |
| Input Current Of Central Diode 2 | ID2 |  | 0 | - | 9 | $\mu \mathrm{A}$ |
| Input Current Of Central Diode 3 | ID3 |  | 0 | - | 9 | $\mu \mathrm{A}$ |
| Input Current Of Central Diode 4 | ID4 |  | 0 | - | 9 | $\mu \mathrm{A}$ |
| Input Current Of Satellite Diode 1 | IR1 |  | 0 | - | 4.5 | $\mu \mathrm{A}$ |
| Input Current Of Satellite Diode 2 | IR2 |  | 0 | - | 4.5 | $\mu \mathrm{A}$ |
| LED Output Current Low-Level | IOL |  | 0 | 5 | 10 | mA |
| LED Output Current High-Level | IOH |  | 0 | 10 | 20 | mA |
| LDON Output Current Low-Level | ILDON |  | 0 | - | 2 | mA |
| Output Load Resistance DAC | RL | The left channel is the same as the right | 5 | - | - | K $\Omega$ |
| Full-Scale DAC Output Voltage | VFS | The left channel is the same as the right | 0.9 | 1.1 | 1.2 | V |
| RAD Output Current | IRAD | High level is the same as low level | 0 | 1 | - | mA |
| FOC Output Current | IFOC | High level is the same as low level | 0 | 1 | - | mA |
| SLED Output Current | ISLED | High level is the same as low level | 0 | 1 | - | mA |
| MOTO Output Current | Імото | High level is the same as low level | 0 | 5 | 10 | mA |
| Low Level Output Voltage | Voldrive1 | RAD, FOC, SELD | 0 | - | 0.4 | V |

(To be continued)
(Continued)

| Characteristics | Symbol | Condition | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| High Level Output Voltage | VohDrive1 | RAD, FOC, SELD | VDD-0.4 | - | VDD | V |
| Motor Low Level Output Voltage | Volmoto |  | 0 | - | 1.0 | V |
| Motor High Level Output Voltage | VoHmoto |  | VDD-1 | - | VDD | V |
| RAD, FOC, SLED, MOTO Output 3-State Leakage Current | IZODRIVE | RAD, FOC, SELD, MOTO | -10 | 0 | +10 | $\mu \mathrm{A}$ |
| DAC Total Harmonic Distortion Plus Noise | $(\mathrm{THD}+\mathrm{N}) / \mathrm{S}$ |  | 60 | 65 | 70 | dB |
| DA <br> Filter Attenuation | Filter_DA | 0 to 19 kHz | - | - | 0.001 | dB |
|  |  | 19 to 20 kHz | 1 | - | 2 | dB |
|  |  | 24 KHz | 25 | - | - | dB |
|  |  | 25 to 35 KHz | 40 | - | - | dB |
|  |  | 35 to 64 KHz | 50 | - | - | dB |
|  |  | 64 to 68 KHz | 31 | - | - | dB |
|  |  | 68 KHz | 35 | - | - | dB |
|  |  | 69 to 88 KHz | 40 | - | - | dB |
| OSC Frequency | Fsystem |  | - | 8.4672 | - | MHz |

PIN CONFIGURATION


## PIN DESCRIPTION

| Pin No. | Symbol | Description |
| :---: | :---: | :---: |
| 1 | GND1 | Analog Ground 1 |
| 2 | VDD1 | Analog Power(4.5~5.5V) |
| 3 | B | Central diode current signal input B |
| 4 | A | Central diode current signal input A |
| 5 | C | Central diode current signal input C |
| 6 | D | Central diode current signal input D |
| 7 | F | Satellite diode current signal input F |
| 8 | E | Satellite diode current signal input E |
| 9 | COM | Common Signal input |
| 10 | NC | Not connect |
| 11 | Idata | Data signal feed-back current output pin. |
| 12 | RFIN | EFM signal input |
| 13 | RFREF | The reference voltage pin for signal pickup. |
| 14 | Ir | Reference current output |
| 15 | GND2 | Analog Ground 2 |
| 16 | VDD2 | Analog Power(4.5~5.5V) |
| 17 | CRIN | Crystal oscillation input pin. (8.4672M) |
| 18 | CROUT | Crystal oscillation output pin. |
| 19 | MUTE | Mute control output, high level activates. |
| 20 | AUPOT2 | Auto play pin. |
| 21 | GAIN | RF gain control |
| 22 | DOORSW | Signal input pin for DOOR input, it is connect ground when DOOR closed. |
| 23 | KI1 | Press key scan |
| 24 | KI2 | Press key scan |
| 25 | KI3 | Press key scan |
| 26 | KI4 | Press key scan |
| 27 | NC | Not connect |
| 28 | NC | Not connect |
| 29 | EN_MOTOR | 9258 MUTE Signal output. |
| 30 | PARA1 | Pick-up select pin 1 |
| 31 | PARA0 | Pick-up select pin 0 |
| 32 | LED2 | LED drive com 2, high level activates. |
| 33 | LED1 | LED drive com 1, high level activates. |
| 34 | LEDh | LED drive seg h, Low level activates |
| 35 | LEDg | LED drive seg g, Low level activates |
| 36 | LEDf | LED drive seg f, Low level activates. |
| 37 | LEDe | LED drive seg e, Low level activates. |
| 38 | LEDd | LED drive seg d, Low level activates. |
| 39 | LEDc | LED drive seg c, Low level activates. |

(To be continued)
(Continued)

| Pin No. | Symbol |  |
| :---: | :---: | :--- |
| 40 | LEDb | LED drive seg b, Low level activates. |
| 41 | LEDa | LED drive seg a, Low level activates. |
| 42 | TEST | Test pin |
| 43 | RESET | Reset, low level activates. |
| 44 | VDD3 | Power (4.5V~5.5V). |
| 45 | GND3 | Analog Ground 3. |
| 46 | GND0 | Analog Ground 3. |
| 47 | VDD0 | Power (4.5V~5.5V). |
| 48 | VREF | Reference voltage output pin. |
| 49 | R | Right channel output |
| 50 | CR | Capacitor for right channel 1st order filter function |
| 51 | CL | Capacitor for left channel 1st order filter function |
| 52 | L | Left channel output |
| 53 | RAD | Tracking drive output |
| 54 | FOC | Focus drive output |
| 55 | SLED | Sled drive output |
| 56 | VSS4 | Ground |
| 57 | MOTO | Spindle drive output |
| 58 | DACMUTE | DAC mute control input(HIGH is mute) |
| 59 | VDD4 | Digital Supply(4.5V~5.5V) |
| 60 | VDD | Digital Supply(4.5V~5.5V) |
| 61 | GND | Digital Ground |
| 62 | AUTOP1 | Auto play when power on. |
| 63 | SLEDSW | Sledge motor position monitor signal input |
| 64 | LDON | Laser control signal output. |

## FUNCTION DESCRIPTION

## 1. LED DISPLAY



| PIN NAME | PIN NO. | LED1(P33) | LED2(P32) |
| :---: | :---: | :---: | :---: |
| LEDa | 41 | 1 a | 2 a |
| LEDb | 40 | 1 b | 2 b |
| LEDc | 39 | 1 c | 2 c |
| LEDd | 38 | 1 d | 2 d |
| LEDe | 37 | 1 e | 2 e |
| LEDf | 36 | 1 f | 2 f |
| LEDg | 35 | 1 g | 2 g |
| LEDh | 34 | 1 h | 2 h |



## 2. CDINITIALIZE DISPLAY

If the CD play closed, and DOOR_SW detect the low level, then the system begin to initialize, and read the TOC signal.


Read TOC


Display the maximum track number after read TOC.

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3. DISPLAY CD PLAY MODE


Select track


Play display, the indicator light PLAY turn on.


Program display


The current track repeat play, the REPEAT indicator flash.


All the track repeat play, the REPEAT indicator turn on.


In random mode, display track number for 5 seconds, and display circulate light for 5 seconds.

Explanation of system operation according to application circuit:

1. If the Door SW input is "close" after resetting, the system starts the CD initialization and the display shows"- -". If a disc is detected, the system will enter the stop mode and the display shows the total number of tracks. If the end of the tune of final track is reached, the system will go to stop mode and the display shows the total number of tracks.
(it can set auto play according to the AUTOP1 and AUTOP2).
2. Function Keys:
1) PLAY key: When the system is STOP mode, if the key PLAY is pressed, the track number of the purpose will be reached and played. If the PLAY key is pressed during the CD play mode, the system goes to the pause mode from the play mode. If the PLAY key is pressed during the CD pause mode, the system returns to the play mode.
2) STOP key: If STOP key is pressed during the CD play mode, the system stops the disc motor, and moves the pickup the most inside. In the stop mode, display shows the total number oh tracks.
3) NEXT key: Use to select next track or fast forward play. While the key is holding continuously over 1 second during CD play mode, the current track is playing fast forward. Otherwise the system goes to next track.
4) PREV key: Use to reach back the tune head of the current track or select previous track of fast backward. If the key is pressed once, the system reaches back the tune head of current track. And the key is pressed twice in one second; the system goes to previous mode and goes to previous track. While the key is holding continuously over 1 second during CD play mode, the current track is playing fast backward.
5) PROG key: use to go to program mode and save any desired track up to 20 in any order.
6) REPEAT: If REPEAT key is pressed. The system changes the repeat mode cyclically from the no repeat mode the repeat-1 mode and then to repeat-all mode.
7) Random: If Random key is pressed during the stop mode, the system searches at random and plays it.
3. Display: 2 digits LED display.
1) If a disc isn't detected, the CD function will become ineffective and display shows" NO".
2) Display shows"- -"during the CD initializing. (Flashing)
3) If STOP key is pressed during the CD initializing, the display shows"- -". (no flashing)
4) The display shows " 7 " not " 07 "during playing track 8.
5) The display shows the flashing track number in pause mode.
6) When system is STOP mode, the display shows total number of tracks.
7) In program mode, the flashing display number is the register number and the no-flashing display number is the track number chosen to register.
8) REPEAT display is on for in repeat mode. It flashes in REPEAT ONE mode. It does not flash in REPEAT ALL mode.
9) Program/Play display is on for playing mode. It flashes for Program status and program playing.
10) The LED flashes from $A$ to $F$ during random play mode.
11) The display shows" 00 "when the door SW is opened.

## 4. Program Modes:

Any desired track up to 19 can be played in any order by program play.
12) If Program key is pressed during the CD Stop mode, the system goes to the program mode.
13) If Next or Previous key is pressed, the system chooses the track number which it wants to register.
14) If Play key is pressed during the system holding the program of more than one, it starts the program play. If Next or Previous key is pressed during the program play, the system skips to next or previous program.
15) If Stop key is pressed during the program play, the system stops the program play, and goes the stop mode. Until Stop key is pressed during the stop mode, the system keeps the contents of the program. If Stop key pressed during the program mode, the system removes the contents of the program, and cancels the program mode.

## 5. Random mode

1) If Random key is pressed during the stop mode, the system searches at random and plays it.
2) The track will be play once only.
3) If whole track was finished during the random mode or if Stop key is pressed during the random mode, the system goes to the stop mode and cancels the random play mode.
4) When the PLAY key is paused, the STOP key, PROG/REPEAT key, REPEAT key is activate.
5) If the Next key is pressed during the random play mode, the system skips next at random. If Next key is pressed on the tune of the final track, the system searches next lap at random.
6) If previous key is pressed during the random play mode, the system searches the beginning of the current track, but doesn't skip track down.
7) While Next or Previous key is pressed more than 1 second, it enters fast forward mode or fast backward mode.
8) The LED display flashes from A to F in random play mode.

## 6. Fast forward/ fast backward:

1) While the Next or Previous key is holding continuously over 1 second during the CD play mode, the current track is playing FF/FB.
2) By leaving the Next or Previous key, the system cancels the FF or FB replay.
3) If the system reaches the tune head of the head track of the $C D$, it cancels the FB replay. And if it reaches the tune head of current track of the CD during the repeat 1 mode and program play mode, it cancels FB replay.
4) During FF replay, the system is the repetition regeneration of 6 [track], during the FB reply, the system

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is the repetition regeneration of 7 [track]. And 1 [track] is $62[\mathrm{~ms}]$ interval.
5) During the FF or FB replay, the system has the attenuate level of $-12[\mathrm{db}]$.
7. STOP mode:

1) If the Stop key is pressed during the CD play mode, the system stops the disc motor, and moves the pickup the most inside.
2) In the stop mode, display shows the total number o flacks.

Pickup select pins: PARA1, PARA0.

| PARA1 | PARA0 | Pickup and mechanism matching |
| :---: | :---: | :--- |
| 1 | 1 | SONY KSS-213C, KSS-213V; <br> Samsung B31(SOH-AAN) |
| 1 | 0 | Sanyo DA11(SF-P101N, KPC-S4594V) |
| 0 | 1 | Thomson TCP11TM2X |
| 0 | 0 | Jianghai GM9350 |

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SC9636-006

## TYPICAL APPLIATION CIRCUIT



## PACKAGE OUTLINE



## HANDLING MOS DEVICES:

Electrostatic charges can exist in many things. All of our MOS devices are internally protected against electrostatic discharge but they can be damaged if the following precautions are not taken:

- Persons at a work bench should be earthed via a wrist strap.
- Equipment cases should be earthed.
- All tools used during assembly, including soldering tools and solder baths, must be earthed.
- MOS devices should be packed for dispatch in antistatic/conductive containers.

Note: Silan reserves the right to make changes without notice in this specification for the improvement of the design and performance. Silan will supply the best possible product for customers.

